



**RAJALAKSHMI  
ENGINEERING COLLEGE**

An AUTONOMOUS Institution  
Affiliated to ANNA UNIVERSITY, Chennai

**DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND DATA**

**SCIENCE LAB MANUAL**

**CS23431 – OPERATING SYSTEMS**

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**RAJALAKSHMI ENGINEERING COLLEGE**

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**Ex No: 1a**  
**Date: 21/1/25**

## INSTALLATION AND CONFIGURATION OF LINUX

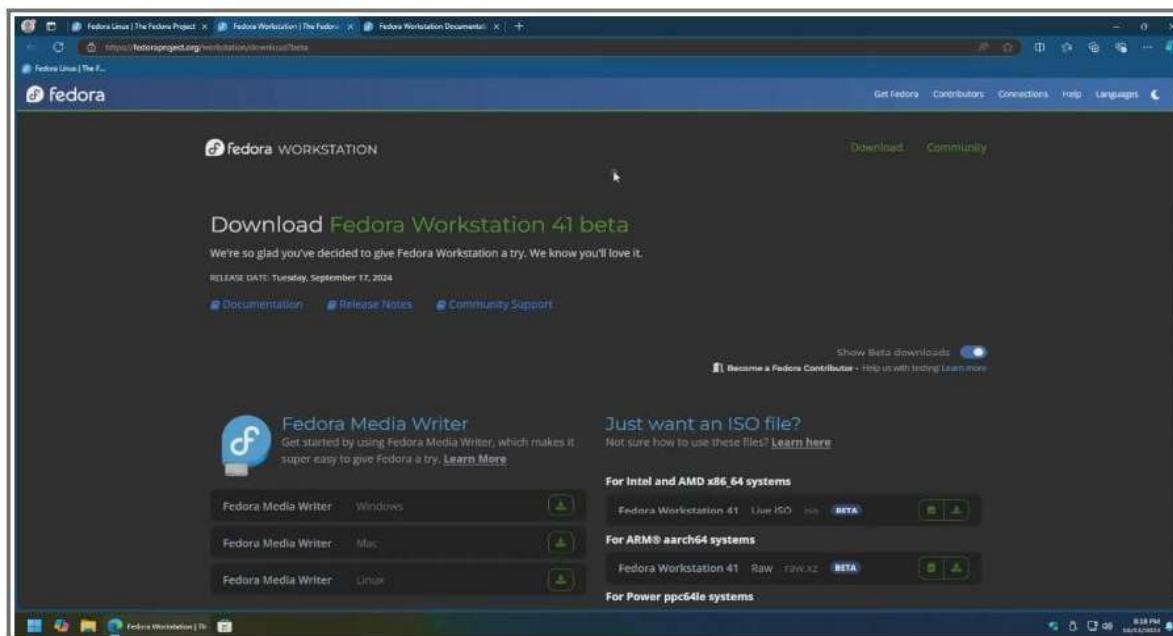
### AIM:

To install and configure Linux operating system in a Virtual Machine.

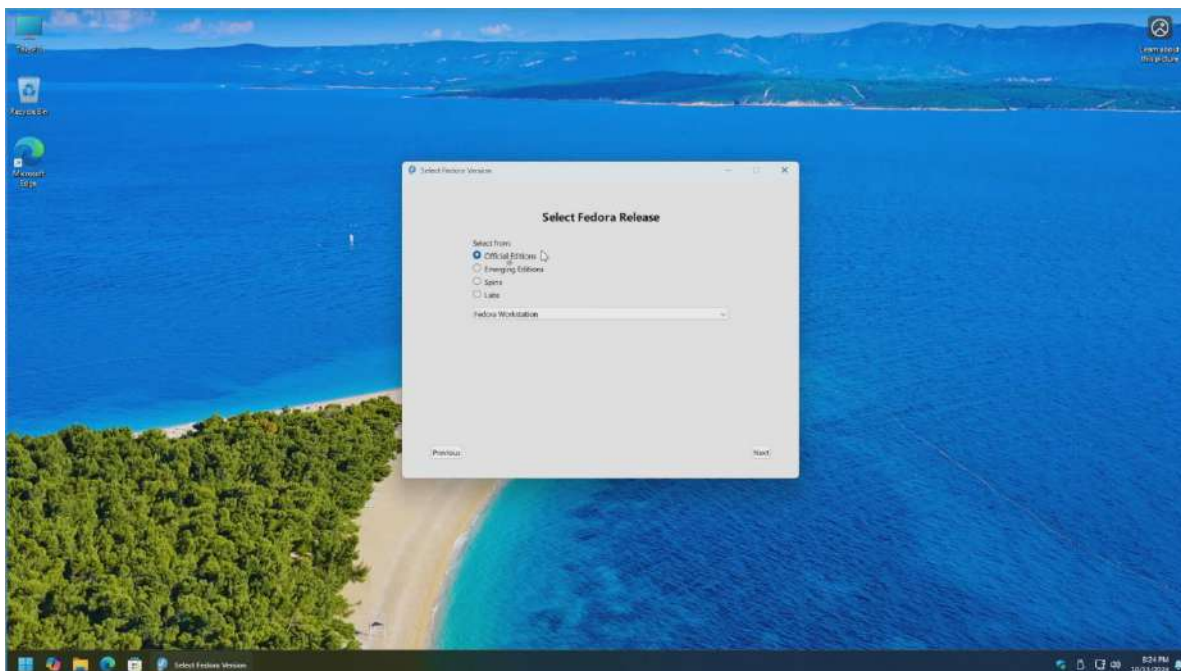
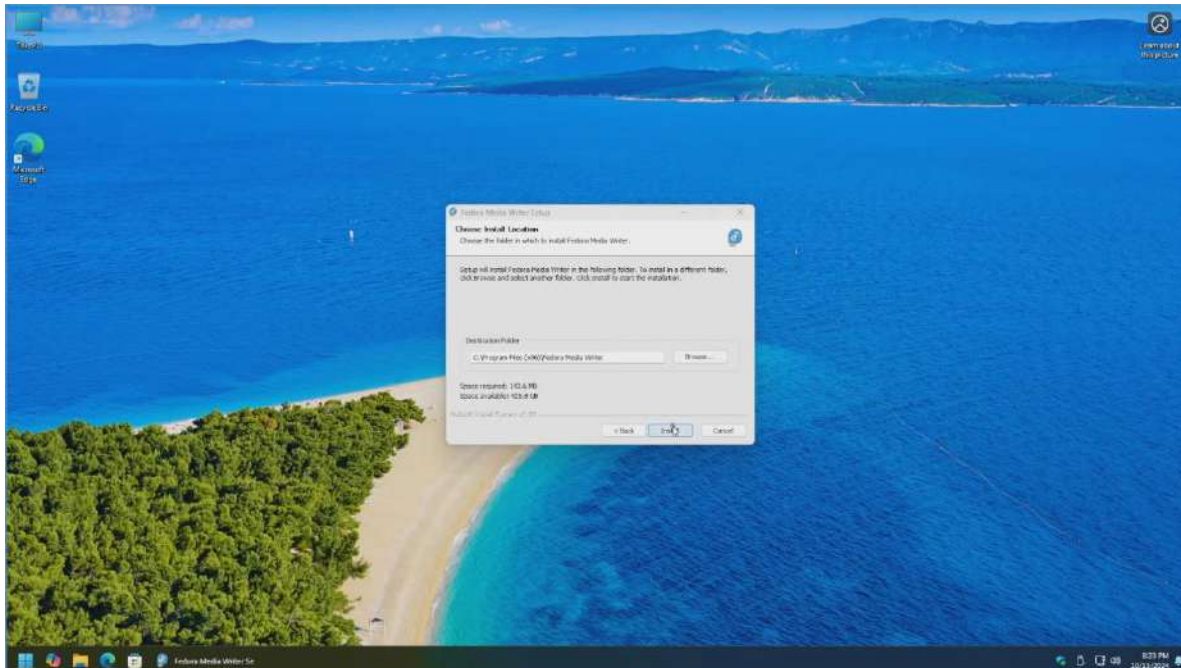
### INSTALLATION/CONFIGURATION STEPS:

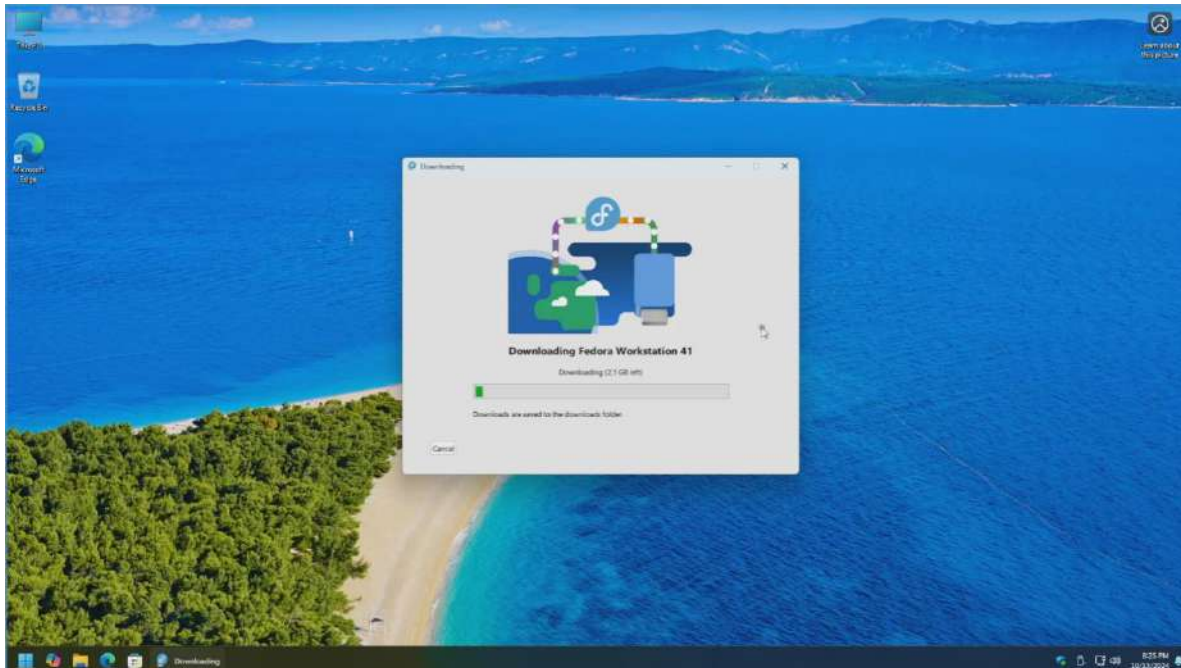
1. Install the required packages for virtualization  
`dnf install xen virt-manager qemu libvirt`
2. Configure xend to start up on boot  
`systemctl enable virt-manager. service`
3. Reboot the machine  
Reboot
4. Create a Virtual machine by first running virt-manager  
virt-manager &
5. Click on File and then click to connect to localhost
6. In the base menu, right-click on the localhost (QEMU) to create a new VM
7. Select Linux ISO image
8. Choose puppy-linux.iso then the kernel version
9. Select CPU and RAM limits
10. Create default disk image to 8 GB
11. Click finish to create the new VM with PuppyLinux.

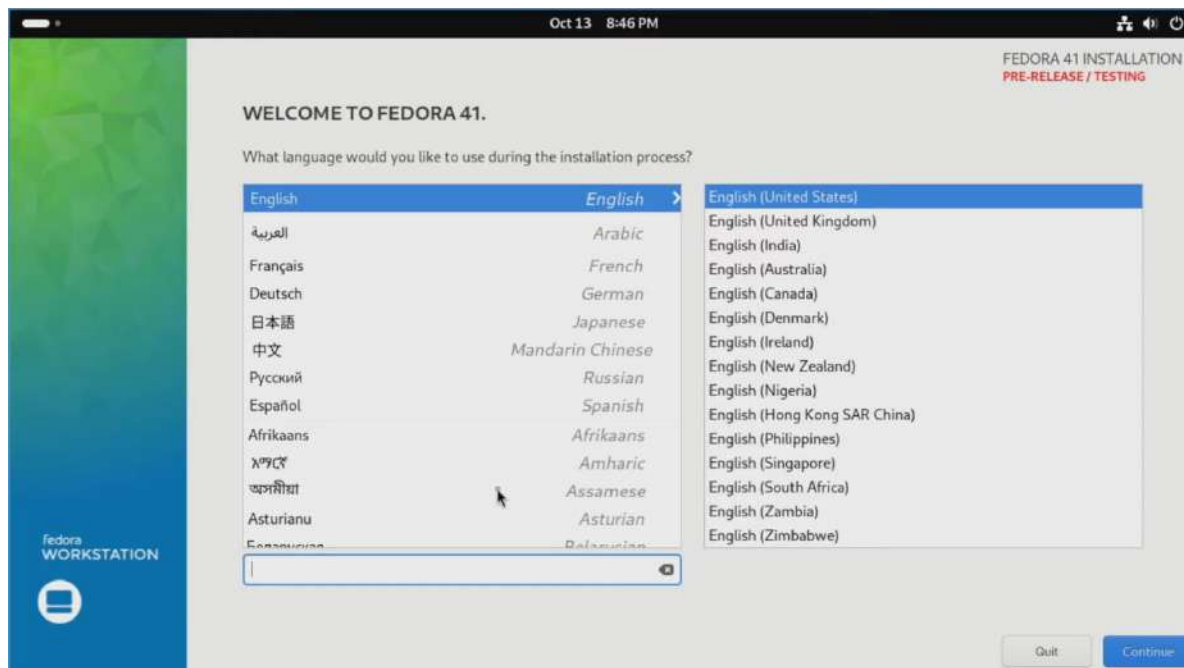
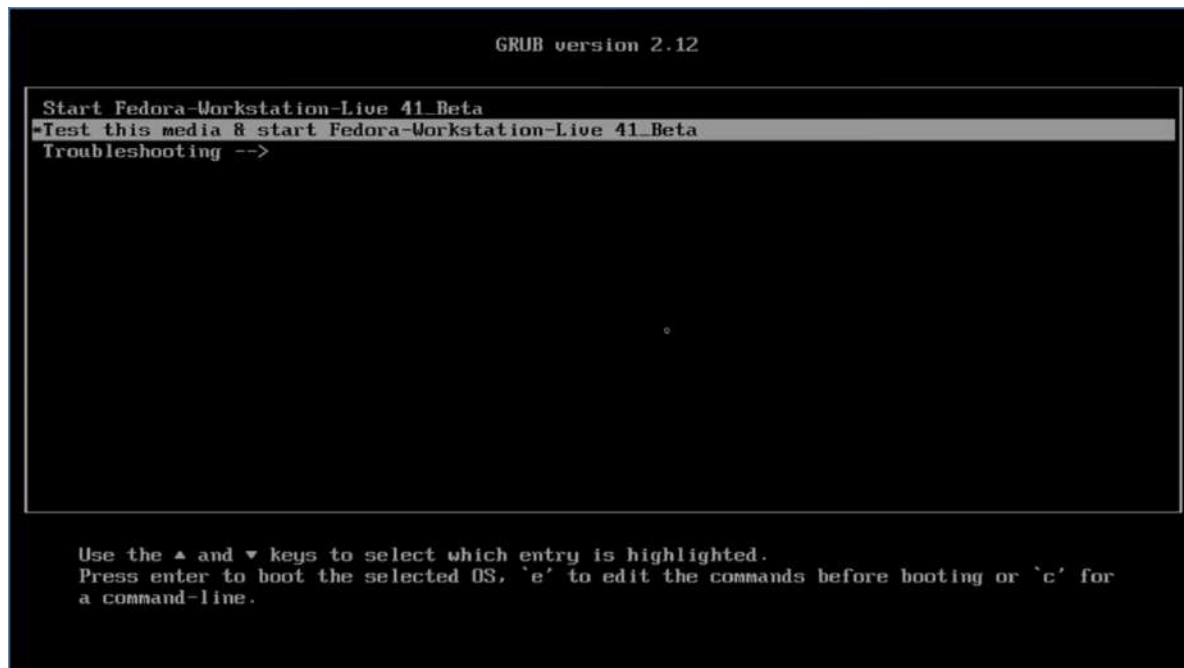
### OUTPUT:

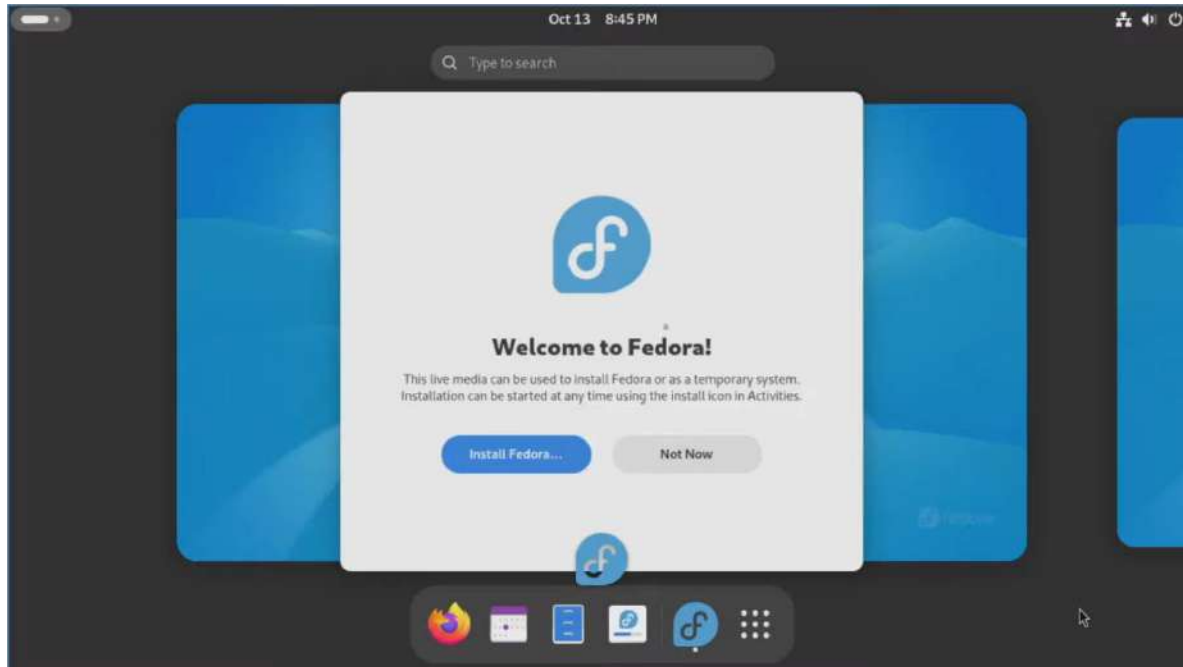


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**RESULT:**

The Linux OS is Installed and Configured.

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**Ex No: 1b**  
**Date: 21/1/2025**

## **BASIC LINUX COMMANDS**

### **1.1 GENERAL PURPOSE COMMANDS**

#### **1. The 'date' command:**

The date command displays the current date with day of week, month, day, time (24 hours clock) and the year.

**SYNTAX:** \$ date

The date command can also be used with following format.

Format	Purpose	Example
+ %m	To display only month	\$ date + %m
+ %h	To display month name	\$ date + %h
+ %d	To display day of month	\$ date + %d
+ %y	To display last two digits of the year	\$ date + %y
+ %H	To display Hours	\$ date + %H
+ %M	To display Minutes	\$ date + %M
+ %S	To display Seconds	\$ date + %S

#### **2. The echo' command:**

The echo command is used to print the message on the screen.

**SYNTAX:** \$ echo

**EXAMPLE:** \$ echo "God is Great"

#### **3. The 'cal' command:**

The cal command displays the specified month or year calendar.

**SYNTAX:** \$ cal [month] [year]

**EXAMPLE:** \$ cal Jan 2012

#### **4. The 'bc' command:**

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Unix offers an online calculator and can be invoked by the command bc.

SYNTAX: \$ bc

EXAMPLE: bc -l

16/4

5/2

#### 5. The 'who' command

The who command is used to display the data about all the users who are currently logged into the system.

SYNTAX: \$ who

#### 6. The 'who am i' command

The who am i command displays data about login details of the user.

SYNTAX: \$ who am i

#### 7. The 'id' command

The id command displays the numerical value corresponding to your login.

SYNTAX: \$ id

#### 8. The 'tty' command

The tty (teletype) command is used to know the terminal name that we are using.

SYNTAX: \$ tty

#### 9. The 'clear' command

The clear command is used to clear the screen of your terminal.

SYNTAX: \$ clear

#### 10. The 'man' command

The man command gives you complete access to the Unix commands.

SYNTAX: \$ man [command]

#### 11. The 'ps' command

The ps command is used to the process currently alive in the machine with the 'ps' (process status) command, which displays information about process that are alive when you run the command. 'ps;' produces a snapshot of machine activity.

SYNTAX: \$ ps

EXAMPLE: \$ ps

\$ ps -e

\$ps -aux

#### 12. The 'uname' command

The uname command is used to display relevant details about the operating system on the standard output.

-m -> Displays the machine id (i.e., name of the system hardware)

-n -> Displays the name of the network node. (host name)

-r -> Displays the release number of the operating system.

-s -> Displays the name of the operating system (i.e., system name)

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-v -> Displays the version of the operating system.  
-a -> Displays the details of all the above five options.  
SYNTAX: \$ uname [option]  
EXAMPLE: \$ uname -a

## 1.2 DIRECTORY COMMANDS

### 1. The 'pwd' command:

The pwd (print working directory) command displays the current working directory. SYNTAX: \$ pwd

### 2. The 'mkdir' command:

The mkdir is used to create an empty directory in a disk.

SYNTAX: \$ mkdir dirname

EXAMPLE: \$ mkdir receee

### 3. The 'rmdir' command:

The rmdir is used to remove a directory from the disk. Before removing a directory, the directory must be empty (no files and directories).

SYNTAX: \$ rmdir dirname

EXAMPLE: \$ rmdir receee

### 4. The 'cd' command:

The cd command is used to move from one directory to another.

SYNTAX: \$ cd dirname

EXAMPLE: \$ cd receee

### 5. The 'ls' command:

The ls command displays the list of files in the current working directory.

SYNTAX: \$ ls

EXAMPLE: \$ ls

\$ ls -l

\$ ls -a

## 1.3 FILE HANDLING COMMANDS

### 1. The 'cat' command:

The cat command is used to create a file.

SYNTAX: \$ cat > filename

EXAMPLE: \$ cat > rec

### 2. The 'Display contents of a file' command:

The cat command is also used to view the contents of a specified file.

SYNTAX: \$ cat filename

### 3. The 'cp' command:

The cp command is used to copy the contents of one file to another and copies the file from one place to another.

SYNTAX: \$ cp oldfile newfile

EXAMPLE: \$ cp cse ece

#### 4. The 'rm' command:

The rm command is used to remove or erase an existing file

SYNTAX: \$ rm filename

EXAMPLE: \$ rm rec

\$ rm -f rec

Use option -fr to delete recursively the contents of the directory and its subdirectories.

#### 5. The 'mv' command:

The mv command is used to move a file from one place to another. It removes a specified file from its original location and places it in specified location.

SYNTAX: \$ mv oldfile newfile

EXAMPLE: \$ mv cse eee

#### 6. The 'file' command:

The file command is used to determine the type of file.

SYNTAX: \$ file filename

EXAMPLE: \$ file receee

#### 7. The 'wc' command:

The wc command is used to count the number of words, lines and characters in a file. SYNTAX: \$ wc filename

EXAMPLE: \$ wc receee

#### 8. The 'Directing output to a file' command:

The ls command lists the files on the terminal (screen). Using the redirection operator '>' we can send the output to file instead of showing it on the screen.

SYNTAX: \$ ls > filename

EXAMPLE: \$ ls > cseeee

#### 9. The 'pipes' command:

The Unix allows us to connect two commands together using these pipes. A pipe (|) is a mechanism by which the output of one command can be channeled into the input of another command. SYNTAX: \$

command1 | command2

EXAMPLE: \$ who | wc -l

#### 10. The 'tee' command:

While using pipes, we have not seen any output from a command that gets piped into another command. To save the output, which is produced in the middle of a pipe, the tee command is very useful. SYNTAX: \$

command | tee filename

EXAMPLE: \$ who | tee sample | wc -l

#### 11. The 'Metacharacters of unix' command:

Metacharacters are special characters that are at higher and abstract level compared to most of other characters in Unix. The shell understands and interprets these metacharacters in a special way. \* - Specifies number of characters

?- Specifies a single character

[ ]- used to match a whole set of file names at a command line.

! – Used to Specify Not

EXAMPLE:

\$ ls r\*\* - Displays all the files whose name begins with 'r'

\$ ls ?kkk - Displays the files which are having 'kkk', from the second characters irrespective of the first character.

\$ ls [a-m] – Lists the files whose names begins alphabets from 'a' to 'm'

\$ ls [!a-m] – Lists all files other than files whose names begins alphabets from 'a' to 'm'

#### 12. The 'File permissions' command:

File permission is the way of controlling the accessibility of file for each of three users namely Users, Groups and Others.

There are three types of file permissions are available, they are

r-read

w-write

x-execute

The permissions for each file can be divided into three parts of three bits each.

First three bits	Owner of the file
Next three bits	Group to which the owner of the file belongs
Last three bits	Others

EXAMPLE: \$ ls college

-rwxr-xr-- 1 Lak std 1525 jan10 12:10 college

Where,

-rwx The file is readable, writable and executable by the owner of the file.

Lak Specifies Owner of the file.

r-x Indicates the absence of the write permission by the Group owner of the file. Std Is the Group Owner of the file.

r-- Indicates read permissions for others.

#### 13. The 'chmod' command:

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The chmod command is used to set the read, write and execute permissions for all categories of users for file.

SYNTAX: \$ chmod category operation permission file

Category	Operation	permission
u-users	+ assign	r-read
g-group	-Remove	w-write
o-others	= assign absolutely	x-execute
a-all		

EXAMPLE:

\$ chmod u -wx college

Removes write & execute permission for users for 'college' file.

\$ chmod u +rw, g+rw college

Assigns read & write permission for users and groups for 'college' file.

\$ chmod g=wx college

Assigns absolute permission for groups of all read, write and execute permissions for 'college' file.

14. The 'Octal Notations' command:

The file permissions can be changed using octal notations also. The octal notations for file permission are

Read permission	4
Write permission	2

EXAMPLE:

\$ chmod 761 college

Execute permission	1
--------------------	---

Assigns all permission to the owner, read and write permissions to the group and only executable permission to the others for 'college' file.

1.4 GROUPING COMMANDS

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### 1. The 'semicolon' command:

The semicolon(;) command is used to separate multiple commands at the command line. SYNTAX: \$ command1;command2;command3.....;commandn

EXAMPLE: \$ who;date

### 2. The '&&' operator:

The '&&' operator signifies the logical AND operation in between two or more valid Unix commands.It means that only if the first command is successfully executed, then the next command will be executed.

SYNTAX: \$ command1 && command2 && command3.....&&commandn EXAMPLE: \$ who && date.

### 3. The '||' operator:

The '||' operator signifies the logical OR operation in between two or more valid Unix commands.It means, that only if the first command will happen to be unsuccessful, it will continue to execute next commands.

SYNTAX: \$ command1 || command2 || command3.....||commandn

EXAMPLE: \$ who || date

## 1.5 FILTERS

### 1. The head filter

It displays the first ten lines of a file.

SYNTAX: \$ head filename

EXAMPLE: \$ head college Display the top ten lines.

\$ head -5 college Display the top five lines.

### 2. The tail filter

It displays ten lines of a file from the end of the file.

SYNTAX: \$ tail filename

EXAMPLE: \$ tail college Display the last ten lines.

\$tail -5 college Display the last five lines.

### 3. The more filter:

The pg command shows the file page by page.

SYNTAX: \$ ls -l | more

### 4. The 'grep' command:

This command is used to search for a particular pattern from a file or from the standard input and display those lines on the standard output. "Grep" stands for "global search for regular expression."

SYNTAX: \$ grep [pattern] [file\_name]

EXAMPLE: \$ cat> student

Arun cse

Ram ece

Kani cse

\$ grep "cse" student

Arun cse

Kani cse

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#### 5. The 'sort' command:

The sort command is used to sort the contents of a file. The sort command reports only to the screen, the actual file remains unchanged.

SYNTAX: \$ sort filename

EXAMPLE: \$ sort college

OPTIONS:

Command	Purpose
Sort -r college	Sorts and displays the file contents in reverse order
Sort -c college	Check if the file is sorted
Sort -n college	Sorts numerically
Sort -m college	Sorts numerically in reverse order

Sort -u college	Remove duplicate records
Sort -l college	Skip the column with +1 (one) option.Sorts according to second column

#### 6. The 'nl' command:

The nl filter adds lines numbers to a file and it displays the file and not provides access to edit but simply displays the contents on the screen.

SYNTAX: \$ nl filename

EXAMPLE: \$ nl college

#### 7. The 'cut' command:

We can select specified fields from a line of text using cut command.

SYNTAX: \$ cut -c filename

EXAMPLE: \$ cut -c college

OPTION:

-c – Option cut on the specified character position from each line.

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## 1.5 OTHER ESSENTIAL COMMANDS

### 1. free

Display amount of free and used physical and swapped memory system. synopsis- free [options]

#### example

```
[root@localhost ~]# free -t
```

```
total used free shared buff/cache available Mem: 4044380 605464 2045080 148820 1393836 3226708 Swap:
2621436 0 2621436
```

```
Total: 6665816 605464 4666516
```

### 2. top

It provides a dynamic real-time view of processes in the system.

synopsis- top [options]

#### example

```
[root@localhost ~]# top
```

```
top - 08:07:28 up 24 min, 2 users, load average: 0.01, 0.06, 0.23
```

```
Tasks: 211 total, 1 running, 210 sleeping, 0 stopped, 0 zombie
```

```
%Cpu(s): 0.8 us, 0.3 sy, 0.0 ni, 98.9 id, 0.0 wa, 0.0 hi, 0.0 si, 0.0 st
```

```
KiB Mem : 4044380 total, 2052960 free, 600452 used, 1390968 buff/cache KiB Swap: 2621436 total,
```

```
2621436 free, 0 used. 3234820 avail Mem PID USER PR NI VIRT RES SHR S %CPU %MEM TIME+
```

```
COMMAND
```

```
1105 root 20 0 175008 75700 51264 S 1.7 1.9 0:20.46 Xorg 2529 root 20 0 80444 32640 24796 S 1.0 0.8
0:02.47 gnome-term
```

### 3. ps

It reports the snapshot of current processes

synopsis- ps [options]

#### example

```
[root@localhost ~]# ps -e
```

```
PID TTY TIME CMD
```

```
1 ? 00:00:03 systemd
```

```
2 ? 00:00:00 kthreadd
```

```
3 ? 00:00:00 ksoftirqd/0
```

### 4. vmstat

It reports virtual memory statistics

synopsis- vmstat [options]

#### example

```
[root@localhost ~]# vmstat
```

```
procs -----memory----- ---swap-- ----io---- -system-- -----cpu--- -- r b swpd free buff cache si so bi bo
in cs us sy id wa st 0 0 0 1879368 1604 1487116 0 0 64 7 72 140 1 0 97 1 0
```

### 5. df

It displays the amount of disk space available in file-system.

```
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```

Synopsis- df [options]

example

```
[root@localhost ~]# df
```

Filesystem 1K-blocks Used Available Use% Mounted on

```
devtmpfs 2010800 0 2010800 0% /dev tmpfs 2022188 148 2022040 1% /dev/shm tmpfs 2022188 1404 2020784 1% /run /dev/sda6 487652 168276 289680 37% /boot
```

## 6. ping

It is used to verify that a device can communicate with another on network. PING stands for Packet Internet Groper.

synopsis- ping [options]

```
[root@localhost ~]# ping 172.16.4.1
```

PING 172.16.4.1 (172.16.4.1) 56(84) bytes of data.

64 bytes from 172.16.4.1: icmp\_seq=1 ttl=64 time=0.328 ms

64 bytes from 172.16.4.1: icmp\_seq=2 ttl=64 time=0.228 ms

64 bytes from 172.16.4.1: icmp\_seq=3 ttl=64 time=0.264 ms 64 bytes from 172.16.4.1: icmp\_seq=4 ttl=64 time=0.312 ms

--- 172.16.4.1 ping statistics ---

4 packets transmitted, 4 received, 0% packet loss, time 3000ms rtt min/avg/max/mdev =

0.228/0.283/0.328/0.039 ms

## 7. ifconfig

It is used to configure network interface.

synopsis- ifconfig [options]

example

```
root@localhost ~]# ifconfig
```

```
enp2s0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500 inet 172.16.6.102 netmask 255.255.252.0 broadcast 172.16.7.255 inet6 fe80::4a0f:cfff:fe6d:6057 prefixlen 64 scopeid 0x20<link>
```

```
ether 48:0f:cf:6d:60:57 txqueuelen 1000 (Ethernet)
```

```
RX packets 23216 bytes 2483338 (2.3 MiB)
```

```
RX errors 0 dropped 5 overruns 0 frame 0
```

```
TX packets 1077 bytes 107740 (105.2 KiB)
```

```
TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0 8.
```

traceroute

It tracks the route the packet takes to reach the destination. synopsis- traceroute [options]

example

```
[root@localhost ~]# traceroute www.rajalakshmi.org
```

```
traceroute to www.rajalakshmi.org (220.227.30.51), 30 hops max, 60 byte packets 1 gateway (172.16.4.1) 0.299 ms 0.297 ms 0.327 ms 2
```

```
220.225.219.38 (220.225.219.38) 6.185 ms 6.203 ms 6.189 ms
```

## OUTPUT:

```
[student@localhost ~]$ date +%m
01
[student@localhost ~]$ date +%h
20
[student@localhost ~]$ date +%d
25
[student@localhost ~]$ date +%y
25
[student@localhost ~]$ date +%M
00
[student@localhost ~]$ date +%M
21
[student@localhost ~]$ date +%S
26
[student@localhost ~]$ echo "Hello World"
Hello World
[student@localhost ~]$ echo "Hi"
Hi
[student@localhost ~]$ bc
bc 1.06.95
Copyright 1991-1994, 1997, 1998, 2000, 2004, 2006 Free Software Foundation, Inc.
This is free software with ABSOLUTELY NO WARRANTY.
For details type 'warranty'.
15*25
375
224*965
505600
quit
[student@localhost ~]$ who
student pts/0      2025-01-25 08:12 (i0)
student pts/1      2025-01-25 09:20 (i0)
[student@localhost ~]$ who am i
student pts/1      2025-01-25 09:20 (i0)
[student@localhost ~]$ id
uid=1000(student) gid=1000(student) groups=1000(student) context=unconfined_u:unconfined_r:unconfined_t:s0-s0:c0.c1023
[student@localhost ~]$ tty
/dev/pts/1
[student@localhost ~]$ man
What manual page do you want?
[student@localhost ~]$ ps
  PID TTY          TIME CMD
 2125 pts/1    00:00:00 bash
2161 pts/1    00:00:00 ps
```

```
[student@localhost ~]$ ps
  PID TTY          TIME CMD
 2125 pts/1    00:00:00 bash
2161 pts/1    00:00:00 ps
[student@localhost ~]$ ps -e
  PID TTY          TIME CMD
   1 ?        00:00:01 systemd
   2 ?        00:00:00 kthreadd
   4 ?        00:00:00 kworker/0:0H
   6 ?        00:00:00 mm_percpu_wq
   7 ?        00:00:00 ksoftirqd/0
   8 ?        00:00:00 rcu_sched
   9 ?        00:00:00 rcu_bh
  10 ?       00:00:00 migration/0
  11 ?       00:00:00 watchdog/0
  12 ?       00:00:00 cpuhp/0
  13 ?       00:00:00 cpuhp/1
  14 ?       00:00:00 watchdog/1
  15 ?       00:00:00 migration/1
  16 ?       00:00:00 ksoftirqd/1
  18 ?       00:00:00 kworker/1:0H
  19 ?       00:00:00 cpuhp/2
  20 ?       00:00:00 watchdog/2
  21 ?       00:00:00 migration/2
  22 ?       00:00:00 ksoftirqd/2
  24 ?       00:00:00 kworker/2:0H
  25 ?       00:00:00 cpuhp/3
  26 ?       00:00:00 watchdog/3
  27 ?       00:00:00 migration/3
  28 ?       00:00:00 ksoftirqd/3
  30 ?       00:00:00 kworker/3:0H
  31 ?       00:00:00 kdevfsd
  32 ?       00:00:00 netns
  34 ?       00:00:01 kworker/2:1
  35 ?       00:00:00 oom_reaper
  36 ?       00:00:00 writeback
  37 ?       00:00:00 kcompactd0
  38 ?       00:00:00 ksm
  39 ?       00:00:00 crypto
  40 ?       00:00:00 kintegrityd
  41 ?       00:00:00 bioset
  42 ?       00:00:00 khlockd
  44 ?       00:00:01 kworker/0:1
  45 ?       00:00:00 kworker/0:2H
```

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```

44 ? 00:00:01 kworker/0:1
45 ? 00:00:00 ata_sff
46 ? 00:00:00 md
47 ? 00:00:00 devfreq_wq
48 ? 00:00:00 watchdogd
49 ? 00:00:00 kauditd
50 ? 00:00:00 kswapd0
51 ? 00:00:00 bioset
52 ? 00:00:00 bioset
53 ? 00:00:00 kthrotld
100 ? 00:00:00 acpi_thermal_pm
104 ? 00:00:00 scsi_oh_0
102 ? 00:00:00 scsi_tmf_0
103 ? 00:00:00 scsi_oh_1
104 ? 00:00:00 scsi_tmf_1
105 ? 00:00:00 scsi_oh_2
106 ? 00:00:00 scsi_tmf_2
107 ? 00:00:00 scsi_oh_3
108 ? 00:00:00 scsi_tmf_3
109 ? 00:00:00 scsi_oh_4
110 ? 00:00:00 scsi_tmf_4
115 ? 00:00:00 dm_bufio_cache
116 ? 00:00:00 ipv6_addrconf
150 ? 00:00:00 bioset
151 ? 00:00:00 bioset
209 ? 00:00:01 kworker/1:2
355 ? 00:00:00 kworker/0:1H
357 ? 00:00:00 kworker/1:1H
363 ? 00:00:00 kworker/3:1H
366 ? 00:00:00 i915/signal:0
367 ? 00:00:00 i915/signal:1
368 ? 00:00:00 i915/signal:2
369 ? 00:00:00 i915/signal:3
371 ? 00:00:00 kworker/2:1H
428 ? 00:00:00 kdeflush
429 ? 00:00:00 bioset
441 ? 00:00:00 kdeflush
442 ? 00:00:00 bioset
459 ? 00:00:00 jbd2/md0-0-8
460 ? 00:00:00 ext4-rsv-conver
544 ? 00:00:00 systemd-journal
573 ? 00:00:00 systemd-udev
612 ? 00:00:00 irq/32-mei_me
652 ? 00:00:00 jbd2/sda6-8

```

```

460 ? 00:00:00 ext4-rsv-conver
544 ? 00:00:00 systemd-journal
573 ? 00:00:00 systemd-udev
612 ? 00:00:00 irq/32-mei_me
652 ? 00:00:00 jbd2/sda6-8
653 ? 00:00:00 ext4-rsv-conver
656 ? 00:00:00 kdeflush
658 ? 00:00:00 bioset
668 ? 00:00:00 jbd2/md2-0-8
669 ? 00:00:00 ext4-rsv-conver
692 ? 00:00:00 rpciod
693 ? 00:00:00 xpciod
695 ? 00:00:00 auditd
714 ? 00:00:00 alsactl
715 ? 00:00:00 ecolog
716 ? 00:00:00 PodmanManager
718 ? 00:00:00 sssd
719 ? 00:03:15 avahi-daemon
720 ? 00:00:00 irqbalance
721 ? 00:00:00 dbus-daemon
723 ? 00:00:00 avahi-daemon
727 ? 00:00:00 gaspsroxy
735 ? 00:00:00 rsyslogd
736 ? 00:00:00 smartd
738 ? 00:00:00 firewalld
743 ? 00:00:00 rtkit-daemon
748 ? 00:00:00 abrt-d
753 ? 00:00:00 chronyd
764 ? 00:00:00 sssd_be
768 ? 00:00:00 abrt-dump-journ
769 ? 00:00:00 abrt-dump-journ
770 ? 00:00:00 abrt-dump-journ
771 ? 00:00:00 sssd_nss
772 ? 00:00:00 accounts-daemon
773 ? 00:00:00 systemd-logind
788 ? 00:00:00 networkmanager
789 ? 00:00:00 polkitd
820 ? 00:00:00 crond
821 ? 00:00:00 atd
823 ? 00:00:00 sddm
864 tty1 00:00:13 Xorg
1013 ? 00:00:01 udisksd
1019 ? 00:00:00 upowerd
1060 ? 00:00:00 sd-bus

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1011 ? 00:00:01 udiskd
1019 ? 00:00:00 upowerd
1058 ? 00:00:00 sddm-helper
1062 ? 00:00:00 system
1064 ? 00:00:00 (sd-pam)
1075 ? 00:00:00 kwinletds
1078 ? 00:00:00 startkde
1097 ? 00:00:00 dbus-daemon
1102 ? 00:00:00 ssh-agent
1143 ? 00:00:00 start_kdeinit
1144 ? 00:00:00 kdeinit5
1145 ? 00:00:00 klauncher
1148 ? 00:00:01 kded5
1161 ? 00:00:00 kaccess
1166 ? 00:00:00 kwayland
1171 ? 00:00:00 dconf-service
1173 ? 00:00:00 ksmserver
1178 ? 00:00:00 xglobalaccels
1181 ? 00:00:00 mission-control
1185 ? 00:00:00 colord
1191 ? 00:00:13 kwin_x11
1205 ? 00:00:00 kscreen_backend
1210 ? 00:00:00 baloo_file
1212 ? 00:00:00 kdeconnectd
1214 ? 00:00:01 krunner
1216 ? 00:00:15 plasmashell
1217 ? 00:00:00 polkit-kde-auth
1218 ? 00:00:00 embeddedsniproxy
1269 ? 00:00:01 kworker/3:0
1279 ? 00:00:00 pulseaudio
1296 ? 00:00:00 abrt-applet
1298 ? 00:00:00 korgac
1299 ? 00:00:00 org_kde_powerde
1328 ? 00:00:00 kactivitymanage
1371 ? 00:00:00 at-spi-bus-lau
1381 ? 00:00:00 dbus-daemon
1386 ? 00:00:00 at-spi2-registr
1446 ? 00:00:00 abrt-dbus
1457 ? 00:00:00 akonadi_control
1458 ? 00:00:00 akonadi-server
1459 ? 00:00:02 sysqld
1499 ? 00:00:00 akonadi_akonote
1500 ? 00:00:00 akonadi_archive

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1499 ? 00:00:00 akonadi_akonote
1500 ? 00:00:00 akonadi_archive
1501 ? 00:00:00 akonadi_birtida
1502 ? 00:00:00 akonadi_contact
1503 ? 00:00:00 akonadi_follow
1504 ? 00:00:00 akonadi_ical_re
1507 ? 00:00:00 akonadi_indexin
1510 ? 00:00:00 akonadi_maildir
1529 ? 00:00:00 akonadi_maildis
1530 ? 00:00:00 akonadi_mailfil
1531 ? 00:00:00 akonadi_migrati
1532 ? 00:00:00 akonadi_newmail
1533 ? 00:00:00 akonadi_sendiat
1604 ? 00:00:00 kuiserver5
1605 ? 00:00:00 cupsd
1607 ? 00:00:00 packagekitd
1838 ? 00:00:00 kworker/3:1
1865 ? 00:00:00 kworker/2:2
1939 ? 00:00:00 kworker/u6:0
1942 ? 00:00:00 kworker/u6:3
1952 ? 00:00:00 kworker/0:2
1960 ? 00:00:00 kworker/u6:1
2004 ? 00:00:11 amavik
2008 ? 00:00:00 kdeinit5
2010 ? 00:00:00 klauncher
2012 ? 00:00:00 kded5
2014 ? 00:00:00 gas_server
2057 ? 00:00:00 knotify4
2067 ? 00:00:00 kio_http_cache_
2114 ? 00:00:00 kworker/1:0
2121 ? 00:00:00 konsole
2125 pts/1 00:00:00 bash
2158 ? 00:00:00 kworker/1:1
2162 pts/1 00:00:00 ps

[student@localhost ~]$ ps -aux
USER      PID %CPU %MEM    VSZ   RSS TTY      STAT START   TIME COMMAND
root         1  0.0  0.1 32260 10376 ?        Ss   00:01   0:01 /usr/lib/systemd/systemd --switched-root --system --deserialize 24
root         2  0.0  0.0      0  0 ?        S    00:01   0:00 [kthreadd]
root         4  0.0  0.0      0  0 ?        S<   00:01   0:00 [kworker/0:0H]
root         6  0.0  0.0      0  0 ?        S<   00:01   0:00 [mm_percpu_wq]
root         7  0.0  0.0      0  0 ?        S    00:01   0:00 [ksoftirqd/0]
root         8  0.0  0.0      0  0 ?        S    00:01   0:00 [rcu_sched]
root         9  0.0  0.0      0  0 ?        S    00:01   0:00 [rcu_bh]

```

USER	PID	PCPU	MEM	VSIZE	RSS	TTY	STAT	START	TIME	COMMAND
root	1	0.0	0.1	32260	10370	?	S	00:01	0:01	/usr/lib/systemd/systemd --switched-root --system --deserialize 20
root	2	0.0	0.0	0	0	?	S	00:01	0:00	[kthreadd]
root	4	0.0	0.0	0	0	?	S	00:01	0:00	[kworker/0:0H]
root	6	0.0	0.0	0	0	?	S	00:01	0:00	[m_percpu_wq]
root	7	0.0	0.0	0	0	?	S	00:01	0:00	[ksoftirqd/0]
root	8	0.0	0.0	0	0	?	S	00:01	0:00	[rcu_sched]
root	9	0.0	0.0	0	0	?	S	00:01	0:00	[rcu_bh]
root	10	0.0	0.0	0	0	?	S	00:01	0:00	[migration/0]
root	11	0.0	0.0	0	0	?	S	00:01	0:00	[watchdog/0]
root	12	0.0	0.0	0	0	?	S	00:01	0:00	[cpuhp/0]
root	13	0.0	0.0	0	0	?	S	00:01	0:00	[cpuhp/1]
root	14	0.0	0.0	0	0	?	S	00:01	0:00	[watchdog/1]
root	15	0.0	0.0	0	0	?	S	00:01	0:00	[migration/1]
root	16	0.0	0.0	0	0	?	S	00:01	0:00	[ksoftirqd/1]
root	18	0.0	0.0	0	0	?	S	00:01	0:00	[kworker/1:0H]
root	19	0.0	0.0	0	0	?	S	00:01	0:00	[cpuhp/2]
root	20	0.0	0.0	0	0	?	S	00:01	0:00	[watchdog/2]
root	21	0.0	0.0	0	0	?	S	00:01	0:00	[migration/2]
root	22	0.0	0.0	0	0	?	S	00:01	0:00	[ksoftirqd/2]
root	24	0.0	0.0	0	0	?	S	00:01	0:00	[kworker/2:0H]
root	25	0.0	0.0	0	0	?	S	00:01	0:00	[cpuhp/3]
root	26	0.0	0.0	0	0	?	S	00:01	0:00	[watchdog/3]
root	27	0.0	0.0	0	0	?	S	00:01	0:00	[migration/3]
root	28	0.0	0.0	0	0	?	S	00:01	0:00	[ksoftirqd/3]
root	30	0.0	0.0	0	0	?	S	00:01	0:00	[kworker/3:0H]
root	31	0.0	0.0	0	0	?	S	00:01	0:00	[kworker/3]
root	32	0.0	0.0	0	0	?	S	00:01	0:00	[netns]
root	34	0.0	0.0	0	0	?	S	00:01	0:01	[kworker/2:1]
root	35	0.0	0.0	0	0	?	S	00:01	0:00	[oom_reaper]
root	36	0.0	0.0	0	0	?	S	00:01	0:00	[writeback]
root	37	0.0	0.0	0	0	?	S	00:01	0:00	[kcompactd0]
root	38	0.0	0.0	0	0	?	S	00:01	0:00	[kmem]
root	39	0.0	0.0	0	0	?	S	00:01	0:00	[crypto]
root	40	0.0	0.0	0	0	?	S	00:01	0:00	[kintegrityd]
root	41	0.0	0.0	0	0	?	S	00:01	0:00	[bioset]
root	42	0.0	0.0	0	0	?	S	00:01	0:00	[kblockd]
root	44	0.0	0.0	0	0	?	S	00:01	0:01	[kworker/0:1]
root	45	0.0	0.0	0	0	?	S	00:01	0:00	[ata_sff]
root	46	0.0	0.0	0	0	?	S	00:01	0:00	[md]
root	47	0.0	0.0	0	0	?	S	00:01	0:00	[divfreq_wq]
root	48	0.0	0.0	0	0	?	S	00:01	0:00	[watchdogd]
root	50	0.0	0.0	0	0	?	S	00:01	0:00	[kauditd]
root	63	0.0	0.0	0	0	?	S	00:01	0:00	[kworker/0]

root	50	0.0	0.0	0	0	?	S	00:01	0:00	[kauditd]
root	51	0.0	0.0	0	0	?	S	00:01	0:00	[swapd0]
root	52	0.0	0.0	0	0	?	S	00:01	0:00	[bioset]
root	90	0.0	0.0	0	0	?	S	00:01	0:00	[kthrotld]
root	100	0.0	0.0	0	0	?	S	00:01	0:00	[acpi_thermal_pm]
root	101	0.0	0.0	0	0	?	S	00:01	0:00	[scsi_eh_0]
root	102	0.0	0.0	0	0	?	S	00:01	0:00	[scsi_tmf_0]
root	103	0.0	0.0	0	0	?	S	00:01	0:00	[scsi_eh_1]
root	104	0.0	0.0	0	0	?	S	00:01	0:00	[scsi_tmf_1]
root	105	0.0	0.0	0	0	?	S	00:01	0:00	[scsi_eh_2]
root	106	0.0	0.0	0	0	?	S	00:01	0:00	[scsi_tmf_2]
root	107	0.0	0.0	0	0	?	S	00:01	0:00	[scsi_eh_3]
root	108	0.0	0.0	0	0	?	S	00:01	0:00	[scsi_tmf_3]
root	109	0.0	0.0	0	0	?	S	00:01	0:00	[scsi_eh_4]
root	110	0.0	0.0	0	0	?	S	00:01	0:00	[scsi_tmf_4]
root	115	0.0	0.0	0	0	?	S	00:01	0:00	[dm_bufio_cache]
root	116	0.0	0.0	0	0	?	S	00:01	0:00	[ipvs_addrconf]
root	150	0.0	0.0	0	0	?	S	00:01	0:00	[bioset]
root	151	0.0	0.0	0	0	?	S	00:01	0:00	[bioset]
root	209	0.0	0.0	0	0	?	S	00:01	0:01	[kworker/1:2]
root	355	0.0	0.0	0	0	?	S	00:01	0:00	[kworker/0:1H]
root	357	0.0	0.0	0	0	?	S	00:01	0:00	[kworker/1:1H]
root	363	0.0	0.0	0	0	?	S	00:01	0:00	[kworker/3:1H]
root	366	0.0	0.0	0	0	?	S	00:01	0:00	[i915/signal0]
root	367	0.0	0.0	0	0	?	S	00:01	0:00	[i915/signal1]
root	368	0.0	0.0	0	0	?	S	00:01	0:00	[i915/signal2]
root	369	0.0	0.0	0	0	?	S	00:01	0:00	[i915/signal4]
root	391	0.0	0.0	0	0	?	S	00:01	0:00	[kworker/2:1H]
root	428	0.0	0.0	0	0	?	S	00:01	0:00	[kcmflush]
root	429	0.0	0.0	0	0	?	S	00:01	0:00	[bioset]
root	441	0.0	0.0	0	0	?	S	00:01	0:00	[kcmflush]
root	442	0.0	0.0	0	0	?	S	00:01	0:00	[bioset]
root	459	0.0	0.0	0	0	?	S	00:01	0:00	[jbd2/dm-0-8]
root	460	0.0	0.0	0	0	?	S	00:01	0:00	[ext4-rsv-conver]
root	544	0.0	0.1	42756	9240	?	S	00:01	0:00	/usr/lib/systemd/systemd-journald
root	573	0.0	0.0	23956	8020	?	S	00:01	0:00	/usr/lib/systemd/systemd-udev
root	612	0.0	0.0	0	0	?	S	00:01	0:00	[irq/32-mei_me]
root	652	0.0	0.0	0	0	?	S	00:01	0:00	[jbd2/sda6-8]
root	653	0.0	0.0	0	0	?	S	00:01	0:00	[ext4-rsv-conver]
root	656	0.0	0.0	0	0	?	S	00:01	0:00	[kcmflush]
root	658	0.0	0.0	0	0	?	S	00:01	0:00	[bioset]
root	660	0.0	0.0	0	0	?	S	00:01	0:00	[jbd2/dm-2-8]
root	660	0.0	0.0	0	0	?	S	00:01	0:00	[ext4-rsv-conver]

```

root 693 0.0 0.0 0 0 ? 5c 00:01 0:00 [srtiod]
root 695 0.0 0.0 202188 1900 ? 5csl 00:01 0:00 /sbin/auditd
root 716 0.0 0.0 4112 1384 ? 5ms 00:01 0:00 /usr/sbin/alsactl -s -n 10 -c -F ALSA_CONFIG_PATH=/etc/alsa/alsactl.conf --initfile=/lib/alsa/init/00main rdemo
root 715 0.0 0.0 11100 2080 ? 5s 00:01 0:00 /usr/sbin/mclog -i ignoredev --daemon --foreground
root 716 0.0 0.1 50048 8392 ? 5sl 00:01 0:00 /usr/sbin/xdm
root 718 0.0 0.1 50048 8392 ? 5s 00:01 0:00 /usr/sbin/sssd -i f
root 719 3.0 0.0 14632 7480 ? 5s 00:01 3:15 avahi-daemon: running [Linux-2.local]
root 720 0.0 0.0 14192 1384 ? 5sl 00:01 0:00 /usr/sbin/irqbalance --foreground
dbus 721 0.0 0.0 60312 5520 ? 5sl 00:01 0:00 /usr/bin/dbus-daemon --system --address=systemd: --nofork --nopidfile --systemd-activation --syslog-only
avahi 723 0.0 0.0 31204 276 ? 5 00:01 0:00 avahi-daemon: chroot helper
root 727 0.0 0.0 48856 3352 ? 5sl 00:01 0:00 /usr/sbin/gssproxy -D
root 735 0.0 0.0 66048 5000 ? 5sl 00:01 0:00 /usr/sbin/rsyslogd -n
root 736 0.0 0.0 5072 388 ? 5c 00:01 0:00 /usr/sbin/nrtid -n q never
root 738 0.0 0.1 43212 76320 ? 5sl 00:01 0:00 /usr/bin/python3 -Es /usr/sbin/firewall --nofork --nopid
rtkit 743 0.0 0.0 24164 3300 ? 5ml 00:01 0:00 /usr/libexec/rtkit-daemon
root 748 0.0 0.1 63192 8468 ? 5sl 00:01 0:00 /usr/sbin/abrt-d -s
chrony 753 0.0 0.0 22396 3356 ? 5 00:01 0:00 /usr/sbin/chronyd
root 764 0.0 0.1 38936 9236 ? 5 00:01 0:00 /usr/libexec/sss/sss_dbe --domain implicit_files --uid 0 --gid 0 --debug-to-files
root 768 0.0 0.1 70268 9576 ? 5s 00:01 0:00 /usr/bin/abrt-dump-journal-cops -fxto
root 769 0.0 0.1 70274 8668 ? 5s 00:01 0:00 /usr/bin/abrt-dump-journal-xorg -fxto
root 770 0.0 0.1 70274 9412 ? 5s 00:01 0:00 /usr/bin/abrt-dump-journal-core -D -t -f -e
root 771 0.0 0.1 64304 32760 ? 5 00:01 0:00 /usr/libexec/sss/sss_ava --uid 0 --gid 0 --debug-to-files
root 772 0.0 0.1 66456 8540 ? 5sl 00:01 0:00 /usr/libexec/accounts-daemon
root 773 0.0 0.0 20680 8196 ? 5s 00:01 0:00 /usr/lib/systemd/systemd-logind
root 788 0.0 0.2 83628 17480 ? 5sl 00:01 0:00 /usr/sbin/networkmanager --no-daemon
root 789 0.0 0.1 63492 15388 ? 5sl 00:01 0:00 /usr/lib/polkit-1/polkitd --no-debug
root 820 0.0 0.0 14776 3380 ? 5s 00:01 0:00 /usr/sbin/cron -n
root 821 0.0 0.0 18104 2368 ? 5s 00:01 0:00 /usr/sbin/atd -f
root 823 0.0 0.1 73100 13760 ? 5sl 00:01 0:00 /usr/bin/sddm
root 884 0.2 0.6 103248 50960 tty1 5sl+ 00:01 0:13 /usr/libexec/Xorg -nolisten tcp -auth /var/run/sddm/{28a38881-c800-485f-a7f0-244d759185bf} -background none -nor
root 1013 0.0 0.1 68208 10052 ? 5sl 00:01 0:01 /usr/libexec/udisks2/udisksd
root 1019 0.0 0.0 66296 6272 ? 5sl 00:01 0:00 /usr/libexec/lupowerd
root 1058 0.0 0.1 63492 15388 ? 5sl 00:12 0:00 /usr/libexec/kfs/sdcm helper --socket /tmp/sdcm-auth856c3430-eeed-4e70-b091-3f0733d094d2 --id 1 --start /usr/bin/sta
student 1060 0.0 0.0 20164 7016 ? 5s 00:12 0:00 /usr/lib/systemd/systemd --user
student 1064 0.0 0.0 51804 2404 ? 5 00:12 0:00 (sd-pam)
student 1075 0.0 0.4 139196 33828 ? 5l 00:12 0:00 /usr/bin/kwalletd5 --pam-login 4 17
student 1078 0.0 0.0 5704 3092 ? 5 00:12 0:00 /bin/sh /usr/bin/startkde
student 1097 0.0 0.0 33988 5888 ? 5sl 00:12 0:00 /usr/bin/dbus-daemon --session --address=systemd: --nofork --nopidfile --systemd-activation --syslog-only
student 1102 0.0 0.0 10644 528 ? 5s 00:12 0:00 /usr/bin/ssh-agent /bin/sh -c exec -l /bin/bash -c "/usr/bin/startkde"
student 1143 0.0 0.0 4648 7016 ? 5 00:12 0:00 /usr/libexec/kfs/start_kdeinit --kded --kcm5init_startup
student 1144 0.0 0.1 64524 8232 ? 5s 00:12 0:00 kdeinit5: running...
student 1145 0.0 0.3 122868 32328 ? 5l 00:12 0:00 /usr/libexec/kfs/launcher --fd=9
student 1148 0.0 0.7 277396 58832 ? 5l 00:12 0:01 kded5 [kdeinit5]
student 1161 0.0 0.2 138344 33440 ? 5l 00:13 0:00 /usr/bin/krunner

student 1173 0.0 0.4 146560 38380 ? 5l 00:12 0:00 /usr/bin/krunner
student 1178 0.0 0.3 123464 31244 ? 5l 00:12 0:00 /usr/bin/kglobalaccel5
student 1183 0.0 0.1 50076 11780 ? 5l 00:12 0:00 /usr/libexec/mismission-control-5
student 1185 0.0 0.2 63216 11664 ? 5sl 00:12 0:00 /usr/libexec/colord
student 1191 0.3 0.9 316792 79436 ? 5l 00:12 0:13 kde_x11
student 1205 0.0 0.2 80824 17476 ? 5l 00:12 0:00 /usr/libexec/kfs/kscreen_backend_launcher
student 1210 0.0 0.2 112556 17704 ? 5ml 00:12 0:00 /usr/bin/haloo_file
student 1212 0.0 0.4 151940 40124 ? 5l 00:12 0:00 /usr/libexec/kdeconnectd
student 1214 0.0 0.1 138528 96486 ? 5l 00:12 0:01 /usr/bin/krunner
student 1216 0.2 2.5 1018152 219240 ? 5l 00:12 0:15 /usr/bin/plasmashell
student 1217 0.0 0.6 157796 35260 ? 5l 00:12 0:00 /usr/libexec/kfs/polkit-kde-authentication-agent-1
student 1218 0.0 0.3 129832 30440 ? 5l 00:12 0:00 /usr/bin/konnectd
root 1269 0.0 0.0 0 0 ? 5 00:12 0:01 [kworker/3:0]
student 1279 0.0 0.1 1404256 10852 ? 5cl 00:12 0:00 /usr/bin/pulseaudio --start --log-target=syslog
student 1296 0.0 0.2 78068 23864 ? 5l 00:12 0:00 /usr/bin/abrt-applet
student 1298 0.0 0.7 369124 65560 ? 5l 00:12 0:00 /usr/bin/korgac
student 1299 0.0 0.4 151800 35044 ? 5l 00:12 0:00 /usr/libexec/org.kde.powersdevil
student 1328 0.0 0.4 193268 35960 ? 5l 00:12 0:00 /usr/bin/kactivitymanagerd start-daemon
student 1371 0.0 0.0 68172 7100 ? 5sl 00:12 0:00 /usr/libexec/at-spi-bus-launcher
student 1381 0.0 0.0 33240 4660 ? 5l 00:12 0:00 /bin/dbus-daemon --config-file=/usr/share/defaults/at-spi2/accessibility.conf --nofork --print-address 3
student 1386 0.0 0.0 30076 6560 ? 5l 00:12 0:00 /usr/libexec/at-spi2-registryd --use-gnome-session
root 1446 0.0 0.0 55488 8116 ? 5l 00:12 0:00 /usr/sbin/abrt-dbus -t133
student 1452 0.0 0.1 130748 31828 ? 5l 00:12 0:00 /usr/bin/akonadi_control
student 1456 0.0 0.3 344108 28140 ? 5l 00:12 0:00 akonadiversion
student 1459 0.0 0.6 526092 55256 ? 5l 00:12 0:02 /usr/libexec/mysql - defaults-file=/home/student/.local/share/akonadi/mysql.conf --datadir=/home/student/.local
student 1494 0.0 0.4 155168 36240 ? 5l 00:12 0:00 /usr/bin/akonadi_akonotes_resource --identifier akonadi_akonotes_resource_0
student 1500 0.0 0.7 345544 64864 ? 5l 00:12 0:00 /usr/bin/akonadi_archivemail_agent --identifier akonadi_archivemail_agent
student 1501 0.0 0.4 150136 38844 ? 5l 00:12 0:00 /usr/bin/akonadi_birthdays_resource --identifier akonadi_birthdays_resource
student 1502 0.0 0.4 144012 36384 ? 5l 00:12 0:00 /usr/bin/akonadi_contacts_resource --identifier akonadi_contacts_resource_0
student 1503 0.0 0.4 160016 39780 ? 5l 00:12 0:00 /usr/bin/akonadi_followupreminder_agent --identifier akonadi_followupreminder_agent
student 1504 0.0 0.4 151472 30864 ? 5l 00:12 0:00 /usr/bin/akonadi_ical_resource --identifier akonadi_ical_resource_0
student 1507 0.0 0.4 154560 40440 ? 5ml 00:12 0:00 /usr/bin/akonadi_indexing_agent --identifier akonadi_indexing_agent
student 1510 0.0 0.4 155168 35732 ? 5l 00:12 0:00 /usr/bin/akonadi_maildir_resource --identifier akonadi_maildir_resource_0
student 1529 0.0 0.4 155640 37248 ? 5l 00:12 0:00 /usr/bin/akonadi_maildispatcher_agent --identifier akonadi_maildispatcher_agent
student 1530 0.0 0.8 351476 67084 ? 5l 00:12 0:00 /usr/bin/akonadi_mailfilter_agent --identifier akonadi_mailfilter_agent
student 1531 0.0 0.4 144576 36324 ? 5l 00:12 0:00 /usr/bin/akonadi_migration_agent --identifier akonadi_migration_agent
student 1532 0.0 0.7 317728 58360 ? 5l 00:12 0:00 /usr/bin/akonadi_newmailnotifier_agent --identifier akonadi_newmailnotifier_agent
student 1533 0.0 0.7 343160 63856 ? 5l 00:12 0:00 /usr/bin/akonadi_sendlater_agent --identifier akonadi_sendlater_agent
student 1601 0.0 0.3 130504 32776 ? 5l 00:12 0:00 /usr/bin/kuiserver5
root 1605 0.0 0.0 21532 7076 ? 5s 00:12 0:00 /usr/sbin/cupsd -l
root 1607 0.1 1.0 172724 88596 ? 5sl 00:12 0:06 /usr/libexec/packagekitd
root 1838 0.0 0.0 0 0 ? 5 00:49 0:00 [kworker/3:1]
root 1845 0.0 0.0 0 0 ? 5 00:50 0:00 [kworker/2:2]
root 1930 0.0 0.0 0 0 ? 5 00:00 0:00 [kworker/0:0]

```



```

root 1687 0.0 1.0 127724 8896 ? Ssl 08:12 0:06 /usr/libexec/packagekitd
root 1838 0.0 0.0 0 0 ? 5 08:49 0:00 [worker/3:1]
root 1845 0.0 0.0 0 0 ? 5 08:50 0:00 [worker/2:2]
root 1939 0.0 0.0 0 0 ? 5 09:09 0:00 [worker/u8:0]
root 1942 0.0 0.0 0 0 ? 5 09:10 0:00 [worker/u8:3]
root 1952 0.0 0.0 0 0 ? 5 09:11 0:00 [worker/0:2]
root 1960 0.0 0.0 0 0 ? 5 09:15 0:00 [worker/u8:1]
student 2006 3.6 2.3 1321396 193748 ? Sl 09:16 0:13 /usr/bin/amarok
student 2008 0.0 0.1 83180 15240 ? Ss 09:16 0:00 kdelintt: kdelintt Running...
student 2010 0.0 0.2 109112 19168 ? 5 09:16 0:00 kdelintt: krunner [Kdeintt] --fd-9
student 2012 0.0 0.3 188966 27292 ? Ss 09:16 0:00 kdelintt: kdsds [kdelintt]
student 2014 0.0 0.0 12508 2708 ? 5 09:16 0:00 /usr/libexec/gan_server
student 2057 0.0 0.5 436824 45872 ? Sl 09:17 0:00 /usr/bin/knottyf4
student 2087 0.0 0.2 88256 22272 ? 5 09:17 0:00 /usr/libexec/kde4/kio_http_cache_cleaner
root 2114 0.0 0.0 0 0 ? 5 09:17 0:00 [worker/1:0]
student 2121 0.3 0.6 123148 56672 ? Rl 09:20 0:00 /usr/bin/kansole
student 2125 0.0 0.0 14500 3996 pts/1 Ss 09:20 0:00 /bin/bash
root 2158 0.0 0.0 0 0 ? 5 09:22 0:00 [worker/1:1]
student 2163 0.0 0.0 16672 3616 pts/1 R+ 09:23 0:00 ps -aux

[student@localhost ~]$ uname -m
i686

[student@localhost ~]$ uname -n
localhost.localdomain

[student@localhost ~]$ uname -r
4.11.8-300.fc26.i686.PAE

[student@localhost ~]$ uname -s
linux

[student@localhost ~]$ uname -v
#1 SMP Thu Jun 29 20:38:21 UTC 2017

[student@localhost ~]$ uname -a
linux localhost.localdomain 4.11.8-300.fc26.i686.PAE #1 SMP Thu Jun 29 20:38:21 UTC 2017 i686 i686 i386 GNU/Linux

[student@localhost ~]$ pwd
/home/student

[student@localhost ~]$ ls
Desktop Documents Downloads filename.sh gowthan karthi79 'lab 2 05.txt' Music os.txt Pictures Public stu Templates Videos wx wxcollege

[student@localhost ~]$ mv os.txt karthi79
[student@localhost ~]$ cat karthi79
cat: karthi79: is a directory

[student@localhost ~]$ ls karthi79
os.txt

[student@localhost ~]$ cat os.txt
cat: os.txt: No such file or directory

[student@localhost ~]$ cd karthi79
[student@localhost ~]$ ls
os.txt

[student@localhost ~]$ cd os.txt
[student@localhost ~]$ cat os.txt

```

```
Linux localhost.localdomain 4.11.8-300.fc26.x86_64 PAE #1 SMP Thu Jun 29 20:30:21 UTC 2017 1686 1686 1386 GNU/Linux
[student@localhost ~]$ pwd
/home/student
[student@localhost ~]$ ls
lost+found  Downloads  filename.sh  gowtham  karthi79  'lab 2 05.txt'  Music  os.txt  Pictures  Public  stu  Templates  Videos  wx  wxcollege
[student@localhost ~]$ mv os.txt karthi79
[student@localhost ~]$ cat karthi79
cat: karthi79: is a directory
[student@localhost ~]$ ls karthi79
os.txt
[student@localhost ~]$ cat os.txt
cat: os.txt: No such file or directory
[student@localhost ~]$ cd karthi79
[student@localhost karthi79]$ cat os.txt
Hi hello, how are you?
Good Bye
[student@localhost karthi79]$ cd -
/home/student
[student@localhost ~]$ cat os.txt
cat: os.txt: No such file or directory
[student@localhost ~]$ cd karthi79
[student@localhost karthi79]$ wc os.txt
2 7 39 os.txt
[student@localhost karthi79]$ cd -
/home/student
[student@localhost ~]$ top gowtham
top: unknown option 'g'
Usage:
  top -hv | -bchioss -d secs -n max -u|u user -p pid(s) -o field -w [cols]
[student@localhost ~]$ head gowtham
r
e
c
c
o
1
1
l
R
e
[student@localhost ~]$ tail gowtham
e
t
t
```



```

0
1
1
0
6
0
[student@localhost ~]$ tail gowtham
e
t
h
a
o
d
a
l
a
n
[student@localhost ~]$ ping gowtham
ping: gowtham: Name or service not known
[student@localhost ~]$ cd karthi79
[student@localhost karthi79]$ ping os.txt
ping: os.txt: Name or service not known
[student@localhost karthi79]$ cd -
/home/student
[student@localhost ~]$ ifconfig
enp2s0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 172.16.0.29 netmask 255.255.252.0 broadcast 172.16.11.255
    inet6 fe80::354c:ba27:ebcc:5d62 prefixlen 64 scopeid 0x20<link>
    ether f8:bc:12:90:45:7e txqueuelen 1000 (Ethernet)
    RX packets 409135 bytes 342188533 (326.3 MiB)
    RX errors 0 dropped 109 overruns 0 frame 0
    TX packets 7802 bytes 474073 (462.9 KiB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    inet6 ::1 prefixlen 128 scopeid 0x10<host>
    loop txqueuelen 1000 (local loopback)
    RX packets 0 bytes 0 (0.0 B)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 0 bytes 0 (0.0 B)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
[student@localhost ~]$ cd karthi79

```

```

[student@localhost karthi79]$ cd -
/home/student
[student@localhost ~]$ ifconfig
enp2s0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 172.16.0.29 netmask 255.255.252.0 broadcast 172.16.11.255
    inet6 fe80::354c:ba27:ebcc:5d62 prefixlen 64 scopeid 0x20<link>
    ether f8:bc:12:90:45:7e txqueuelen 1000 (Ethernet)
    RX packets 409135 bytes 342188533 (326.3 MiB)
    RX errors 0 dropped 109 overruns 0 frame 0
    TX packets 7802 bytes 474073 (462.9 KiB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    inet6 ::1 prefixlen 128 scopeid 0x10<host>
    loop txqueuelen 1000 (local loopback)
    RX packets 0 bytes 0 (0.0 B)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 0 bytes 0 (0.0 B)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

[student@localhost ~]$ cd karthi79
[student@localhost karthi79]$ sort -r os.txt
Hi hello, how are you?
Good Bye
[student@localhost karthi79]$ sort -n os.txt
Good Bye
Hi hello, how are you?
[student@localhost karthi79]$ sort -m os.txt
Hi hello, how are you?
Good Bye
[student@localhost karthi79]$ grep "h" os.txt
bash: grep: command not found
[student@localhost karthi79]$ grep "h" os.txt
Hi hello, how are you?
[student@localhost karthi79]$ tail os.txt
Hi hello, how are you?
Good Bye
[student@localhost karthi79]$ who;date
student pts/0 2025-01-25 00:12 (:0)
student pts/1 2025-01-25 00:20 (:0)
Sat Jan 25 09:11:14 IST 2025
[student@localhost karthi79]$ who&&date

```

```

inet 172.16.0.29 netmask 255.255.252.0 broadcast 172.16.0.255
inet6 fe80::15dc:ba27:ebcc:5d62 prefixlen 64 scopeid 0x20<link>
ether fa:bc:12:90:45:7e txqueuelen 1000 (Ethernet)
RX packets 489135 bytes 34218833 (326.3 MiB)
RX errors 0 dropped 100 overruns 0 frame 0
TX packets 7862 bytes 474873 (462.9 KiB)
TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
inet 127.0.0.1 netmask 255.0.0.0
inet6 ::1 prefixlen 128 scopeid 0x10<host>
loop txqueuelen 1000 (local loopback)
RX packets 0 bytes 0 (0.0 B)
RX errors 0 dropped 0 overruns 0 frame 0
TX packets 0 bytes 0 (0.0 B)
TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

[student@localhost ~]$ cd karthi79
[student@localhost karthi79]$ sort -r os.txt
Hi hello, how are you?
Good Bye
[student@localhost karthi79]$ sort -n os.txt
Good Bye
Hi hello, how are you?
[student@localhost karthi79]$ sort -h os.txt
Hi hello, how are you?
Good Bye
[student@localhost karthi79]$ grep "h" os.txt
bash: grep: command not found
[student@localhost karthi79]$ grep "h" os.txt
Hi hello, how are you?
[student@localhost karthi79]$ tail os.txt
Hi hello, how are you?
Good Bye
[student@localhost karthi79]$ who;date
student pts/0 2025-01-25 08:12 (:0)
student pts/1 2025-01-25 09:10 (:0)
Sat Jan 25 09:11:14 IST 2025
[student@localhost karthi79]$ who&&date
student pts/0 2025-01-25 08:12 (:0)
student pts/1 2025-01-25 09:10 (:0)
Sat Jan 25 09:11:11 IST 2025
[student@localhost karthi79]$

```

## RESULT:

Thus, the program of basic Linux commands has been executed and the output has been verified.  
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**Ex. No: 2a**  
**Date: 24/1/25**

## Shell Script

### AIM:

To write a Shell script to display a basic calculator.

### PROGRAM:

```
#!/bin/bash

while true; do
    echo "=====
    echo "  Basic Calculator"
    echo "=====
    echo "1. Addition"
    echo "2. Subtraction"
    echo "3. Multiplication"
    echo "4. Division"
    echo "5. Exit"
    echo -n "Choose an option (1-5): "
    read choice

    if [[ $choice -eq 5 ]]; then
        echo "Exiting Calculator. Goodbye!"
        exit 0
    fi

    echo -n "Enter first number: "
    read num1
    echo -n "Enter second number: "
    read num2

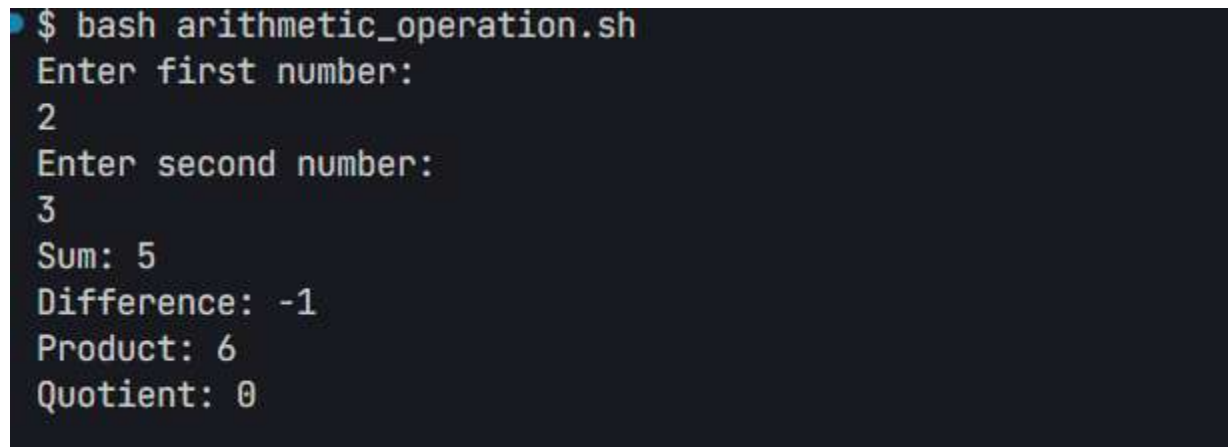
    case $choice in
        1) result=$((num1 + num2))
            echo "Result: $num1 + $num2 = $result"
            ;;
        2) result=$((num1 - num2))
            echo "Result: $num1 - $num2 = $result"
            ;;
        3) result=$((num1 * num2))
            echo "Result: $num1 * $num2 = $result"
            ;;
    esac
```

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```
4) if [[ $num2 -eq 0 ]]; then
    echo "Error: Division by zero is not allowed!"
else

    result=$(awk "BEGIN {print $num1 / $num2}")
    echo "Result: $num1 / $num2 = $result"
fi
;;
*) echo "Invalid option! Please choose between 1-5."
;;
esac
echo "-----"
echo ""
done
```

#### OUTPUT:



```
$ bash arithmetic_operation.sh
Enter first number:
2
Enter second number:
3
Sum: 5
Difference: -1
Product: 6
Quotient: 0
```

**RESULT:**

Thus, the basic calculator program was successfully implemented using shell scripting.

**Ex. No: 2b**

**Date: 24/1/25**

## Shell Script

**AIM:**

To write a Shellscrip to test given year is leap or not using conditional statement

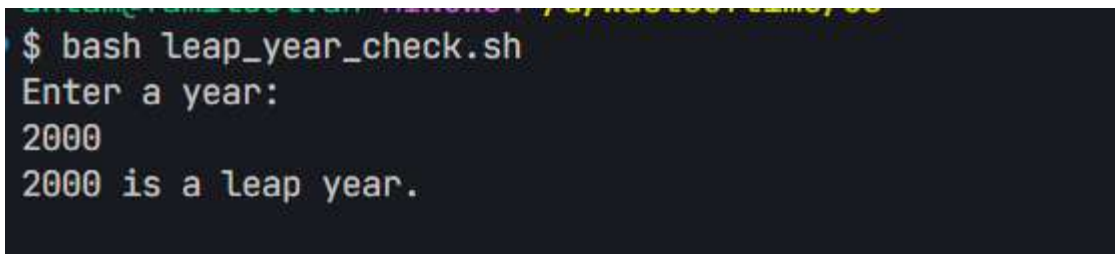
**PROGRAM:**

```
#!/bin/bash

read -p "Enter year: " year

if (( year % 4 == 0 && year % 100 != 0 )) || (( year % 400 == 0 )); then
    echo "$year is a Leap Year"
else
    echo "$year is not a Leap Year"
fi
```

**OUTPUT:**

A screenshot of a terminal window with a dark background. The prompt is '\$'. The user has entered 'bash leap\_year\_check.sh'. The script then prompts 'Enter a year:'. The user has entered '2000'. The script outputs '2000 is a leap year.'

```
$ bash leap_year_check.sh
Enter a year:
2000
2000 is a leap year.
```

**RESULT:**

Thus, the leap year program was successfully implemented using shell scripting.

**Ex. No: 3a**

**Date: 28/1/25**

## **Shell Script – Reverse of Digit**

### **AIM:**

To write a Shell script to reverse a given digit using looping statement.

### **PROGRAM:**

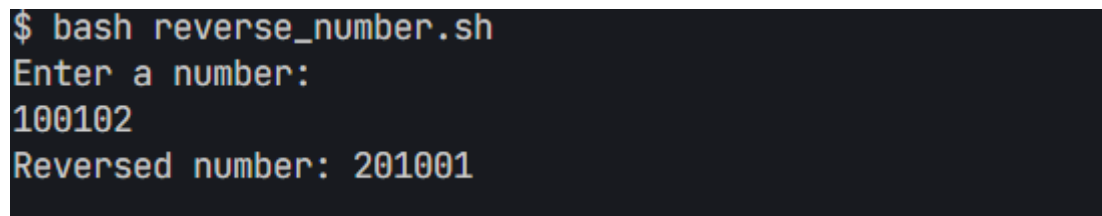
```
#!/bin/bash

read -p "Enter a number: " num

reverse=0
while [ $num -gt 0 ]; do
    digit=$(( num % 10 ))
    reverse=$(( reverse * 10 + digit ))
    num=$(( num / 10 ))
done

echo "Reversed number: $reverse"
```

### **OUTPUT:**



```
$ bash reverse_number.sh
Enter a number:
100102
Reversed number: 201001
```

### **RESULT:**

The shell script to reverse a given digit is successfully implemented.

**Ex. No: 3b**  
**Date: 28/1/25**

## **Shell Script – Fibonacci Series**

### **AIM:**

To write a Shell script to generate a Fibonacci series using a for loop.

### **PROGRAM:**

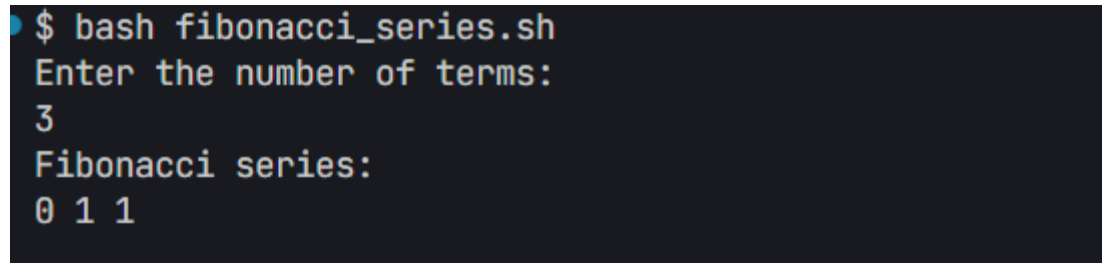
```
#!/bin/bash

read -p "Enter the number of terms: " n
a=0
b=1

echo "Fibonacci Series:"
for (( i=0; i<n; i++ )); do
    echo -n "$a "
    temp=$((a + b))
    a=$b
    b=$temp
done

echo
```

### **OUTPUT**



```
$ bash fibonacci_series.sh
Enter the number of terms:
3
Fibonacci series:
0 1 1
```

### **RESULT:**

The Shell Script to generate the Fibonacci series is successfully implemented.



**Ex. No: 4a**  
**Date: 3/2/25**

## **EMPLOYEE AVERAGE PAY**

### **AIM:**

To find out the average pay of all employees whose salary is more than 6000 and no. of days worked is more than 4.

### **ALGORITHM:**

1. Create a flat file emp.dat for employees with their name, salary per day and number of days worked and save it.
2. Create an awk script emp.awk
3. For each employee record do
  - a. If the Salary is greater than 6000 and number of days worked is more than 4, then print the name and salary earned
  - b. Compute total pay of employee
4. Print the total number of employees satisfying the criteria and their average pay.

### **PROGRAM:**

```
#!/usr/bin/awk -f
```

```
BEGIN {  
count = 0;  
total_pay = 0;  
}  
  
{  
salary = $2;  
days = $3;  
  
if (salary > 6000 && days > 4) {  
pay = salary * days;  
print "Employee:", $1, "Total Pay:", pay;  
total_pay += pay;  
count++;  
}  
}
```

```
END {  
if (count > 0) {  
avg_pay = total_pay / count;  
print "\nTotal Employees:", count;  
print "Total Pay:", total_pay;  
print "Average Pay:", avg_pay;  
} else {  
print "No employees satisfy the criteria.";  
}
```

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```
}  
}
```

**INPUT:**

**John 7000 10**  
**Alice 5000 12**  
**Bob 8000 9**  
**Mike 6500 6**

**OUTPUT:**

```
$ gawk -f emp.awk emp.dat  
Employee: John Total Pay: 70000  
Employee: Bob Total Pay: 72000  
Employee: Mike Total Pay: 39000  
  
Total Employees: 3  
Total Pay: 181000  
Average Pay: 60333.3
```

**RESULT:**

To find the average salary whose salary is above 6000 is successfully implemented.

**Ex. No: 4b**  
**Date: 3/2/25**

## **RESULTS OF EXAMINATION**

### **AIM:**

To print the pass/fail status of a student in a class.

### **ALGORITHM:**

1. Read the data from file
2. Get a data from each column
3. Compare the all subject marks column
  - a. If marks less than 45 then print Fail
  - b. else print Pass

### **PROGRAM:**

```
//marks.awk
#!/usr/bin/gawk -f
{
name = $1;
pass = 1;
for (i = 2; i <= NF; i++) {
if ($i < 45) {
pass = 0;
break;}
}
if(pass) {
print name, "Pass";
} else {
print name, "Fail";}
}
```

### **INPUT:**

```
//marks.dat
John 50 60 45 70 80
Alice 40 55 30 65 75
Bob 80 85 90 78 88
Mike 35 40 50 60 45
```

**OUTPUT:**

```
$ awk -f emp.awk emp.dat
awk -f pass_fail.awk results.dat
Jane 42000
Alice 56000
Bob 31000
Total employees: 3
Average pay: 43000
Name Pass
Alice Pass
Bob Fail
Charlie Pass
```

**RESULT:**

To print the Pass/Fail Status of a student in a class is successfully implemented.

**Ex. No: 5**

**Date: 8/2/25**

## **System Calls Programming**

**AIM:**

To experiment system calls using fork(), execlp() and pid() functions.

**ALGORITHM:**

1. **Start**
2. **Include Header Files**
  - Include stdio.h for input/output functions
  - Include stdlib.h for general utility functions
3. **Variable Declaration**
  - Declare an integer variable pid to store the process ID returned by fork()
4. **Create a New Process**
  - Call the fork() function and assign its return value to pid
    - If fork() returns:
      - -1: Process creation failed
      - 0: This is the **child** process
      - A positive integer: This is the **parent** process
5. **Print Statement Executed by Both Processes**
  - Print: "THIS LINE EXECUTED TWICE"
6. **Check for Process Creation Failure**
  - If pid == -1:
    - Print: "CHILD PROCESS NOT CREATED"
    - Exit the program using exit(0)
7. **Child Process Execution Block**
  - If pid == 0:
    - Print:
      - "Process ID of child: " followed by getpid()
      - "Parent Process ID of child: " followed by getppid()
8. **Parent Process Execution Block**
  - If pid > 0:
    - Print:
      - "Process ID of parent: " followed by getpid()
      - "Parent's Parent Process ID: " followed by getppid()
9. **Final Print Statement (Executed by Both Processes)**

- Print: objectives

IT CAN BE EXECUTED TWICE

10. **End**

**PROGRAM:**

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>

int main() {
    int pid;
    pid = fork();
    printf("This Line Executed Twice\n");

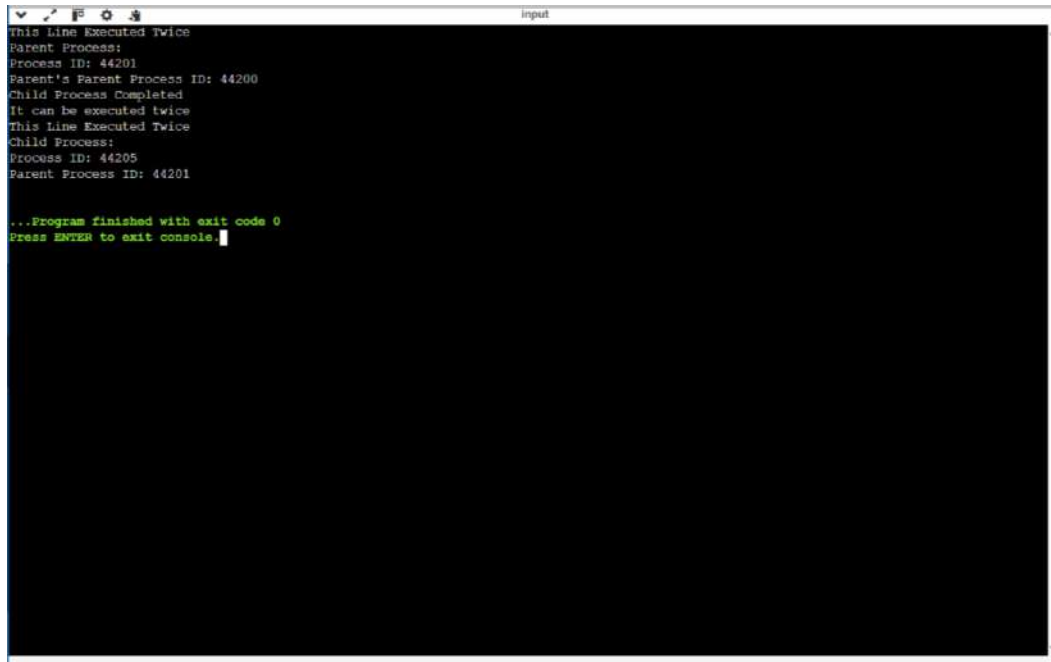
    if (pid < 0) {
        printf("Child Process Not Created\n");
        exit(1);
    }

    if (pid == 0) {
        printf("Child Process:\n");
        printf("Process ID: %d\n", getpid());
        printf("Parent Process ID: %d\n", getppid());
        execlp("/bin/ls", "ls", NULL);
        perror("execlp failed");
        exit(1);
    } else { // Parent process
        printf("Parent Process:\n");
        printf("Process ID: %d\n", getpid());
        printf("Parent's Parent Process ID: %d\n", getppid());
        printf("Child Process Completed\n");
    }

    printf("It can be executed twice\n");

    return 0;
}
```

## OUTPUT:

A screenshot of a terminal window titled 'input'. The terminal displays the following text: 'This Line Executed Twice', 'Parent Process:', 'Process ID: 44201', 'Parent's Parent Process ID: 44200', 'Child Process Completed', 'It can be executed twice', 'This Line Executed Twice', 'Child Process:', 'Process ID: 44205', 'Parent Process ID: 44201', '...Program finished with exit code 0', and 'Press ENTER to exit console.' followed by a cursor. The terminal has a standard Linux-style window interface with icons in the top-left corner and a scrollbar on the right.

```
This Line Executed Twice
Parent Process:
Process ID: 44201
Parent's Parent Process ID: 44200
Child Process Completed
It can be executed twice
This Line Executed Twice
Child Process:
Process ID: 44205
Parent Process ID: 44201

...Program finished with exit code 0
Press ENTER to exit console.
```

## RESULT:

To Program is implemented using fork(),execlp() and pid() Functions.

**Ex. No: 6a**

**Date: 15/2/25**

## **FIRST COME FIRST SERVE**

**AIM:**

To implement First-come First- serve (FCFS) scheduling technique

**ALGORITHM:**

1. Get the number of processes from the user.
2. Read the process name and burst time.
3. Calculate the total process time.
4. Calculate the total waiting time and total turnaround time for each process
5. Display the process name & burst time for each process.
6. Display the total waiting time, average waiting time, turnaround time.

**PROGRAM:**

```
#include <stdio.h>
```

```
int main() {  
int pid[15], bt[15], wt[15], n;  
float twt = 0, ttat = 0;
```

```
printf("Enter the number of processes: ");  
scanf("%d", &n);
```

```
printf("Enter process ID of all the processes:\n");  
for (int i = 0; i < n; i++) {  
scanf("%d", &pid[i]);  
}
```

```
printf("Enter burst time of all the processes:\n");  
for (int i = 0; i < n; i++) {  
scanf("%d", &bt[i]);  
}
```

```
wt[0] = 0;  
// Calculate waiting time for all other processes  
for (int i = 1; i < n; i++) {  
wt[i] = wt[i - 1] + bt[i - 1];  
}
```

```
printf("\nProcess ID\tBurst Time\tWaiting Time\tTurnaround Time\n");
```



```

for (int i = 0; i < n; i++) {
    int tat = bt[i] + wt[i];
    twt += wt[i];
    ttat += tat;

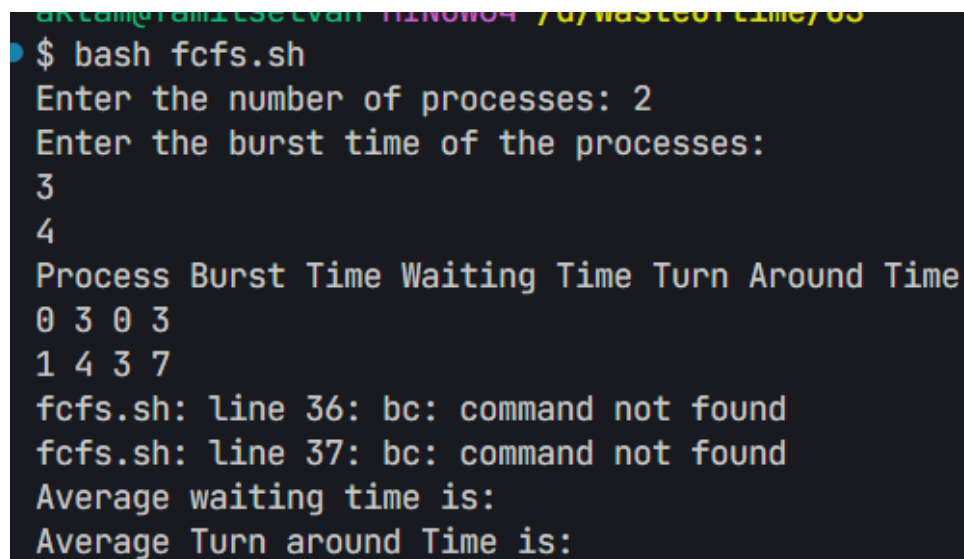
    printf("%d\t%d\t%d\t%d\t%d\n", pid[i], bt[i], wt[i], tat);
}

printf("\nAverage waiting time = %.2f\n", twt / n);
printf("Average turnaround time = %.2f\n", ttat / n);

return 0;
}

```

### OUTPUT:



```

$ bash fcfs.sh
Enter the number of processes: 2
Enter the burst time of the processes:
3
4
Process Burst Time Waiting Time Turn Around Time
0 3 0 3
1 4 3 7
fcfs.sh: line 36: bc: command not found
fcfs.sh: line 37: bc: command not found
Average waiting time is:
Average Turn around Time is:

```

### RESULT:

The Program of first come first serve is successfully implemented.

**Ex. No: 6b**

**Date: 15/2/25**

## **SHORTEST JOB FIRST**

**AIM:**

To implement the Shortest Job First (SJF) scheduling technique

**ALGORITHM:**

1. Declare the structure and its elements.
2. Get a number of processes as input from the user.
3. Read the process name, arrival time and burst time
4. Initialize waiting time, turnaround time & flag of read processes to zero.
5. Sort based on the burst time of all processes in ascending order.
6. Calculate the waiting time and turnaround time for each process.
7. Calculate the average waiting time and average turnaround time.
8. Display the results.

**PROGRAM:**

```
#include <stdio.h>
```

```
int main() {  
int A[100][4]; // A[i][0]=PID, A[i][1]=BT, A[i][2]=WT, A[i][3]=TAT  
int i, j, n, total = 0, index, temp;  
float avg_wt, avg_tat;
```

```
printf("Enter number of processes: ");  
scanf("%d", &n);
```

```
printf("Enter Burst Time:\n");  
for (i = 0; i < n; i++) {  
printf("P%d: ", i + 1);  
scanf("%d", &A[i][1]);  
A[i][0] = i + 1; // Assign process ID  
}
```

```
for (i = 0; i < n; i++) {  
index = i;  
for (j = i + 1; j < n; j++) {  
if (A[j][1] < A[index][1])  
index = j;  
}
```

```
temp = A[i][1];  
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```

```

A[i][1] = A[index][1];
A[index][1] = temp;

temp = A[i][0];
A[i][0] = A[index][0];
A[index][0] = temp;
}

A[0][2] = 0;
for (i = 1; i < n; i++) {
    A[i][2] = 0;
    for (j = 0; j < i; j++) {
        A[i][2] += A[j][1];
    }
    total += A[i][2];
}
avg_wt = (float) total / n;

total = 0;
printf("\nProcess\tBT\tWT\tTAT\n");
for (i = 0; i < n; i++) {
    A[i][3] = A[i][1] + A[i][2]; // TAT = BT + WT
    total += A[i][3];
    printf("P%d\t%d\t%d\t%d\n", A[i][0], A[i][1], A[i][2], A[i][3]);
}
avg_tat = (float) total / n;

printf("\nAverage Waiting Time = %.2f", avg_wt);
printf("\nAverage Turnaround Time = %.2f\n", avg_tat);

return 0;
}

```

### OUTPUT:

```

$ bash sjf.sh
Enter the number of processes: 2
Enter the burst time of the processes:
1
2
Process Burst Time Waiting Time Turn Around Time
1 1 0 1
2 2 1 3

```

**RESULT:**

The Program Shortest Job First is successfully implemented.

**Ex. No: 6c**

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**Date: 16/2/25**

## **PRIORITY SCHEDULING**

### **AIM:**

To implement a priority scheduling technique

### **ALGORITHM:**

1. Get the number of processes from the user.
2. Read the process name, burst time and priority of the process.
3. Sort based on burst time of all processes in ascending order based on priority
4. Calculate the total waiting time and total turnaround time for each process
5. Display the process name & burst time for each process.
6. Display the total waiting time, average waiting time, turnaround time.

### **PROGRAM:**

```
#include <stdio.h>
#include <stdlib.h>

void swap(int *a, int *b) {
    int temp = *a;
    *a = *b;
    *b = temp;
}

int main() {
    int n;
    printf("Enter number of processes: ");
    scanf("%d", &n);

    int *burst = (int*)malloc(n * sizeof(int));
    int *priority = (int*)malloc(n * sizeof(int));
    int *pid = (int*)malloc(n * sizeof(int));
    int total_wait = 0, total_turnaround = 0;

    for (int i = 0; i < n; i++) {
        printf("Enter Burst Time and Priority for Process %d: ", i + 1);
        scanf("%d %d", &burst[i], &priority[i]);
        pid[i] = i + 1;
    }

    for (int i = 0; i < n - 1; i++) {
        for (int j = i + 1; j < n; j++) {
            if (priority[j] > priority[i]) {
                swap(&priority[i], &priority[j]);
                swap(&burst[i], &burst[j]);
                swap(&pid[i], &pid[j]);
            }
        }
    }

    }
```

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```

int wait_time = 0;
printf("\nProcess   Burst Time   Wait Time   Turnaround Time\n");

for (int i = 0; i < n; i++) {
    int turnaround_time = wait_time + burst[i];
    total_wait += wait_time;
    total_turnaround += turnaround_time;

    printf("P%d      %d      %d      %d\n", pid[i], burst[i], wait_time, turnaround_time);

    wait_time += burst[i];
}

printf("\nAverage Waiting Time: %.2f\n", (float)total_wait / n);
printf("Average Turnaround Time: %.2f\n", (float)total_turnaround / n);

free(burst);
free(priority);
free(pid);

return 0;
}

```

### OUTPUT:

```

$ bash priority_scheduling.sh
Enter the number of processes: 2
Enter process name, burst time, and priority (space separated): 2
Enter process name, burst time, and priority (space separated): 1
Process Burst Time Priority Waiting Time Turn Around Time
1      0
2      0 0

```

### RESULT:

The Program of Priority scheduling is successfully implemented.

**Ex. No: 6d**

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**Date: 16/2/25**

## **ROUND ROBIN SCHEDULING**

### **AIM:**

To implement the round-robin (RR) scheduling technique

### **ALGORITHM:**

1. Declare the structure and its elements.
2. Get a number of processes and Time quantum as input from the user.
3. Read the process name, arrival time and burst time
4. Create an array rem\_bt[] to keep track of the remaining burst time of processes which is initially copy of bt[] (burst times array)
5. Create another array wt[] to store waiting times of processes. Initialize this array as 0.
6. Initialize time : t = 0
7. Keep traversing all processes while all processes are not done. Do the following for i'th process if it is not done yet.
  - a- If rem\_bt[i] > quantum
    - (i) t = t + quantum
    - (ii) bt\_rem[i] -= quantum;
  - b- Else // Last cycle for this process
    - (i) t = t + bt\_rem[i];
    - (ii) wt[i] = t - bt[i]
    - (iii) bt\_rem[i] = 0; // This process is over
8. Calculate the waiting time and turnaround time for each process.
9. Calculate the average waiting time and average turnaround time.
10. Display the results.

### **PROGRAM:**

```
#include <stdio.h>
#include <stdlib.h>

int main() {
    int n, time_quantum;
    printf("Enter number of processes: ");
    scanf("%d", &n);

    int *arrival = (int*)malloc(n * sizeof(int));
    int *burst = (int*)malloc(n * sizeof(int));
    int *remaining = (int*)malloc(n * sizeof(int));
    int wait_time = 0, turnaround_time = 0, total = 0, x = n;

    for (int i = 0; i < n; i++) {
        printf("Enter arrival time and burst time for process %d: ", i + 1);
        scanf("%d %d", &arrival[i], &burst[i]);
        remaining[i] = burst[i];
    }
```

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```

printf("Enter time quantum: ");
scanf("%d", &time_quantum);printf("\nProcess\tBurst\tTurnaround\tWaiting\n");

for (int i = 0; x != 0;) {
    if (remaining[i] > 0) {
        if (remaining[i] <= time_quantum) {
            total += remaining[i];
            remaining[i] = 0;
            x--;
            printf("P%d\t%d\t%d\t%d\n", i + 1, burst[i], total - arrival[i], total - arrival[i] - burst[i]);
            wait_time += total - arrival[i] - burst[i];
            turnaround_time += total - arrival[i];
        } else {
            remaining[i] -= time_quantum;
            total += time_quantum;
        }
    }
}

i = (i + 1) % n;
}

printf("\nAverage Waiting Time: %.2f", (float)wait_time / n);
printf("\nAverage Turnaround Time: %.2f\n", (float)turnaround_time / n);

free(arrival);
free(burst);
free(remaining);

return 0;
}

```

## OUTPUT:

```

$ bash round_robin.sh
Enter the number of processes: 2
Enter process name and burst time (space separated): 1
Enter process name and burst time (space separated): 1
Enter Time Quantum: 2
round_robin.sh: line 31: [: -gt: unary operator expected
round_robin.sh: line 31: [: -gt: unary operator expected
Process Burst Time Waiting Time Turn Around Time
1 0 0
1 0 0
round_robin.sh: line 62: bc: command not found
round_robin.sh: line 63: bc: command not found
Average waiting time is:
Average Turn Around Time is:

```



**RESULT:**

The Program of Round Robin Scheduling is successfully implemented.

**Ex. No: 7**

**Date: 22/2/25**

## **IPC USING SHARED MEMORY**

### **AIM:**

To write a C program to do Inter-Process Communication (IPC) using shared memory between the sender process and the receiver process.

### **ALGORITHM:**

#### **sender**

1. Set the size of the shared memory segment
2. Allocate the shared memory segment using shmget
3. Attach the shared memory segment using shmat
4. Write a string to the shared memory segment using sprintf
5. Set delay using sleep
6. Detach shared memory segment using shmdt

#### **receiver**

1. Set the size of the shared memory segment
2. Allocate the shared memory segment using shmget
3. Attach the shared memory segment using shmat
4. Print the shared memory contents sent by the sender process.
5. Detach shared memory segment using shmdt

### **PROGRAM:**

#### **SENDER**

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <sys/ipc.h>
#include <sys/shm.h>
#include <unistd.h>

#define SHMSIZE 1024

typedef struct {
    int ready;
    char message[SHMSIZE];
} SharedMemory;

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```

```

int main() {
    key_t key = ftok("sender.c", 65);
    int shmid;
    SharedMemory *shm;

    shmid = shmget(key, sizeof(SharedMemory), 0666 | IPC_CREAT);
    if (shmid == -1) {
        perror("shmget failed");
        exit(1);
    }

    shm = (SharedMemory *)shmat(shmid, NULL, 0);
    if (shm == (SharedMemory *)-1) {
        perror("shmat failed");
        exit(1);
    }

    printf("Sender: Enter a message to send to receiver: ");
    fgets(shm->message, SHMSIZE, stdin);

    shm->message[strcspn(shm->message, "\n")] = '\0';

    shm->ready = 1;

    sleep(5);

    if (shmdt(shm) == -1) {
        perror("shmdt failed");
        exit(1);
    }

    return 0;
}

```

## RECEIVER

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <sys/ipc.h>
#include <sys/shm.h>
#include <unistd.h>

#define SHMSIZE 1024

typedef struct {
    int ready;
    char message[SHMSIZE];
} SharedMemory;

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```

```

int main() {
    key_t key = ftok("sender.c", 65);
    int shmid;
    SharedMemory *shm;

    shmid = shmget(key, sizeof(SharedMemory), 0666 | IPC_CREAT);
    if (shmid == -1) {
        perror("shmget failed");
        exit(1);
    }

    shm = (SharedMemory *)shmat(shmid, NULL, 0);
    if (shm == (SharedMemory *)-1) {
        perror("shmat failed");
        exit(1);
    }

    while (shm->ready == 0) {
        sleep(1);
    }

    printf("Receiver: Message received from sender: %s\n", shm->message);

    if (shmdt(shm) == -1) {
        perror("shmdt failed");
        exit(1);
    }

    if (shmctl(shmid, IPC_RMID, NULL) == -1) {
        perror("shmctl failed");
        exit(1);
    }

    return 0;
}

```

## OUTPUT:

```

sender: Enter a message to send to receiver: Hi hellooo!...

```

```

receiver: Message received from sender: Hi hellooo!...

```

**RESULT:**

The IPC Program with Shared Memory is Successfully Implemented.

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**Ex. No: 8**

**Date: 22/2/25**

## **PRODUCER CONSUMER USING SEMAPHORES**

### **AIM:**

To write a program to implement solutions to producer consumer problem using semaphores.

### **ALGORITHM:**

1. Initialize semaphore empty, full and mutex.
2. Create two threads- the producer thread and the consumer thread.
3. Wait for target thread termination.
4. Call sem\_wait on empty semaphore followed by mutex semaphore before entry into critical section.
5. Produce/Consume the item in the critical section.
6. Call sem\_post on mutex semaphore followed by full semaphore
7. before exiting the critical section.
8. Allow the other thread to enter its critical section.
9. Terminate after looping ten times in producer and consumer Threads each.

### **PROGRAM:**

```
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>

int mutex = 1;
int full = 0;
int empty = 10, x = 0;

pthread_mutex_t lock;

void *producer(void *arg)
{
    pthread_mutex_lock(&lock);

    if (empty != 0) {
        --mutex;
        ++full;
        --empty;
        x++;
        printf("\nProducer produces item %d\n", x);
        ++mutex;
    } else {
        printf("Buffer is full!\n");
    }

    pthread_mutex_unlock(&lock);
    return NULL;
}
```

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```

}

void *consumer(void *arg)
{
    pthread_mutex_lock(&lock);

    if (full != 0) {
        --mutex;
        --full;
        ++empty;
        printf("\nConsumer consumes item %d\n", x);
        x--;
        ++mutex;
    } else {
        printf("Buffer is empty!\n");
    }

    pthread_mutex_unlock(&lock);
    return NULL;
}

int main()
{
    int n, i;
    pthread_t prod_thread, cons_thread;

    pthread_mutex_init(&lock, NULL);

    printf("\n1. Press 1 for Producer"
           "\n2. Press 2 for Consumer"
           "\n3. Press 3 for Exit\n");

    for (i = 1; i > 0; i++) {
        printf("\nEnter your choice: ");
        scanf("%d", &n);

        switch (n) {
            case 1:
                if (mutex == 1 && empty != 0) {
                    pthread_create(&prod_thread, NULL, producer, NULL);
                    pthread_join(prod_thread, NULL);
                } else {
                    printf("Buffer is full!\n");
                }
                break;

            case 2:
                if (mutex == 1 && full != 0) {
                    pthread_create(&cons_thread, NULL, consumer, NULL);
                    pthread_join(cons_thread, NULL);
                } else {
                    printf("Buffer is empty!\n");
                }
            }
        }
    }
}

```

```

    }
    break;

case 3:
    pthread_mutex_destroy(&lock);
    exit(0);
    break;
default:
    printf("Invalid choice! Please enter a valid option.\n");
}
}

return 0;
}

```

### OUTPUT:

```

1. Press 1 for Producer
2. Press 2 for Consumer
3. Press 3 for Exit

Enter your choice: 1
Producer produces item 1

Enter your choice: 2
Consumer consumes item 1

Enter your choice: 2
Buffer is empty!

Enter your choice: 1
Producer produces item 1

Enter your choice: 1
Producer produces item 2

Enter your choice: 1
Producer produces item 3

Enter your choice: 1
Producer produces item 4

Enter your choice: 1
Buffer is full!

Enter your choice:

```

### RESULT:

The Producer Consumer Program using Semaphore is Successfully Implemented.



**Ex. No.: 9**

**Date:** 22/2/25

## **DEADLOCK AVOIDANCE**

**AIM:**

To find out a safe sequence using Banker's algorithm for deadlock avoidance.

**ALGORITHM:**

1. Initialize work=available and finish[i]=false for all values of i
2. Find an i such that both:  
finish[i]=false and Needi<= work
3. If no such i exists go to step 6
4. Compute work=work+allocationi
5. Assign finish[i] to true and go to step 2
6. If finish[i]==true for all i, then print safe sequence
7. Else print there is no safe sequence.

**PROGRAM:**

```
#include <stdio.h>
#include <stdbool.h>

#define MAX 10

void findSafeSequence(int n, int m, int available[], int max[][MAX], int allocation[][MAX]) {
    int work[MAX], finish[MAX] = {0}, safeSeq[MAX], need[MAX][MAX];
    for (int i = 0; i < m; i++) work[i] = available[i];
    for (int i = 0; i < n; i++)
        for (int j = 0; j < m; j++)
            need[i][j] = max[i][j] - allocation[i][j];

    int count = 0;
    while (count < n) {
        bool found = false;
        for (int i = 0; i < n; i++) {
            if (!finish[i]) {
                bool canAllocate = true;
                for (int j = 0; j < m; j++)
                    if (need[i][j] > work[j]) { canAllocate = false; break; }
                if (canAllocate) {
                    for (int j = 0; j < m; j++) work[j] += allocation[i][j];
                    safeSeq[count++] = i;
                    finish[i] = 1;
                    found = true;
                }
            }
        }
    }
}
```

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```

        if (!found) { printf("No safe sequence.\n"); return; }
    }
    printf("Safe sequence: ");
    for (int i = 0; i < n; i++) printf("P%d ", safeSeq[i]);
    printf("\n");
}

int main() {
    int n, m, available[MAX], max[MAX][MAX], allocation[MAX][MAX];

    printf("Enter processes and resources: ");
    scanf("%d %d", &n, &m);
    while (getchar() != '\n');

    printf("Enter available resources: ");
    for (int i = 0; i < m; i++) scanf("%d", &available[i]);
    while (getchar() != '\n');

    printf("Enter Max matrix: \n");
    for (int i = 0; i < n; i++)
        for (int j = 0; j < m; j++) scanf("%d", &max[i][j]);
    while (getchar() != '\n');

    printf("Enter Allocation matrix: \n");
    for (int i = 0; i < n; i++)
        for (int j = 0; j < m; j++) scanf("%d", &allocation[i][j]);
    while (getchar() != '\n');

    findSafeSequence(n, m, available, max, allocation);
    return 0;
}

```

## OUTPUT:



```

Enter processes and resources: 5 3
Enter available resources: 3 3 2
Enter Max matrix: 7 5 3
0 2 2
0 0 2
2 2 2
4 3 3
Enter Allocation matrix: 0 1 0
2 0 0
1 0 2
1 1 1
0 0 2
Safe sequence: P1 P3 P4 P0 P2

```

**RESULT:**

The Safe Sequence is found using Banker's Algorithm for Deadlock Avoidance.

**Ex. No: 10a**

**Date: 7/3/25**

**BEST FIT**

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**AIM:**

To implement Best Fit memory allocation technique using Python.

**ALGORITHM:**

1. Input memory blocks and processes with sizes
2. Initialize all memory blocks as free.
3. Start by picking each process and find the minimum block size that can be assigned to current process
4. If found then assign it to the current process.
5. If not found then leave that process and keep checking the further processes.

**PROGRAM:**

```
def best_fit(blocks, processes):
    allocation = [-1] * len(processes)

    for i in range(len(processes)):
        best_index = -1

        for j in range(len(blocks)):
            if blocks[j] >= processes[i]:
                if best_index == -1 or blocks[j] < blocks[best_index]:
                    best_index = j

        if best_index != -1:
            allocation[i] = best_index
            blocks[best_index] -= processes[i]

    print("\nProcess No.\tProcess Size\tBlock No.")
    for i in range(len(processes)):
        print(f"{i + 1}\t\t{processes[i]}\t\t{allocation[i] + 1 if allocation[i] != -1 else 'Not Allocated'}")

if __name__ == "__main__":
    num_blocks = int(input("Enter number of memory blocks: "))
    blocks = list(map(int, input(f"Enter sizes of {num_blocks} memory blocks (space-separated): ").split()))

    num_processes = int(input("\nEnter number of processes: "))
    processes = list(map(int, input(f"Enter sizes of {num_processes} processes (space-separated): ").split()))

    best_fit(blocks, processes)
```

**OUTPUT:**

```
Enter number of processes: 4
Enter sizes of 4 processes (space-separated): 212 417 112 426

Process No.   Process Size   Block No.
1             212         4
2             417         2
3             112         3
4             426         5
```

**RESULT:**

Thus, the Best Fit Memory allocation technique is implemented successfully using Python.

**Ex. No: 10b**

**Date: 7/3/25**

**FIRST FIT****AIM:**

To write a C program for the implementation of memory allocation methods for a fixed

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partition using the first fit.

### ALGORITHM:

1. Define the max as 25.
2. Declare the variable frag[max],b[max],f[max],i,j, nb,nf, temp, highest=0, bf[max],ff[max].
3. Get the number of blocks, files, size of the blocks using a for loop.
4. In for loop check bf[j]!=1, if so temp=b[j]-f[i]
5. Check the highest.

### PROGRAM:

```
#include <stdio.h>
#define MAX 25

int main() {
    int frag[MAX], b[MAX], f[MAX], i, j, nb, nf, temp;
    static int bf[MAX], ff[MAX];

    printf("Enter the number of blocks: ");
    scanf("%d", &nb);

    printf("Enter the number of files: ");
    scanf("%d", &nf);

    printf("Enter the size of the blocks:\n");
    for (i = 0; i < nb; i++) {
        printf("Block %d: ", i + 1);
        scanf("%d", &b[i]);
    }

    printf("Enter the size of the files:\n");
    for (i = 0; i < nf; i++) {
        printf("File %d: ", i + 1);
        scanf("%d", &f[i]);
    }

    for (i = 0; i < nf; i++) {
        for (j = 0; j < nb; j++) {
            if (bf[j] != 1) {
                temp = b[j] - f[i];
                if (temp >= 0) {
                    ff[i] = j;
                    bf[j] = 1;
                    frag[i] = temp;
                    break;
                }
            }
        }
    }
}
```

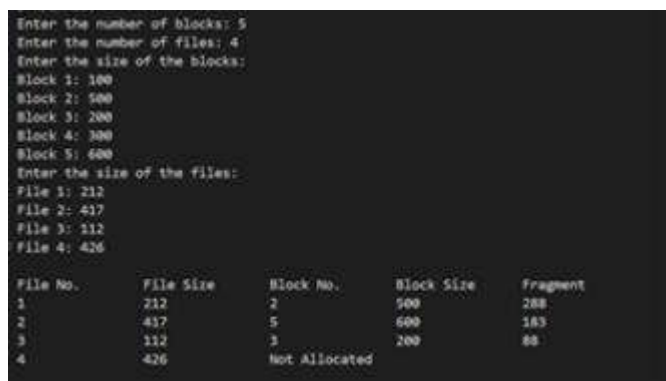
```

printf("\nFile No.\tFile Size\tBlock No.\tBlock Size\tFragment\n");
for (i = 0; i < nf; i++) {
    if (bf[ff[i]] == 1)
        printf("%d\t%d\t%d\t%d\t%d\n", i + 1, f[i], ff[i] + 1, b[ff[i]], frag[i]);
    else
        printf("%d\t%d\t\t\t\tNot Allocated\n", i + 1, f[i]);
}

return 0;
}

```

## OUTPUT:



The screenshot shows the execution of a C program that implements the First Fit allocation technique. It prompts the user to enter the number of blocks (5), the number of files (4), and the size of each block (100, 500, 200, 300, 600). Then it prompts for the size of each file (212, 417, 112, 426). The final output is a table showing the allocation results.

File No.	File Size	Block No.	Block Size	Fragment
1	212	2	500	288
2	417	5	600	183
3	112	3	200	88
4	426	Not Allocated		

## RESULT:

Thus, the First Fit allocation technique is implemented successfully using C.

**Ex. No: 11a**

**Date: 21/3/25**

## FIFO PAGE REPLACEMENT

### AIM:

To find out the number of page faults that occur using the First-in First-out (FIFO) page replacement technique.

### ALGORITHM:

1. Declare the size with respect to page length

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2. Check the need for replacement from the page to memory
3. Check the need for replacement from the old page to the new page in memory
4. Form a queue to hold all pages
5. Insert the page required memory into the queue
6. Check for bad replacement and page fault
7. Get the number of processes to be inserted
8. Display the values.

### PROGRAM:

```
def fifo_page_replacement(pages, frame_size):
    frames = []
    page_faults = 0
    front = 0

    print("\nPage Replacement Process:")

    for page in pages:
        if page not in frames:
            if len(frames) < frame_size:
                frames.append(page)
            else:
                frames[front] = page
                front = (front + 1) % frame_size
            page_faults += 1
            print(f"Page {page} => {frames} *Page Fault*")
        else:
            print(f"Page {page} => {frames}")

    print(f"\nTotal Page Faults = {page_faults}")

if __name__ == "__main__":
    n = int(input("Enter the number of pages: "))
    pages = []
    print("Enter the page numbers one by one:")
    for i in range(n):
        page = int(input(f"Page {i+1}: "))
        pages.append(page)
    frame_size = int(input("Enter the number of frames: "))

    fifo_page_replacement(pages, frame_size)
```

### OUTPUT:



```
$ python Ex-11a.py
Enter the number of pages: 5
Enter the page numbers one by one:
Page 1: 1
Page 2: 2
Page 3: 3
Page 4: 4
Page 5: 5
Enter the number of frames: 3

Page Replacement Process:
Page 1 => [1] *Page Fault*
Page 2 => [1, 2] *Page Fault*
Page 3 => [1, 2, 3] *Page Fault*
Page 4 => [4, 2, 3] *Page Fault*
Page 5 => [4, 5, 3] *Page Fault*

Total Page Faults = 5
```

## RESULT:

The Fifo Page Replacement is Successfully Implemented using Python.

**Ex. No: 11b**

**Exp 11 b-LRU**

**Date: 25/3/25**

## LRU

## AIM:

To write a C program to implement LRU page replacement algorithm.

## ALGORITHM:

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1. Start the process
2. Declare the size
3. Get the number of pages to be inserted
4. Get the value
5. Declare counter and stack
6. Select the least recently used page by counter value
7. Stack them according the selection.
8. Display the values
9. Stop the process

### PROGRAM:

```
#include <stdio.h>

int main() {
    int pages[50], frames[10], counter[10];
    int n, frameSize, i, j, k, flag, least, time = 0, faults = 0;
    printf("Enter the number of frames: ");
    scanf("%d", &frameSize);

    printf("Enter the number of pages: ");
    scanf("%d", &n);

    printf("Enter the page reference string: ");
    for(i = 0; i < n; i++) {
        scanf("%d", &pages[i]);
    }

    for(i = 0; i < frameSize; i++) {
        frames[i] = -1;
        counter[i] = 0;
    }

    for(i = 0; i < n; i++) {
        flag = 0;

        for(j = 0; j < frameSize; j++) {
            if(frames[j] == pages[i]) {
                counter[j] = ++time;
                flag = 1;
                break;
            }
        }

        if(flag == 0) {
            int pos = -1, min = 9999;

            for(j = 0; j < frameSize; j++) {
                if(frames[j] == -1) {
                    pos = j;
                    break;
                } else if(counter[j] < min) {
```

```

        min = counter[j];
        pos = j;
    }
}

frames[pos] = pages[i];
counter[pos] = ++time;
faults++;
}
printf("Frames after inserting %d: ", pages[i]);
for(k = 0; k < frameSize; k++) {
    if(frames[k] != -1)
        printf("%d ", frames[k]);
    else
        printf("- ");
}
printf("\n");
}

printf("\nTotal Page Faults: %d\n", faults);
return 0;
}

```

#### OUTPUT:

```

$ bash lru_page.sh
Enter number of frames: 2
Enter number of pages: 1
Enter page reference string (space-separated): 3

Page Replacement Process:
Page 3 -> [ 3 - ] (Page Fault)

Total Page Faults: 1
lru_page.sh: line 106: bc: command not found
Hit Ratio: %
lru_page.sh: line 108: bc: command not found
Miss Ratio: %

```

**RESULT:**

The LRU Program is Successfully Implemented using C.

**Ex. No: 11c**  
**Date: 25/3/25**

## Optimal

### AIM:

To write a c program to implement the Optimal page replacement algorithm

### ALGORITHM:

1. Start the process
2. Declare the size
3. Get the number of pages to be inserted
4. Get the value
5. Declare counter and stack
6. Select the least frequently used page by counter value.
7. Stack them according the selection.
8. Display the values
9. Stop the process

### PROGRAM:

```
#include <stdio.h>
#include <stdlib.h>

int isInFrame(int frame[], int count, int page) {
    for (int i = 0; i < count; i++)
        if (frame[i] == page) return 1;
    return 0;
}

int predict(int pages[], int frame[], int n, int index, int count) {
    int farthest = index, res = -1;
    for (int i = 0; i < count; i++) {
        int j;
        for (j = index; j < n; j++) {
            if (frame[i] == pages[j]) {
                if (j > farthest) {
                    farthest = j;
                    res = i;
                }
            }
            break;
        }
    }
    if (j == n) return i; // If page not found in future
}

return (res == -1) ? 0 : res;
}

int main() {
    int n, frameCount, pageFaults = 0, filled = 0;
```

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```

printf("Enter number of pages: ");
scanf("%d", &n);
int* pages = malloc(n * sizeof(int));

printf("Enter the page numbers:\n");
for (int i = 0; i < n; i++)
    scanf("%d", &pages[i]);

printf("Enter number of frames: ");
scanf("%d", &frameCount);
int* frame = malloc(frameCount * sizeof(int));
for (int i = 0; i < frameCount; i++)
    frame[i] = -1;

for (int i = 0; i < n; i++) {
    if (!isInFrame(frame, frameCount, pages[i])) {
        if (filled < frameCount)
            frame[filled++] = pages[i];
        else
            frame[predict(pages, frame, n, i, frameCount)] = pages[i];
        pageFaults++;
    }

    printf("Frame: ");
    for (int j = 0; j < frameCount; j++)
        frame[j] == -1 ? printf("- ") : printf("%d ", frame[j]);
    printf("\n");
}

printf("\nTotal Page Faults = %d\n", pageFaults);
free(pages);
free(frame);
return 0;

```

## OUTPUT:

```
$ bash optimal_page.sh
Enter number of frames: 1
Enter number of pages: 1
Enter page reference string (space-separated): 1

Page Replacement Process:
Page 1 -> [ 1 ] (Page Fault)

Total Page Faults: 1
optimal_page.sh: line 98: bc: command not found
Hit Ratio: %
optimal_page.sh: line 100: bc: command not found
Miss Ratio: %
```

**RESULT:**

The Optimal page replacement Program is Successfully Implemented using C.

**RESULT:**

The Optimal page replacement Program is Successfully Implemented using C.



**Ex. No: 12**  
**Date: 1/4/25**

## **File Organization Technique- Single- and Two-level directory**

### **AIM:**

To implement File Organization Structures in C are

- a. Single Level Directory
- b. Two-Level Directory
- c. Hierarchical Directory Structure
- d. Directed Acyclic Graph Structure

### **A. SINGLE LEVEL DIRECTORY**

#### **ALGORITHM:**

1. Start
2. Declare the number, names and size of the directories and file names. 3. Get the values for the declared variables.
4. Display the files that are available in the directories.
5. Stop.

#### **PROGRAM:**

```
#include <stdio.h>
#include <string.h>

struct File {
    char name[20];
};

int main() {
    int n, i;
    struct File files[10];

    printf("Enter the number of files: ");
    scanf("%d", &n);

    if (n <= 0 || n > 10) {
        printf("Please enter a valid number of files (1-10).\n");
        return 1;
    }

    for (i = 0; i < n; i++) {
        printf("Enter the file %d: ", i + 1);
```

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```

        scanf("%s", files[i].name);
    }

    printf("\n\nRoot Directory\n");
    printf("\n");

    for (i = 0; i < n; i++) {
        printf("|-- %s\n", files[i].name);
    }

    return 0;
}

```

OUTPUT:

```

Single Level Directory Operations
1. Create File
2. List Files
3. Delete File
4. View File
5. Exit
Enter choice: 1
Enter file name: 2
Enter file content: Hi hellow
File created successfully

Single Level Directory Operations
1. Create File
2. List Files
3. Delete File
4. View File
5. Exit
Enter choice: █

```

## B. TWO-LEVEL DIRECTORY STRUCTURE

### ALGORITHM:

1. Start
2. Declare the number, names and size of the directories and subdirectories and file names.
3. Get the values for the declared variables.
4. Display the files that are available in the directories and subdirectories.
5. Stop.

### PROGRAM:

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```

#include <stdio.h>
    Implemented using C.
#include <string.h>

struct File {
    char name[20];
};

struct SubDirectory {
    char name[20];
    struct File files[10];
    int fileCount;
};

struct Directory {
    char name[20];
    struct SubDirectory subDirs[10];
    int subDirCount;
};

int main() {
    struct Directory dir;
    int i, j;

    printf("Enter root directory name: ");
    scanf("%s", dir.name);

    printf("How many subdirectories in '%s'? ", dir.name);
    scanf("%d", &dir.subDirCount);

    for (i = 0; i < dir.subDirCount; i++) {
        printf("\nEnter name of subdirectory %d under '%s': ", i + 1, dir.name);
        scanf("%s", dir.subDirs[i].name);

        printf("How many files in '%s'? ", dir.subDirs[i].name);
        scanf("%d", &dir.subDirs[i].fileCount);

        for (j = 0; j < dir.subDirs[i].fileCount; j++) {
            printf("Enter file %d in '%s': ", j + 1, dir.subDirs[i].name);
            scanf("%s", dir.subDirs[i].files[j].name);
        }
    }

    printf("\nDirectory Structure:\n");
    printf("NULL\n");
    printf("|__ %s\n", dir.name);

    for (i = 0; i < dir.subDirCount; i++) {
        printf("    |__ %s\n", dir.subDirs[i].name);
        for (j = 0; j < dir.subDirs[i].fileCount; j++) {
            printf("        |__ %s\n", dir.subDirs[i].files[j].name);
        }
    }
}

```

```
    }  
}  
  
return 0;  
}
```

OUTPUT:

```
Single Level Directory Operations  
1. Create File  
2. List Files  
3. Delete File  
4. View File  
5. Exit  
Enter choice: 1  
Enter file name: 2  
Enter file content: Hi hellow  
File created successfully  
  
Single Level Directory Operations  
1. Create File  
2. List Files  
3. Delete File  
4. View File  
5. Exit  
Enter choice: █
```

**RESULT:**

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The File Organization Technique-Single and Two-Level Directory Program is Successfully Implemented using C.