

1. If p is a pointer to an integer and c is a pointer to a character then `sizeof(p)` will be

- 1. same as that of `sizeof(c)`
- 2. greater than that of `sizeof(c)`
- 3. less than that of `sizeof(c)`
- 4. None of the above

Show Answer

Answer: A

2. Prior to using a pointer variable,

- 1. it should be declared
- 2. it should be initialized
- 3. it should be both declared and initialized
- 4. None of the above

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Answer: C

Using a pointer variable, without initializing it, will be disastrous, as it will have a garbage value.

3. Pointers are of _____ data type

- 1. integer
- 2. character
- 3. unsigned integer
- 4. None of the above

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Answer: D

Pointers are actually addresses. Though the address will be an integer, it is not of integer data type.

4. Which of the following operators can be applied to the pointer variable(s)?

- 1. Division
- 2. Multiplication
- 3. Increment
- 4. None of the above

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Answer: C

5. A pointer variable can be

1. passed to a function as an argument
2. changed within a function
3. returned by a function
4. All of the above

Show Answer

Answer: D

6. The declaration `int (*p)[5]` means

1. p is a one-dimensional array of size 5, of pointers to integers
2. p is a pointer to a 5 element integer array
3. the same as `int *p[5]` ;
4. None of the above

Show Answer

Answer: B

7. What will be the output of the following code.

1. prints 9
2. prints garbage value
3. prints $3 * \text{address of } b$
4. results in an error

```
#include <stdio.h>
int main() {
    int a=3, *b = &a;
    printf("%d",a*b);
}
```

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Answer: D

Since 'a' is an integer and 'b' is a pointer, they can't be multiplied.