

# **RAJALAKSHMI ENGINEERING COLLEGE**

**RAJALAKSHMI NAGAR, THANDALAM – 602 105**



**RAJALAKSHMI**  
**ENGINEERING COLLEGE**

**CS23A34**  
**USER INTERFACE AND DESIGN LAB**

**Laboratory Observation NoteBook**

**Name : VIKNESHKUMAR MN**

**Year/Branch/Section : II/CSE/D**

**Register No. : 230701382**

**Semester : IV**

**Academic Year: 2024-25**

**Ex. No. : 5b**

**Register No. : 230701382**

**Name : Vikneshkumar MN**

---

## **Simulate the life cycle stages for UI design using the RAD model and develop a small interactive interface using OpenProj.**

### **Aim:**

The aim is to recreate the lifecycle stages of UI design using the RAD model and design a small interactive interface with OpenProj.

### **Procedure:**

#### **Step 1: Requirements Planning**

##### **1. Gather Requirements:**

- Identify key features and functionalities needed for your interface.
- Example: A simple "Login" and "Register" interface with debug logs.

##### **2. Define Use Cases:**

- Specify use cases for user login and registration.
- Example: User logs in with valid credentials, user registers with a new account.

#### **Step 2: User Design**

##### **1. Sketch Initial Designs:**

- Draw rough sketches of the "Login" and "Register" screens on paper.

##### **2. Create Digital Wireframes:**

- Use a tool like Figma or Sketch to create digital wireframes.

## **Example Wireframes:**

1. **Login Screen:** Username field, Password field, Login button, Register link.
2. **Register Screen:** Username field, Email field, Password field, Confirm Password field, Register button.

## **Step 3: Rapid Prototyping**

1. **Develop Prototypes:**
  - Use a tool like Axure RP to convert wireframes into interactive prototypes.
2. **Test Prototypes:**
  - Share prototypes with stakeholders for feedback.
  - Collect feedback and iterate on the design.

## **Step 4: User Acceptance/Testing**

1. **Review Prototype:**
  - Conduct user and stakeholder reviews.
2. **Conduct Usability Testing:**
  - Perform usability testing and document feedback.

## **Step 5: Implementation**

1. **Develop Functional Interface:**
  - Implement final designs and functionalities based on feedback.
2. **Integrate Backend** (if required):
  - Connect the UI with backend services for tasks like user authentication.

## Output:

The image displays two side-by-side wireframe boxes representing a web application's user interface. The left box is titled 'REGISTER' and contains four input fields stacked vertically: the first contains the text '230701292', the second is labeled 'Email', the third is labeled 'Password', and the fourth is labeled 'Confirm Password'. Below these fields is a button labeled 'Register'. The right box is titled 'LOGIN' and contains two input fields stacked vertically: the first contains the text '230701292' and the second is labeled 'Password'. Below these fields is a button labeled 'Login'.

REGISTER	LOGIN
<input type="text" value="230701292"/>	<input type="text" value="230701292"/>
<input type="text" value="Email"/>	<input type="text" value="Password"/>
<input type="text" value="Password"/>	
<input type="text" value="Confirm Password"/>	
<input type="button" value="Register"/>	<input type="button" value="Login"/>

## Result:

Hence the recreation of the lifecycle stages of UI design using the RAD model and successfully designed a small interactive interface with OpenProj.