# RAJALAKSHMI ENGINEERING COLLEGE RAJALAKSHMI NAGAR, THANDALAM – 602 105



## CS23A34 USER INTERFACE AND DESIGN LAB

### **Laboratory Observation NoteBook**

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Semester: IV

## Academic Year: 2024-25

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Register No.: 230701369 Name: Valluru Varshini

Create a prototype with familiar and unfamiliar navigation elements. Evaluate ease of use with different user groups using proto.io

#### AIM:

The aim is to develop a prototype incorporating both familiar and novel navigation elements and assess usability among diverse user groups using Proto.io.

### **PROCEDURE:**

Tool Link: https://proto.io/

## **Step 1: Sign Up and Log In**

- 1. Go to proto.io.
- 2. Sign up for a new account or log in if you already have one.

## **Step 2: Create a New Project**

1. Click on "Create New Project."

- 2. Give your project a name (e.g., "Simple App Example").
- 3. Select the device type (e.g., Mobile iPhone X).
- 4. Click "Create" to start the project.

## **Step 3: Design the Home Screen**

#### 1. Add a New Screen:

- Click on the "+" button in the left panel to add a new screen.
- Choose "Blank" and name it "Home."

#### 2. Add Elements to the Home Screen:

- Drag a "Header" widget from the "Widgets" panel to the top of the screen.
- Double-click the header to edit the text and change it to "Home Screen."
- Drag a "Button" widget onto the screen. Place it in the center.
- Double-click the button to edit the text and change it to "Go to Profile."

## 3. Add Interaction:

• Select the button and click on the "Interactions" tab on the right panel.

- Click "+ Add Interaction."
- Set the trigger to "Tap/Click."
- Set the action to "Navigate to Screen" and choose "New Screen."
- Create a new screen and name it "Profile."

## **Step 4: Design the Profile Screen**

#### 1. Add Elements to the Profile Screen:

- On the newly created Profile screen, drag a "Header" widget to the top of the screen.
- Double-click the header to edit the text and change it to
  "Profile Screen."
- O Drag an "Image" widget onto the screen. Place it below the header.
- Double-click the image to upload a profile picture or any placeholder image.
- Drag a "Text" widget onto the screen to add some profile information

(e.g., "John Doe, Software Engineer").

### 2. Add Back Button:

- Drag a "Button" widget onto the screen.
- Double-click the button to edit the text and change it to "Back to Home."

#### 3. Add Interaction:

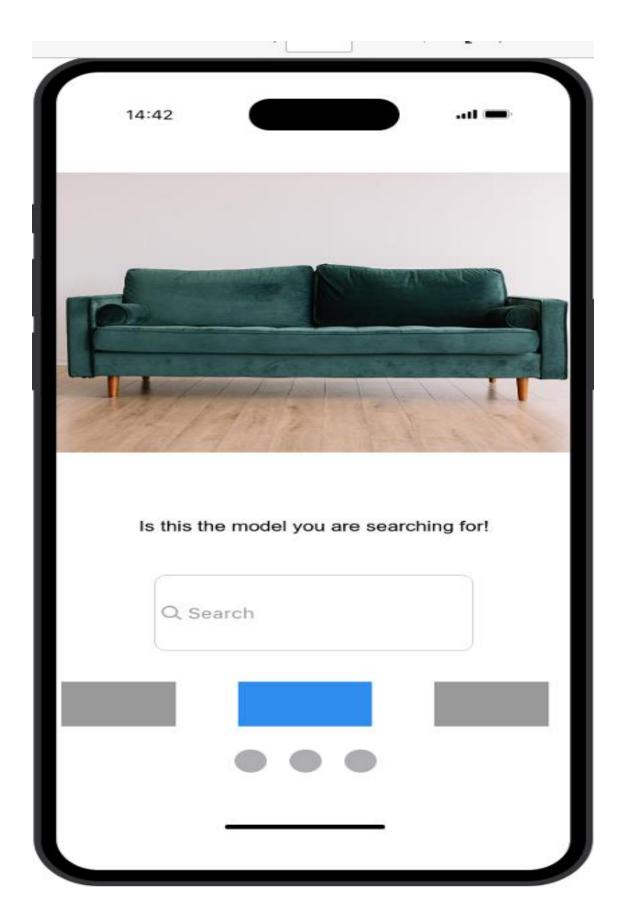
- Select the button and click on the "Interactions" tab on the right panel.
- Click "+ Add Interaction."
- Set the trigger to "Tap/Click."
- Set the action to "Navigate to Screen" and choose "Home."

## **Step 5: Preview the Prototype**

- 1. Click on the "Preview" button in the top-right corner.
- 2. Interact with the prototype by clicking on the buttons to navigate between the Home and Profile screens.

## **Step 6: Share the Prototype**

- 1. Click on the "Share" button in the top-right corner.
- 2. Copy the shareable link and send it to others for feedback.



## **Result:**

Hence, creating a prototype with familiar and unfamiliar navigation and using different user groups using prto.io has been successfully executed.

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