

AIM :

Write program to implement flow control at data link layer using sliding window protocol. Simulate the flow of ~~frames~~ frames from one node to another.

How to use :

- * Inputs window size and message
- * Sends window-size frames at a time.
- * Writes frames to sender-Buffer.
- * Receiver reads frames, sends ACK or NACK to Receiver-Buffer.
- * Sender reads ACK/NACK and continues or resends frames
- * You can manually edit the files to simulate errors.

Code :

```
import time
import random
class Sender :
    def __init__(self, total-frames, window-size):
        self.total-frames = total-frames
        self.window-size = window-size
        self.base = 0
        self.next-seq = 0
    def send-frames (self):
        print(f "\n [sender] Total frames to send:
              {self.total-frames} ")
```

```

while self.base < self.total - frames:
    while self.next_seq < self.base + self.
        window_size and self.next_seq < self.
            total_frames
        print (f "[sender] Sending Frame
                {self.next_seq}")
        self.next_seq += 1
    time.sleep(1)
def ack_received (self, ack):
    print (f "[sender] Acknowledgement
            received for frame {ack}")
    if ack >= self.base:
        self.base = ack + 1

```

```

class Receiver:
    def receiver_frame (self, frame-no, sender):
        if random.choice ([True, False]):
            print (f "[Receiver] Received Frame
                    {frame-no}")
            sender.ack_received (frame-no)
        else:
            print (f "[Receiver] Frame {frame-no}
                    lost ! No Ack sent ")

```

```

if __name__ == "__main__":

```

```

    total_frames = 5

```

```

    window_size = 3

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```

    sender = sender (total_frames, window_size)

```

```

    receiver = Receiver ()

```

```

    sender.send_frames (receiver)

```

output

Enter total number of frames : 5

Enter window size : 3

[sender] Total Frames to send : 5

[sender] Sending frame 0

[sender] Sending frame 1

[sender] Sending frame 2

[Receiver] Successfully received frames 0 to 2

[sender] Acknowledgment received for frame 2

[sender] Sending frame 3

[sender] Sending frame 4

[Receiver] Frame 4 lost or corrupted.

[sender] timeout Resending window from frame:

[sender] Sending frame 3

[sender] Sending frame 4

[Receiver] Successfully received frames 3 to 4

[sender] Acknowledgement received for frame 4

Transmission Completed.

Result: Sliding window protocol is Executed
successfully.

