

# **CS19541-COMPUTER NETWORKS-LAB MANUAL**

## **Practical-7**

**AIM:** Write a program to implement flow control at data link layer using **SLIDING WINDOW PROTOCOL**. Simulate the flow of frames from one node to another.

Program should achieve at least below given requirements. You can make it a bidirectional program wherein receiver is sending its data frames with acknowledgement (Piggybacking).

**Create a sender program with following features:-**

1. Input Window size from the user.
2. Input a Text message from the user.
3. Consider 1 character per frame.
4. Create a frame with following fields [Frame no., DATA].
5. Send the frames. [Print the output on screen and save it in a file called Sender\_Buffer.]
6. Wait for the acknowledgement from the Receiver. [Induce delay in the program]
7. Reader a file called Receiver\_Buffer.
8. Check ACK field for the Acknowledgement number.
9. If the Acknowledgement number is as expected, send new set of frames accordingly, [overwrite the Sender\_Buffer file with new frames] Else if NACK is received, resend the frames accordingly. [Overwrite the Sender\_Buffer with old frame].

**Create a receiver file with following features**

1. Reader a file called Sender\_Buffer.
2. Check the Frame no.
3. If the Fame no. are as expected, write the appropriate ACK no. in the Receiver\_Buffer file. Else write NACK no. in the Receiver\_Buffer file.

**NOTE: Induce error and verify the behaviour of the program. Manually Change the Frame no and Ack no in the files].**

### **Student observation:**

Write the code here:

```
import time

def create_frames(data, window_size):
    frames = []
    for i, ch in enumerate(data):
        frames.append((i, ch))
    return frames

def write_sender_buffer(frames):
    with open("Sender_Buffer.txt", "w") as f:
        for frame in frames:
            f.write(f"{frame[0]},{frame[1]}\n")

def read_receiver_buffer():
    try:
```

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```
with open("Receiver_Buffer.txt", "r") as f:
    line = f.readline().strip()
    return line
except FileNotFoundError:
    return None

def write_receiver_buffer(ack_or_nack):
    with open("Receiver_Buffer.txt", "w") as f:
        f.write(ack_or_nack)

def sender(data, window_size):
    frames = create_frames(data, window_size)
    send_base = 0
    next_frame = 0
    n = len(frames)

    while send_base < n:
        # Send frames in window range
        send_window = frames[send_base:send_base + window_size]
        print(f"Sender: Sending frames {send_base} to {send_base + len(send_window) - 1}")
        write_sender_buffer(send_window)

        # Simulate delay and wait for acknowledgment
        time.sleep(2)
        ack = read_receiver_buffer()

        if ack is None:
            print("Sender: No ACK received, resending frames")
            continue

        if ack.startswith("ACK"):
            ack_num = int(ack.split()[1])
            print(f"Sender: Received ACK {ack_num}")
            if ack_num >= send_base:
                send_base = ack_num + 1
            else:
                print("Sender: Unexpected ACK, resending frames")
        elif ack.startswith("NACK"):
            print(f"Sender: Received NACK, resending frames")
        else:
            print("Sender: Invalid response, resending frames")

def receiver(expected_frame):
    while True:
        try:
            with open("Sender_Buffer.txt", "r") as f:
                frames_data = f.readlines()
        except FileNotFoundError:
            time.sleep(1)
```

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continue

# Process frames

for line in frames\_data:

frame\_no, ch = line.strip().split(",")

frame\_no = int(frame\_no)

if frame\_no == expected\_frame:

print(f"Receiver: Received expected Frame {frame\_no} with data '{ch}'")

ack\_str = f"ACK {frame\_no}"

write\_receiver\_buffer(ack\_str)

expected\_frame += 1

break

else:

print(f"Receiver: Expected Frame {expected\_frame}, but got Frame {frame\_no}")

nack\_str = f"NACK {expected\_frame}"

write\_receiver\_buffer(nack\_str)

break

time.sleep(2)

if \_\_name\_\_ == "\_\_main\_\_":

window = int(input("Enter window size: "))

message = input("Enter message to send: ")

# Start sender and receiver in round-robin

import threading

expected\_frame\_number = 0

receiver\_thread = threading.Thread(target=receiver, args=(expected\_frame\_number,), daemon=True)

receiver\_thread.start()

sender(message, window)

Input:

Enter window size: 3

Enter message to send: HELLO

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Output:

Sender: Sending frames 0 to 2  
Receiver: Received expected Frame 0 with data 'H'  
Sender: Received ACK 0  
Sender: Sending frames 1 to 3  
Receiver: Expected Frame 1, but got Frame 2  
Sender: Received NACK, resending frames  
Sender: Sending frames 1 to 3  
...

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