Samuel Jędrzejewski

Junior Software Engineer, Web Developer - JavaScript/TypeScript

Aspiring Front-End Developer also interested in game development, video editing as well as cybersecurity and Discord and Twitch bots creation.
My sports passion brought me to also become a Sports Scout providing live games coverage and statistics for football.
I'm taking part in IT and sporting events as an attendee and volunteer, either.
As for now I have been involved in several esports events organisation by broadcast producing, commenting and making connections.
In addition I also manage some social media pages and a Discord server.

Contact Me

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Full Resume (CV) on the website

Skills

- HTML, CSS, JavaScript/TypeScript, React, C/C++, PHP, SQL, C#, Java, Swift, R, bash, Powershell, markdown
- git, npm/yarn, Node.js, vite, REST, Storybook, TailwindCSS, Bootstrap, jQuery, protobuf
- RallyDev, GitHub, Discord, Trello, Confluence
- Figma, GIMP, Canva, Premiere Pro, Blender, Camtasia Studio, Da Vinci Resovle, Unity
- OBS Studio, Twitch

Volunteer Work

Event Assistant @Gdański Archipelag Kultury,
FETA 2023
June - July 2023

Registered Volunteer @Regionalne Centrum Wolontariatu w Gdańsku,
March 2023 - Current

Stage Manager @DevGAMM LLC,
DevGAMM Gdańsk 2023 Conference
January - March 2023

Game Ceremony Service @International Handball Federation,
IHF World Championship 2023
November 2022 - January 2023

Event Assistant @Infoshare, @Infoshare Dev
Infoshare 2022, Infoshare Dev Gdynia 2023
June - October 2022, September - October 2023

Head of Esports, Social Media Manager @Opiekunowie Runeterry
June 2022 - Current

Game Tester @Reflect Studios,
Masks of Deception
May - June 2022

Application Tester @MaturaToBzdura,
Quiz House
September 2016 - June 2017

Languages

Polish - *native*   English - *C1*
German - *A2*   French - *starter*

Hobbies

- Volleyball
- Astronomy
- Cybersecurity
- Esports
- Gamedev

Work Experience

Junior Software Engineer, Web Developer
Carrier Fire & Security, LenelS2
September 2022 - Current
- Developing web modules of the access control system
- Creating a patent, teaching new teammates

Junior Engineer, Web Developer Intern
Carrier Fire & Security, LenelS2
July - August 2022
- Learning React, TypeScript, TailwindCSS, Storybook
- Creating diagnostics module application

Sports Scout
STATSCORE
August 2023 - Current
- *Providing live relations, football statistics counting*

Affiliate Streamer
Twitch.tv
April 2020 - Current
- Live streaming gaming and programming, creating a bot

Broadcast Producer
Esport Arena
October 2023
- Streaming, maintaining and casting esports games

Front-End Engineer
Visionary Projections Studio
April 2022 - October 2023
- Setting up a Discord server, a website, a LinkedIn page
- Creating images generation application, Web 3.0

Freelance Video Editor
Hexireal
October 2021 - February 2022
- Editing, cutting and making videos from gaming streams

TypeScript Developer Intern
CERN
February - June 2019
- Helping with development of rays visualisation app
- Attending an offline NA61 meeting in Geneva

Education

Engineer in Computer Science
Gdańsk University of Technology
2020 - Current (Expected graduation in 2025)

Introduction to Video Games Creation 35 ECTS course
South-Eastern Finland University of Applied Sciences
2022 - Current (Expected graduation in 2024)

Projects are available on my website and GitHub

Certificates

My whole certification is available in the Google Drive shared folder