

day17 - Spring Tool Suite 4

You are screen sharing Stop Share

File Edit Source Refactor Navigate Search Project Run Window Help

Package Explorer

- > demo01 [C:\H-02 main]
- > demo02 [C:\H-02 main]

File = Collection of data/info on storage device.
= Data (Contents) + Metadata (Information).

Java File IO

- Deal with File metadata -- File system operations -- java.io.File class
- Deal with File data -- File IO operations -- java.io.FileInputStream/FileOutputStream.

demo02

Search

11:39 AM

java.io.File -- represents a path (of file or directory)

```
File f = new File(path);
```

Methods in File class:

- exists(), isDirectory(), isFile()
- canRead(), canWrite(), canExecute() -- check file/folder permissions
- setReadable(), setWritable(), setExecutable() -- set permissions
- length() -- file info
- list(), listFiles() -- directory listing

day18 - demo01/src/com/sunbeam/Program01.java - Spring Tool
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Package Explorer
demo01 [C:\H-02 r
JRE System Library
src
com.sunbeam
Movie.java
Program01.java

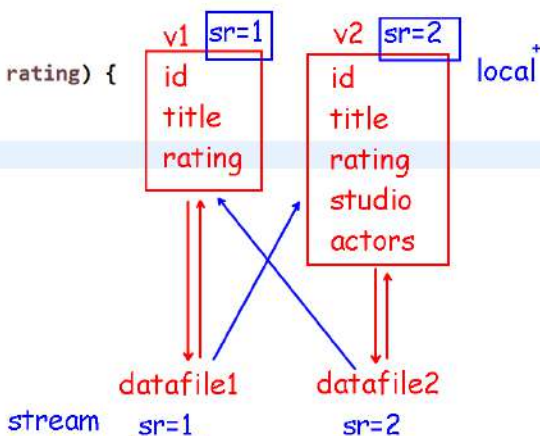
```
36         e.printStackTrace();
37     }
38 }
39
40 private static void readMovies() {
41     List<Movie> list = new ArrayList<>();
42     try(FileInputStream fin = new FileInputStream("movies.db")) {
43         try(DataInputStream din = new DataInputStream(fin)) {
44             while(true) {
45                 Movie m = new Movie();
46                 m.setId( din.readInt());
47                 m.setTitle( din.readUTF() );
48                 m.setRating( din.readDouble() );
49                 list.add(m);
50             }
51         } // din.close();
52     } // fin.close();
53     catch (EOFException e) {
54         // do nothing
55     }
56     catch (Exception e) {
57         e.printStackTrace();
58     }
59
60     System.out.println("Movie List: ");
61     list.forEach(m -> System.out.println(m));
62 }
```

EOFException

```

3 import java.io.Serializable;
4
5 public class Movie implements Serializable {
6     private static final long serialVersionUID = 1L; // represents object structure/schema version
7     private int id;
8     private String title;
9     private double rating;
10    transient private String director; // transient fields are not serialized and deserialized
11    static String theatre = "PVR";
12    public Movie() {
13    }
14    public Movie(int id, String title, double rating) {
15        this.id = id;
16        this.title = title;
17        this.rating = rating;
18    }
19    public int getId() {
20        return id;
21    }
22    public void setId(int id) {
23        this.id = id;
24    }
25    public String getTitle() {
26        return title;
27    }
28    public void setTitle(String title) {

```



PrintStream class:
println(String str);
printf(String fmt, ...);

PrintStream class objects -- System.out, System.err --> console/terminal

PrintStream class object --> FileOutputStream object --> file on disk*

Java IO Framework

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Stop Share

'A' → 65 (ASCII) ASCII -- English (1-byte)
UTF-16-- Main lang (2-by)

H L

Java IO
Streams
(flow of data)

♥ = hex 2665.

LE 65 26

BE 26 65

Char streams are used to handle
char encoding.

Char encoding -- How chars are stored
in file/disk.e.g. ASCII, UNICODE

(UTF-8, UTF-16, UTF16-BE,
UTF16-LE, UTF32, ...).

depending on char set to
support.

Character
Streams
(flow of chars)

Writer

(to write-sink)

Reader

(to read-source)

void write(char b);*
void write(char[]);
void flush();
void close();

int read();*
int read(char[]);
void close();

Binary/Byte
Streams
(flow of bytes)

OutputStream
(to write-sink)

InputStream

(to read-source)

void write(byte b);*
void write(byte[]);
void flush();
void close();

int read();*
int read(byte[]);
void close();



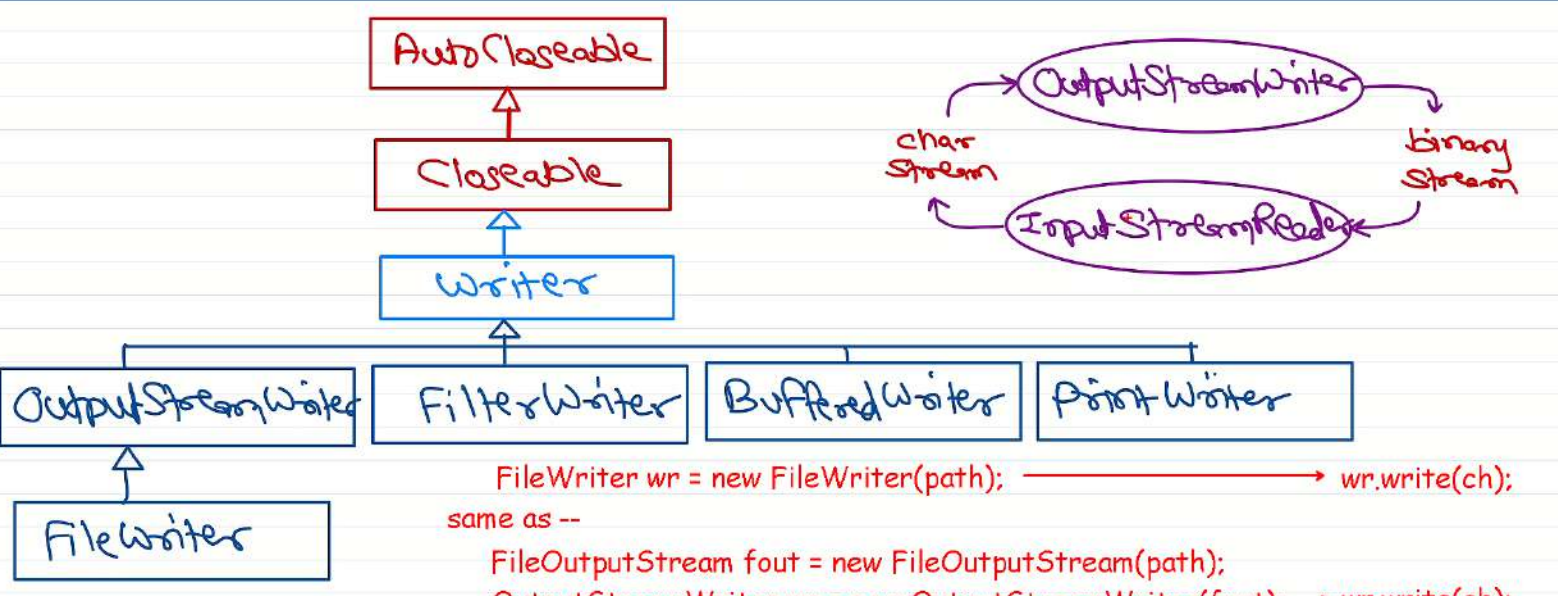
```

17 }
18
19 private static void writeMovies() {
20     List<Movie> list = new ArrayList<>();
21     list.add(new Movie(1, "Star Wars", 7.5));
22     list.add(new Movie(2, "Godfather", 8.0));
23     list.add(new Movie(3, "Hidden Figures", 7.0));
24     list.add(new Movie(4, "Bruce Almighty", 6.5));
25     list.add(new Movie(5, "Forest Gump", 8.5));
26
27     try(FileOutputStream fout = new FileOutputStream("movies.db")) {
28         try(ObjectOutputStream oout = new ObjectOutputStream(fout)) {
29             oout.writeObject(list);
30         } // oout.close();
31         System.out.println("Movies Saved.");
32     } // fout.close();
33     catch (Exception e) {
34         e.printStackTrace();
35     }
36 }
37
38 private static void readMovies() {
39     List<Movie> list = new ArrayList<>();
40     try(FileInputStream fin = new FileInputStream("movies.db")) {
41         try(ObjectInputStream oin = new ObjectInputStream(fin)) {
42             list = (List<Movie>) oin.readObject();

```

OOS → bytes → FOS → file
|
metadata
+ data
ArrayList
+ Movies

Writer hierarchy



FileWriter = OutputStreamWriter + FileOutputStream

OS Functions

=====

1. Process mgmt
2. Memory mgmt
3. File and IO mgmt
4. CPU scheduling
5. Hardware abstraction
6. User interface (GUI)

JVM is dependent on OS for certain functionalities

=====

1. IPC - networking (Sockets)
2. Process and Thread creation/execution
3. File IO
4. GUI programming (AWT)

Java is not fully "Platform Independent".

```
13 // thread creation - method 1
14 // step1: create a new class inherited from thread class and override its run() method.
15 // step2: create object of that thread class and call its start() method.
16 class MyThread extends Thread {
17     public void run() {
18         for (int i = 1; i <= 10; i++) {
19             System.out.println(" My: " + i);
20             delay(1000);
21         }
22     }
23 }
24 MyThread th1 = new MyThread();
25 th1.start();
26 // thread creation - method 2
27 // step1: create a new class inherited from Runnable interface and implement its run() method.
28 // step2: create object of Thread class with the object of above Runnable class and call thread's start() method
29 class YourRunnable implements Runnable {
30     public void run() {
31         for (int i = 1; i <= 10; i++) {
32             System.out.println("Your: " + i);
33             delay(1000);
34         }
35     }
36 }
37 Thread th2 = new Thread(new YourRunnable());
38 th2.start();
39 for (int i = 1; i <= 10; i++) {
40     System.out.println("Main: " + i);
41     delay(1000);
42 }
```

Diagram illustrating thread creation:

- th1** points to the `MyThread` class definition (lines 16-22).
- th2** points to the `YourRunnable` class definition (lines 29-35).
- main** points to the main loop (lines 39-42).

```
13 // thread creation - method 1
14 // step1: create a new class inherited from thread class and override its run() method.
15 // step2: create object of that thread class and call its start() method.
16 class MyThread extends Thread {
17     public void run() {
18         for (int i = 1; i <= 10; i++) {
19             System.out.println(" My: " + i);
20             delay(1000);
21         }
22     }
23 }
24 MyThread th1 = new MyThread();
25 th1.start();
26 // thread creation - method 2
27 // step1: create a new class inherited from Runnable interface and implement its run() method.
28 // step2: create object of Thread class with the object of above Runnable class and call thread's start() method.
29 class YourRunnable implements Runnable {
30     public void run() {
31         for (int i = 1; i <= 10; i++) {
32             System.out.println("Your: " + i);
33             delay(1000);
34         }
35     }
36 }
37 Thread th2 = new Thread(new YourRunnable());
38 th2.start();
39 for (int i = 1; i <= 10; i++) {
40     System.out.println("Main: " + i);
41     delay(1000);
42 }
```

Pro... Jav... Dec... Co...
<terminated> Program04 [Java Application]
My: 1
Your: 1
Main: 1
My: 2
Main: 2
Your: 2
My: 3
Main: 3
Your: 3
My: 4
Main: 4
Your: 4
My: 5
Main: 5
Your: 5
My: 6
Main: 6
Your: 6
My: 7
Main: 7
Your: 7
My: 8
Main: 8
Your: 8
My: 9
Main: 9

```

1  import java.util.concurrent.ExecutorService;
2  import java.util.concurrent.Executors;
3
4
5  public class Program09 {
6      public static void main(String[] args) throws Exception {
7          Account acc = new Account(1, "Saving", 10000);
8
9          class DepositThread extends Thread {
10             @Override
11             public void run() {
12                 for (int i = 1; i <= 100; i++) {
13                     acc.deposit(100);
14                     System.out.println("Balance After Deposit: " + acc.getBalance());
15                 }
16             }
17         }
18         DepositThread dt = new DepositThread();
19
20         class WithdrawThread extends Thread {
21             @Override
22             public void run() {
23                 for (int i = 1; i <= 100; i++) {
24                     acc.withdraw(100);
25                     System.out.println("Balance After Withdraw: " + acc.getBalance());
26                 }
27             }
28         }
29         WithdrawThread wt = new WithdrawThread();

```

Problems Javadoc Declaration Console
 <terminated> Program09 [Java Application] C:\Nilesh\setup\sts-4.15.1.RE

```

Balance After Deposit: 11000.0
Balance After Withdraw: 10800.0
Balance After Deposit: 10900.0
Balance After Withdraw: 10800.0
Balance After Deposit: 10900.0
Balance After Withdraw: 10800.0
Balance After Deposit: 10900.0
Balance After Withdraw: 10800.0
Balance After Deposit: 10900.0
Balance After Withdraw: 10800.0
Balance After Deposit: 10900.0
Balance After Withdraw: 10700.0
Balance After Withdraw: 10600.0
Balance After Withdraw: 10500.0
Balance After Withdraw: 10400.0
Balance After Withdraw: 10300.0
Balance After Withdraw: 10200.0
Balance After Withdraw: 10100.0
Balance After Withdraw: 10000.0
Balance After Withdraw: 9900.0
Final Balance: 9900.0 ???

```