Ex. No.: 7

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IPC USING SHARED MEMORY

Aim:

To write a C program to do Inter Process Communication (IPC) using shared memory between sender process and receiver process.

Algorithm:

sender

- 1. Set the size of the shared memory segment
- 2. Allocate the shared memory segment using shmget
- 3. Attach the shared memory segment using shmat
- 4. Write a string to the shared memory segment using sprintf
- 5. Set delay using sleep
- 6. Detach shared memory segment using shmdt

receiver

- 1. Set the size of the shared memory segment
- 2. Allocate the shared memory segment using shmget
- 3. Attach the shared memory segment using shmat
- 4. Print the shared memory contents sent by the sender process.
- 5. Detach shared memory segment using shmdt

Program Code:

sender.c

#include (stolio.h)
#include (stolio.h)
#include (syslipe.h)
#include (syslipe.h)
#include (syslipe.h)
#include (syslipe.h)
#include (string.h)
#include (uninstol.h)

```
# define SHM_SIZE 1024
void sender();
 Void neceiver ();
Void sender ()
   key_t key= tok("shmbile", 65);
  int shmid = shmget ( Rey, SHM_ BIZE, 0666/1PL_CREAT)
   Chan * orhm_ptr = (chan *) orhmat (nhmid, NULL,0);
   print b ("Enter message :");
  getchar();
  togets (strn_per, SHM_size, stdin);
  prointy ("Message sent, In");
  Sleep (10);
  Shmott (Ann ptor)
```

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```
receiver.c
    void receiver ()
       key_t key = btok ("shimpile", 65);
       int shrid = 8 hinget (key, SHM_SIZE, 0666);
       chan # 94m_ptr=(chan *) shmat (nhmid, NUCLIO);
      print ("Received: 7.5", shm_ptr);
      shindt (shingth);
      shimetal (shimid, IPC_RMID, NULL);
Int main () $
   int choice :
    white (1) §
       printly (" In 1. Sendler In 2. Realiver In 3. EXIT In Enter
      choice:");
      8 cant ("1. d", & choice);
      switch (choice)
       Cose 1:
          sender ();
          break;
       case 2:
         receiver();
         break;
       case 3:
         printly (" Exiting -... In");
         exit(d);
      default:
         prints ("Invalid choice!");
   noturn o;
```

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Sample Output

Terminal 1

[root@localhost student]# gcc sender.c -o sender [root@localhost student]# ./sender

Terminal 2

[root@localhost student]# gcc receiver.c -o receiver [root@localhost student]# ./receiver Message Received: Welcome to Shared Memory [root@localhost student]#

Output =

1-sender 2. Receiver 3-Exit

Enter choice: 1 Enter message: Hello, receiver! Message sent!

1-Sender 2-Receiver 3-Exit

Enter choice : 2

Received: Heno, greceiver !

Result:

Hence the c program to do IPC using shoved memory between sender and neceiver has been successfully