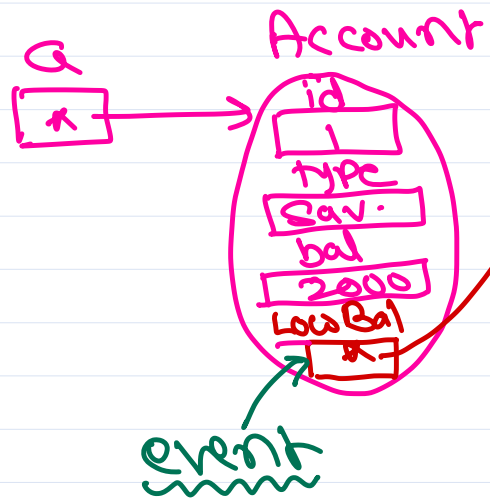


# C#.NET @ Sunbeam Infotech

***Trainer: Nilesh Ghule***



```
Account a = new Account() { ... };
a.LowBalance += SendLowBalanceSMS;
a.withdraw(2000);
```



```
Hdfc Bank 2
SendLowBalanceSMS() {
    // sms send.
}
```

```
Account 2
wid Withdraw(amt) {
    if (Balance < amt) {
        if (LowBal != null)
            LowBal(this, amt);
        else
            Balance -= amt;
    }
}
```

typical event handler  
have two args

- ① source of event
- ② info about event

in a class  
inherited from  
EventArgs





*Thank you!*

Nilesh Ghule <nilesh@sunbeaminfo.com>

