#### UID EX 8

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# Create storyboards to represent the user flow for a mobile app (e.g., food delivery app) using Balsamiq

#### AIM:

The aim is to create storyboards representing the user flow for a mobile app, such as a food delivery app, using Balsamiq.

#### **Procedure**

- 1. **Tool Used**: Balsamiq Wireframes (<a href="https://balsamiq.com">https://balsamiq.com</a>)
- 2. I created a new project and added mobile screens to show how a user would interact with the app from start to finish.
- 3. Each screen represents a key step in the food ordering process.
- 4. UI components like buttons, text boxes, images, and forms were used from Balsamiq's built-in library.
- 5. All screens were kept minimal and clear to focus on usability and navigation.

#### **User Flow**

- 1. **Home Screen** The user can search for restaurants, browse by cuisine (like Indian, Italian, Chinese), and view dishes to add to cart.
- 2. **Cart Screen** Displays all selected food items with a total price and a button to proceed to checkout.

- 3. **Checkout Screen** The user fills in their delivery details and selects a payment method (UPI or Credit Card).
- 4. **Order Confirmation Screen** A summary of the order is shown, with estimated delivery time and a final "Place Order" button.

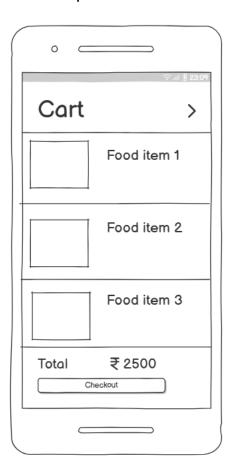
#### **Home Screen**

- Search bar for restaurants
- Cuisine buttons
- List of dishes with price and "Add to cart" button
- Purpose: Starting point to browse and select food.



## **Cart Screen**

- Shows all added food items
- Total price displayed
- Checkout button
- Purpose: Let users review their selections before purchase.



## **Checkout Screen**

- Input fields for Name and Phone Number
- Payment options (radio buttons for UPI and Credit Card)
- Purpose: Capture delivery and payment details.



## **Order Confirmation Screen**

- Summary and subtotal
- Estimated delivery time (e.g., "Arriving in 35 mins")
- Final "Place Order" button
- Purpose: Final confirmation of the order.

