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# Create storyboards to represent the user flow for a mobile app

# (e.g., food delivery app) using OpenBoard

AIM:

To map out the user flow for a mobile app (e.g., a food delivery app), storyboards will be designed using OpenBoard.

#### PROCEDURE:

Tool Link: https://openboard.ch/download.en.html

**Step 1: Define the User Flow** 

# 1. Identify Key Screens:

o List the main screens your app will have (e.g., Home, Menu, Cart, Checkout, Order Confirmation).

# 2. Map the User Journey:

 Understand the typical user journey through these screens (e.g., browsing menu, adding items to cart, checking out).

# Step 2: Create Storyboards Using OpenBoard

## 1. Install OpenBoard:

o Download and install OpenBoard from the official website.

## 2. Create a New Document:

o Open OpenBoard and create a new document.

## 3. Add Frames for Each Screen:

o Use the drawing tools to create frames representing each key screen of your app.

## 4. Sketch Each Screen:

o Use the pen or shape tools to draw basic elements for each screen. o Focus on major UI components like buttons, text fields, and icons.

## 5. Organize the Flow:

o Arrange the frames in a sequence that represents the user journey. o Use arrows or lines to show navigation paths between screens.

# **Example Screens for Food Delivery App**

#### 1. Home Screen:

 Search bar for finding restaurants o Categories for different cuisines

#### 2. Menu Screen:

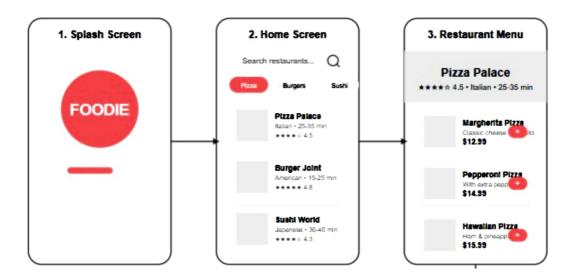
o List of food items with images, names, and prices o Add to Cart buttons

## 3. Cart Screen:

o Items added to the cart with quantity and total price o Checkout button

- 4. **Checkout Screen**: o Delivery address form o Payment options o Place

  Order button
- 5. **Order Confirmation Screen**: o Order summary o Estimated delivery time **OUTPUT:**



## **RESULT:**

Creating storyboards to represent the user flow for a food delivery app using OpenBoard has been executed successfully.