

DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING ACADEMIC YEAR 2024-2025

EVEN SEMESTER



CS23432 SOFTWARE ENGINEERING

LAB MANUAL

SECOND YEAR

FOURTH SEMESTER

2024-2025

EVEN SEMESTER

Ex No	List of Experiments
1	Study of Azure DevOps
2	Designing Project using AGILE-SCRUM Methodology.
3	Agile Planning

4	User stories – Creation
5	Architecture Diagram Using AZURE
6	Designing Usecse and Class Diagram
7	Designing Interaction Diagrams
8	Design Interface
9	Implementation – Design a Web Page based on Scrum Methodology
10	Testing using Azure.
11	Deployment

Requirements						
Hardware	Intel i3, CPU @ 1.20GHz 1.19 GHz, 4 GB RAM, 32 Bit Operating System					
Software	StarUML, Azure					

LAB PLAN

CS19442-SOFTWARE ENGINEERING LAB

Ex No	Date	Торіс	Page No	Sign
1		Study of Azure DevOps		
2		Writing Problem Statement		
3		Designing Project using AGILE-SCRUM Methodology by using Azure.		

4	Agile Planning	
5	User stories – Creation	
6	Architecture Diagram Using AZURE	
7	Designing Usecse Diagram using StarUML	
8	Designing Activity Diagrams using StarUML	
9	Designing Sequence Diagrams using StarUML	
10	Design Class Diagram	
10	Design User Interface	
11	Implementation – Design a Web Page based on Scrum Methodology	
12	Testing	
13	Deployment	

Course Outcomes (COs)

Course Name: Software Engineering Course Code: CS23432

CO 1	Understand the software development process models.
CO 2	Determine the requirements to develop software
CO 3	Apply modeling and modeling languages to design software products
CO 4	Apply various testing techniques and to build a robust software products
CO 5	Manage Software Projects and to understand advanced engineering concepts

CO - PO - PSO matrices of course

PO/PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CS23432.1	2	2	3	2	2	2	2	2	2	2	3	2	1	3	127
CS23432.2	2	3	1	2	2	1	-	1	1	1	2	-	1	2	-
CS23432.3	2	2	1	1	1	1	1	1	1	1	1	1	2	2	1
CS23432.4	2	2	3	2	2	2	1	0	2	2	2	1	1	2	1
CS23432.5	2	2	2	1	1	1	1	0	2	1	1	1	2	1	-
Average	2.0	2.2	2.0	1.6	1.6	1.4	1.3	1.3	1.6	1.4	1.8	1.3	1.4	2.0	1.0

Correlation levels 1, 2 or 3 are as defined below:

1: Slight (Low) 2: Moderate (Medium) 3: Substantial (High) No correlation: "-"

EX NO: 1 DATE:

Study of Azure DevOps

AIM:

To study how to create an agile project in Azure DevOps environment.

STUDY:

Azure DevOps is a cloud-based platform by Microsoft that provides tools for DevOps practices, including CI/CD pipelines, version control, agile planning, testing, and monitoring. It supports teams in automating software development and deployment.

1. Understanding Azure DevOps

Azure DevOps consists of five key services:

1.1 Azure Repos (Version Control)

Supports Git repositories and Team Foundation Version Control (TFVC).

Provides features like branching, pull requests, and code reviews.

1.2 Azure Pipelines (CI/CD)

Automates build, test, and deployment processes.

Supports multi-platform builds (Windows, Linux, macOS).

Works with Docker, Kubernetes, Terraform, and cloud providers (Azure, AWS, GCP).

1.3 Azure Boards (Agile Project Management)

Manages work using Kanban boards, Scrum boards, and dashboards.

Tracks user stories, tasks, bugs, sprints, and releases.

1.4 Azure Test Plans (Testing)

Provides manual, exploratory, and automated testing.

Supports test case management and tracking.

1.5 Azure Artifacts (Package Management)

Stores and manages NuGet, npm, Maven, and Python packages.

Enables versioning and secure access to dependencies.

Step 1: Create an Azure DevOps Account Visit

Azure DevOps.

Sign in with a Microsoft Account.

Create an Organization and a Project.

Step 2: Set Up a Repository (Azure Repos) Navigate

to Repos.

Choose Git or TFVC for version control.

Clone the repository and push your code.

Step 3: Configure a CI/CD Pipeline (Azure Pipelines)

Go to Pipelines \rightarrow New Pipeline.

Select a source code repository (Azure Repos, GitHub, etc.).

Define the pipeline using YAML or the Classic Editor.

Run the pipeline to build and deploy the application.

Step 4: Manage Work with Azure Boards Navigate

to Boards.

Create work items, user stories, and tasks.

Organize sprints and track progress.

Step 5: Implement Testing (Azure Test Plans) Go

to Test Plans.

Create and run test cases

View test results and track bug.

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The study was successfully completed.

EX NO: 2 DATE:

PROBLEM STATEMENT

AIM:

To prepare PROBLEM STATEMENT for your given project.

Problem Statement:

CRIME FORESIGHT DASHBOARD

Communities deserve to feel safe, but crime prevention often falls short due to delayed responses and scattered information. Law enforcement teams face challenges in identifying crime patterns early, predicting potential hotspots, and deploying resources where they're needed most. Without real-time insights and reliable forecasting tools, crime trends go unnoticed until it's too late. On the other side, the public remains unaware of risks in their surroundings. To bridge this gap, there's a growing need for a smart, data-driven system that not only tracks and analyzes crime data but also predicts future incidents. By combining machine learning with socio-economic insights—and delivering it all through a user-friendly dashboard, this system empowers authorities to act before problems escalate—creating safer, more informed, and better-prepared communities.

The problem statement was written successfully.

EX NO: 3 AGILE PLANNING

DATE:

Aim:

To prepare an Agile Plan.

THEORY

Agile planning is a part of the Agile methodology, which is a project management style with an incremental, iterative approach. Instead of using an in-depth plan from the start of the project—which is typically product-related—Agile leaves room for requirement changes throughout and relies on constant feedback from end users.

With Agile planning, a project is broken down into smaller, more manageable tasks with the ultimate goal of having a defined image of a project's vision. Agile planning involves looking at different aspects of a project's tasks and how they'll be achieved, for example:

- Roadmaps to guide a product's release ad schedule
- Sprints to work on one specific group of tasks at a time
- A feedback plan to allow teams to stay flexible and easily adapt to change

User stories, or the tasks in a project, capture user requirements from the end user's perspective Essentially, with Agile planning, a team would decide on a set of user stories to action at any given time, using them as a guide to implement new features or functionalities in a tool. Looking at tasks as user stories is a helpful way to imagine how a customer may use a feature and helps teams prioritize work and focus on delivering value first.

- Steps in Agile planning process
 - 1. Define vision
 - 2. Set clear expectations on goals
 - 3. Define and break down the product roadmap
 - 4. Create tasks based on user stories
 - 5. Populate product backlog
 - 6. Plan iterations and estimate effort
 - 7. Conduct daily stand-ups
 - 8. Monitor and adapt

Result:

Thus the Agile plan was completed successfully.

EX NO: 4 <u>CREATE USER STORIES</u> DATE:

Aim:

To create User Stories

Theory:

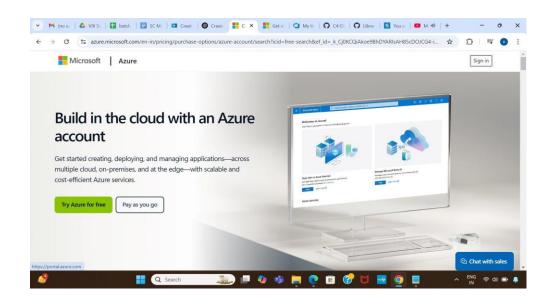
A user story is an informal, general explanation of a software feature written from the perspective of the end user. Its purpose is to articulate how a software feature will provide value to the customer.

User story template

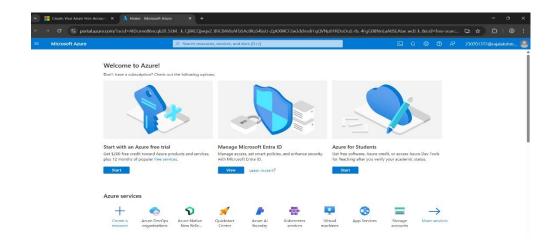
"As a [role], I [want to], [so that]."

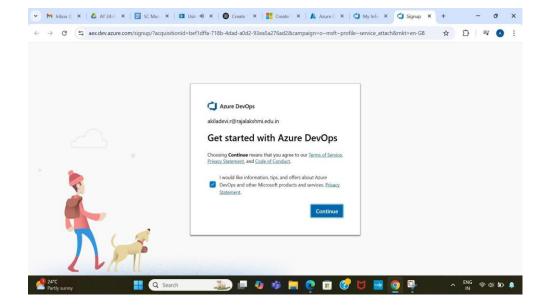
Procedure:

- Open your web browser and go to the Azure website:
 <u>https://azure.microsoft.com/en-in</u> Sign in using your Microsoft account credentials. If you don't have an account, you'll need to create one.
- 2. If you don't have a Microsoft account, you can sign up for https://signup.live.com/?lic=1

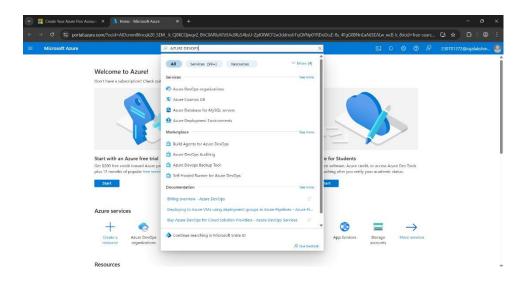


3. Azure home page

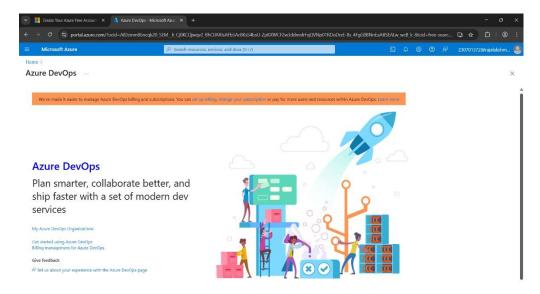


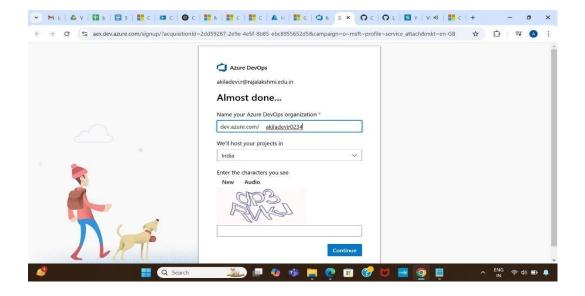


4. Open DevOps environment in the Azure platform by typing Azure DevOps Organizations in the search bar.



5.Click on the My Azure DevOps Organization link and create an organization and you should be taken to the Azure DevOps Organization Home page.

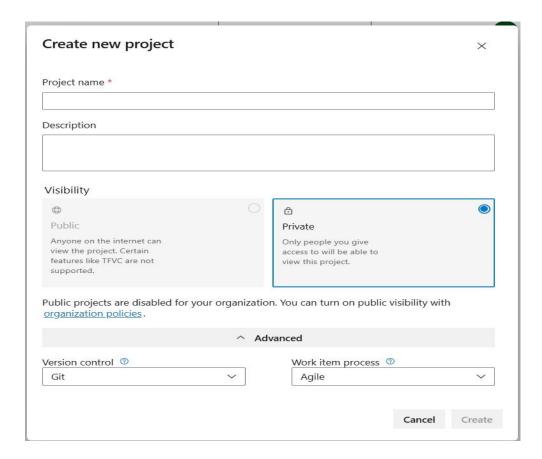




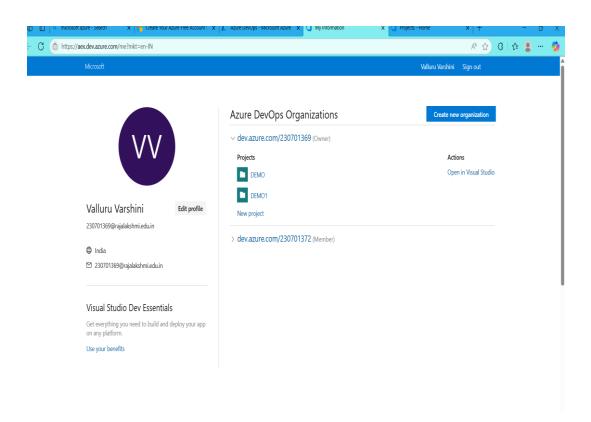
7. Create the First Project in Your Organization

After the organization is set up, you'll need to create your first **project**. This is where you'll begin to manage code, pipelines, work items, and more.

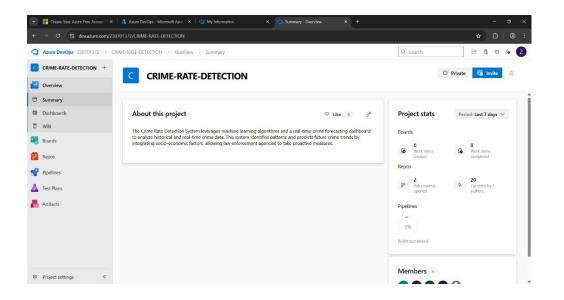
- i. On the organization's **Home page**, click on the **New Project** button.
- ii. Enter the project name, description, and visibility options:
 - Name: Choose a name for the project (e.g., LMS).
 - Description: Optionally, add a description to provide more context about the project.
 - Visibility: Choose whether you want the project to be Private (accessible only to those invited) or Public (accessible to anyone).
- iii. Once you've filled out the details, click **Create** to set up your first project.



8. Once logged in, ensure you are in the correct organization. If you're part of multiple organizations, you can switch between them from the top left corner (next to your user profile). Click on the Organization name, and you should be taken to the Azure DevOps Organization Home page.



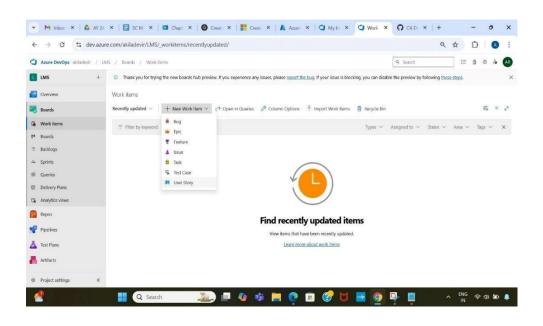
4. Project Dashboard



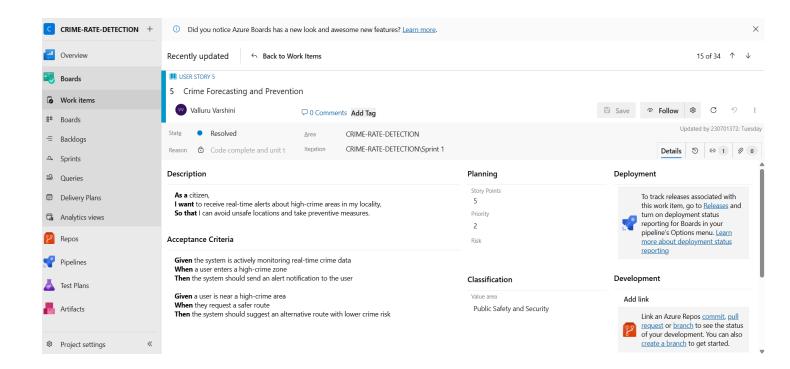
5. To manage user stories

- a. From the **left-hand navigation menu**, click on **Boards**. This will take you to the main **Boards** page, where you can manage work items, backlogs, and sprints.
- b. On the work items page, you'll see the option to Add a work item at the top. Alternatively, you can find a + button or Add New Work Item depending on the view you're in. From the Add a work item dropdown,

select **User Story**. This will open a form to enter details for the new User Story.



6. Fill in User Story Details



Result:

The user story was written successfully.

EX NO: 5

SEQUENCE DIAGRAM

DATE:

Aim:

To design a Sequence Diagram by using Mermaid.js Theory:

A Sequence Diagram is a key component of Unified Modelling Language (UML) used to visualize the interaction between objects in a sequential order. It focuses on how objects communicate with each other over time, making it an essential tool for modelling dynamic behaviour in a system.

Procedure:

- 1. Open a project in Azure DevOps Organisations.
- 2. To design select wiki from menu
- 3. Write code for drawing sequence diagram and save the code.

```
:::mermaid
sequenceDiagram
participant User participant
LoginPage participant
Dashboard participant
Analytics participant
MapService participant
ReportsDB
```

```
rect rgb(240, 240, 255)

User->>LoginPage: Enter username & password

LoginPage->>Dashboard: Authenticate user
```

%% --- Step 1: Authentication Phase ---

Dashboard-->>User: Redirect to dashboard

```
%% --- Step 2: Dashboard Loads System Data --- rect rgb(230, 255, 230)
```

Dashboard->>Analytics: Fetch stats (Crime Rate, Accuracy)

end

Dashboard->>ReportsDB: Get recent crime incidents

Dashboard->>MapService: Load hotspot map

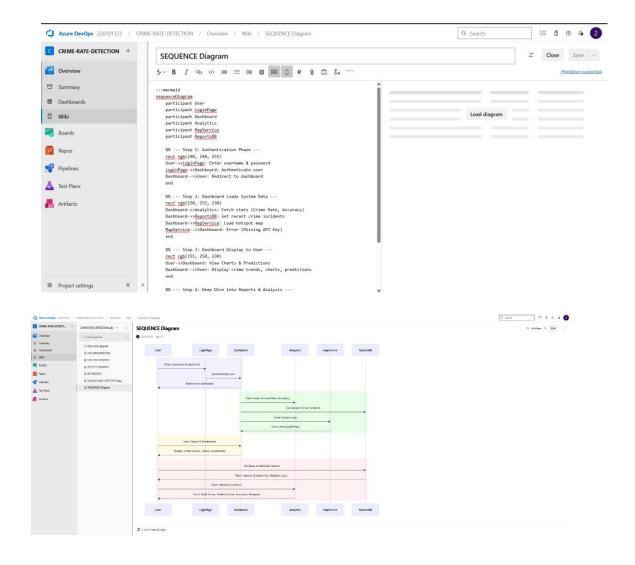
MapService-->>Dashboard: Error (Missing API Key) end

```
%% --- Step 3: Dashboard Display to User --- rect rgb(255, 250, 230)
User->>Dashboard: View Charts & Predictions
Dashboard-->>User: Display crime trends, charts, predictions
end
%% --- Step 4: Deep Dive into Reports & Analysis --- rect rgb(255, 240, 240)
User->>ReportsDB: Navigate to detailed reports
ReportsDB--->>User: Show reports (Cybercrime, Robbery, etc.)
User->>Analytics: Open detailed analytics
Analytics--->>User: Show Total Crime, Violent Crime, Accuracy, Hotspots End
```

Explanation:

participant defines the entities involved.

- ->> represents a direct message.
- -->> represents a response message.
- + after ->> activates a participant.
- after -->> deactivates a participant. alt / else for conditional flows. loop can be used for repeated actions.
- -> Solid line without arrow
- --> Dotted line without arrow
- ->> Solid line with arrowhead
- -->> Dotted line with arrowhead
- <->> Solid line with bidirectional arrowheads (v11.0.0+)
- <-->> Dotted line with bidirectional arrowheads (v11.0.0+)
- -x Solid line with a cross at the end
- --x Dotted line with a cross at the end
- -) Solid line with an open arrow at the end (async)
- --) Dotted line with a open arrow at the end (async)
- 4. Click wiki menu and select the page



Result:

The sequence diagram was drawn successfully.

EX NO. 6

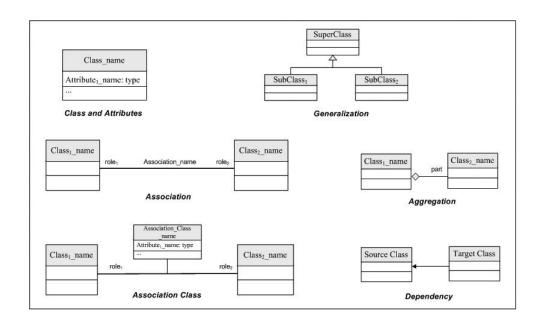
DATE: <u>CLASS DIAGRAM</u>

Aim:-

To draw a sample class diagram for your project or system.

Theory:-

A UML class diagram is a visual tool that represents the structure of a system by showing its classes, attributes, methods, and the relationships between them.



Notations in class diagram

Procedure:

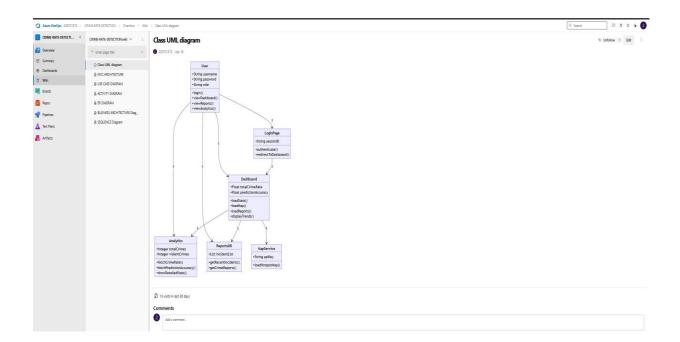
- 1. Open a project in Azure DevOps Organisations.
- 2. To design select wiki from menu
- 3. Write code for drawing class diagram and save the code

```
classDiagram
 ::: mermaid classDiagram
           User
  class
+String username
    +String password
    +String role
    +login()
    +viewDashboard()
    +viewReports()
    +viewAnalytics()
  }
           LoginPage
  class
+String sessionID
    +authenticate()
    +redirectToDashboard()
  }
class Dashboard {
    +Float totalCrimeRate
    +Float predictionAccuracy
    +loadStats()
    +loadMap()
    +loadReports()
    +displayTrends()
```

```
class
           Analytics
+Integer totalCrimes
    +Integer violentCrimes
    +fetchCrimeRate()
    +fetchPredictionAccuracy()
    +showDetailedStats()
  }
  class ReportsDB {
    +List incidentList
    +getRecentIncidents()
    +getCrimeReports()
  }
           MapService
  class
+String apiKey
    +loadHotspotMap()
  }
  %% Relationships (1-to-1 style, straight lines)
  User --> LoginPage: 1
  LoginPage --> Dashboard: 1
  User --> Dashboard: 1
  Dashboard --> Analytics: 1
  Dashboard --> ReportsDB: 1
  Dashboard --> MapService: 1
  User --> ReportsDB: 1
  User --> Analytics: 1
          Type
                 Description
```

Relationship Types

Inheritance < * Composition 0 Aggregation Association > Association |> Realization



Visit: https://mermaid.js.org/syntax/classDiagram.html

Result:

DATE:

The use case diagram was designed successfully.

EX NO: 7

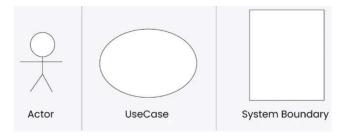
USECASE DIAGRAM

Aim:

Steps to draw the Use Case Diagram using draw.io

Theory:

- UCD shows the relationships among actors and use cases within a system which
 Provide an overview of all or part of the usage requirements for a system or
 organization in the form of an essential model or a business model and
 communicate the scope of a development project
- Use Cases
- Actors
- Relationships
- System Boundary Boxes



Procedure

Step 1: Create the Use Case Diagram in Draw.io

- Open Draw.io (diagrams.net).
- Click "Create New Diagram" and select "Blank" or "UML Use Case" template.
- Add Actors (Users, Admins, External Systems) from the UML section.
- Add Use Cases (Functionalities) using ellipses.
- Connect Actors to Use Cases with lines (solid for direct interaction, dashed for <<include>> and <<extend>>).
- Save the diagram as .drawio or export as

PNG/JPG/SVG. Step 2: Upload the Diagram to Azure DevOps

Option 1: Add to Azure DevOps Wiki • Open Azure DevOps and go to your project.

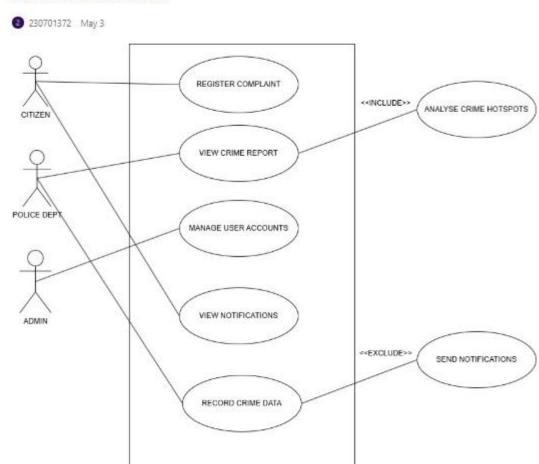
- Navigate to Wiki (Project > Wiki).
- Click "Edit Page" or create a new page.
- Drag & Drop the exported PNG/JPG image.
- Use Markdown to embed the diagram:
- ![Use Case Diagram](attachments/use_case_diagram.png)

Option 2: Attach to Work Items in Azure Boards

- Open Azure DevOps → Navigate to Boards (Project > Boards).
- Select a User Story, Task, or Feature.

- Click "Attachments" → Upload your Use Case Diagram.
- Add comments or descriptions to explain the use case.

USE CASE DIAGRAM



Result:

The use case diagram was designed successfully

EX NO. 8

DATE:

ACTIVITY DIAGRAM

Aim:-

To draw a sample activity diagram for your project or system.

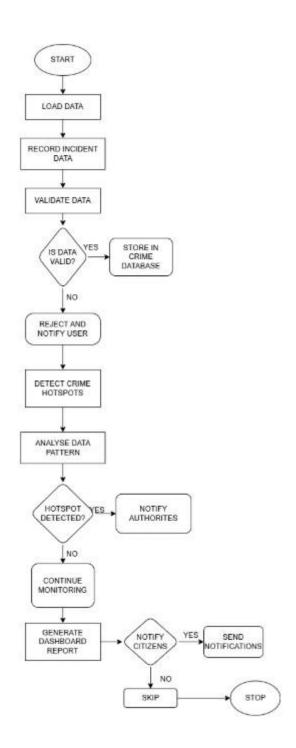
Theory:-

Activity diagrams are an essential part of the Unified Modelling Language (UML) that help visualize workflows, processes, or activities within a system. They depict how different actions are connected and how a system moves from one state to another.

Notations Symbol		Meaning				
Start		Shows the beginning of a process				
		Shows the directional flow, or control flow, of the activity				
Joint symbol	→	Combines two concurrent activities and re- introduces them to a flow where one activity occurs at a time				
Decision	\Diamond	Represents a decision				
Note		Allows the diagram creators o communicate additional messages				
Send signal		Show that a signal is being sent to a receiving activity				
Receive signal		Demonstrates the acceptance of an event				
Flow final symbol	\otimes	Represents the end of a specific process flow				
Option loop		Allows the creator to model a repetitive sequence within the option loop symbol				
Shallow history pseudostate	Н	Represents a transition that invokes the last active state.				
End		Marks the end state of an activity and represents the completion of all flows of a process				

Procedure:-

- 1. Draw diagram in draw.io
- 2. Upload the diagram in Azure DevOps wiki



Result:

The activity diagram was designed successfully

EX NO. 9

DATE:

ARCHITECTURE DIAGRAM

Aim:

Steps to draw the Architecture Diagram using draw.io.

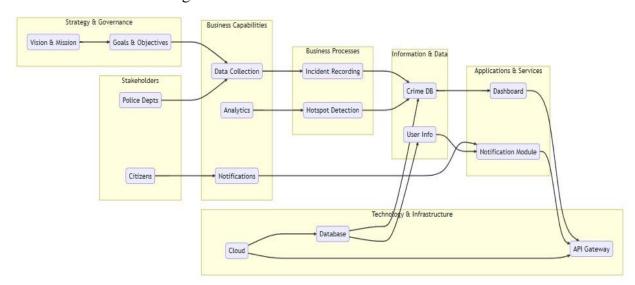
Theory:

An architectural diagram is a visual representation that maps out the physical implementation for components of a software system. It shows the general structure of the software system and the associations, limitations, and boundaries between each element.

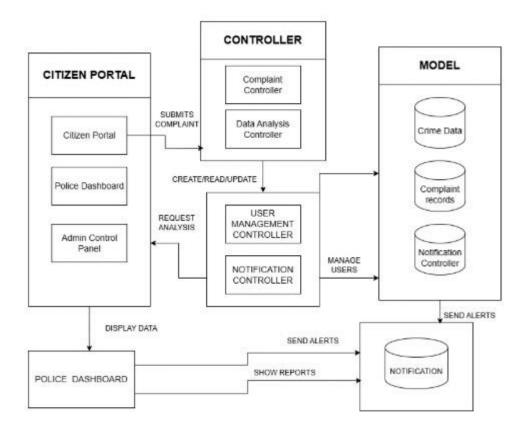


Procedure:-

1. Draw diagram in draw.io



2. Upload the diagram in Azure DevOps wi



Result:

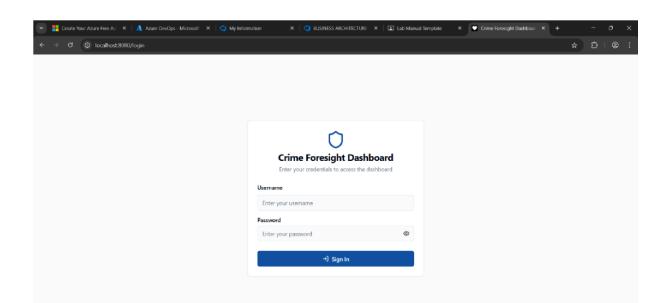
The architecture diagram was designed successfully

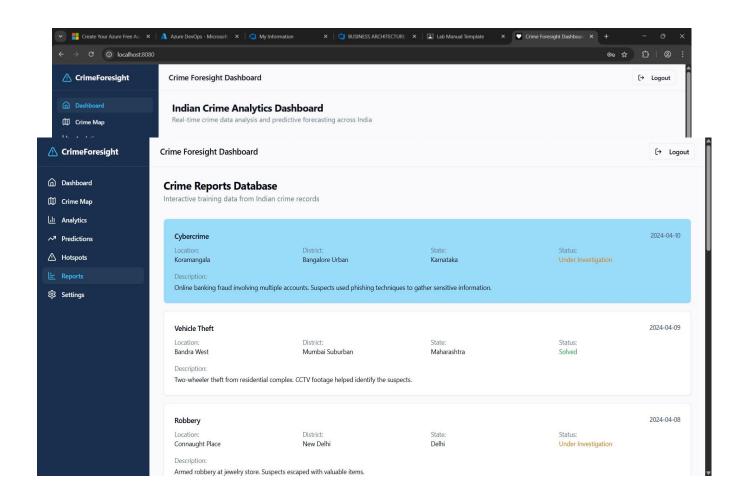
EX NO. 10

DATE: USER INTERFACE

Aim:

Design User Interface for the given project





EX NO. 11

IMPLEMENTATION

DATE:

Aim:

To implement the given project based on Agile Methodology.

Procedure:

Step 1: Set Up an Azure DevOps Project

- Log in to Azure DevOps.
- Click "New Project" → Enter project name → Click "Create".
- Inside the project, navigate to "Repos" to store the code.

Step 2: Add Your Web Application Code

- Navigate to Repos \rightarrow Click "Clone" to get the Git URL.
- Open Visual Studio Code / Terminal and run: git clone <repo_url> cd
 <repo_folder>
- Add web application code (HTML, CSS, JavaScript, React, Angular, or backend like Node.js, .NET, Python, etc.). Commit & push: git add .
 git commit -m "Initial commit" git push origin main

Step 3: Set Up Build Pipeline (CI/CD - Continuous Integration)

- Navigate to Pipelines → Click "New Pipeline".
- Select Git Repository (Azure Repos, GitHub, or Bitbucket).
- Choose Starter Pipeline or a pre-configured template for your framework.
- Modify the azure-pipelines.yml file (Example for a Node.js app): trigger:
 - main

```
pool:
```

name: Default

steps:

Checkout your repository

- checkout: self

Install Node.js version 20.x

- task: NodeTool@0 inputs:

versionSpec: '20.x'

displayName: 'Install Node.js' #
Install dependencies and build
project

- script: | npm install npm run build displayName: 'Install Dependencies and Build' workingDirectory:

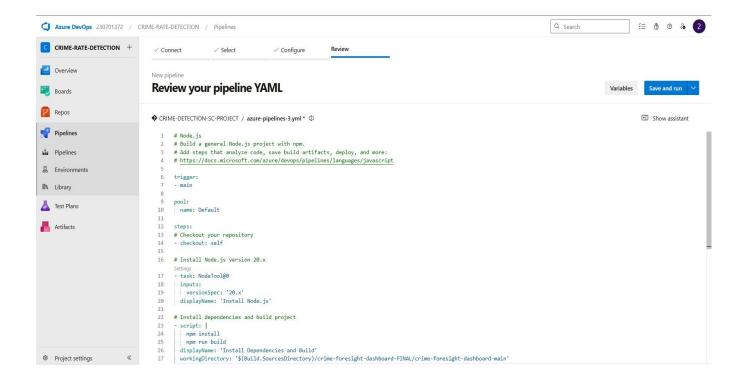
'\$(Build.SourcesDirectory)/crime-foresight-dashboard-FINAL/crime-foresight-dashboard-ma in'

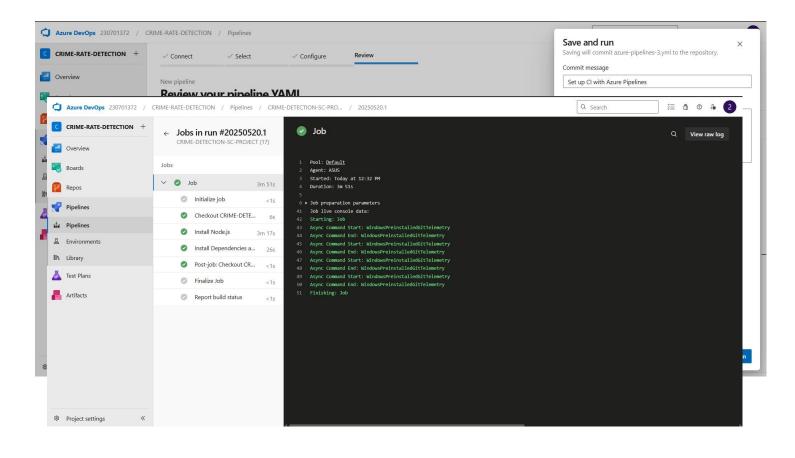
Click "Save and Run" \rightarrow The pipeline will start building app.

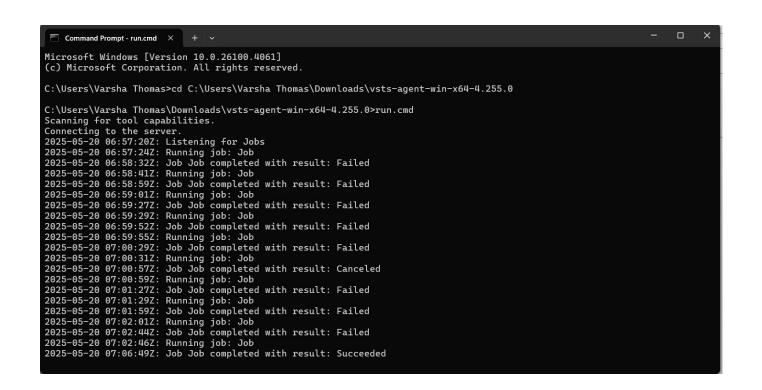
Step 4: Set Up Release Pipeline (CD - Continuous Deployment)

- Go to Releases → Click "New Release Pipeline".
- Select Azure App Service or Virtual Machines (VMs) for deployment.
- Add an artifact (from the build pipeline).
- Configure deployment stages (Dev, QA, Production).
- Click "Deploy" to push your web app to Azure.

Implementation:







Result

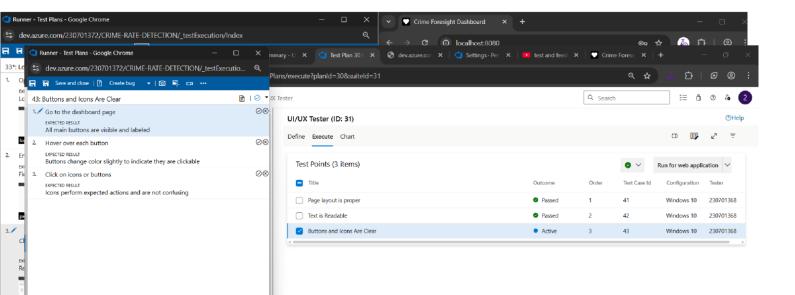
Thus the application was successfully implemented.

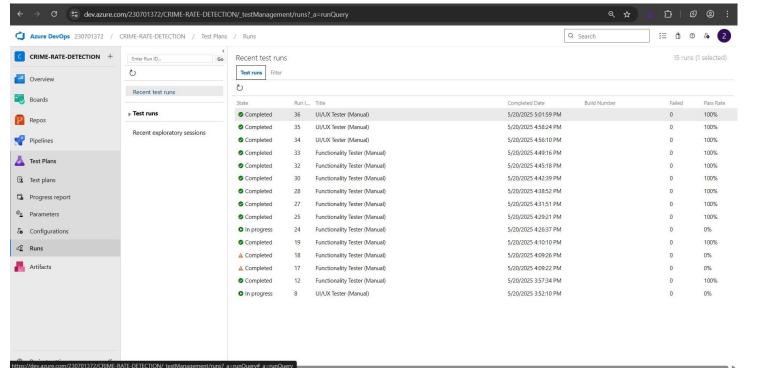
EXP NO.12

DATE: <u>TESTING</u>

Aim:

To test the functionality, performance, and reliability of the application using automated pipelines within Azure DevOps.





Result:

Thus, the application was successfully tested and validated in Azure DevOps pipelines.