

USER INTERFACE DESIGN

EXP.NO:4

TASK: Create a prototype with familiar and unfamiliar navigation elements. [PROTO.IO](https://proto.io)

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FAMILIAR UI :



NAVIGATION:BY CLICKING FAMILIAR ICON SIMPLY

WHY THIS IS FAMILIAR NAVIGATION ? :

--Here , the user can easily navigate to the profile page by just clicking the button.

--Even the new user can easily access the app/website . Which makes it a familiar navigation.

--The ui and the text content are clear with required functionality .So this is a Familiar navigation.

--This way of reaching the profile is seen in many applications.

UNFAMILIAR UI :



WHY THIS UNFAMILIAR UI:

--This is a unfamiliar UI design because the user was not able to navigate the voice chat when he is using the application.

--To access the voice chat user need to do a gesture(shake the phone) why make the navigation unfamiliar.

--New user will struggle to use the app.