

Ex. No: 1

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Basic C Programming

1.a.

Aim: Given two numbers, write a C program to swap the given numbers.

Algorithm:

DECLARE a, b, temp as INTEGER

READ a

READ b

// Swap values of a and b

temp = a

a = b

b = temp

PRINT a, b

Program:

```
#include<stdio.h>
```

```
int main(){
```

```
int a;
```

```
int b;
```

```
int temp;
```

```
scanf("%d",&a);
```

```
scanf("%d",&b);
```

```
temp=a; a=b;

b=temp;

printf("%d %d",a,b);

}
```

Output:

	Input	Expected	Got	
✓	10 20	20 10	20 10	✓

Passed all tests! ✓

PROGRAM 2:

AIM: Write a program to find the eligibility of admission for a professional course based on the following criteria:

Marks in Math ≥ 65

Marks in Physics ≥ 55 [or] Total in all subjects ≥ 180

Marks in Chemistry ≥ 50

ALGORITHM:

Step 1: Initialize m as math, p as physics, c as chemistry all as int datatype.

Step 2: Input 3 numbers out of 100 from the user.

Step 3: Check if $m \geq 65$ and $p \geq 55$ and $c \geq 50 \rightarrow$ Then display "the candidate is eligible"

Or check if $m+p+c \geq 180 \rightarrow$ Then display "the candidate is eligible"

Else \rightarrow Display "the candidate is not eligible"

PROGRAM:

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int m,p,c;
```

```
    scanf("%d%d%d",&m,&p,&c);
```

```
    if (m $\geq$ 65 && p $\geq$ 55 && c $\geq$ 50){
```

```
        printf("The candidate is eligible");
```

```
    }else if(m+p+c $\geq$ 180){
```

```
        printf("The candidate is eligible");
```

```
    }else{
```

```
        printf("The candidate is not eligible");
```

```
    }}
```

OUTPUT:

	Input	Expected
✓	70 60 80	The candidate is eligible
✓	50 80 80	The candidate is eligible
Passed all tests! ✓		

RESULT: Thus, the program is executed successfully.

PROGRAM 3:

AIM: Malini goes to Best save hyper market to buy grocery items. Bestsave hypermarket provides 10% discount on the bill amount B whenever the bill amount B is more than Rs. 2000. The bill amount B is passed as the input to the program and it must print the final amount payable by Malini.

ALGORITHM:

Step 1: Initialize the payment and the discount as integer data types.
Step 2: Take an input for payment from the user.
Step 3: Check if payment > 2000, → calculate discount as payment*0.10 and subtract it from the original payment amount.
Display the new payment.
Step 4: Else → display the payment amount.

PROGRAM:

```
#include<stdio.h>
int main()
{
    int pay,disc;
    scanf("%d",&pay);
    if (pay>2000){
        disc=pay*0.10;
        pay=pay-disc;
        printf("%d",pay);
    }else{
        printf("%d",pay);
    }
}
```

OUTPUT:

	Input	Expected	Got	
✓	1900	1900	1900	✓
✓	3000	2700	2700	✓

Passed all tests! ✓

RESULT: Thus, the program is executed successfully.

PROGRAM 4:

AIM: Baba is very kind to beggars and every day Baba donates half of the amount he has whenever a beggar requests him. The money m left in Baba's hand is passed as the input and the number of beggars B who received the alms are passed as the input. The program must print the money Baba had at the beginning of the day.

ALGORITHM:

Step 1: Initialize m and n as integer data types symbolizing the money and the number of beggars.

Step 2: Take an input from the user for the number of beggars and the money amount.

Step 3: Initialize the for loop until n, and multiply the money as money=money * n

Step 4: Outside the loop display the amount m symbolizing the money in hand.

PROGRAM:

```
#include<stdio.h>
int main()
{
    int m,n;
    scanf("%d%d",&m,&n);
    for (int i=0;i<n;i++)
    {
        m=m*n;
    }
    printf("%d",m);
}
```

OUTPUT:

	Input	Expected	Got	
✓	100 2	400	400	✓

Passed all tests! ✓

RESULT: Thus, the program is executed successfully.

PROGRAM 5:

AIM: The CEO of company ABC inc wanted to encourage the employees coming on time to the office so he announced that for every consecutive day an employee comes on time [starting from Monday through Saturday] he will be awarded Rs. 200 more than the previous day as “Punctuality incentive”. Incentive for starting day is passed as input and the number of days N is also passed. The program is to calculate the “Punctuality incentive” P of the employee.

ALGORITHM:

Step 1: Initialize incentive i, n number of days and sum as integer datatype
Step 2: Take an input from the user for incentive and number of days i and n.
Step 3: initialize the sum as i, and initiate a for loop till n-1;
Within this for loop, calculate incentive as incentive + 200 and the sum + incentive.
Step 4: Outside the loop, display the sum.

PROGRAM:

```
#include<stdio.h>

int main()
{
    int i,n,sum;
    scanf("%d%d",&i,&n);
    sum=i;
    for (int j=1;j<n;j++){
        i=i+200;
        sum+=i;
    }printf("%d",sum);
}
```

OUTPUT:

	Input	Expected	Got	
✓	500 3	2100	2100	✓
✓	100 3	900	900	✓

Passed all tests! ✓

RESULT: Thus, the program is executed successfully.

PROGRAM 6:

AIM: Two numbers a and b are passed as the input. A number x is also passed as the input. The program must print the numbers divisible by x from b to a range inclusive of a and b.

ALGORITHM:

Step 1: Initialize the numbers as a, b, c as integer data types.

Step 2: Take an input for a, b and c from the user.

Step 3: In a for loop, $\geq a$, decrementing the value,

Check if $i \% c == 0$, \rightarrow Display the number i

Else \rightarrow continue

PROGRAM:

```
#include<stdio.h>
int main()
{
    int a,b,c;
    scanf("%d%d%d",&a,&b,&c);
    for (int i=b;i>=a;i--)
    {
        if(i%c==0)
        {
            printf("%d ",i);
        }
        else
            continue;
    }
}
```

OUTPUT:

	Input	Expected	Got	
✓	2 40 7	35 28 21 14 7	35 28 21 14 7	✓
Passed all tests! ✓				

RESULT: Thus, the program is executed successfully.

PROGRAM 7:

AIM: Write a program to find the quotient and remainder of the given integers.

ALGORITHM:

Step 1: Initialize the 2 numbers a and b.

Step 2: Take an input for a and b from the user.

Step 3: Display a/b and a%b.

PROGRAM:

```
#include<stdio.h>
int main()
{
    int a,b;
    scanf("%d%d",&a,&b);
    printf("%d\n",a/b);
    printf("%d",a%b);
}
```

OUTPUT:

	Input	Expected	Got	
✓	12	4	4	✓
	3	0	0	

Passed all tests! ✓

RESULT: Thus, the program is executed successfully.

PROGRAM 8:

AIM: Write a program to find the biggest number out of the 3 given integers.

ALGORITHM:

Step 1: Initialize the 3 numbers as a, b, c as integer data types.

Step 2: Take an input from the a, b, c.

Step 3: Check if $a > b$ and $a > c \rightarrow$ Display a

Else check if $b > a$ and $b > c \rightarrow$ Display b

Else check if $c > a$ and $c > b \rightarrow$ Display c

PROGRAM:

```
#include<stdio.h>
int main()
{
    int a,b,c;
    scanf("%d%d%d",&a,&b,&c);
    if (a>b && a>c)
        printf("%d",a);
    else if (b>a && b>c)
        printf("%d",b);
    else if (c>a && c>b)
        printf("%d",c);
}
```

OUTPUT:

	Input	Expected	Got	
✓	10 20 30	30	30	✓

Passed all tests! ✓

RESULT: Thus, the program is executed successfully.

PROGRAM 9:

AIM: Write a C program to find whether the given number is odd or even.

ALGORITHM:

Step 1: Initialize a number M as integer data type.

Step 2: Take an input from the user.

Step 3: Check if $m\%2==0$ → Display even

Else → Display odd.

PROGRAM:

```
#include<stdio.h>
int main()
{
    int m;
    scanf("%d",&m);
    if (m%2==0)
        printf("Even");
    else
        printf("Odd");
}
```

OUTPUT:

	Input	Expected	Got	
✓	12	Even	Even	✓
✓	11	Odd	Odd	✓

Passed all tests! ✓

RESULT: Thus, the program is executed successfully.

PROGRAM 10:

AIM: Write a C program to find the factorial of a number N.

ALGORITHM:

Step 1: Initialize x , i and factorial=1 as integer data type.

Step 2: Take an input for x.

Step 3: In a for loop, as i=1, and i<=x

Calculate fact*=i

Step 4: Display the factorial.

PROGRAM:

```
#include<stdio.h>
int main()
{
    int x,i,fact=1;
    scanf("%d",&x);
    for (i=1;i<=x;i++)
        fact*=i;
    printf("%d",fact);
}
```

OUTPUT:

	Input	Expected	Got	
✓	5	120	120	✓

Passed all tests! ✓

RESULT: Thus, the program is executed successfully.

PROGRAM 11:

AIM: Write a C program to find the sum of first N natural.

ALGORITHM:

Step 1: Initialize x and sum=0 as integer data type.

Step 2: Take an input for x from the user.

Step 3: In a for loop, i=1, i<=x, Calculate sum+=i

Step 4: Display sum.

PROGRAM:

```
#include<stdio.h>
int main()
{
    int x,sum=0;
    scanf("%d",&x);
    for (int i=1;i<=x;i++)
    {
        sum+=i;
    }
    printf("%d",sum);
}
```

OUTPUT:

	Input	Expected	Got	
✓	3	6	6	✓

Passed all tests! ✓

RESULT: Thus, the program is executed successfully.

PROGRAM 12:

AIM: Write a C program to find the Nth term in the fibonacci series.

ALGORITHM:

Step 1: Initialize n, f0=0, f1=1, f2 and z=0, o=1 as integer data type.

Step 2: Take an input for n.

Step 3: Check if n==0, → Display z

Else if n==1 → Display 0

Else calculate f2=f1+f0, f0=f1 and f1=f2 within a for loop

Step 4: Display f2.

PROGRAM:

```
#include<stdio.h>
int main()
{
    int n,f0=0,f1=1,f2,z=0,o=1;
    scanf("%d",&n);
    if(n==0) printf("%d",z);
    else if(n==1) printf("%d",o);
    else{
        for(int i=1;i<n;i++){
            f2=f1+f0;
            f0=f1;
            f1=f2;
        }printf("%d",f2);
    }
}
```

OUTPUT:

	Input	Expected	Got	
✓	0	0	0	✓
✓	1	1	1	✓
✓	4	3	3	✓

Passed all tests! ✓

RESULT: Thus, the program is executed successfully.

PROGRAM 13:

AIM: Write a C program to find the powers of integers.

ALGORITHM:

Step 1: Initialize y, x and p as integers.

Step 2: Take an input from the user for x and y.

Step 3: calculate p as $p = \text{pow}(x, y)$ and display p.

PROGRAM:

```
#include<stdio.h>
#include<math.h>
int main()
{
    int y,x,p;
    scanf("%d%d",&x,&y);
    p=pow(x,y);
    printf("%d",p);
}
```

OUTPUT:

	Input	Expected	Got	
✓	2 5	32	32	✓

Passed all tests! ✓

RESULT: Thus, the program is executed successfully.

PROGRAM 14:

AIM: Write a C program to find whether the integer is prime or not.

ALGORITHM:

Step 1: Initialize m as integer.

Step 2: Take an input for m.

Step 3: Check if $m\%2 \neq 0$ and $m\%3 \neq 0$ and $m\%5 \neq 0 \rightarrow$ Display prime

Else \rightarrow display not prime.

PROGRAM:

```
#include<stdio.h>
int main()
{
    int m;
    scanf("%d",&m);
    if (m%2!=0 && m%3!=0 && m%5!=0)
    {
        printf("Prime");
    }
    else
    {
        printf("No Prime");
    }
}
```

OUTPUT:

	Input	Expected	Got	
✓	7	Prime	Prime	✓
✓	9	No Prime	No Prime	✓

Passed all tests! ✓

RESULT: Thus, the program is executed successfully.

PROGRAM 15:

AIM: Write a C program to find reverse of integer

ALGORITHM:

Step 1: Initialize m, rev=0 and rem as integers.

Step 2: Take an input for m

Step 3: While m!=0 → rem=n%10 rev=rev*10+rem and

m/=10Step 4: Display rev

PROGRAM:

```
#include<stdi
o.h>int
main()
{
    int
    m,rev=0,re
    m;
    scanf("%d",
    &m);
    while(m!=0)
    {
        rem=m%10;
        rev=rev*10+
        rem;m/=10;
    }
    printf("%d",rev);
}
```

OUTPUT:

	Input	Expected	Got	
✓	123	321	321	✓

Passed all tests! ✓

RESULT: Thus, the program is executed successfully.