Experiment with different layouts and color schemes for an app.

Collect user feedback on aesthetics and usability using
GIMP(GNU Image Manipulation Program (GIMP)
AIM:
The aim is to trial different app layouts and color schemes and evaluate user feedback or
aesthetics and usability using GIMP.
PROCEDURE:
Tool Link: https://www.gimp.org/
Step 1: Install GIMP
Download and Install: Download GIMP from GIMP Downloads and install it on
your computer.
Step 2: Create a New Project
1. Open GIMP:
○ Launch the GIMP application.
2. Create a New Canvas:
○ Go to File -> New to create a new project.
O Set the dimensions for your app layout (e.g., 1080x1920 pixels for a standard
mobile screen).

Step 3: Design the Base Layout

1. Create the Base Layout:
\bigcirc Use the Rectangle Select Tool to create sections for different parts of your
app (e.g., header, content area, footer).
O Fill these sections with basic colors using the Bucket Fill Tool.
Example Output: A base layout with defined sections for header, content, and footer
2. Add UI Elements:
O Text Elements: Use the Text Tool to add text elements like headers, buttons,
and labels.
O Interactive Elements: Use the Brush Tool or Shape Tools to draw buttons,
input fields, and other interactive elements.
Example Output: A layout with labeled sections and basic UI elements.
3. Organize Layers:
O Use layers to separate different UI elements. This allows you to easily modify
or experiment with individual components.
O Name each layer according to its content (e.g., Header, Button1, InputField).
Step 4: Experiment with Color Schemes
1. Create Color Variants:
Ouplicate Layout: Duplicate the base layout by right-clicking on the image
tab and selecting Duplicate.
○ Change Colors: Use the Bucket Fill Tool or Colorize Tool to change the
colors of the UI elements in each duplicate.
Example Output: Multiple color variants of the same layout.
2. Save Each Variant:
O Save each color variant as a separate file (e.g., Layout1.png, Layout2.png,
etc.).

○ Go to File -> Export As and choose the file format (e.g., PNG).
Step 5: Collect User Feedback
1. Prepare a Feedback Form:
O Create Form: Create a feedback form using tools like Google Forms or
Microsoft Forms.
O Include Questions: Include questions about the aesthetics and usability of
each layout and color scheme.
2. Share the Variants:
O Distribute Files: Share the image files of the different layouts and color
schemes with your users.
O Provide Instructions: Provide clear instructions on how to view each
variant and how to fill out the feedback form.
3. Gather Feedback:
O Collect responses from users regarding their preferences and suggestions.
O Analyze the feedback to determine which layout and color scheme are most
preferred.
Step 6: Iterate and Refine
1. Refine the Design:
O Based on the feedback, make necessary adjustments to the layout and color
scheme.
O Experiment with additional variations if needed.
2. Final Testing:
O Conduct a final round of testing with the refined design to ensure usability
and aesthetic satisfaction.





