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Status	Finished
Started	Wednesday, 20 November 2024, 7:22 PM
Completed	Wednesday, 20 November 2024, 7:57 PM
ъ .:	24 : 25

Duration 34 mins 25 secs

```
Question 1
Correct
Marked out of 1.00
```

Java HashSet class implements the Set interface, backed by a hash table which is actually a HashMap instance.

No guarantee is made as to the iteration order of the hash sets which means that the class does not guarantee the constant order of elements over time.

This class permits the null element.

The class also offers constant time performance for the basic operations like add, remove, contains, and size assuming the hash function disperses the elements properly among the buckets.

Java HashSet Features

A few important features of HashSet are mentioned below:

- Implements Set Interface.
- The underlying data structure for HashSet is <u>Hashtable</u>.
- As it implements the Set Interface, duplicate values are not allowed.
- Objects that you insert in HashSet are not guaranteed to be inserted in the same order. Objects are inserted based on their hash code.
- NULL elements are allowed in HashSet.
- HashSet also implements Serializable and Cloneable interfaces.

```
public class HashSet<E> extends AbstractSet<E> implements Set<E>, Cloneable, Serializable
Sample Input and Output:
5
90
56
45
78
Sample Output:
78 was found in the set.
Sample Input and output:
3
2
7
7
9
5
Sample Input and output:
5
Sample Input and output:
5
```

Answer: (penalty regime: 0 %)

Reset answer

```
1 * import java.util.HashSet;
    import java.util.Scanner;
 2
    public class Prog {
 4
        public static void main(String[] args) {
 5
 6
            Scanner sc = new Scanner(System.in);
 7
 8
9
            int n = sc.nextInt();
            HashSet<Integer> numbers = new HashSet<>();
10
11
12
            for (int i = 0; i < n; i++) {</pre>
13
                 numbers.add(sc.nextInt());
14
15
            int skey = sc.nextInt();
16
17
            if (numbers.contains(skey)) {
18
19
                 System.out.println(skey + " was found in the set.");
20
            } else {
21
                 System.out.println(skey + " was not found in the set.");
22
23
24
            sc.close();
25
        }
26
   }
```

	Test	Input	Expected	Got	
~	1	5 90 56 45 78 25 78	78 was found in the set.	78 was found in the set.	✓
~	2	3 -1 2 4 5	5 was not found in the set.	5 was not found in the set.	~

Passed all tests! 🗸

```
Question {\bf 2}
Correct
Marked out of 1.00
```

Write a Java program to compare two sets and retain elements that are the same.

Sample Input and Output:

Football

Hockey

Cricket

Volleyball

Basketball

7 // HashSet 2:

Golf

Cricket

Badminton

Football

Hockey

Volleyball

Handball

SAMPLE OUTPUT:

Football

Hockey

Cricket

Volleyball

Basketball

Answer: (penalty regime: 0 %)

```
1 ▼ import java.util.HashSet;
    import java.util.Scanner;
 3
    import java.util.Set;
 4
5 * public class CompareSets {
 6 ,
        public static void main(String[] args) {
 7
            Scanner scanner = new Scanner(System.in);
8
9
            // Read the size of the first set
10
11
            int size1 = Integer.parseInt(scanner.nextLine());
12
13
            // Create a HashSet to store the first set of elements
14
            Set<String> set1 = new HashSet<>();
15
            for (int i = 0; i < size1; i++) {</pre>
16
                set1.add(scanner.nextLine());
17
18
            // Read the size of the second set
19
20
            int size2 = Integer.parseInt(scanner.nextLine());
21
22
            // Create a HashSet to store the second set of elements
23
24
            Set<String> set2 = new HashSet<>();
25
            for (int i = 0; i < size2; i++) {</pre>
26
27
                set2.add(scanner.nextLine());
28
29
            // Retain common elements using the retainAll() method
30
31
            set1.retainAll(set2);
32
33
            // Print the common elements
34
35
            for (String element : set1) {
                 Cyctom out naintln/olomont)
```

```
37 }
38 // Close the scanner
39 scanner.close();
40 }
41 |}
```

	Test	Input	Expected	Got	
~	1	Football Hockey Cricket Volleyball Basketball 7 Golf Cricket Badminton Football Hockey Volleyball Throwball	Cricket Hockey Volleyball Football	Cricket Hockey Volleyball Football	~
~	2	4 Toy Bus Car Auto 3 Car Bus Lorry	Bus Car	Bus Car	~

Passed all tests! ✓

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```
Question 3
Correct
Marked out of 1.00
```

Java HashMap Methods

containsKey() Indicate if an entry with the specified key exists in the map

contains Value() Indicate if an entry with the specified value exists in the map

putlfAbsent(). Write an entry into the map but only if an entry with the same key does not already exist

remove() Remove an entry from the map

replace() Write to an entry in the map only if it exists

size() Return the number of entries in the map

Your task is to fill the incomplete code to get desired output

Answer: (penalty regime: 0 %)

Reset answer

```
1 ▼ import java.util.HashMap;
    import java.util.Map.Entry;
 3
    import java.util.Set;
    import java.util.Scanner;
 5
 6 v class prog {
 7 ,
        public static void main(String[] args) {
8
             // Creating HashMap with default initial capacity and load factor
             HashMap<String, Integer> map = new HashMap<String, Integer>();
9
10
11
             String name;
12
             int num;
             Scanner sc = new Scanner(System.in);
13
14
             int n = sc.nextInt();
15
             for (int i = 0; i < n; i++) {</pre>
16
                 name = sc.next();
17
                 num = sc.nextInt();
18
                 map.put(name, num);
19
20
21
             // Printing key-value pairs
             Set<Entry<String, Integer>> entrySet = map.entrySet();
22
             for (Entry<String, Integer> entry : entrySet) {
    System.out.println(entry.getKey() + " : " + entry.getValue());
23
24
25
26
             System.out.println("----");
27
28
             // Creating another HashMap
29
             HashMap<String, Integer> anotherMap = new HashMap<String, Integer>();
30
             // Inserting key-value pairs to anotherMap using put() method
31
             anotherMap.put("SIX", 6);
32
33
             anotherMap.put("SEVEN", 7);
34
35
             // Inserting key-value pairs of map to anotherMap using putAll() method
             anotherMap.putAll(map); // Filling in the missing code here
36
37
             entrySet = anotherMap.entrySet();
38
             for (Entry<String, Integer> entry : entrySet) {
                 System.out.println(entry.getKey() + " : " + entry.getValue());
39
40
41
             map.putIfAbsent("FIVE", 5);
42
43
             // Retrieving a value associated with key 'TWO'
44
             Integer value = map.get("TWO"); // Using Integer instead of int to handle null case
45
             System.out.println( (value != null ? value : "Key not found"));
46
47
             // Checking whether key 'ONE' exists in map
48
             System.out.println( map.containsKey("ONE"));
49
             // Checking whether value '3' exists in map
50
51
             System.out.println( map.containsValue(3));
52
```

	Test	Input	Expected	Got	
~	1	3 ONE	ONE : 1 TWO : 2	ONE : 1 TWO : 2	~
		1 TWO	THREE : 3	THREE : 3	
		2 THREE	SIX : 6 ONE : 1	SIX : 6 ONE : 1	
		3	TWO : 2 SEVEN : 7	TWO : 2	
			THREE : 3	THREE : 3	
			true	true	
			true 4	true 4	

Passed all tests! 🗸

◄ Lab-11-MCQ

Jump to...

TreeSet example ►