Samuel Jędrzejewski

Junior Software Engineer, Web Developer - JavaScript/TypeScript

Aspiring Front-End Developer also interested in video editing, game development as well as cybersecurity and bots creation.
I'm taking part in IT and sporting events as an attendee and volunteer, either. As for now I have been involved in several esports events organisation by commenting, producing and making connections. In addition I also manage some social media pages.

Contact Me

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Full CV on the website

Skills

- HTML, CSS, JavaScript/TypeScript, React, C/C++, PHP, SQL, C#, Java, Swift, R, bash, Powershell, markdown
- git, npm/yarn, Node.js, vite, REST, Figma, TailwindCSS, Storybook, Bootstrap, protobuf
- RallyDev, GitHub, Discord, Trello, Confluence
- Unity, Blender, GIMP, Canva, Premiere Pro, Camtasia Studio, Da Vinci Resovle

Volunteer Work

Stage Manager
DevGAMM LLC,
DevGAMM Gdańsk 2023 Conference
January - March 2023

Game Ceremony Service
International Handball Federation,
IHF World Championship 2023
November 2022 - January 2023

Event Assistant
Infoshare,
Infoshare 2022 Conference
June - October 2022

Head of Esports, Social Media Manager
Opiekunowie Runeterry
June 2022 - Current

Game Tester
Reflect Studios,
Masks of Deception
May - June 2022

Application Tester
MaturaToBzdura,
Quiz House
September 2016 - June 2017

Languages

Polish - *native*   English - *C1*
German - *A2*   French - *starter*

Hobby

- Volleyball
- Astronomy
- Cybersecurity
- Esports
- Gamedev

Work Experience

Junior Software Engineer, Web Developer
Carrier Fire & Security, LenelS2
September 2022 - Current
- Developing web modules of the access control system
- Creating a patent, teaching new teammates

Junior Engineer, Web Developer Intern
Carrier Fire & Security, LenelS2
July - August 2022
- Learning React, Typecript, Tailwind, Storybook
- Creating diagnostics module application

Front-End Engineer
Visionary Studios Projections
April 2022 - Current
- Setting up Discord server, website, LinkedIn page
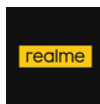- Creating images generation application, Web 3.0

Affiliate Streamer
Twitch.tv
April 2020 - Current
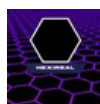- Live streaming gaming and programming, creating a bot

Model
realme
December 2022
- Taking part in a promo video recording as a model

Freelance Video Editor
Hexireal
October 2021 - February 2022
- Editing, cutting and making videos from gaming streams

TypeScript Developer Intern
CERN
February - June 2019
- Helping with development of rays visualization app
- Attending an offline NA61 meeting in Geneve

Education

Engineer in Computer Science
Gdańsk University of Technology
2020 - Current (Expected graduation in 2025)

Introduction to Video Games Creation 25 ECTS course
South-Eastern Finland University of Applied Sciences
2022 - Current (Expected graduation in 2023)

Projects are available on my website

Certificates

My whole certification is available in the Google Drive shared folder