```
#include<stdio.h>
#include<stdlib.h> #define
size 7 int s[size]; int
top=-1; int pop(); void
push(int); int
queue[size]; int front = -
1, rear = -1; void dfs();
void bfs();
int isEmpty() { return front == -1 && rear == -1; }
int isFull() { return rear == size - 1; }
void enqueue(int val) {
if (!isFull()) {
(isEmpty()) {
front = rear = 0;
       } else {
          rear = (rear + 1) % size;
       }
       queue[rear] = val;
   } else {
       printf("\nQUEUE IS FULL!\n");
} int dequeue() {
                   if
                    int val
(!isEmpty()) {
= queue[front];
                     if
(front == rear) {
front = rear = -1;
       } else {
          front = (front + 1) % size;
       }
return val;
             }
else {
      printf("\nQUEUE IS EMPTY!\n");
return -1;
  }
} void
dfs(){
int
,0,0,1},{0,1,0,0,0,0,0},{0,0,0,0,0,1},{0,0,0,0,1,0,0}};
int visited[size]={0}; int j,i=0;
  printf("DFS : ");
while(i>-1 && i<size)
   {
```

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if(visited[i]!=1)
          printf("%d-
>",i);
visited[i]=1;
        for(i,j=0;j<size;j++)</pre>
            if(g[i][j]==1 && visited[j]!=1){
push(j);
}
i=pop();
    }
} void bfs() { int
g[size][size] = {
                          {0,
1, 1, 0, 0, 0, 0},
       {0, 0, 0, 0, 0, 0, 0},
        {0, 0, 0, 1, 0, 1, 0},
        \{1, 1, 0, 0, 0, 0, 1\},\
        \{0, 1, 0, 0, 0, 0, 0\},\
        \{0, 0, 0, 0, 0, 0, 1\},\
        {0, 0, 0, 0, 1, 0, 0}
    };
    int visited[size] = {0};
    int i = 0;
printf("BFS : ");
visited[i] = 1;
printf("%d->", i);
     enqueue(i);
while (!isEmpty()) {
int i = dequeue();
         for (int j = 0; j < size; j++) {
if (g[i][j] && !visited[j]) {
visited[j] = 1;
printf("%d->", j);
enqueue(j);
        }
    }
}
void push(int data)
{
    top=top+1;
s[top]=data; } int
                int
pop() {
temp;
temp=s[top];
top=top-1;
return temp;
} int main() {
int ch,ans=1;
do{
```