

# OS LAB MANUAL

(CS23431)

Lab:3

Roll No:230701263

EX.NO:6A

## FIRST COME FIRST SERVE

Aim: FIRST COME FIRST SERVE To implement First-come First- serve (FCFS) scheduling technique

Program: #include

<stdio.h> int

main() {

int n, i;

int burst\_time[10], waiting\_time[10], turnaround\_time[10];

int total\_waiting\_time = 0, total\_turnaround\_time = 0;

printf("Enter the number of processes: "); scanf("%d", &n);

printf("Enter the burst time of the processes:\n");

for (i = 0; i < n; i++) {

printf("Process %d: ", i); scanf("%d",

&burst\_time[i]);

}

waiting\_time[0] = 0;

for (i = 1; i < n; i++) {

waiting\_time[i] = burst\_time[i - 1] + waiting\_time[i - 1];

}

for (i = 0; i < n; i++) {

turnaround\_time[i] = burst\_time[i] + waiting\_time[i];

}

```

printf("\nProcess\tBurst Time\tWaiting Time\tTurn Around Time\n");
for (i = 0; i < n; i++) {
    printf("%d\t%d\t\t%d\t\t%d\n", i, burst_time[i], waiting_time[i], turnaround_time[i]);
}
for (i = 0; i < n; i++) {
    total_waiting_time += waiting_time[i]; total_turnaround_time
    += turnaround_time[i];
}
printf("\nAverage waiting time is: %.2f", (float)total_waiting_time / n); printf("\nAverage
Turnaround Time is: %.2f\n", (float)total_turnaround_time / n);

return 0;
}

```

Input:

```

Enter the number of processes: 4
Enter the burst time of the processes:
Process 0: 5
Process 1: 7
Process 2: 9
Process 3: 7

```

OUTPUT:

Process	Burst Time	Waiting Time	Turn Around Time
0	5	0	5
1	7	5	12
2	9	12	21
3	7	21	28

Average Waiting Time: 9.50  
Average Turnaround Time: 16.50