

1. If **p** is a pointer to an integer and **c** is a pointer to a character then `sizeof(p)` will be

1. same as that of `sizeof(c)`
2. greater than that of `sizeof(c)`
3. less than that of `sizeof(c)`
4. None of the above

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Answer: A

2. **Prior to using a pointer variable,**

1. it should be declared
2. it should be initialized
3. it should be both declared and initialized
4. None of the above

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Answer: C

Using a pointer variable, without initializing it, will be disastrous, as it will have a garbage value.

3. **Pointers are of _____ data type**

1. integer
2. character
3. unsigned integer
4. None of the above

Show Answer

Answer: D

Pointers are actually addresses. Though the address will be an integer, it is not of integer data type.

4. **Which of the following operators can be applied to the pointer variable(s)?**

1. Division
2. Multiplication
3. Increment
4. None of the above

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Answer: C

5. **A pointer variable can be**

1. passed to a function as an argument
2. changed within a function
3. returned by a function
4. All of the above

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Answer: D

6. **The declaration `int (*p)[5]` means**

1. p is a one-dimensional array of size 5, of pointers to integers
2. p is a pointer to a 5 element integer array
3. the same as `int *p[5]` ;
4. None of the above

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Answer: B

7. **What will be the output of the following code.**

1. prints 9
2. prints garbage value
3. prints 3 * address of b
4. results in an error

```
#include <stdio.h>
int main() {
    int a=3, *b = &a;
    printf("%d",a*b);
}
```

Show Answer

Answer: D

Since 'a' is an integer and 'b' is a pointer, they can't be multiplied.