Create a prototype with familiar and unfamiliar navigation elements. Evaluate ease of use with different user group using proto.io

Aim:

The aim is to develop a prototype incorporating both familiar and novel navigation elements and assess usability among diverse user groups using Proto.io. Procedure:

Step 1: Sign Up and Log In

- 1. Go to proto.io.
- 2. Sign up for a new account or log in if you already have one.

Step 2: Create a New Project

- 1. Click on "Create New Project."
- 2. Give your project a name (e.g., "Simple App Example").
- 3. Select the device type (e.g., Mobile iPhone X).
- 4. Click "Create" to start the project.

Step 3: Design the Home Screen

- 1. Add a New Screen:
 - 1. Click on the "+" button in the left panel to add a new screen.
 - 2. Choose "Blank" and name it "Home."
- 2. Add Elements to the Home Screen:
 - 1. Drag a "Header" widget from the "Widgets" panel to the top of the screen.
 - 2. Double-click the header to edit the text and change it to "Home Screen."
 - 3. Drag a "Button" widget onto the screen. Place it in the center.

- 4. Double-click the button to edit the text and change it to "Go to Profile."
- 3. Add Interaction: 1. Select the button and click on the "Interactions" tab on the right panel.
 - 2. Click "+ Add Interaction."
 - 3. Set the trigger to "Tap/Click."
 - 4. Set the action to "Navigate to Screen" and choose "New Screen."
 - 5. Create a new screen and name it "Profile."

Step 4: Design the Profile Screen

- 1. Add Elements to the Profile Screen:
 - 1. On the newly created Profile screen, drag a "Header" widget to the top of the screen.
 - 2. Double-click the header to edit the text and change it to "Profile Screen."
 - 3. Drag an "Image" widget onto the screen. Place it below the header.
 - 4. Double-click the image to upload a profile picture or any placeholder image.
 - 5. Drag a "Text" widget onto the screen to add some profile information (e.g., "John Doe, Software Engineer").
- 2. Add Back Button:
 - 1. Drag a "Button" widget onto the screen.
 - 2. Double-click the button to edit the text and change it to "Back to Home."
- 3. Add Interaction: 1. Select the button and click on the "Interactions" tab on the right panel.
 - 2. Click "+ Add Interaction."
 - 3. Set the trigger to "Tap/Click."
 - 4. Set the action to "Navigate to Screen" and choose "Home."

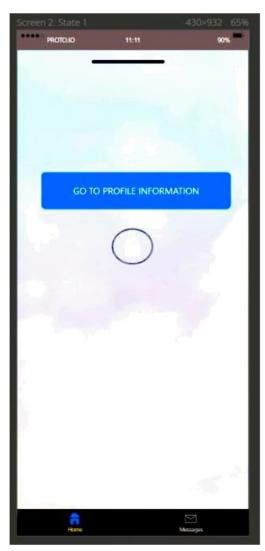
Step 5: Preview the Prototype

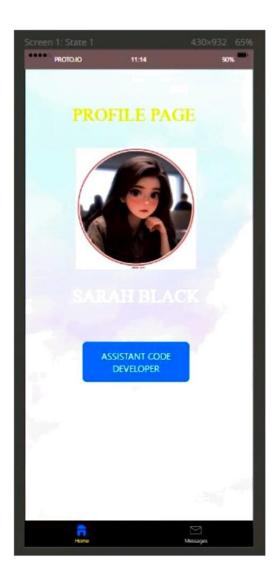
- 1. Click on the "Preview" button in the top-right corner.
- 2. Interact with the prototype by clicking on the buttons to navigate between the Home and Profile screens.

Step 6: Share the Prototype

- 1. Click on the "Share" button in the top-right corner.
- 2. Copy the shareable link and send it to others for feedback.

Out put:





Result:

Hence the development of a prototype incorporating both familiar and novel navigation elements has been successfully studied and executed.