

# Cascading Style Sheets

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# Browser technologies



Behaviour



Text, structure



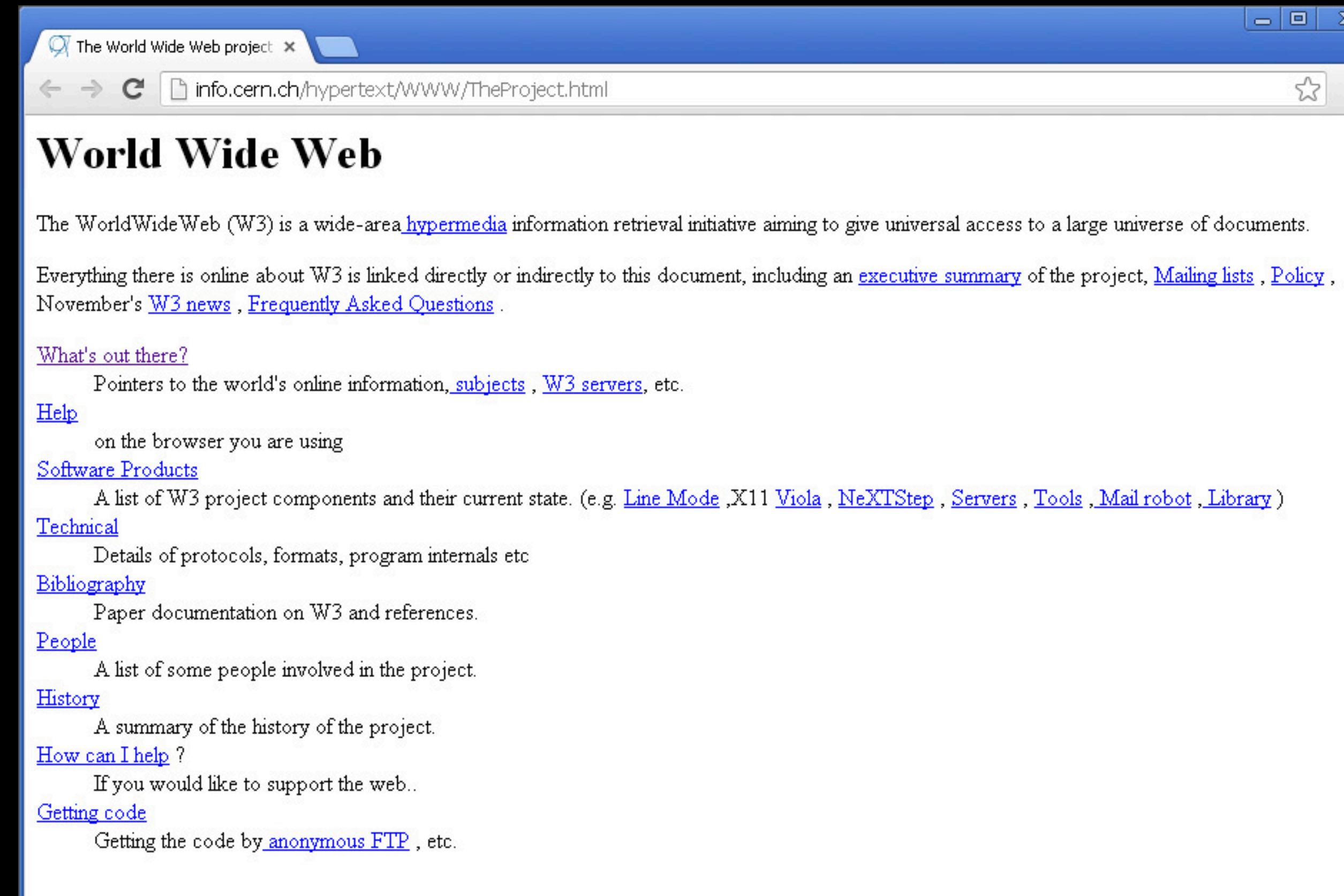
Appearance

# Before the Web

- Books, newspapers and magazines had consistent styles for different functions:
  - Regular text
  - Headings
  - Highlights
  - Pictures
  - Captions
  - Page numbers
  - Column divisions
  - ...

# Before CSS

- The web was about sharing documents (initially scientific).
- HTML had basic formatting capabilities



# HTML head

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <meta http-equiv="X-UA-Compatible" content="ie=edge">
    <title>HTML Head Example</title>
    <link rel="stylesheet" href="local/style.css">
    <link rel="stylesheet" href="http://server.com/remote/style.css">
    <script src="local/index.js"></script>
    <script src="http://server.com/remote/index.js"></script>
  </head>
  <body>
  </body>
</html>
```

# Cascading Style Sheets (CSS)

- Declarative language for describing the appearance of an HTML document.
- Usually written in separate css files.
- Can also be found inside <style> tags or inline style.

Best

```
<link rel="stylesheet" href="style.css">
```

Not ideal

```
<style>  
p{  
    font-size:16px  
}  
</style>
```

Avoid

```
<p style = "font-size:16px"></p>
```

# Syntax

- A CSS is organised by rules.
- Each rule specifies:
  - What HTML elements it applies to
  - A list of values for different style properties

```
selector {  
  property:value;  
  property:value;  
}
```

```
h1 {  
  color: blue;  
  font-size: 25px;  
}
```

# Selectors

- All elements of this type 

```
h1 {  
  color: blue;  
  font-size: 25px;  
}
```
- Multiple elements 

```
h1, h2, h3 {  
  font-family: Arial, sans-serif;  
}
```
- Nested element 

```
ul li {  
  list-style-type: none;  
}
```



# Select by id

## HTML

```
<div id="container">  
contents  
</div>
```

## CSS

```
#container{  
  border: 1px solid blue;  
  padding: 10px;  
  background-color: grey;  
}
```

# Select by class

HTML

```
<p class="post">  
some text  
</p>
```

CSS

```
.post{  
    color:white;  
    background-color: black;  
}
```

# Combinations

## HTML

```
<p id="opening">  
  I am going to  
<span class="highlighted">  
highlight  
</span>  
  some text  
</p>
```

Select everything:

## CSS

```
body p#opening  
span.highlighted {  
  color: red;  
}
```

```
* {  
  color: red;  
}
```

# Cascading, specificity, inheritance

- Cascading: rules from different sources may apply
- If two rules target the same element, the most specific takes precedence.
- If two rules are equally specific, the last one is applied.
- Some properties (e.g. colour) are inherited by child elements. Some are not (e.g. width, height).
- Cascading rules can be overridden with !important keyword.

# Fonts

- By default, fonts can only be used if they are installed in the client computer.
- Alternatively, they can be downloaded (e.g. google fonts): add a link element to the html head.
- A small number of **web safe** fonts are available in all browsers.
- If the font is not found, the browser selects the closest one.

# Font properties

```
p {  
  font-family: Arial, Helvetica, sans-serif;  
  font-style: italic;  
  font-variant: small-caps;  
  font-size: 15px;  
  font-weight: bold;  
}
```

```
body {  
  font: italic small-caps bold 12px Georgia, serif;  
}
```

# Font sizes

- Font sizes can be determined by user preferences, so relative measures are usually preferable
- Several units:
  - keyword (medium, large, small...): very loose
  - px: size in pixels (precise, but may not hold)
  - pt: used in print media
  - %: relative to parent
  - em: relative to default font size

# Colour properties

- `color`: foreground (typically text) color
- `background-color`: background of block or inline element
- `border-color`: colour of block or inline element border (can also be specified via **border** property)



# Colours

■ Name

■ Hex number

■ RGB / RGBA

■ HSL / HSLA

```
h1 {  
    color: red;  
}
```

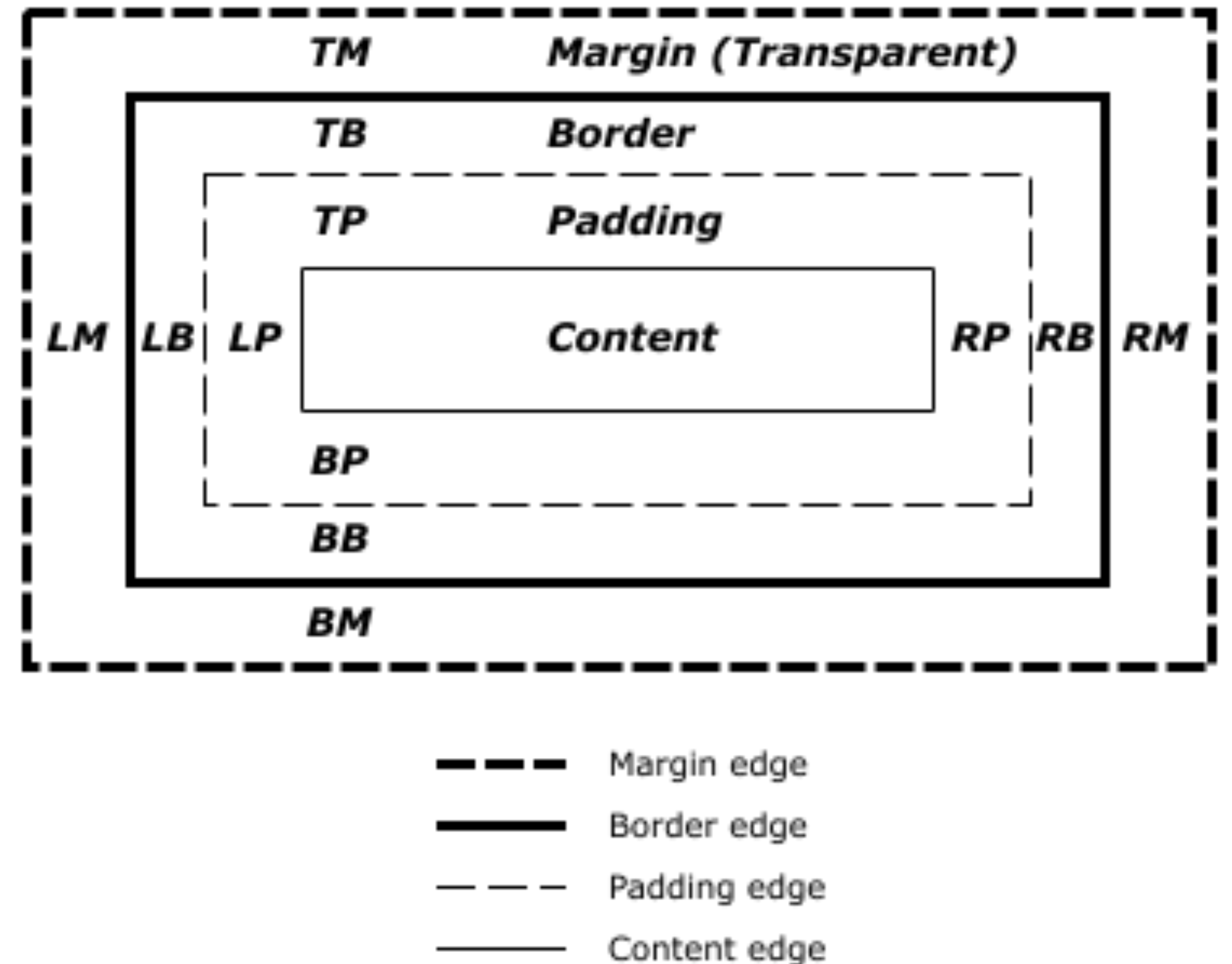
```
h1 {  
    color: #FF0000;  
}
```

```
h1 {  
    color: rgb(255, 0, 0);  
}
```

```
h1 {  
    color: hsla(0, 100%, 50%, 0.3)  
}
```

# Box model

- Every HTML element is seen as a box.
- Text and nested elements are the “Content”. The other properties control the spacing around it.



# Box model properties

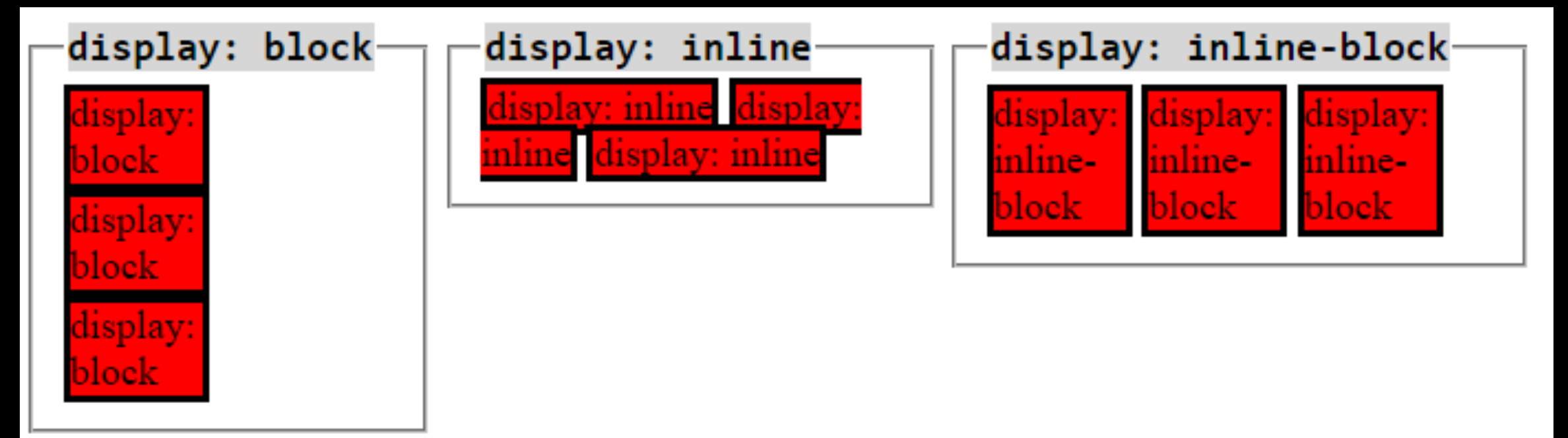
- Margin and padding are transparent.
- Border has thickness, colour and style.
- All properties can be specified for one side (left, right, top, bottom)
- Width and Height apply to content, width of margin, border and padding add to it.

```
div {  
    width: 320px;  
    padding: 10px;  
    border: 5px solid gray;  
    margin-left: 0;  
    margin-right: 10px;  
}
```

# Display

- Display property can have many values, but most often:

- Inline
- Block
- Inline-block



- Affects how box model properties are applied.
- Mainly: inline elements cannot have width and height, nor top or bottom margin / padding

# Positioning

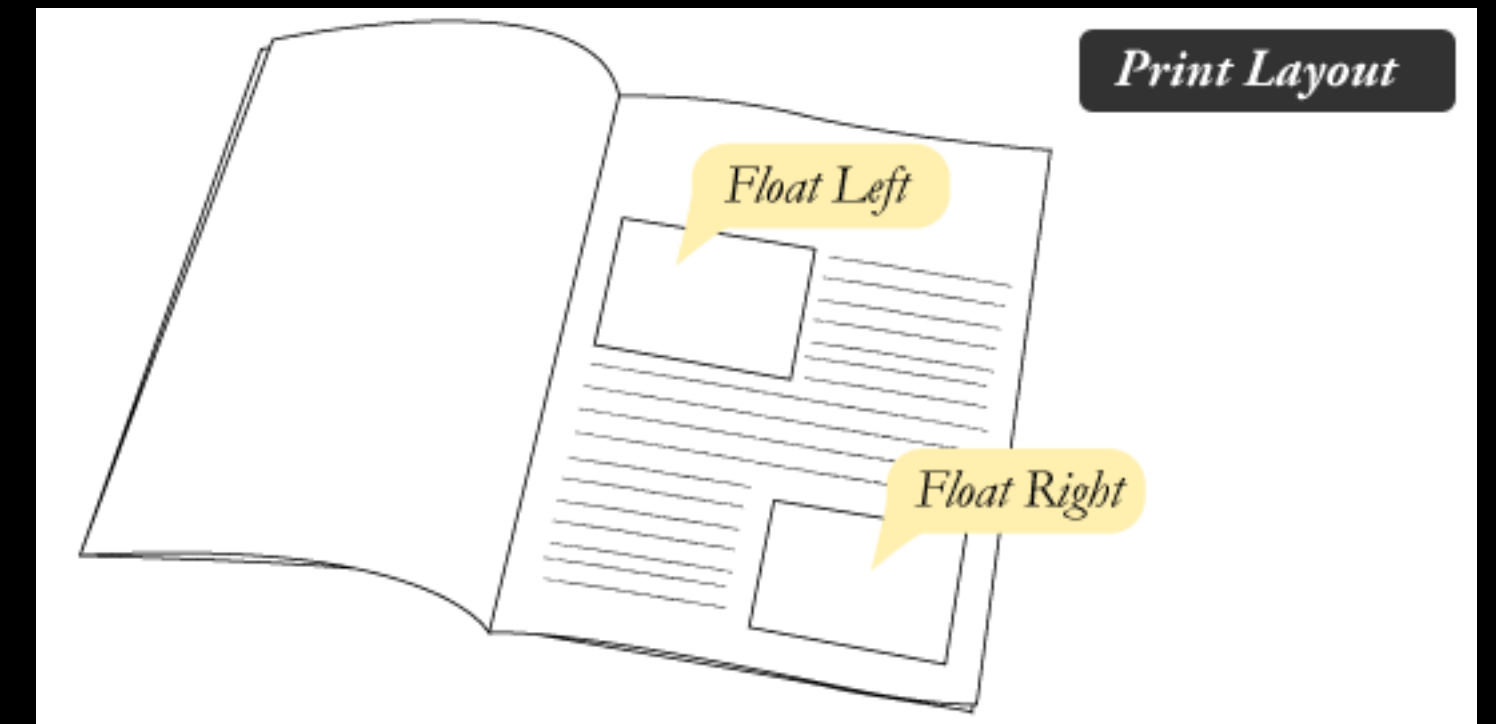
- Important: positioning of HTML elements is influenced by a number of factors:
  - Window size (resizable by the user)
  - Device
  - Font size (potentially modified by user)
  - CSS
- A common impulse is thinking in absolute terms, yet this is rarely possible or useful.

# Position properties

- Position is controlled by: left, right, top, bottom.
- AND position property:
  - static – follows flow of page, ignore all position properties
  - relative – relative to where it should have been (!)
  - fixed – relative to viewport, regardless of scrolling
  - absolute – relative to the nearest ancestor that has the position property defined

# Floats

- Float property allows text to flow around the target element
- Clear property: push element below floated elements (left, right or both)



# Stack order

- Z-index: defines a virtual “z axis” (from screen to user)
- Controls what elements are visible when they overlap (e.g. using absolute positioning)
- Specified with an arbitrary number

```
img {  
    position: absolute;  
    left: 0px;  
    top: 0px;  
    z-index: -1;  
}
```



# Responsive design

- Web design is a form of graphic design, and shares many techniques with traditional print design.
- However, web sites are viewed in multiple devices, and are subject to user interaction with the format (browser size, fonts...)
- **Responsive design** is the principle of designing web pages so they will adapt to different devices and conditions.

# Media queries

- Media queries select rules that only apply to specific devices or conditions.
- Can be specified in the `<link>` element or inside the stylesheet.
- The syntax involves a **media type** and a boolean expression involving **media features**.
- Media queries are an essential tool for **responsive design**.

**@media** **screen** **(min-width: 320px)** **and** **(max-width: 768px)**

AT-RULE

MEDIA TYPE

MEDIA FEATURE

OPERATOR

MEDIA FEATURE

# Media queries syntax

## Syntax

```
@media not|only mediatype and (mediafeature and|or|not mediafeature) {  
    CSS-Code;  
}
```

## Examples

```
<link rel="stylesheet" media="screen and (min-width: 900px)" href="widescreen.css">  
<link rel="stylesheet" media="screen and (max-width: 600px)" href="smallscreen.css">
```

```
@media only screen and (max-width: 600px) {  
    body {  
        background-color: lightblue;  
    }  
}
```

(source: w3schools)