

# RAGUL RAGURAMAN

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## CAREER OBJECTIVE

To gain experience in the IT Field through a full-time role where I can apply my Problem-Solving and Learning abilities. As a B.SC Computer Science student, I'm eager to grow my skills and contribute effectively to the company.

## EDUCATION

**BSC Compter Science - 76% CGPA (upto Forth Semester)**

**2023 - 2026**

**Final Year**

RVS College of Arts and Science, Sulur

**HSC - 79%**

**2023**

Sri Ramakrishna Vidyalaya Matric. Hr. Sec. School, Tiruppur

**SSLC - All Pass**

**2021**

Sri Ramakrishna Vidyalaya Matric. Hr. Sec. School, Tiruppur

## SKILL SETS

### TECHNICAL SKILLS

- Java
- Python
- HTML
- CSS
- SQL

### CONCEPTS

- Object-Oriented Programming (OOP)
- Data Structures and Algorithms (DSA)
- Exception Handling

### PERSONAL SKILLS

- Logical Thinking
- Leadership
- Time Management
- Project Management
- Teamwork

## PROJECT

### TURF BOOKING WEBSITE (TEAM PROJECT - CURRENTLY IN PROGRESS)

- A web platform that enables users to book sports turfs online, similar to cinema booking systems.
- Retrieves the location information from the user to show the Nearest Available Turf.
- Categorizes listings by sport type, price range, distance, availability, etc.,
- Integrates secure online payment gateway for seamless fee transactions.
- Includes a direct contact feature for users to reach out to turf administrators.

## ACHIEVEMENTS & CERTIFICATIONS

**RVS JPL '25 - Second Place**

**March 2025**

Team Leader, Java Premier League(JPL)

Hosted by RVS College

**NPTEL Course Completion**

**April 2024**

Completed Java Programming Course via NPTEL

**RVS JPL '24 - First Place**

**February 2024**

Team Leader, Champions of Java Premier League (JPL) 2024