

10/10/25 14. LAN Sniffers to implement packet sniffing

Aim

To write a code using raw sockets to implement packet sniffing.

Algorithm

1. Start sniffing network packets on the wire interface using scapy.
2. For each captured packet, check if it contains an IP layer.
3. Extract the source IP, destination IP, and protocol number from the IP header.
4. Identify the protocol (1 for ICMP, TCP, UDP or unknown) and print the details.

Program:

```
from scapy.all import sniff
from scapy.layers.inet import IP, TCP, UDP, ICMP
def packet_callback(packet):
```

```
    if IP in packet:
```

```
        IP_layer = packet[IP]
```

```
        protocol = IP_layer.proto
```

```
        src_ip = IP_layer.src
```

```
        dst_ip = IP_layer.dst
```

```
        # Determine the protocol.
```

```
        protocol_name = ""
```

```
        if protocol == 1:
```

```
            protocol_name = "ICMP"
```

```
        elif protocol == 6:
```

```
            protocol_name = "TCP"
```

```
        elif protocol == 17:
```

```

elif protocol == 17:
    protocol_name = "UDP"
else:
    protocol_name = "unknown protocol"
# print packet details
print packet_details
print ("protocol : {protocol_name}")
print ("source IP : {src_ip}")
print ("Destination IP : {dst_ip}")
print ("..." * 50)
# capture packets on the default network interface
socket (baud = "wini", raw = packet_callback,
        filter = "ip", store = 0)

```

### Output

```

protocol : TCP
Source IP = 192.168.1.10
Destination IP = 172.217.160.142

```

```

protocol = UDP
Source IP = 192.168.1.10
Destination IP = 8.8.8.8

```

```

protocol = ICMP
Source IP = 192.168.1.10
Destination IP = 192.168.1.1

```

### Result

Thus the code to implement packet sniffing using raw sockets have been executed successfully.