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## EX NO 11 IMPLEMENTATION OF DFS AND BFS

### Implementation of BFS

```
#include <stdio.h>
#include <stdlib.h>

#define MAX_SIZE 7

int queue[MAX_SIZE]; int front = -1, rear = -1;

int isEmpty() { return front == -1 && rear == -1; }

int isFull() { return rear == MAX_SIZE - 1; }

void enqueue(int val) { if
    (!isFull()) {
        if (isEmpty()) {
            front = rear = 0;
        } else { rear = (rear + 1) %
            MAX_SIZE;
        }
        queue[rear] = val;
    } else { printf("\nQUEUE IS
        FULL!\n");
    }
}

int dequeue() {
    if (!isEmpty()) {
        int val = queue[front];
        if (front == rear) {
            front = rear = -1;
        } else { front = (front + 1) %
            MAX_SIZE;
        }
    }
}
```

```

    }
    return val;
} else { printf("\nQUEUE IS
    EMPTY!\n"); return -1;
}
}

```

```

int visited[MAX_SIZE] = {0};

```

```

int main() {
    int g[MAX_SIZE][MAX_SIZE] = {
        {0, 1, 1, 0, 0, 0, 0},
        {0, 0, 0, 0, 0, 0, 0},
        {0, 0, 0, 1, 0, 1, 0},
        {1, 1, 0, 0, 0, 0, 1},
        {0, 1, 0, 0, 0, 0, 0},
        {0, 0, 0, 0, 0, 0, 1},
        {0, 0, 0, 0, 1, 0, 0}
    };

    int i = 0;

    visited[i] = 1;

    printf("%d -> ", i);

    enqueue(i);

    while (!isEmpty()) {
        int i = dequeue();

        for (int j = 0; j < MAX_SIZE; j++)
            { if (g[i][j] && !visited[j]) {
                visited[j] = 1; printf("%d -> ", j);
                enqueue(j);
            }
        }
    }

    return 0;
}

```

## Implementation of DFS

```
#include<stdio.h>
#include<stdlib.h>
#define size 7
int s[size]; int
top=-1; int
pop(); void
push(int);

void main(){
    int
g[size][size]={0,1,1,0,0,0,0},{0,0,0,0,0,0,0},{0,0,0,1,0,1,0},{1,1,0,0,0,0,1},{0,1,0,0,0,0,0},{0,0,0,0,
0,0,1},{0,0,0,0,1,0,0}};
    int visited[size]={0};
    int j,i=0;

    while(i>-1 && i<size)
    { if(visited[i]!=1)
        { printf("%d
",i);
        visited[i]=1;
        }
        for(i,j=0;j<size;j++)
        { if(g[i][j]==1 && visited[j]!=1){
            push(j);
        }
        }
        i=pop();
    }
}

void push(int data)
{
    top=top+1;
    s[top]=data;
}

int pop()
{
```

```
int temp;  
temp=s[top];  
top=top-1; return  
temp;
```

```
}
```