<u>Dashboard</u> / <u>My courses</u> / <u>CS23333-OOPUJ-2023</u> / <u>Lab-05-Inheritance</u> / <u>Lab-05-Logic Building</u>

Status	Finished
Started	Saturday, 5 October 2024, 11:41 PM
Completed	Sunday, 6 October 2024, 12:19 AM
Duration	37 mins 11 secs

```
Question 1
Correct
Marked out of 5.00
```

Create a class known as "BankAccount" with methods called deposit() and withdraw().

Create a subclass called SavingsAccount that overrides the withdraw() method to prevent withdrawals if the account balance falls below one hundred.

For example:

```
Result

Create a Bank Account object (A/c No. BA1234) with initial balance of $500:
Deposit $1000 into account BA1234:
New balance after depositing $1000: $1500.0
Withdraw $600 from account BA1234:
New balance after withdrawing $600: $900.0
Create a SavingsAccount object (A/c No. SA1000) with initial balance of $300:
Try to withdraw $250 from SA1000!
Minimum balance of $100 required!
Balance after trying to withdraw $250: $300.0
```

Answer: (penalty regime: 0 %)

Reset answer

```
1 v class BankAccount {
        // Private field to store the account number
 2
 3
        private String accountNumber;
 4
 5
        // Private field to store the balance
 6
        private double balance;
 7
 8
        // Constructor to initialize account number and balance
 9
        public BankAccount(String accountNumber, double balance) {
10
            this.accountNumber = accountNumber;
11
            this.balance = balance;
12
13
        // Method to deposit an amount into the account
14
        public void deposit(double amount) {
15
16
            // Increase the balance by the deposit amount
17
            balance += amount;
18
        }
19
20
        // Method to withdraw an amount from the account
21
        public void withdraw(double amount) {
22
            // Check if the balance is sufficient for the withdrawal
23
            if (balance >= amount) {
24
                // Decrease the balance by the withdrawal amount
25
                balance -= amount;
26
27
                // Print a message if the balance is insufficient
28
                System.out.println("Insufficient balance");
29
            }
30
        }
31
        // Method to get the current balance
32
33
        public double getBalance() {
34
            // Return the current balance
35
            return balance;
36
37
38
39
    class SavingsAccount extends BankAccount {
40
        // Constructor to initialize account number and balance
41
        public SavingsAccount(String accountNumber, double balance) {
```

```
// Call the parent class constructor
42
            super(accountNumber, balance);
43
44
45
46
        // Override the withdraw method from the parent class
47
        @Override
48
        public void withdraw(double amount) {
49
            // Check if the withdrawal would cause the balance to drop below $100
50
            if (getBalance() - amount < 100) {</pre>
                // Print a message if the minimum balance requirement is not met
51
52
                System.out.println("Minimum balance of $100 required!");
```

	Expected	Got	
~	Create a Bank Account object (A/c No. BA1234) with	Create a Bank Account object (A/c No. BA1234) with	~
	initial balance of \$500:	initial balance of \$500:	
	Deposit \$1000 into account BA1234:	Deposit \$1000 into account BA1234:	
	New balance after depositing \$1000: \$1500.0	New balance after depositing \$1000: \$1500.0	
	Withdraw \$600 from account BA1234:	Withdraw \$600 from account BA1234:	
	New balance after withdrawing \$600: \$900.0	New balance after withdrawing \$600: \$900.0	
	Create a SavingsAccount object (A/c No. SA1000) with	Create a SavingsAccount object (A/c No. SA1000) with	
	initial balance of \$300:	initial balance of \$300:	
	Try to withdraw \$250 from SA1000!	Try to withdraw \$250 from SA1000!	
	Minimum balance of \$100 required!	Minimum balance of \$100 required!	
	Balance after trying to withdraw \$250: \$300.0	Balance after trying to withdraw \$250: \$300.0	

Passed all tests! <

```
Question 2
Correct
Marked out of 5.00
```

Create a class Mobile with constructor and a method basicMobile().

Create a subclass CameraMobile which extends Mobile class, with constructor and a method newFeature().

Create a subclass AndroidMobile which extends CameraMobile, with constructor and a method androidMobile().

display the details of the Android Mobile class by creating the instance. .

} class CameraMobile extends Mobile {

class AndroidMobile extends CameraMobile {

expected output:

class Mobile{

Basic Mobile is Manufactured
Camera Mobile is Manufactured
Android Mobile is Manufactured
Camera Mobile with 5MG px
Touch Screen Mobile is Manufactured

For example:

Result

Basic Mobile is Manufactured Camera Mobile is Manufactured Android Mobile is Manufactured Camera Mobile with 5MG px Touch Screen Mobile is Manufactured

Answer: (penalty regime: 0 %)

```
// Base Mobile class
 2 v class Mobile {
 3
 4
        // Constructor
 5
        public Mobile() {
            System.out.println("Basic Mobile is Manufactured");
 6
 7
 8
 9
        // Method for basic mobile feature
10
        public void basicMobile() {
11
            System.out.println("Basic Mobile functionality");
12
13
14
    // Subclass CameraMobile that extends Mobile
15
    class CameraMobile extends Mobile {
16
17
        // Constructor
18
19
        public CameraMobile() {
20
            super(); // Call to the parent class (Mobile) constructor
21
            System.out.println("Camera Mobile is Manufactured");
22
23
        // Method for Camera Mobile feature
24
25
        public void newFeature() {
26
            System.out.println("Camera Mobile with 5MG px");
27
```

```
28
29
    // Subclass AndroidMobile that extends CameraMobile
30
31 v class AndroidMobile extends CameraMobile {
32
        // Constructor
33
34
        public AndroidMobile() {
            super(); // Call to the parent class (CameraMobile) constructor
35
            System.out.println("Android Mobile is Manufactured");
36
37
38
39
        // Method for Android Mobile feature
40
        public void androidMobile() {
41
            System.out.println("Touch Screen Mobile is Manufactured");
42
43
44
    // Main class to demonstrate the functionality
45
    public class Main {
46
        public static void main(String[] args) {
47
48
            // Create an instance of AndroidMobile
49
            AndroidMobile android = new AndroidMobile();
50
51
            // Display the features of AndroidMobile
52
            android.newFeature(); // Camera feature
```

	Expected	Got	
~	Basic Mobile is Manufactured	Basic Mobile is Manufactured	~
	Camera Mobile is Manufactured	Camera Mobile is Manufactured	
	Android Mobile is Manufactured	Android Mobile is Manufactured	
	Camera Mobile with 5MG px	Camera Mobile with 5MG px	
	Touch Screen Mobile is Manufactured	Touch Screen Mobile is Manufactured	

Passed all tests! <

```
Question 3
Correct
Marked out of 5.00
```

create a class called College with attribute String name, constructor to initialize the name attribute, a method called Admitted(). Create a subclass called CSE that extends Student class, with department attribute, Course() method to sub class. Print the details of the Student.

College:

String collegeName;

public College() { }

public admitted() { }

Student:

String studentName;

String department;

public Student(String collegeName, String studentName,String depart) { }

public toString()

Expected Output:

A student admitted in REC

CollegeName: REC

StudentName: Venkatesh

Department : CSE

For example:

Result A student admitted in REC CollegeName : REC StudentName : Venkatesh Department : CSE

Answer: (penalty regime: 0 %)

Reset answer

```
// Base College class
 1
 2 •
    class College {
 3
        String collegeName;
 4
 5
        // Constructor to initialize college name
        public College(String collegeName) {
 6
 7
            this.collegeName = collegeName;
 8
 9
10
        // Method to print admission message
11
        public void admitted() {
12
            System.out.println("A student admitted in " + collegeName);
13
14
15
    // Base Student class
16
17 v class Student extends College {
18
        String studentName;
19
        String department;
20
21
        // Constructor
        public Student(String collegeName, String studentName, String department) {
22
23
            super(collegeName); // Call to the parent class constructor
24
            this.studentName = studentName;
25
            this.department = department;
26
```

```
28
        // toString method to display student details
29
        @Override
        public String toString() {
30
            return "CollegeName : " + collegeName + "\n" +
31
                    "StudentName : " + studentName + "\n" +
32
                   "Department : " + department;
33
34
35
36
37
    // Subclass CSE that extends Student
    class CSE extends Student {
39
        // Constructor
        public CSE(String collegeName, String studentName) {
40
41
            super(collegeName, studentName, "CSE"); // Call to the parent class constructor
42
43
        // Course method can be added if needed
44
        public void course() {
45
            // Placeholder for additional functionality related to CSE course
46
47
48
    }
49
    // Main class to demonstrate the functionality
50
51 → public class Main {
52 ▼
        public static void main(String[] args) {
```

		Expected	Got	
	~	A student admitted in REC	A student admitted in REC	~
		CollegeName : REC	CollegeName : REC	
l		StudentName : Venkatesh	StudentName : Venkatesh	
		Department : CSE	Department : CSE	

Passed all tests! <

■ Lab-05-MCQ

Jump to...

Is Palindrome Number? ►

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