



k8s

# Kubernetes



# What is Kubernetes ?



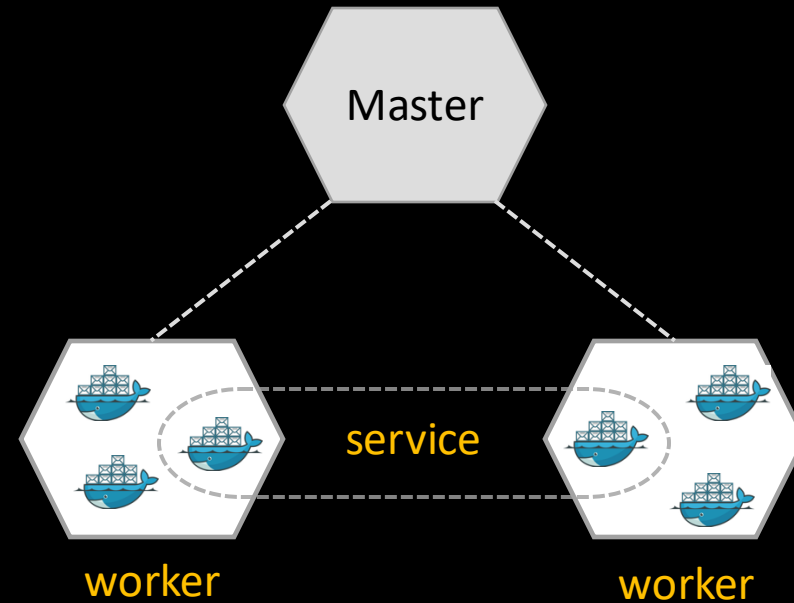
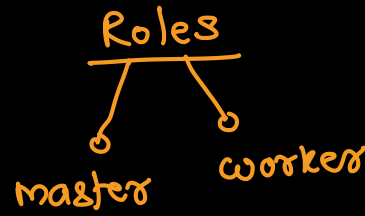
- Portable, extensible, open-source platform for managing containerized workloads and services
- Facilitates both declarative configuration and automation
  - ① declarative config → YAML  
↳ manifest file
  - ② automation → CLI
- It has a large, rapidly growing ecosystem
- Kubernetes services, support, and tools are widely available
- The name Kubernetes originates from Greek, meaning helmsman or pilot
- Google open-sourced the Kubernetes project in 2014

## k8s installation

- on-prem → self managed → installation / updating / security by org
- cloud
  - Self-managed → —
  - managed service → installation / updation... → responsibility of cloud provider
    - AWS → EKS → Elastic k8s service
    - Azure → AKS → Azure k8s service
    - GCP → GKE → GCP k8s Engine

# Kubernetes Cluster

- When you deploy Kubernetes, you get a cluster.
- A cluster is a set of machines (nodes), that run containerized applications managed by Kubernetes
- A cluster has at least one worker node and at least one master node
- The worker node(s) host the pods that are the components of the application
- The master node(s) manages the worker nodes and the pods in the cluster
- Multiple master nodes are used to provide a cluster with failover and high availability → *production env*



## k8s cluster

### → Single Node cluster

- Simulated / virtual cluster
- configured by tool → minikube
- used only for learning

### → multi node cluster

#### → single master cluster

- one master & one or more workers
- used in dev or testing env

#### → multi-master cluster

- multiple masters with multiple workers
- Highly Available cluster → HA
- preferred in production env.
- from multiple masters, only one will be elected as leader
- k8s uses Raft consensus algo

# Kubernetes Components



## Master

kube-apiserver

etcd

kube-scheduler

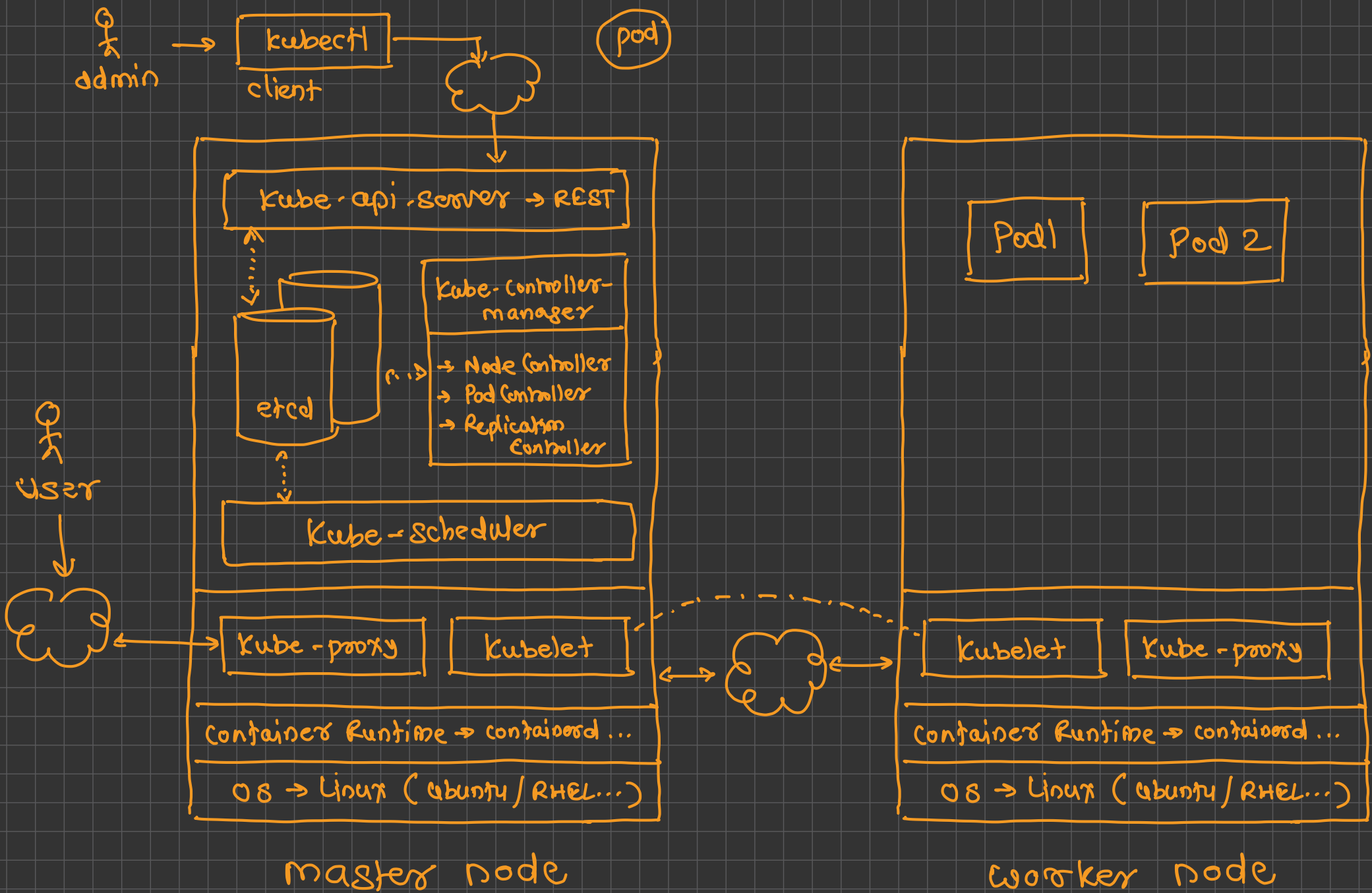
kube-controller-manager

master workers  
Node

kubelet

kube-proxy

Container Runtime



# Master Components



- These are the **brain** of the Kubernetes cluster — they make all the decisions about what runs where, how scaling happens, and how the system stays healthy.
- Master components can be run on any machine in the cluster

| Component                                  | Function  |
|--|---|
| <u>kube-apiserver</u>                      | The <b>front door</b> of the Kubernetes control plane. It exposes the <b>Kubernetes API</b> , which is used by all components, kubectl, and external clients. |
| <u>etcd</u>                                | The <b>database</b> of Kubernetes — stores all cluster data, configurations, and states in a key-value format.  |
| <u>kube-scheduler</u>                      | Decides <b>which node</b> each Pod should run on based on resource requirements and constraints.  |
| <u>kube-controller-manager</u>             | Ensures that the <b>actual state</b> of the cluster matches the <b>desired state</b> defined in manifests.  |
| <u>cloud-controller-manager</u> (optional) | Manages integration between Kubernetes and your <b>cloud provider</b> (e.g., AWS, GCP, Azure).  |

# Master Components



■ kube-apiserver → brain → exposes REST APIs → consumed by kubectl command

- Acts as the communication hub between users, components, and the cluster.
- Every kubectl command goes through it.
- Validates requests and updates etcd accordingly.
- It's a stateless service — you can run multiple instances for high availability → multiple masters

■ etcd

- A distributed, consistent key-value store. → database
- Stores all cluster data, including:
  - Pod states
  - Configurations
  - Secrets
  - Node information
- It's the source of truth for your cluster.
- It's critical — if etcd is lost, your cluster loses its state.



# Master Components



## ■ kube-scheduler → created by Pod Controller

- Watches for new Pods that don't have a Node assigned.
- Chooses the best Node to run the Pod based on:
  - Resource requests (CPU, memory)
  - Node affinity/anti-affinity
  - Taints and tolerations
  - Pod priorities
  - Custom policies

## ■ kube-controller-manager

- Runs a set of controller loops, each responsible for maintaining part of the system's desired state.
- Examples of controllers:
  - Node Controller — manages node status.
  - Replication Controller — ensures the desired number of pod replicas are running.
  - Endpoint Controller — manages endpoint objects.
  - Service Account & Token Controllers — create default accounts and tokens.

↳ security

→ ReplicaSet  
→ DaemonSet  
→ StatefulSet

# Node Components

→ master  
→ worker



- Node components run on every node, maintaining running pods and providing the Kubernetes runtime environment
- kubelet**
  - Primary agent that runs on every node.
  - Communicates with the API Server.
  - Ensures the containers defined in PodSpecs are running and healthy.
  - Reports node and pod status back to the control plane. → Leader
  - Watches for Pod definitions assigned to the node and runs them using the container runtime.
- kube-proxy**
  - Maintains network rules on nodes.
  - Ensures that networking is consistent across the cluster. → overlay network
  - Implements Kubernetes Service abstraction — enabling communication between different Pods and Services.
  - Uses iptables or IPVS to forward traffic to the correct Pod endpoints. → firewalls
  - Supports load balancing between Pods behind a Service.
- Container Runtime**
  - The actual software responsible for running containers.
  - The kubelet interacts with the runtime through the Container Runtime Interface (CRI).
  - Common runtimes:
    - containerd (default on most modern clusters)
    - CRI-O
    - Docker Engine (deprecated as of K8s v1.24+)
    - Mirantis Container Runtime

# Create Cluster



- Use following commands on both master and worker nodes

```
> sudo apt-get update && sudo apt-get install -y apt-transport-https curl
```

```
> curl -s https://packages.cloud.google.com/apt/doc/apt-key.gpg | sudo apt-key add -
```

```
> cat <<EOF | sudo tee /etc/apt/sources.list.d/kubernetes.list deb https://apt.kubernetes.io/kubernetes-xenial main EOF
```

```
> sudo apt-get update
```

```
> sudo apt-get install -y kubelet kubeadm kubectl
```

```
> sudo apt-mark hold kubelet kubeadm kubectl
```



# Initialize Cluster Master Node

- Execute following commands on master node

```
> kubeadm init --apiserver-advertise-address=<ip-address> --pod-network-cidr=10.244.0.0/16
```

```
> mkdir -p $HOME/.kube
```

```
> sudo cp -i /etc/kubernetes/admin.conf $HOME/.kube/config
```

```
> sudo chown $(id -u):$(id -g) $HOME/.kube/config
```

- Install pod network add-on

```
> kubectl apply -f
```

```
https://raw.githubusercontent.com/coreos/flannel/2140ac876ef134e0ed5af15c65e414cf26827915/Documentation/kube-flannel.yml
```

## Add worker nodes



- Execute following command on every worker node

```
> kubeadm join --token <token> <control-plane-host>:<control-plane-port> --discovery-token-ca-cert-hash sha256:<hash>
```



# Kubernetes Objects



- The basic Kubernetes objects include
  - Pod
  - Service
  - Volume
  - Namespace
- Kubernetes also contains higher-level abstractions build upon the basic objects
  - Deployment
  - DaemonSet
  - StatefulSet
  - ReplicaSet
  - Job

# Namespace



- Namespaces are intended for use in environments with many users spread across multiple teams, or projects
- Namespaces provide a scope for names
- Names of resources need to be unique within a namespace, but not across namespaces
- Namespaces can not be nested inside one another and each Kubernetes resource can only be in one namespace
- Namespaces are a way to divide cluster resources between multiple users

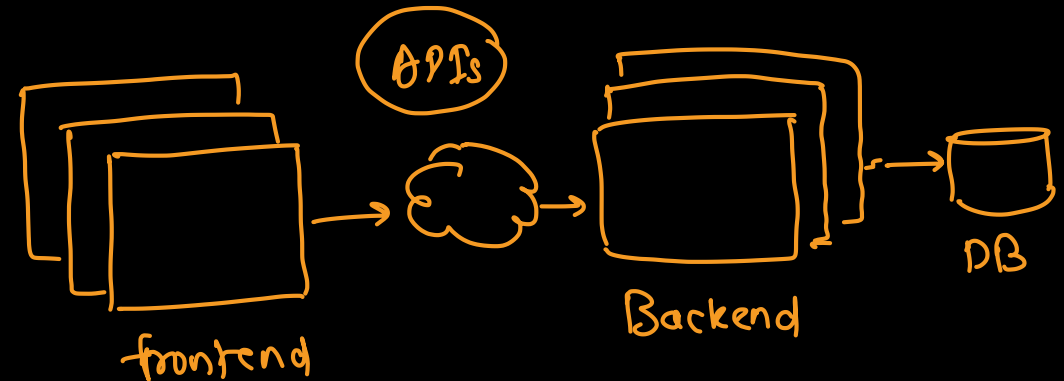


# Pod



- A Pod is the basic execution unit of a Kubernetes application
- The smallest and simplest unit in the Kubernetes object model that you create or deploy
- A Pod represents processes running on your Cluster
- Pod represents a unit of deployment
- A Pod encapsulates
  - application's container (or, in some cases, multiple containers)
  - storage resources
  - a unique network IP
  - options that govern how the container(s) should run

↳ configuration



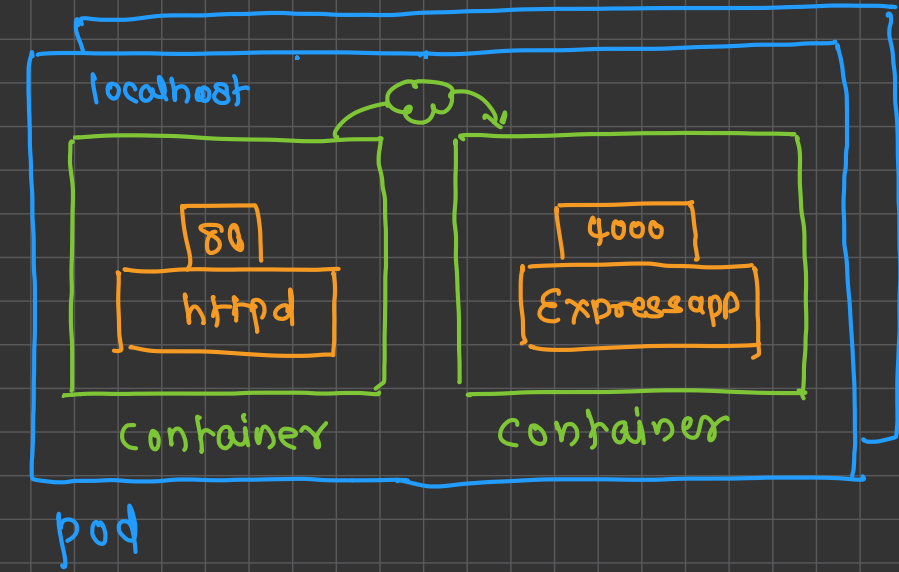
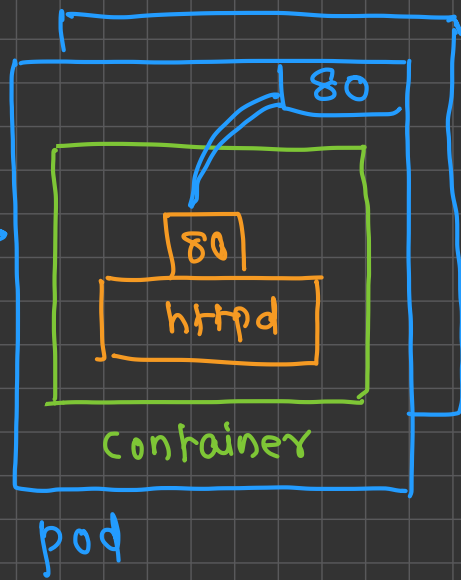
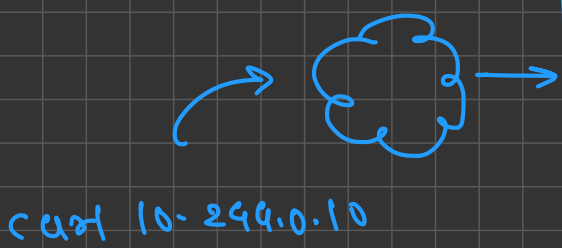
pod

single container pod

multi-container pod

10-244.0.10

10.0.244.52



# YAML to create Pod

apiVersion: v1

kind: Pod

metadata:

name: myapp-pod

labels:

app: myapp

spec:

containers:

- name: myapp-container

image: httpd

## YAML for K8S objects

① apiVersion →

- version of K8S APIs

→ basic object → v1

higher level object = appsv1

② kind →

- type of object to be created

- eg. Pod, Service, Deployment

③ metadata →

- data (info) about the object

- eg. name, labels, namespace

④ spec →

- specification/definition of object

YAML → Syntax used to write config files

→ scalar → 20, person1

→ map (key-value pair) →  $\frac{\text{name}}{k} : \frac{\text{person1}}{v}$

→ list (collection) →

→ cat

- dog

- horse

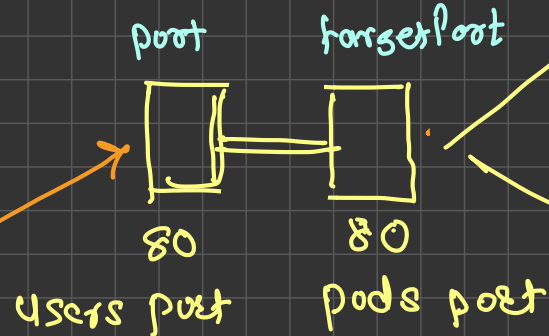
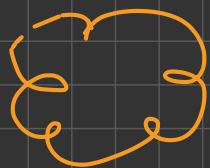
# Service → load balancers



- An abstract way to expose an application running on a set of Pods as a network service
- Service is an abstraction which defines a logical set of Pods and a policy by which to access them (sometimes this pattern is called a micro-service)
- Service Types
  - ClusterIP
    - Exposes the Service on a cluster-internal IP
    - Choosing this value makes the Service only reachable from within the cluster
  - LoadBalancer
    - Used for load balancing the containers
  - NodePort

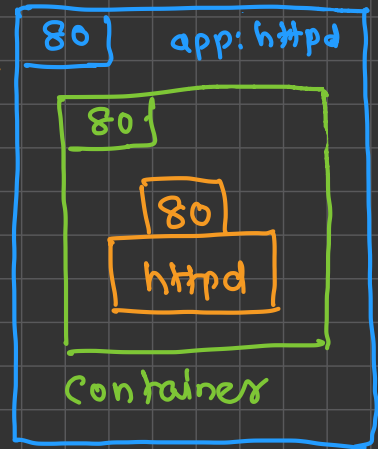
```
apiVersion: v1
kind: Service
metadata:
  name: my-service
spec:
  selector:
    app: MyApp
  ports:
    - protocol: TCP
      port: 80
      targetPort: 9376
```

Office  
user



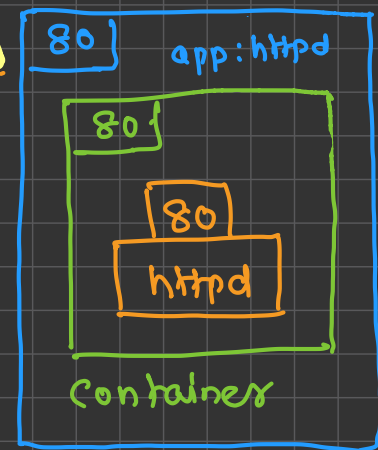
app: httpd  
Service

10.244.0.90



pod

10.244.0.91

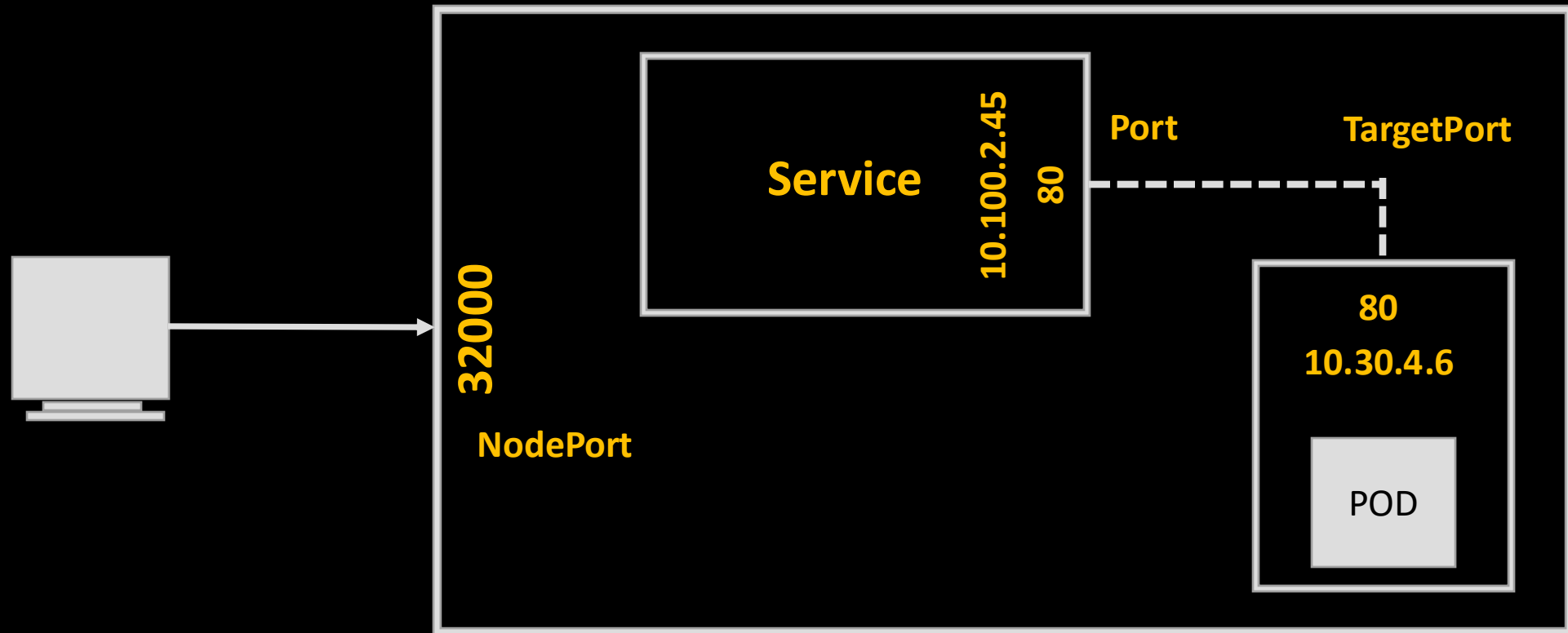


pod

## Service Type: NodePort



- Exposes the Service on each Node's IP at a static port (the NodePort)
- You'll be able to contact the NodePort Service, from outside the cluster, by requesting <NodeIP>:<NodePort>

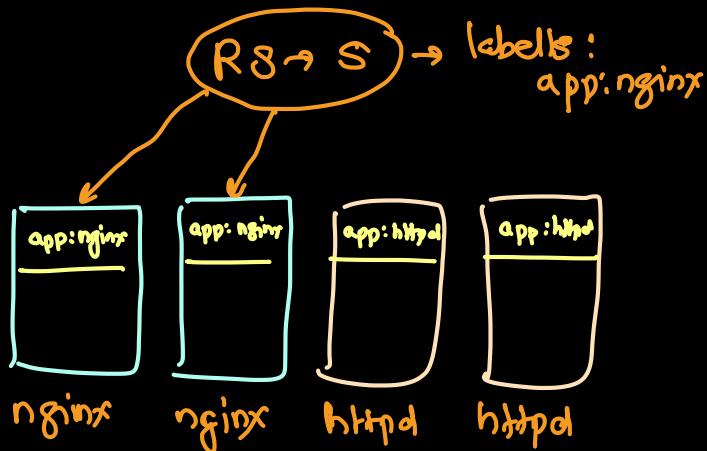


# Replica Set



→ desired count

- A Replica Set ensures that a specified number of pod replicas are running at any one time
- In other words, a Replica Set makes sure that a pod or a homogeneous set of pods is always up and available
- If there are too many pods, the Replica Set terminates the extra pods
- If there are too few, the Replica Set starts more pods
- Unlike manually created pods, the pods maintained by a Replica Set are automatically replaced if they fail, are deleted, or are terminated



must be same

```
apiVersion: v1
kind: ReplicaSet
metadata:
  name: nginx
spec:
  replicas: 3 ← desired count
  selector:
    matchLabels:
      app: nginx
  template:
    metadata:
      name: nginx
      labels:
        app: nginx → custom labels
    spec:
      containers:
        - name: nginx
          image: nginx
          ports:
            - containerPort: 80
```

# Deployment



- A Deployment provides declarative updates for Pods and ReplicaSets
- You describe a *desired state* in a Deployment, and the Deployment Controller changes the actual state to the desired state at a controlled rate
- You can use deployment for
  - Rolling out ReplicaSet
  - Declaring new state of Pods
  - Rolling back to earlier deployment version
  - Scaling up deployment policies
  - Cleaning up existing ReplicaSet

```
apiVersion: apps/v1
kind: Deployment
metadata:
  name: website-deployment
spec:
  selector:
    matchLabels:
      app: website
  replicas: 10
  template:
    metadata:
      name: website-pod
    labels:
      app: website
    spec:
      containers:
        - name: website-container
          image: pythoncpp/test_website
          ports:
            - containerPort: 80
```