- Appendix B
- Bad Parts
- === and !===
 - if the two operands are of the same type and have the same value produces true
- == and !=
 - don't use
- with Statement
 - don't use
- eval
 - · don't use
- continue Statement
 - · don't use
- switch Fall Through
 - · don't use intentional fall throughs
- Block-less Statements
- ++ -
 - · don't use
- Bitwise Operators
- The function statement versus the function expression
 - function statements are subject to hoisting
- Typed Wrappers
 - don't use the new wrappers
- new
 - don't use the new operator
- voic
 - don't use the void operator

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