

Aim:

To implement packet Sniffing using RAW sockets.

Algorithm:

- \* Check for root privileges & open a new socket bound to chosen network interface.
- \* Receive raw frames from socket (raw from) in a loop.
- \* Parse Ethernet header to extract source MAC, Destination MAC, Ether Type.
- \* If Ether Type == IPv4, Parse the IPv4 header to get version, IHL, TTL, Protocol, source IP, Destination IP and Payload.
- \* Print the summary.
- \* Repeat until stopped, then close socket & Exit cleanly.



Code:

def Packet\_callback(Packet):

if IP in Packet:

ip\_layer = Packet[IP]

Protocol = ip\_layer.Proto

src\_ip = ip\_layer.src

dst\_ip = ip\_layer.dst

Protocol\_name = ""

if Protocol == 1:

Protocol\_name = "ICMP"

elif Protocol == 6:

Protocol\_name = "TCP"

elif Protocol == 17:

Protocol\_name = "UDP"

else:

Protocol\_name = "Unknown Protocol"

Print(f"Protocol: {Protocol\_name}")

Print(f"source IP: {src\_ip}")

Print(f"Destination IP: {dst\_ip}")

Print("-" \* 30)

sniff(face = 'NFI', Prn = Packet\_callback,

filter = 'ip', store=0)



Input:

Pinging a server (ping)

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Output:

Protocol: TCP

Source IP: 192.168.1.5

Destination IP: 172.217.15.78

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Protocol: ICMP

Source IP: 192.168.1.5

Destination IP: 8.8.8.8

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Protocol: UDP

Source IP: 192.168.1.5

Destination IP: 224.0.0.251

~~ISX~~ (W)

Result:

Packet sniffing using Raw sockets is  
implemented & Executed.