

STUDENT GRADING

SYSTEM

A MINI PROJECT REPORT

Submitted By

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ABSTRACT

The Student Grading System is a comprehensive Java-based application aimed at streamlining the process of managing and evaluating student academic performance. This system leverages Java for both front-end and backend development while utilizing MySQL as the database management system, ensuring efficient storage and retrieval of student data. By integrating these technologies through XAMPP, the project provides a reliable and interactive platform for recording student names and grades across multiple subjects, calculating average grades, and assigning final grades based on a predefined grading scale.

The application is designed with a user-friendly interface that simplifies data entry and retrieval. Users can seamlessly navigate through the system to input grades, compute averages, and view final results. The backend logic automates grade calculations, reducing manual effort and minimizing errors. The project also incorporates robust database connectivity to ensure data persistence and integrity.

Developed using tools such as Notepad, CMD, and XAMPP, this project highlights the versatility of Java in building standalone applications with integrated database functionality. It demonstrates a practical approach to software development, focusing on clean code design, efficient database operations, and an intuitive user experience. This system serves as a scalable solution for academic institutions or educators, enabling them to effectively manage student grading processes with accuracy and ease.

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I. INTRODUCTION

1.1 INTRODUCTION

In academic institutions, managing student grades and evaluating their performance is a critical yet time-consuming task. Manual processes for recording grades, calculating averages, and assigning final results are prone to errors, inefficiencies, and inconsistencies. To address these challenges, the Student Grading System is developed as an efficient and automated solution for handling student performance data.

This system is a standalone application built entirely using Java for both the front-end and back-end, with MySQL serving as the database for secure and structured data storage. The application allows users to input student names and grades for multiple subjects, calculate average grades, and determine final grades based on a predefined grading scale. By leveraging XAMPP for database integration and connectivity, the project ensures seamless interaction between the application and the underlying database.

The Student Grading System emphasizes simplicity and usability, featuring an intuitive interface for effortless data entry and retrieval. It automates complex calculations, thereby eliminating manual errors and reducing workload. Designed with scalability in mind, the system can accommodate the needs of various academic settings, from small-scale classrooms to larger institutions.

This project not only showcases the power and versatility of Java in building real-world applications but also highlights the importance of database integration in ensuring data reliability and consistency. By focusing on effective design, functionality, and usability, the Student Grading System aims to enhance the efficiency of academic operations while providing a robust framework for evaluating student performance.

1.2 OBJECTIVES

Primary Objectives

- 1. Automate Grade Management: Provide a digital platform to calculate, store, and retrieve student grades accurately and efficiently.
- 2. Simplify Data Entry and Retrieval: Enable users to input and manage student grades seamlessly through an interactive graphical user interface.
- 3. Dynamic Grade Calculation: Automatically calculate final grades based on user-provided marks and predefined grading scales.
- 4. Visual Grade Representation: Display grades in an organized table format with visually appealing highlights for better clarity.
- 5. Database Integration: Securely store student records and grades in a MySQL database for efficient and scalable data management.

Educational Objectives

- 1. Promote Administrative Efficiency: Minimize manual grade calculation and record-keeping errors, saving time and effort.
- 2. Enhance Student Tracking: Facilitate educators and administrators in tracking student performance effectively.
- 3. Encourage Digital Solutions: Build familiarity with digital platforms for grade management and record-keeping.
- 4. Support Modular Expansion: Lay the groundwork for adding advanced features like performance analytics or reporting.
- 5. Improve User Experience: Ensure a smooth and intuitive interface for navigating and managing grading functionalities.

1.2 MODULES

Grade Management Module (Teacher Role)

- Login & Dashboard: Secure access for authorized users to manage grades.
- Grade Entry:
 - o Input student names and marks for multiple subjects.
 - o Validate input fields to ensure correct data entry.
- Final Grade Calculation:
 - o Automatically calculate the final grades based on predefined thresholds.
 - o Assign grades (A, B, C, etc.) dynamically.
- Record Management:
 - o Add, update, or delete student records with ease.
 - o Prevent duplication by validating student names or IDs.

Display Module (Student and Teacher Role)

- View Grades:
 - Display all stored student grades in an organized table format.
 - o Highlight grades with specific colors to enhance readability (e.g., green for A, yellow for B).
- Detailed Record View:
 - o Include subject-wise grades and final grades in the displayed records.
- Back Navigation:
 - o Provide buttons for seamless navigation between pages.

Database Module

- Student Records:
 - Securely store student details, marks, and grades in a MySQL database.
 - o Ensure unique identification for each record to prevent conflicts.
- Data Retrieval:
 - o Enable efficient retrieval of records for viewing or editing.
 - Handle large data sets without compromising performance.

Security Module

- Authentication System:
 - o Restrict access to grade management functionality using secure credentials.
 - o Protect sensitive student data with robust authentication mechanisms.
- Database Security:
 - Safeguard stored data using secure SQL operations to prevent unauthorized access or SQL injection.
- Error Handling:
 - Ensure smooth operations by handling input errors and database connection issues effectively.

II. SURVEY OF TECHNOLOGIES

2.1 SOFTWARE DESCRIPTION

2.1.1 Java

Java is a versatile, object-oriented programming language widely known for its platform independence and robust performance. In this project, Java is the primary language used to develop both the backend logic and the graphical user interface (GUI). With its Swing library, Java provides the tools to create an intuitive and visually appealing interface, enabling efficient interaction between users and the system. Additionally, Java's JDBC (Java Database Connectivity) ensures seamless integration with the MySQL database, enabling reliable data storage and retrieval operations.

2.1.2 MySQL

MySQL is an open-source Relational Database Management System (RDBMS) designed for secure and efficient data handling. It plays a critical role in this project by storing student details, subject-wise marks, and corresponding grades in a structured manner. The system uses SQL queries for performing essential operations like inserting, updating, and retrieving data. MySQL ensures data integrity, reliability, and scalability, making it an ideal choice for managing the records of a Student Grading System. The database is managed locally using the XAMPP server for ease of use and accessibility during development.

2.1.3 XAMPP

XAMPP is an open-source, cross-platform server solution that simplifies the setup and management of a MySQL database server. In this project, XAMPP is used to host and manage the MySQL database locally, providing a convenient interface to configure and test database operations. It ensures smooth communication between the Java application and the database, enabling real-time updates and secure data handling. XAMPP's lightweight design and ease of use make it an essential tool for this project.

2.1.4 Java Swing

Java Swing is a GUI toolkit used to build interactive graphical user interfaces for desktop applications. In this project, Swing forms the foundation for creating user-friendly pages, such as the front page, grade input forms, and the grade display table. Swing provides prebuilt components like buttons, text fields, labels, and tables, which are styled and customized to enhance the user experience. Its ability to handle events and create dynamic interfaces ensures smooth navigation and functionality throughout the application.

2.1.5 Command Prompt (CMD)

The Command Prompt is a command-line interface used for compiling and executing Java programs in this project. It acts as the primary tool for running the application during the development phase, ensuring proper execution and debugging of code. The use of CMD ensures lightweight and straightforward operations without requiring heavy Integrated Development Environments (IDEs), aligning with the simplicity of the development environment.

2.1.6 Notepad

Notepad, a lightweight text editor, is used for writing the Java source code in this project. It serves as a basic tool for creating and editing the program files, ensuring a minimalistic yet functional development approach. Combined with CMD for execution, Notepad eliminates the dependency on specialized IDEs, demonstrating that robust applications can be developed with simple tools.

III. REQUIREMENTS AND ANALYSIS

3.1 USER REQUIREMENTS:

The **Student Grading System** aims to simplify and automate the process of recording, calculating, and managing student grades. The system is designed to cater to both teachers and administrative users, ensuring a smooth workflow and secure access. The primary requirements focus on efficient data handling, an intuitive user interface, and seamless interaction between the frontend and backend.

Key Features:

- Login and Authentication: Role-based access control for teachers and administrators.
- Grade Management: Teachers can add, update, and view student grades.
- Database Integration: All data is securely stored in a MySQL database for easy retrieval and reporting.
- Grade Calculation: Automatic calculation of average grades and assignment of final grades based on a predefined grading scale.
- User-Friendly Interface: Interactive GUI built using Java Swing for better usability.

3.2 HARDWARE AND SOFTWARE REQUIREMENTS

Software Requirements

- Operating System: Windows 10 or higher
- Programming Language: Java (JDK 8 or higher)
- Frontend: Java Swing for the graphical user interface
- Backend: MySQL for database operations
- Database Management System (DBMS): MySQL 8.0 or higher, hosted locally using XAMPP
- Development Tools:
 - Text Editor: Notepad for writing source code
 - command Line: CMD for compiling and running the application
- Libraries/Packages: Java JDBC for database connectivity

Hardware Requirements

• System Type: Desktop PC or Laptop

• Operating System: Windows 10 or higher

• Processor: Intel® CoreTM i3-6100 or higher

• RAM: 4 GB or higher

• Storage: 200 MB available disk space (for application files and database)

• Display: Monitor with a minimum resolution of 1280 x 720 pixels

• Input Devices: Standard Keyboard and Mouse

3.3 DATA DICTIONARY

1. Grading Table

Table Name: students

Description:

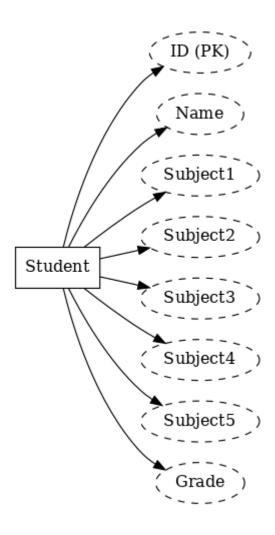
This table stores the details of students, their individual subject marks, and the overall grade.

Column Name	Data Type	Description
ID	INT AUTO_INCREMENT	Unique identifier for each student (Primary Key).
Name	VARCHAR(50)	Full name of the student.
Subject1	FLOAT	Marks obtained by the student in Subject 1.
Subject2	FLOAT	Marks obtained by the student in Subject 2.
Subject3	FLOAT	Marks obtained by the student in Subject 3.
Subject4	FLOAT	Marks obtained by the student in Subject 4.
Subject5	FLOAT	Marks obtained by the student in Subject 5.
Grade	VARCHAR(5)	The final grade (e.g., A, B, C, etc.) based on average marks.

Usage:

- ID: A unique identifier for every student record in the database.
- Name: Stores the name of the student for easy identification.
- Subject1 to Subject5: Contains the marks for the five subjects for each student.
- Grade: Calculated based on the average marks across the five subjects and stored as a final assessment.

3.4 ER DIAGRAM:



IV. PROGRAM CODE:

StudentOperations.java:

```
import java.sql.Connection;
import java.sql.PreparedStatement;
import java.sql.ResultSet;
import java.sql.SQLException;
import java.util.Scanner;
public class StudentOperations {
  // Method to add a student and their subject marks
  public static void addStudent(String name, float subject1, float subject2, float subject3, float
subject4, float subject5) {
  float average = (subject1 + subject2 + subject3 + subject4 + subject5) / 5;
  String Grade = calculateGrade(average); // Calculate final grade based on average
  try (Connection connection = DatabaseConnection.connect()) {
     String sql = "INSERT INTO students (name, subject1, subject2, subject3, subject4, subject5,
grade) VALUES (?, ?, ?, ?, ?, ?, ?)";
     PreparedStatement statement = connection.prepareStatement(sql);
     statement.setString(1, name);
     statement.setFloat(2, subject1);
     statement.setFloat(3, subject2);
     statement.setFloat(4, subject3);
     statement.setFloat(5, subject4);
     statement.setFloat(6, subject5);
     statement.setString(7, Grade);
     statement.executeUpdate();
     System.out.println("Student and grade added successfully!");
  } catch (SQLException e) {
     e.printStackTrace();
}
  // Helper method to calculate grade based on average score
  public static String calculateGrade(float average) {
     if (average >= 90) return "A";
     else if (average >= 80) return "B";
     else if (average >= 70) return "C";
     else if (average >= 60) return "D";
     else return "F":
  }
  // Method to display all student grades and averages
  public static void displayGrades() {
     try (Connection connection = DatabaseConnection.connect()) {
```

```
String sql = "SELECT * FROM students";
                 PreparedStatement statement = connection.prepareStatement(sql);
                 ResultSet resultSet = statement.executeQuery();
                 System.out.println("ID\tName\tSubject1\tSubject2\tSubject3\tSubject4\tSubject5\tGrade");
                 while (resultSet.next()) {
                       int id = resultSet.getInt("id");
                       String name = resultSet.getString("name");
                      float subject1 = resultSet.getFloat("subject1");
                       float subject2 = resultSet.getFloat("subject2");
                       float subject3 = resultSet.getFloat("subject3");
                       float subject4 = resultSet.getFloat("subject4");
                       float subject5 = resultSet.getFloat("subject5");
                       String Grade = resultSet.getString("grade");
                       System.out.printf("%d\t%s\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2f\t%.2
                                                 id, name, subject1, subject2, subject3, subject4, subject5, Grade);
           } catch (SQLException e) {
                 e.printStackTrace();
StudentGradingSystem.java:
import java.util.Scanner;
public class StudentGradingSystem {
     public static void main(String[] args) {
          Scanner scanner = new Scanner(System.in);
          int choice:
          do {
               System.out.println("\nStudent Grading System");
               System.out.println("1. Add Student and Grades");
               System.out.println("2. Display All Grades");
               System.out.println("3. Exit");
               System.out.print("Enter your choice: ");
               choice = scanner.nextInt();
               switch (choice) {
                     case 1:
                          System.out.print("Enter student name: ");
                          String name = scanner.next();
                          System.out.print("Enter grade for Subject 1: ");
                          float subject 1 = scanner.nextFloat():
                          System.out.print("Enter grade for Subject 2: ");
                          float subject2 = scanner.nextFloat();
                          System.out.print("Enter grade for Subject 3: ");
                          float subject3 = scanner.nextFloat();
```

```
System.out.print("Enter grade for Subject 4: ");
                                        float subject4 = scanner.nextFloat();
                                        System.out.print("Enter grade for Subject 5: ");
                                        float subject5 = scanner.nextFloat();
                                        StudentOperations.addStudent(name, subject1, subject2, subject3, subject4, subject5);
                                        break:
                                case 2:
                                        StudentOperations.displayGrades();
                                        break;
                                case 3:
                                        System.out.println("Exiting...");
                                        break:
                                default:
                                        System.out.println("Invalid choice. Please try again.");
                \} while (choice != 3);
                scanner.close();
DatabaseConnection.java:
import java.sql.Connection;
import java.sql.DriverManager;
import java.sql.SQLException;
public class DatabaseConnection {
       public static Connection connect() {
                try {
                       // Load MySQL JDBC driver
                       // Replace the path below with the actual path of your .jar file
                       String jdbcDriverPath = "C:\\Users\\archa\\Downloads\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-9.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1.0\\mysql-connector-j-0.1\\mysql-connector-j-0.1\\mysql-connector-j-0.1
```

System.setProperty("jdbc.drivers", jdbcDriverPath);

// Database URL
String url = "jdbc:mysql://localhost:3306/student_grading"; // Adjust if necessary
String user = "root"; // Username (default for XAMPP)
String password = ""; // Password (leave blank for XAMPP)

// Establish connection
Connection connection = DriverManager.getConnection(url, user, password);

9.1.0\mysql-connector-j-9.1.0.jar";

return connection;

// Add the driver to the classpath dynamically

```
} catch (SQLException e) {
       System.out.println("Database connection failed: " + e.getMessage());
       e.printStackTrace(); // Print detailed stack trace
       return null:
    }
  }
}
FrontPage.java:
import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
public class FrontPage extends JFrame {
  public FrontPage() {
    // Set up JFrame
    setTitle("Student Grading System - Front Page");
    setSize(500, 400);
    setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    setLayout(new BorderLayout());
    // Add logo
    JLabel logoLabel = new JLabel();
    ImageIcon logoIcon = new ImageIcon("logo.png"); // Ensure logo.png is in the same folder
    logoLabel.setIcon(logoIcon);
    logoLabel.setHorizontalAlignment(SwingConstants.CENTER);
    add(logoLabel, BorderLayout.NORTH);
    // Panel for buttons
    JPanel buttonPanel = new JPanel();
    buttonPanel.setLayout(new GridLayout(2, 1, 10, 10));
    // Button to open Grading System UI
    JButton openGradingSystemButton = new JButton("Open Grading System");
    openGradingSystemButton.addActionListener(new ActionListener() {
       @Override
       public void actionPerformed(ActionEvent e) {
         new StudentGradingUI(); // Opens the grading UI
         dispose(); // Close front page
    });
    buttonPanel.add(openGradingSystemButton);
    // Button to display all grades
    JButton displayGradesButton = new JButton("Display All Grades");
    displayGradesButton.addActionListener(new ActionListener() {
       @Override
       public void actionPerformed(ActionEvent e) {
         new DisplayGradesUI(); // Opens the display grades UI
         dispose(); // Close front page
```

```
}
    });
    buttonPanel.add(displayGradesButton);
    add(buttonPanel, BorderLayout.CENTER);
    setVisible(true);
  }
  public static void main(String[] args) {
    new FrontPage();
  }
}
StudentGradingUI.java:
import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
public class StudentGradingUI extends JFrame { // Ensure class name matches file name
  private JTextField nameField, subject1Field, subject2Field, subject3Field, subject4Field, subject5Field;
  public StudentGradingUI() {
    // Setting up the JFrame
    setTitle("Student Grading System");
    setSize(500, 600):
    setDefaultCloseOperation(JFrame.DISPOSE ON CLOSE);
    setLayout(new BorderLayout());
    // Creating the input panel
    JPanel inputPanel = new JPanel(new GridLayout(8, 2, 10, 10));
    inputPanel.add(new JLabel("Student Name:"));
    nameField = new JTextField();
    inputPanel.add(nameField);
    inputPanel.add(new JLabel("Subject 1 Grade:"));
    subject1Field = new JTextField();
    inputPanel.add(subject1Field);
    inputPanel.add(new JLabel("Subject 2 Grade:"));
    subject2Field = new JTextField();
    inputPanel.add(subject2Field);
    inputPanel.add(new JLabel("Subject 3 Grade:"));
    subject3Field = new JTextField();
    inputPanel.add(subject3Field);
    inputPanel.add(new JLabel("Subject 4 Grade:"));
    subject4Field = new JTextField();
    inputPanel.add(subject4Field);
```

```
inputPanel.add(new JLabel("Subject 5 Grade:"));
  subject5Field = new JTextField();
  inputPanel.add(subject5Field);
  // Add button
  JButton addButton = new JButton("Add Student and Grades");
  addButton.addActionListener(new AddButtonListener());
  inputPanel.add(addButton);
  // Display Grades button
  JButton displayButton = new JButton("Display Grades");
  displayButton.addActionListener(e -> {
    new DisplayGradesUI(); // Opens the DisplayGradesUI
    dispose(); // Closes the StudentGradingUI window
  inputPanel.add(displayButton);
  // Back button to return to FrontPage
  JButton backButton = new JButton("Back");
  backButton.addActionListener(e -> {
    new FrontPage(); // Opens the FrontPage
    dispose(); // Closes the StudentGradingUI window
  inputPanel.add(backButton);
  add(inputPanel, BorderLayout.NORTH);
  setVisible(true);
private class AddButtonListener implements ActionListener {
  public void actionPerformed(ActionEvent e) {
    String name = nameField.getText();
    float subject1, subject2, subject3, subject4, subject5;
    try {
       subject1 = Float.parseFloat(subject1Field.getText());
       subject2 = Float.parseFloat(subject2Field.getText());
       subject3 = Float.parseFloat(subject3Field.getText());
       subject4 = Float.parseFloat(subject4Field.getText());
       subject5 = Float.parseFloat(subject5Field.getText());
       // Adding student to the database
       StudentOperations.addStudent(name, subject1, subject2, subject3, subject4, subject5);
       JOptionPane.showMessageDialog(null, "Student and grades added successfully!");
       // Clear input fields
       nameField.setText("");
       subject1Field.setText("");
       subject2Field.setText("");
       subject3Field.setText("");
       subject4Field.setText("");
```

}

```
subject5Field.setText("");
       } catch (NumberFormatException ex) {
         JOptionPane.showMessageDialog(null, "Please enter valid numbers for grades.");
    }
  }
}
DisplayGradesUI.java:
import javax.swing.*;
import java.awt.*;
import java.sql.Connection;
import java.sql.PreparedStatement;
import java.sql.ResultSet;
import java.sql.SQLException;
import javax.swing.table.DefaultTableModel;
public class DisplayGradesUI extends JFrame {
  public DisplayGradesUI() {
    setTitle("All Student Grades");
    setSize(600, 400);
    setDefaultCloseOperation(JFrame.DISPOSE ON CLOSE);
    // Panel for displaying grades
    JTable table = new JTable();
    JScrollPane scrollPane = new JScrollPane(table);
    add(scrollPane, BorderLayout.CENTER);
    // Add a back button at the bottom
    JButton backButton = new JButton("Back");
    add(backButton, BorderLayout.SOUTH);
    // Action listener for back button to go to front page
    backButton.addActionListener(e -> {
       dispose(); // Close the current window
       SwingUtilities.invokeLater(() -> new FrontPage()); // Open the front page on the EDT
    });
    // Retrieve and display data in the table
    displayAllGrades(table);
    setVisible(true);
  }
  private void displayAllGrades(JTable table) {
    // Define column names for the table
    String[] columnNames = {"ID", "Name", "Subject1", "Subject2", "Subject3", "Subject4", "Subject5",
"Grade" };
```

```
// Create a model to hold the data
  DefaultTableModel model = new DefaultTableModel(columnNames, 0);
  table.setModel(model);
  try (Connection connection = DatabaseConnection.connect()) {
     String sql = "SELECT * FROM students";
    PreparedStatement statement = connection.prepareStatement(sql);
    ResultSet resultSet = statement.executeQuery();
    // Loop through the result set and add rows to the table model
     while (resultSet.next()) {
       int id = resultSet.getInt("id");
       String name = resultSet.getString("name");
       float subject1 = resultSet.getFloat("subject1");
       float subject2 = resultSet.getFloat("subject2");
       float subject3 = resultSet.getFloat("subject3");
       float subject4 = resultSet.getFloat("subject4");
       float subject5 = resultSet.getFloat("subject5");
       String grade = resultSet.getString("grade");
       // Add a row to the table
       model.addRow(new Object[]{id, name, subject1, subject2, subject3, subject4, subject5, grade});
  } catch (SQLException e) {
    e.printStackTrace();
    JOptionPane.showMessageDialog(null, "Error displaying grades.");
public static void main(String[] args) {
  SwingUtilities.invokeLater(() -> new DisplayGradesUI()); // Start the DisplayGradesUI
}
```

Compile each file:

}

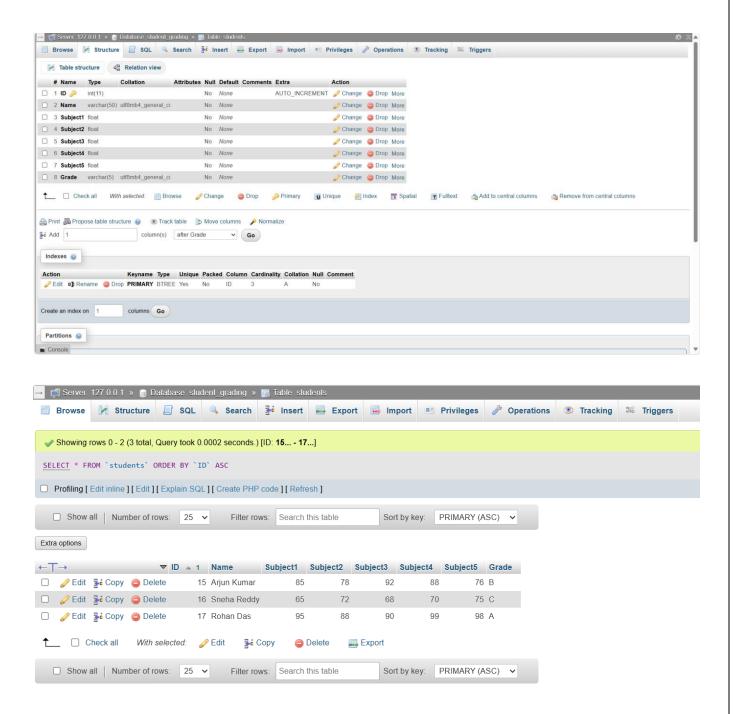
```
javac DatabaseConnection.java
javac StudentOperations.java
javac StudentGradingSystem.java
javac FrontPage.java
javac StudentGradingUI.java
javac DisplayGradesUI.java
javac -cp .;"C:\javamini\mysql-connector-j-9.1.0.jar" *.java
```

Run the main program:

java -cp .; "C:\javamini\mysql-connector-j-9.1.0.jar" FrontPage

V. RESULT AND DISCUSSION

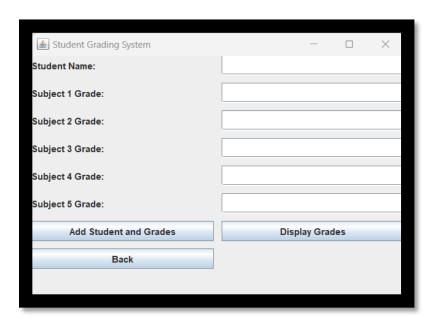
DATABASE

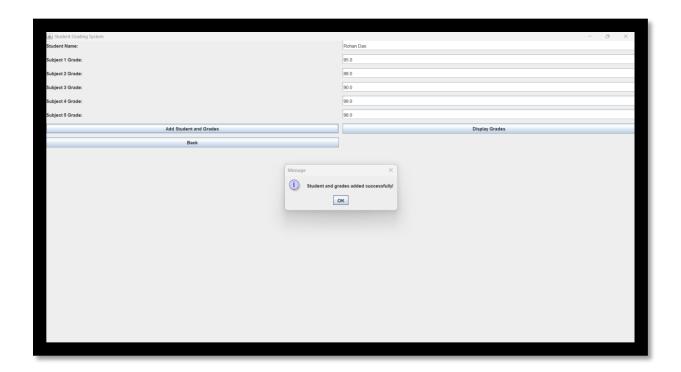


HOME PAGE

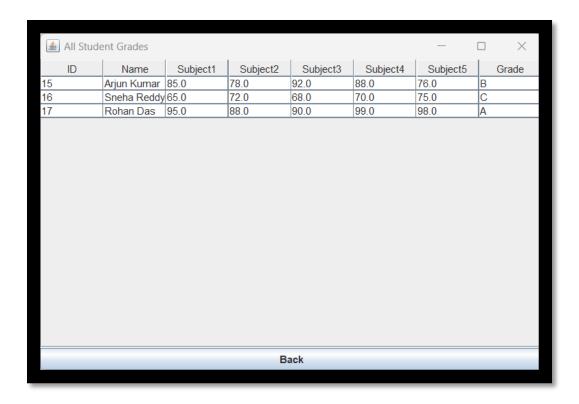


GRADING PAGE





DISPLAY PAGE



RESULTS

1. User Features:

- **Login System:** Implemented a basic login system for students and teachers to access their respective functionalities. Upon login, users are directed to their respective dashboards based on their role.
- **Student Dashboard:** Students can view their grades for each subject and the final grade assigned to them, improving transparency in the evaluation process.
- Teacher Dashboard: Teachers can add new student records by entering the student's name and subject
 marks. Teachers can also view and update the grades for students dynamically.

2. Functionalities:

- **Grade Calculation:** Teachers can input marks for subjects (Subject1 to Subject5), and the system calculates the final grade for students based on predefined grading criteria.
- Add/Update Student Records: Teachers can add new students or update the existing records, including
 their subject marks and grades.
- **Database Management:** All student records, including marks and grades, are stored and retrieved from a MySQL database for persistent data management.

3. Database Interaction:

- **Student Records:** The MySQL database table (students) is used to store student data, including name, marks for five subjects, and their grade.
- Dynamic Updates: Whenever teachers update a student's marks or add new students, the database is
 dynamically updated to reflect the changes.
- Error Handling: The system handles potential errors, such as duplicate entries, invalid marks, or missing data fields, by displaying error messages.

4. User Interface (UI):

- **Simple and Intuitive Design:** A clean and minimalistic design has been implemented, making it easy for users to navigate the system.
- **Interactive Frontend:** Developed using Java with intuitive input fields and buttons for entering and managing student data.
- Custom Branding: A logo has been added to the front page to enhance the visual appeal of the system.

5. Performance:

• **Real-Time Feedback:** Actions such as adding new records, updating marks, and calculating grades are performed instantly, with immediate feedback to the user.

6. Security Considerations:

- 2 **Error Validation:** Input validation ensures only valid data is entered, such as restricting marks to numerical values and avoiding empty fields.
- **Basic User Authentication:** A login system is in place, though password encryption has not been implemented in this version.
- 4 **Data Integrity:** Proper constraints and checks in the database prevent duplicate entries and ensure consistent data management.

7. Next Steps for Improvement:

- 5 **Password Security:** Implement password hashing using Java libraries (e.g., BCrypt) to enhance login security.
- 6 **Role-Based Permissions:** Add distinct permissions for teachers and students to restrict unauthorized access to sensitive functionalities.
- 7 **Enhanced Validation:** Introduce more robust validation for input fields, such as dynamic checks for valid mark ranges (e.g., 0-100).
- 8 **UI Enhancements:** Improve the graphical interface by integrating advanced Java GUI frameworks like JavaFX for better responsiveness and design.
- 9 **Reports Generation:** Add a feature to generate downloadable grade reports for students.
- 10 **Session Management:** Implement session-based login management to improve the user experience and security.

Conclusion:

The **Student Grading System** successfully implements a functional backend and frontend for managing student grades. Key features include dynamic grade calculation, user authentication, and seamless database interaction. The project delivers a user-friendly interface and real-time data updates but can be enhanced further by incorporating advanced security measures, improved validation, and report generation features.

DISCUSSION

1. User Experience:

Strengths:

- Intuitive Interface: The "Student Grading System" offers a simple and user-friendly interface. The layout is clear, with well-organized input fields and functionality accessible with minimal technical knowledge.
- Seamless Grade Management: The system provides an efficient way for teachers to input marks, calculate grades, and view results. Students can easily log in to view their grades, which enhances transparency and user satisfaction.
- **Dynamic Updates:** Real-time grade calculation ensures instant feedback for teachers and immediate updates for students upon changes in marks or grade entries.

Areas for Improvement:

- Enhanced Interactivity: Adding features like drop-down menus for subject selection or auto-complete suggestions for student names could improve user experience and reduce errors during data entry.
- UI Aesthetics: Although the interface is functional, enhancements such as a more modern design, use of icons, and better color schemes would make the application visually appealing.
- Mobile Compatibility: Optimizing the system for mobile devices would provide better accessibility for teachers and students who prefer using smartphones or tablets.

2. Database Integration:

Strengths:

- Efficient Data Handling: The MySQL database ensures smooth storage and retrieval of student records, including names, marks for five subjects, and grades.
- Dynamic Data Interaction: Teachers can add or update student records, and the changes are instantly reflected in the database. The backend ensures consistent and reliable data management.
- **Real-Time Operations:** The system allows real-time grade calculations and immediate updates in the database, providing a dynamic user experience.

Areas for Improvement:

- Advanced Data Validation: The current system could benefit from stricter data validation to prevent invalid entries (e.g., restricting marks to a valid range of 0-100).
- Optimized Queries: As the dataset grows, implementing indexing or optimized queries can enhance performance, especially for operations involving large datasets.

 Data Relationships: Introducing a relational database design with separate tables for students, subjects, and grades could improve scalability and make the system more modular.

3. Security Considerations:

Strengths:

- Role-Based Access: The system separates access for students and teachers, ensuring that users only interact with the data relevant to their role.
- **Error Handling:** Basic validation prevents invalid inputs, and error messages inform users about issues like missing data fields.

Areas for Improvement:

- Password Security: Currently, passwords are stored in plain text. Implementing
 encryption (e.g., bcrypt) for storing passwords would significantly improve security.
- **Secure Communication:** Adding SSL/TLS encryption for communication between the application and the database would ensure data confidentiality.
- Two-Factor Authentication: For an added layer of security, integrating two-factor authentication during login would protect against unauthorized access.
- Audit Logs: Introducing logging mechanisms for user actions (e.g., grade updates, record additions) could improve security and provide a record of system activities.

4. Performance:

Strengths:

- Smooth Functionality: The system performs well under standard use cases, with quick database interactions and real-time feedback for user actions.
- Minimal Latency: The application operates efficiently with the current dataset, providing instant responses for queries and updates.

Areas for Improvement:

- Scalability: As the system grows to accommodate more students and teachers, optimizations such as caching frequently accessed data and batch processing could improve performance.
- Stress Testing: Conducting tests to simulate high usage scenarios (e.g., multiple simultaneous logins or grade updates) would help identify bottlenecks and ensure system reliability under heavy loads.
- Performance Monitoring: Integrating tools to monitor database query performance and application response times can help in proactively addressing potential issues.

5. Future Enhancements:

User Experience:

- Add features like a student search bar, personalized dashboards, and improved navigation options for teachers to manage multiple students more effectively.
- Provide downloadable grade reports in PDF format for students and teachers.
- Mobile responsiveness to make the system accessible across devices.

Admin Efficiency:

- Extend the teacher dashboard to include advanced analytics, such as average scores for a class, grade distributions, and student performance trends.
- Introduce an administrator role to oversee all student records and system operations, enhancing manageability.

Security:

- Implement advanced user authentication methods, including two-factor authentication and session management, to ensure secure logins.
- Use database encryption to protect sensitive data such as user credentials and student records.
- Regular security audits and vulnerability testing to ensure compliance with data protection standards.

Scalability:

- Implement database normalization to ensure a modular design that can handle larger datasets effectively.
- Introduce cloud-based database solutions for better performance and reliability.

Conclusion:

The "Student Grading System" is a robust application that addresses core requirements, including grade calculation, record management, and role-based access. The system is efficient and user-friendly but could benefit from enhancements in security, scalability, and UI design. By addressing these areas and incorporating additional features, the application can evolve into a comprehensive grading and student management solution suitable for larger educational institutions.

VI. CONCLUSION

The development of the "Student Grading System" has successfully demonstrated core functionalities that streamline the management of student records and teacher interactions within an educational environment. This project lays a strong foundation by addressing essential features like student grading, secure login, and seamless data handling, catering effectively to both teachers and students.

From a **user perspective**, the application provides a well-organized and straightforward experience. The login system functions reliably, enabling role-based access for students and teachers. Students can easily access their grade records, while teachers are equipped with tools to input and calculate grades efficiently. The intuitive interface ensures ease of use for users with varying levels of technical expertise.

The system's **grading management functionality** is a standout feature, promoting accuracy, transparency, and efficiency. Teachers can calculate grades in real-time, and students receive instant updates on their results, fostering trust and clarity. The process is streamlined, eliminating manual errors and ensuring organized record-keeping.

From an **administrative standpoint**, the program demonstrates effective management of user accounts and grade records. The ability for teachers to add and manage student data simplifies administrative workflows. The integration of MySQL ensures efficient data storage and retrieval, making the system dynamic and responsive. While the application includes basic **security measures**, such as role-based access, it highlights areas for enhancement, including password encryption and two-factor authentication (2FA). Future iterations can focus on these critical upgrades to bolster data protection and system integrity.

Overall, the project successfully achieves its primary objectives of delivering a functional, user-friendly, and reliable grading system. While the foundation is strong, the application has significant potential for growth. By incorporating advanced security features, enhancing the user interface, and optimizing the system for scalability, the platform can evolve into a comprehensive, robust solution for managing academic processes in schools. This iterative improvement approach will ensure the system's relevance, effectiveness, and adaptability to diverse educational environments.

VII. REFERENCES

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