

<b>Status</b>	Finished
<b>Started</b>	Friday, 4 October 2024, 8:39 PM
<b>Completed</b>	Friday, 4 October 2024, 9:17 PM
<b>Duration</b>	37 mins 58 secs

## Question 1

Correct

Marked out of 5.00

Create a class called "Circle" with a radius attribute. You can access and modify this attribute using getter and setter methods. Calculate the area and circumference of the circle.

Area of Circle =  $\pi r^2$

Circumference =  $2\pi r$

Input:

2

Output:

Area = 12.57

Circumference = 12.57

For example:

Test	Input	Result
1	4	Area = 50.27 Circumference = 25.13

Answer: (penalty regime: 0 %)

Reset answer

```
1 import java.io.*;
2 import java.util.Scanner;
3 class Circle
4 {
5     private double radius;
6     public Circle(double radius){
7         this.radius=radius;
8         // set the instance variable radius
9
10
11     }
12     public void setRadius(double radius){
13         this.radius=radius;
14         // set the radius
15
16     }
17
18     public double getRadius()    {
19         return radius;
20         // return the radius
21
22     }
23
24     public double calculateArea() {
25         return Math.PI*radius*radius;// complete the below statement
26
27     }
28
29     public double calculateCircumference()    {
30         // complete the statement
31         return 2*Math.PI*radius;
32     }
33 }
34 class prog{
35     public static void main(String[] args) {
36         int r;
37         Scanner sc= new Scanner(System.in);
38         r=sc.nextInt();
39         Circle c= new Circle(r);
40         System.out.println("Area = "+String.format("%.2f", c.calculateArea()));
41         System.out.println("Circumference = "+String.format("%.2f",c.calculateCircumference()));
42         // invoke the calculatecircumference method
43
44
45     }
46 }
47
```

	Test	Input	Expected	Got	
✓	1	4	Area = 50.27 Circumference = 25.13	Area = 50.27 Circumference = 25.13	✓
✓	2	6	Area = 113.10 Circumference = 37.70	Area = 113.10 Circumference = 37.70	✓
✓	3	2	Area = 12.57 Circumference = 12.57	Area = 12.57 Circumference = 12.57	✓

Passed all tests! ✓

## Question 2

Correct

Marked out of 5.00

Create a class Student with two private attributes, name and roll number. Create three objects by invoking different constructors available in the class Student.

Student()

Student(String name)

Student(String name, int rollno)

**Input:**

No input

**Output:**

No-arg constructor is invoked

1 arg constructor is invoked

2 arg constructor is invoked

Name =null , Roll no = 0

Name =Rajalakshmi , Roll no = 0

Name =Lakshmi , Roll no = 101

For example:

Test	Result
1	No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101

**Answer:** (penalty regime: 0 %)

```
1 public class student{
2     private String name;
3     private int rollno;
4     public student(){
5         this.name=null;
6         this.rollno=0;
7         System.out.println("No-arg constructor is invoked");
8     }
9     public student(String name){
10        this.name=name;
11        this.rollno=0;
12        System.out.println("1 arg constructor is invoked");
13    }
14    public student(String name,int rollno){
15        this.name=name;
16        this.rollno=rollno;
17        System.out.println("2 arg constructor is invoked");
18    }
19    public void display(){
20        System.out.println("Name =" + name + " , Roll no = " + rollno);
21    }
22 }
23 public static void main(String[] args){
24     student stu1=new student();
25     student stu2=new student("Rajalakshmi");
26     student stu3=new student("Lakshmi", 101);
27     stu1.display();
28     stu2.display();
29     stu3.display();
30 }
31 }
```

	Test	Expected	Got	
✓	1	No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101	No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101	✓

Passed all tests! ✓

## Question 3

Correct

Marked out of 5.00

Create a Class Mobile with the attributes listed below,

```
private String manufacturer;
private String operating_system;
public String color;
private int cost;
```

Define a Parameterized constructor to initialize the above instance variables.

Define getter and setter methods for the attributes above.

for example : setter method for manufacturer is

```
void setManufacturer(String manufacturer){
    this.manufacturer= manufacturer;
}
```

```
String getManufacturer(){
    return manufacturer;}

```

Display the object details by overriding the toString() method.

**For example:**

Test	Result
1	manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000

**Answer:** (penalty regime: 0 %)

```
1 public class Mobile{
2     private String manufacturer;
3     private String operating_system;
4     public String color;
5     private int cost;
6     public Mobile(String manufacturer, String operating_system, String color,int cost){
7         this.manufacturer=manufacturer;
8         this.operating_system=operating_system;
9         this.color=color;
10        this.cost=cost;
11    }
12    public void setmanufacturer(String manufacturer){
13        this.manufacturer=manufacturer;
14    }
15    }
16    public String getManufacturer(){
17        return manufacturer;
18    }
19    public void setOperatingSystem(String operating_system){
20        this.operating_system=operating_system;
21    }
22    public String getOperatingSystem(){
23        return operating_system;
24    }
25    public void setColor(String color){
26        this.color=color;
27    }
28    public String getcolor(){
29        return color;
30    }
31    public void setcost(int cost){
32        this.cost=cost;
33    }
34    public int getCost(){
35        return cost;
36    }
37    public String toString(){
38        return "manufacturer = " + manufacturer + '\n' +"operating_system = "+ operating_system+ '\n' +"color = '
39    }
```

```
40 | public static void main(String[] args){  
41 |     Mobile mo=new Mobile("Redmi", "Andriod", "Blue", 34000);  
42 |     System.out.println(mo);  
43 | }  
44 | }
```

	Test	Expected	Got	
✓	1	manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000	manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000	✓

Passed all tests! ✓

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