

**EX NO :3b**

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**Create a prototype with familiar and unfamiliar navigation elements. Evaluate ease of use with different user groups using wireflow**

**AIM:**

The aim is to design a prototype with both well-known and new navigation elements and measure user-friendliness across different user groups using Wireflow.

**PROCEDURE:**

**Tool link:** <https://wireflow.co/>

**Step 1: Plan Your Prototype**

1. Define Navigation Elements:
  - *Familiar:* Standard menus, top bars, footers, and sidebar navigation.
  - *Unfamiliar:* Novel features such as hidden menus, gesture-based navigation, or custom swipes.
2. Sketch Your Layout:
  - Start with paper sketches or use tools like Figma or Sketch to visualize your design concepts.

**Step 2: Set Up Your Wireflow Project**

1. Sign Up/Log In:
  - Head to Wireflow and create an account or log in if you already have one.
2. Start a New Project:

- Click on "New Project" and name it. Choose a template or start from scratch.

### **Step 3: Design the Prototype**

#### **1. Add Familiar Navigation Elements:**

- Drag and drop components like menus, header bars, buttons, etc., into your screens.

#### **2. Incorporate Unfamiliar Elements:**

- Introduce hidden menus, unique gestures, or unexpected interactions.

#### **3. Link Screens:**

- Use Wireflow's linking tools to create connections and transitions between screens.

### **Step 4: Prepare for Usability Testing**

#### **1. Identify User Groups:**

- Segment users based on age, tech-savviness, or previous experience with similar products.

#### **2. Recruit Participants:**

- Use online tools like UserTesting, forums, or social media to find participants.

### **Step 5: Conduct Testing**

#### **1. Share the Prototype:**

- Invite users to interact with your prototype via a shareable link from Wireflow.

#### **2. Test Sessions:**

- Ask users to complete tasks using both types of navigation. Observe their interactions and collect feedback.

#### **3. Collect Feedback:**

- Utilize Wireflow's feedback features or conduct follow-up interviews to gather detailed responses.

## Step 6: Analyze and Report

### 1. Analyze Data:

- Review the feedback and data collected. Look for patterns in ease of use and user preferences.

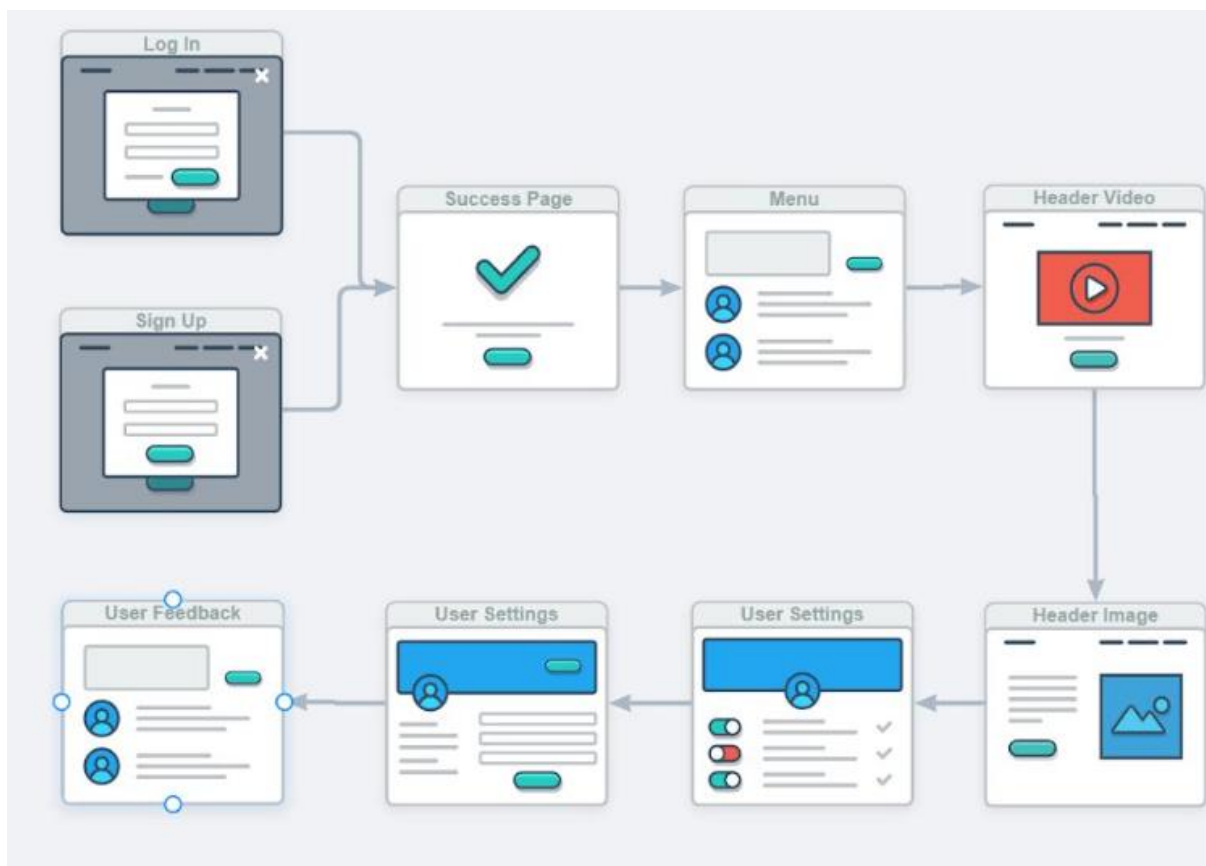
### 2. Compare Results:

- Compare how different user groups interacted with familiar vs. unfamiliar navigation.

### 3. Create a Report:

- Summarize your findings, highlighting insights, challenges, and recommendations

## OUTPUT:



## RESULT:

Hence , creating a prototype flowchart for online shopping system using wireflow has been executed successfully.

