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PRODUCER CONSUMER USING SEMAPHORES

Aim:

To write a program to implement a solution to producer consumer problem using semaphores.

Algorithm:

- 1. Initialize semaphore empty, full and mutex.
- 2. Create two threads- producer thread and consumer thread.
- 3. Wait for target thread termination.
- 4. Call sem_wait on empty semaphore followed by mutex semaphore bell entry into the critical section.
- 5. Produce/Consume the item in the critical section.
- 6. Call sem_post on mutex semaphore followed by full semaphore
- 7. before exiting the critical section.
- 8. Allow the other thread to enter its critical section.
- 9. Terminate after looping ten times in producer and consumer Threads each.

Program:

```
D: > OS > C Prod_cons.c > D producer(void *)
      #include <stdio.h>
      #include <pthread.h>
      #include <semaphore.h>
      #include <unistd.h>
      int buffer[BUFFER_SIZE];
      int count = 0;
      sem_t empty;
      sem_t full;
      pthread mutex t mutex;
      void *producer(void *arg){
          static int item = 1;
          pthread mutex lock(&mutex);
          if (count == BUFFER_SIZE)
              printf("Buffer is full!!\n");
              pthread_mutex_unlock(&mutex);
          pthread mutex unlock(&mutex);
           sem wait(&empty);
          pthread_mutex_lock(&mutex);
          buffer[count] = item;
          printf("Producer produces the item %d\n", item);
          item++;
          count++;
          pthread mutex unlock(&mutex);
           sem_post(&full);
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```

```
void *consumer(void *arg)

{
    if (count == 0)
    {
        printf("Buffer is empty!!\n");
        return NULL;

}

sem_wait(&full);
pthread_mutex_lock(&mutex);

if (count > 0)
    {
        int item = buffer[count - 1];
        printf("Consumer consumes item %d\n", item);
        count--;
}

pthread_mutex_unlock(&mutex);

return NULL;

return NULL;

return NULL;

return NULL;

return NULL;
```

```
int main()
   pthread_t prodThread, consThread;
   int choice;
   sem_init(&empty, 0, BUFFER_SIZE);
   sem_init(&full, 0, 0);
   pthread_mutex_init(&mutex, NULL);
       printf("\n1. Producer\n2. Consumer\n3. Exit\nEnter your choice: ");
       scanf("%d", &choice);
       switch (choice)
           pthread_create(&prodThread, NULL, producer, NULL);
           pthread_join(prodThread, NULL);
           break;
           pthread_create(&consThread, NULL, consumer, NULL);
           pthread_join(consThread, NULL);
       case 3:
           printf("Exiting...\n");
           sem_destroy(&empty);
           sem_destroy(&full);
           pthread_mutex_destroy(&mutex);
           exit(0);
           printf("Invalid choice! Please enter 1, 2, or 3.\n");
   return 0;
```

Output:

```
1. Producer
2. Consumer
3. Exit
Enter your choice: 1
Producer produces the item 1
1. Producer
2. Consumer
3. Exit
Enter your choice: 2
Consumer consumes item 1
1. Producer
2. Consumer
3. Exit
Enter your choice: 2
Buffer is empty!!
1. Producer
2. Consumer
3. Exit
Enter your choice: 1
Producer produces the item 2
1. Producer
2. Consumer
3. Exit
Enter your choice: 1
Producer produces the item 3
1. Producer
2. Consumer
3. Exit
Enter your choice: 1
Producer produces the item 4
1. Producer
2. Consumer
3. Exit
Enter your choice: 1
Buffer is full!!
1. Producer
2. Consumer
3. Exit
Enter your choice: 3
Exiting...
```

Result:

Hence a program to implement a solution to producer consumer problem using semaphores has been executed successfully.