



Samuel Jędrzejewski

Junior Software Engineer, Web Developer - JavaScript/TypeScript

Aspiring Front-End Developer also interested in game development, video editing as well as cybersecurity and Discord and Twitch bots creation.

My sports passion brought me to also become a Sports Scout providing live games coverage and statistics for football.

I'm taking part in IT and sporting events as an attendee and volunteer, either.

As for now I have been involved in several esports events organisation by commenting, producing and making connections. In addition I also manage some social media pages.

Contact Me









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Full Resume (CV) on the website

Skills

- HTML, CSS, JavaScript/TypeScript, React, C/C++, PHP, SQL, C#, Java, Swift, R, bash, Powershell, markdown
- git, npm/yarn, Node.js, vite, REST, Storybook, TailwindCSS, Bootstrap, jQuery, protobuf
- RallyDev, GitHub, Discord, Trello, Confluence
- Figma, GIMP, Canva, Premiere Pro, Camtasia Studio, Da Vinci Resolve, Unity, Blender






Volunteer Work

-  **Event Assistant** @Gdański Archipelag Kultury, FETA 2023
June - July 2023
-  **Registered Volunteer** @Regionalne Centrum Wolontariatu w Gdańsku,
March 2023 - Current
-  **Stage Manager** @DevGAMM LLC, DevGAMM Gdańsk 2023 Conference
January - March 2023
-  **Game Ceremony Service** @International Handball Federation, IHF World Championship 2023
November 2022 - January 2023
-  **Event Assistant** @Infoshare, @Infoshare Dev Infoshare 2022, Infoshare Dev Gdynia 2023
June - October 2022, September 2023 - current
-  **Head of Esports, Social Media Manager** @Opiekunowie Runeterry
June 2022 - Current
-  **Game Tester** @Reflect Studios, Masks of Deception
May - June 2022
-  **Application Tester** @MaturaToBzdura, Quiz House
September 2016 - June 2017

Languages

Polish - native English - C1
German - A2 French - starter

Hobbies

 Volleyball  Astronomy
 Cybersecurity  Esports
 Gamedev

Work Experience



Junior Software Engineer, Web Developer

Carrier Fire & Security, LenelS2

September 2022 - Current

- Developing web modules of the access control system
- Creating a patent, teaching new teammates



Junior Engineer, Web Developer Intern

Carrier Fire & Security, LenelS2

July - August 2022

- Learning React, TypeScript, TailwindCSS, Storybook
- Creating diagnostics module application



Sports Scout

STATSCORE

August 2023 - Current

- Providing live relations, football statistics counting



Front-End Engineer

Visionary Projections Studio

April 2022 - Current

- Setting up Discord server, website, LinkedIn page
- Creating images generation application, Web 3.0

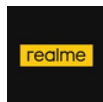


Affiliate Streamer

Twitch.tv

April 2020 - Current

- Live streaming gaming and programming, creating a bot



Model

realme

December 2022

- Taking part in a promo video recording as a model



Freelance Video Editor

Hexireal

October 2021 - February 2022

- Editing, cutting and making videos from gaming streams



TypeScript Developer Intern

CERN

February - June 2019

- Helping with development of rays visualization app
- Attending an offline NA61 meeting in Geneva

Education



Engineer in Computer Science

Gdańsk University of Technology

2020 - Current (Expected graduation in 2025)



Introduction to Video Games Creation 35 ECTS course

South-Eastern Finland University of Applied Sciences

2022 - Current (Expected graduation in 2023)

Projects are available on my website and GitHub

Certificates



My whole certification is available in the Google Drive shared folder