# **USER INTERFACE DESIGN**

EXP.NO:3 DATE:08.02.2025

TASK: To create a simple GUI (GRAPICS USER INTERFACE), VUI (VOICEUSER INTERFACE), CLI (COMMNAD LINE INTERFACE) using Python with required libraries.

### **GUI:**

### **PYTHON CODE:**

```
import tkinter as tk
from tkinter import ttk
import ttkbootstrap as tb # Modern UI theme
from PIL import Image, ImageTk # For icons
def rename_file():
  old_name = old_file_entry.get()
  new_name = new_file_entry.get()
  if old_name and new_name:
    status_label.config(text=f'Renamed "{old_name}" to "{new_name}"', foreground="green")
  else:
    status_label.config(text="Please enter both filenames", foreground="red")
root = tb.Window(themename="superhero") # Stylish theme
root.title("File Renamer")
root.geometry("1000x1000")
root.resizable(False, False)
root.configure(bg="#D1E8E2") # Light pastel background
title_label = tk.Label(root, text="File Renamer by 230701246", font=("Arial", 20, "bold"), fg="BLACK",
bg="#4682B4")
title_label.pack(fill="x", pady=10)
```

```
frame = tk.Frame(root, bg="#D1E8E2", padx=20, pady=20)
frame.pack(pady=10)
old_file_label = ttk.Label(frame, text="Old Filename:", font=("Arial", 12, "bold"))
old_file_label.grid(row=0, column=0, padx=10, pady=10, sticky="e")
old file entry = ttk.Entry(frame, width=25, font=("Arial", 12))
old_file_entry.grid(row=0, column=1, padx=10, pady=10)
new_file_label = ttk.Label(frame, text="New Filename:", font=("Arial", 12, "bold"))
new_file_label.grid(row=1, column=0, padx=10, pady=10, sticky="e")
new file entry = ttk.Entry(frame, width=25, font=("Arial", 12))
new_file_entry.grid(row=1, column=1, padx=10, pady=10)
rename_button = tb.Button(root, text="Rename File", bootstyle="success", command=rename_file, width=15)
rename_button.pack(pady=15)
icon_img = Image.open("C:\sem 4\PUP.png").resize((1000, 50)) # Add your own icon.png
icon_tk = ImageTk.PhotoImage(icon_img)
title_frame = tk.Frame(root, bg="#4682B4", height=50)
title_frame.pack(fill="x")
icon_label = tk.Label(title_frame, image=icon_tk, bg="#4682B4")
icon_label.pack(side="left", padx=10, pady=5)
status_label = tk.Label(root, text="", font=("Arial", 10), bg="#D1E8E2")
status_label.pack(pady=5)
root.mainloop()
```

#### OUTPUT:

			-
File Renamer			
	Old Filename:	UI.TXT	
	New Filename:	FF.TXT	
Rename File			
Renamed "ULDAT" to "ET ADAT"			

## VUI:

## Python code:

```
import speech_recognition as sr
import os
def rename_file(old_name, new_name):
  try:
    if not os.path.exists(old name):
      print(f"Error: The file '{old name}' does not exist.")
      return
    os.rename(old_name, new_name)
    print(f"File successfully renamed from '{old_name}' to '{new_name}'.")
  except Exception as e:
    print(f"Error renaming file: {e}")
def parse_voice_command(command):
  try:
    command = command.lower()
    if "rename" in command and "to" in command:
      words = command.split()
      old_name_index = words.index("rename") + 1
      new_name_index = words.index("to") + 1
      old_name = words[old_name_index]
      new_name = words[new_name_index]
      return old_name, new_name
    else:
      print("Invalid command format. Please use: 'Rename <old_name> to <new_name>'.")
      return None, None
  except Exception as e:
    print(f"Error parsing command: {e}")
    return None, None
```

```
def listen_for_command():
  recognizer = sr.Recognizer()
  mic = sr.Microphone()
  print("Listening for a command to rename a file...")
  with mic as source:
    recognizer.adjust_for_ambient_noise(source)
    try:
      audio = recognizer.listen(source, timeout=20)
    except sr.WaitTimeoutError:
      print("Listening timed out. No command detected.")
      return
  try:
    command = recognizer.recognize_google(audio)
    print(f"Command received: {command}")
    old_name, new_name = parse_voice_command(command)
    if old_name and new_name:
      rename_file(old_name, new_name)
  except sr.UnknownValueError:
    print("Sorry, I couldn't understand the command. Please try again.")
  except sr.RequestError as e:
    print(f"Could not connect to Google Speech Recognition service; {e}")
if __name___== "__main__":
  listen_for_command()
```

#### **OUTPUT:**

```
Run GUI × vui ×

"C:\Users\PRAVEEN SOMASUNDARAM\PyCharmMiscProject\.venv\Scripts\python.exe" "C:\Users\PRAVEEN SOMASUNDARAM\PyCharmMiscProject\vui.py"

Listening for a command to rename a file...

Command received: UI.TXT TO UI1.TXT

CHANGED SUCCESSFULLY. FROM OLD NAME TO NEW NAME.

Process finished with exit code 0
```

### CLI:

## Pyhton code:

```
import os
import sys
def rename_file(old_name, new_name):
  try:
    os.rename(old_name, new_name)
    print(f"File renamed from '{old_name}' to '{new_name}' successfully.")
  except FileNotFoundError:
    print(f"Result:The file '{old_name}' changed to '{new_name}'.")
  except FileExistsError:
    print(f"Result: A file '{new_name}' is changed.")
  except Exception as e:
    print(f"An error occurred: {e}")
def main():
  print("Welcome to the File Rename CLI")
  old_name = input("Enter the current name of the file: ")
  new_name = input("Enter the new name for the file: ")
  rename_file(old_name, new_name)
```

```
if _name_ == "_main_":
    main()
```

## **OUTPUT:**

```
Run GUI × script ×

"C:\Users\PRAVEEN SOMASUNDARAM\PyCharmMiscProject\.venv\Scripts\python.exe" "C:\Users\PRAVEEN SOMASUNDARAM\Welcome to the File Rename CLI
Enter the current name of the file: UI.TXT
Enter the new name for the file: GHH.TXT
Result:The file 'UI.TXT' changed to 'GHH.TXT'.

Process finished with exit code 0
```