

EXP No: 13

Implement your own Ping Program

AIM:

To implement your own ping program

Program:

Client code:

import socket

import time

```
def ping_server(host="127.0.0.1", port=12345):  
    with socket.socket(socket.AF_INET,  
                        socket.SOCK_DGRAM) as s:
```

try:

s.settimeout(2)

start = time.time()

s.sendto(b'ping', (host, port))

data, address = s.recvfrom(1024)

end = time.time()

print(f"Received {data.decode()}
from {address} in {end - start:
seconds}")

except socket.timeout:

print("Request timed out")

if __name__ == "__main__":

ping_server()

Server code:

import socket

```
def start_server(host="127.0.0.1", port=12345):  
    with socket.socket(socket.AF_INET,  
                        socket.SOCK_DGRAM)  
as s:
```



```
8. bind ((host, port))
```

```
printf (f, "UDP server routing on %s host %d",
```

```
{ data, decode c, y }")
```

```
if _name_ == "_main_" :
```

```
start_server ()
```

Input:

For Server - by

output:

UDP server running on 127.0.0.1 : 12345

Received message from (127.0.0.1, 12345): Ping

Input:

For client - by

output:

Requested "time out"

Result:

Therefore, the implementation of ping program is executed.

~~22/11/20~~