

AIM :

Write program to implement flow control at data link layer using sliding window protocol. Simulate the flow of ~~famous~~ frames from one node to another.

How to use :

- * Inputs window size and message
- + Sends window-size frames at a time.
- * Writes frames to sender-Buffer.
- * Receiver reads frames, sends ACK or NACK to Receiver-Buffer.
- * Sender reads ACK/NACK and continues or resends frames
- + You can manually edit the files to simulate errors.

Code :

```

import time
import random
class Sender :
    def __init__(self, total_frames, window_size):
        self.total_frames = total_frames
        self.window_size = window_size
        self.base = 0
        self.next_seq = 0
    def send_frames(self):
        print(f"\n[sender] Total frames to send : {self.total_frames}")

```

```

while self.base < self.total_frames:
    while self.next_seq < self.base + self.window_size and self.next_seq < self.total_frames:
        print(f"[sender] Sending Frame {self.next_seq}")
        self.next_seq += 1
        time.sleep(1)

def ack_received(self, ack):
    print(f"[sender] Acknowledgement received for frame {ack}")
    if ack >= self.base:
        self.base = ack + 1

```

```

class Receiver:
    def receiver_frame(self, frame_no, sender):
        if random.choice([True, False]):
            print(f"[Receiver] Received Frame {frame_no}")
            sender.ack_received(frame_no)
        else:
            print(f"[Receiver] Frame {frame_no} lost! No ACK sent")

if __name__ == "__main__":
    total_frames = 5
    window_size = 3
    sender = Sender(total_frames, window_size)
    receiver = Receiver()
    sender.send_frames(receiver)

```

output

Enter total number of frames : 5

Enter window size : 3

[sender] Total frames to send : 5

[sender] sending frame 0

[sender] sending frame 1

[sender] sending frame 2

[Receiver] successfully received frames 0 to 2

[sender] Acknowledgment received for frame 2

[sender] sending frame 3

[sender] sending frame 4

[Receiver] Frame 4 lost or corrupted.

[sender] timeout Resending window from frame:

[sender] sending frame 3

[sender] sending frame 4

[Receiver] successfully received frames 3 to 4

[sender] Acknowledgment received for frame 4

Transmission Completed.

Result: Sliding window protocol is Executed successfully.