

IoT edge computing-enabled collaborative tracking system for manufacturing resources in industrial park

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GROUP - 3
CLOUD 9



Introduction

- Large indoor manufacturing environments have **thousands of items spread across multiple areas**.
- Workers **waste time searching for materials** without knowing exact location.

Issue Faced :

- slow search, high delay, need for instant location information

Why is Edge Computing needed here?

- Real-time response.
- Reducing latency and network load.
- Immediate coarse location before cloud processing finishes.



State of Literature

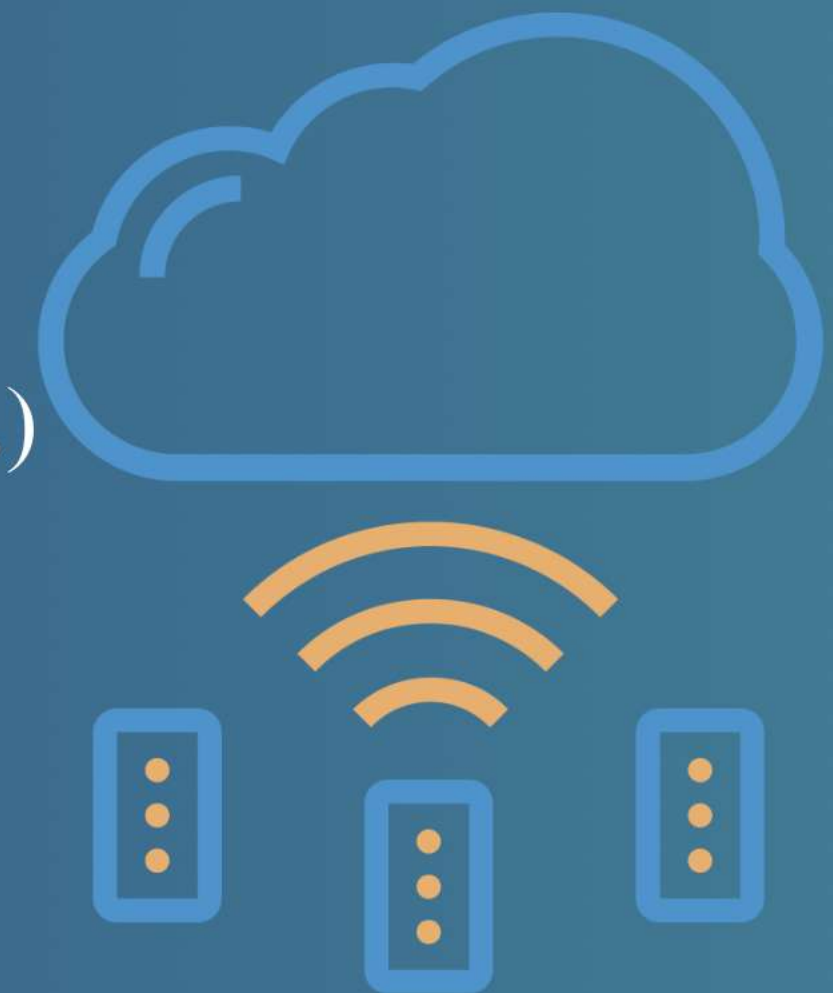
Existing Tracking Technologies in Manufacturing

1. Bluetooth Low Energy (BLE)

- Low power consumption – up to 3 years on a single tag
- Compatible with smartphones for easy integration
- Used in equipment maintenance and asset tracking(Tei et al.)

2. Radio-Frequency Identification (RFID)

- Low-cost & easy to deploy
- Supports real-time info capture (passive & active RFID)
- Used in warehouses & hospitals
- Not feasible for full-scale deployment in large industrial parks



3. Ultra-Wideband (UWB)

- High precision – location error in centimeters
- Expensive – limits scalability in industrial use

4. ZigBee

- Suitable for asset tracking
- Used in predictive maintenance with Wi-Fi (Wan et al.)

Key Papers and Industrial Systems

Edge Computing in Manufacturing:

- Chen et al.:
 - Proposed an IoT-based edge computing architecture
 - Improved agility and security in manufacturing
- Wu et al.:
 - Developed a Edge Computing based real-time monitoring framework for pumps and machines
 - Utilized edge computing for process and prognosis data



- Hu et al.:
 - Designed an intelligent robot factory
 - Edge nodes (gateways & routers) reduce network congestion and latency

BLE-Based Tracking in Smart Factories

- Tei et al.:
 - Applied BLE for equipment and device maintenance
- Zhao et al.:
 - Proposed a collaborative BLE tracking method
 - Tracked finished products in a forklift manufacturing plant

What's New or Improved in This Approach

ML + GA on Edge Devices

- Introduces SLGT (Supervised Learning of Genetic Tracking)
 - Focuses on classification & accurate location estimation
 - Enhances traditional genetic algorithms (beyond optimization)
- Kalman filtering on edge gateways smooths data
- Refined signals sent to cloud for precise positioning via SLGT

Scalable Communication Architecture

- Front-End: BLE/Zigbee → transmits to nearby edge gateways
- Edge Gateways: Use NB-IoT / 4G / 5G to forward smaller, refined data
- Reduces cloud computation load
- Ensures low latency and scalability
- Real-Time Simulation & Dashboard

Three-Part Architecture:

- Front-End: Smart manufacturing resources
- Near-End: Edge computing (gateways)
- Far-End: Cloud computing (dashboard & apps)

Cloud server hosts a real-time dashboard

- Supports role-based access
- Deployed in a real-life industrial park

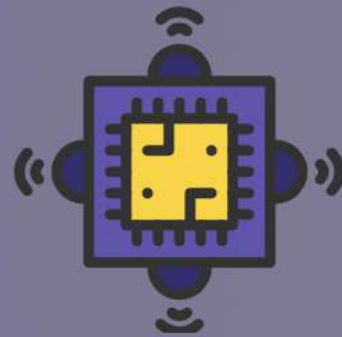


Architecture

Front-End



Auto-ID



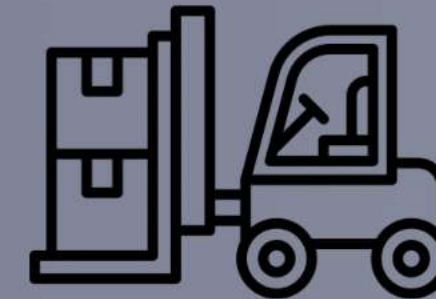
Sensors



Man



Vehicles



Materials



Near-End



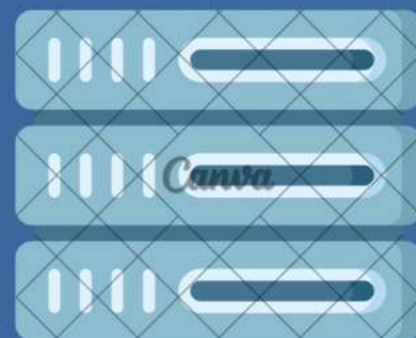
Filters, shrunken data,
coarse location, Alerts if battery low



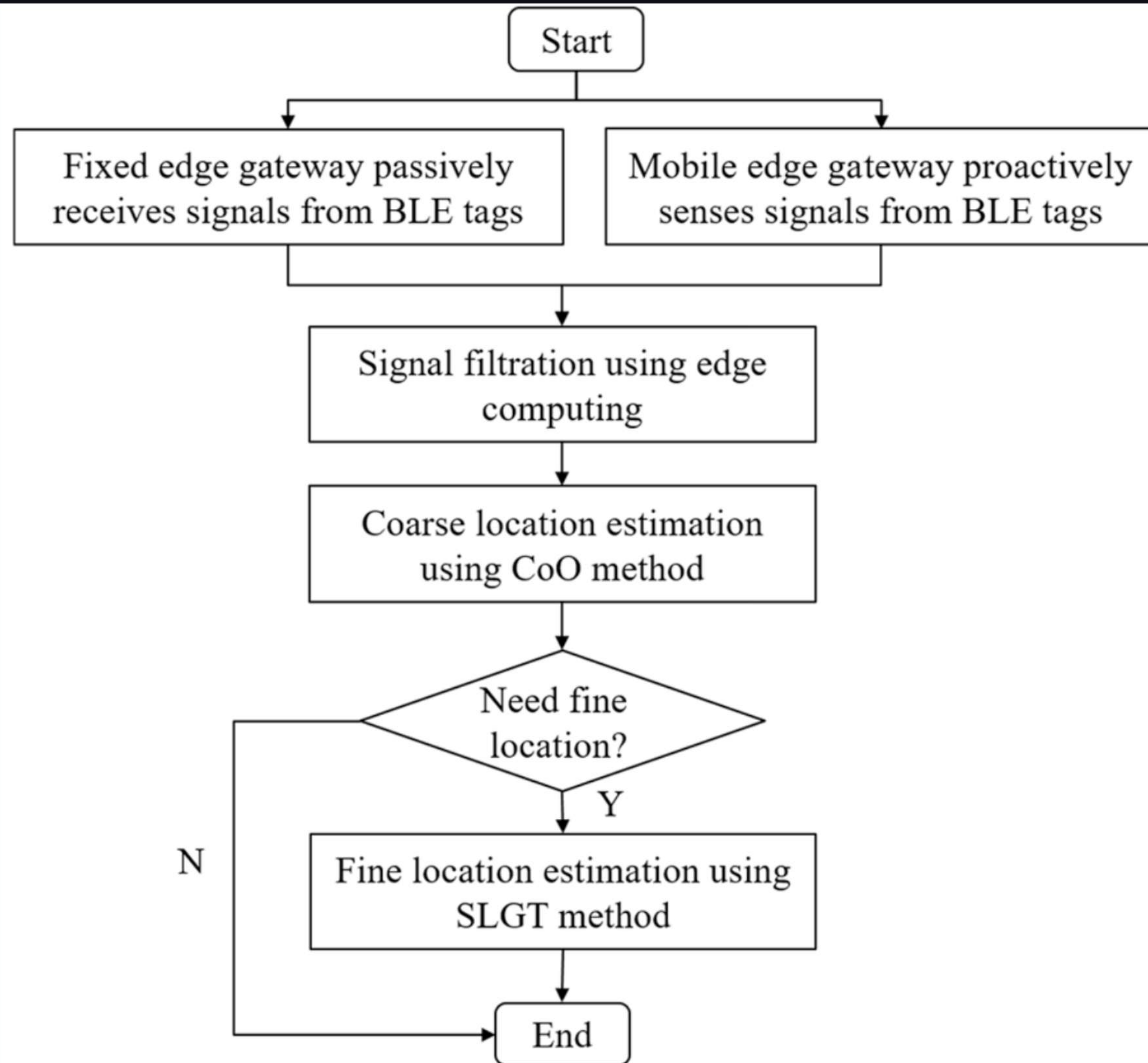
Mobile Edge Gateway

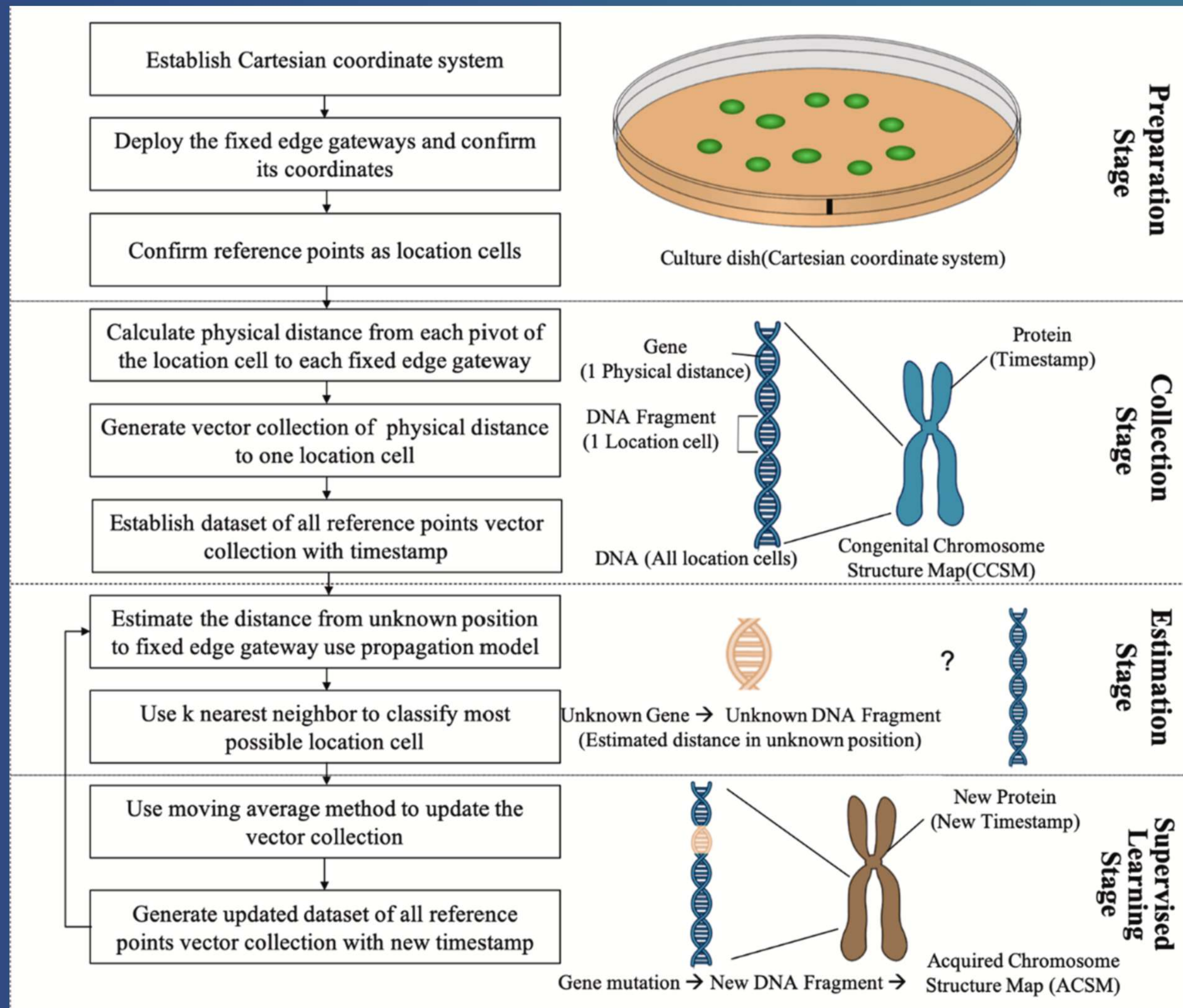


Far-End



- Uses SLGT algorithm for precise location
- Updates radio map for changing environment
- Stores data & provides results to users





How we gonna Implement it?

Environment Setup

- **Platform:** Python (Matplotlib).
- Create **2D segmented grid** to represent indoor layout.
- Place **fixed edge gateways** at defined coordinates.
- Assign **virtual BLE tags** to moving materials/agents.

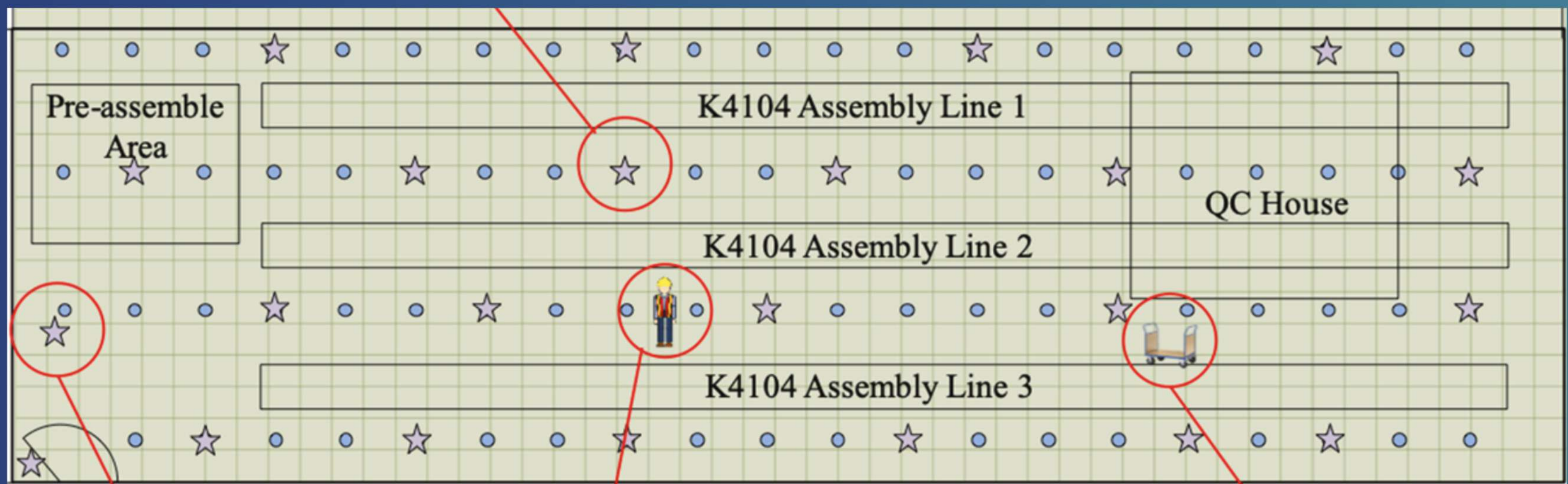
$$RSSI = P_{tx} - 10 \cdot n \cdot \log_{10}(d) + X_{\sigma}$$

Signal Simulation

- Platform: Python (NumPy, SciPy).
- Generate RSSI values using a **log-normal path loss model**.
- Add Gaussian noise to mimic real-world interference.
- Apply **Kalman filtering** at the edge (**filterpy library**) to stabilize signals.



- Pillar
- Location Cell
- ★ Fixed Edge Gateway
- 🚚 Material Trolley
- 👷 Operator



Processing Flow

- Edge: Runs Cell of Origin algorithm for coarse location.
- Cloud: Runs SLGT (CCSM construction, k-NN classification, weighted averaging).
- **Platform:** Cloud simulated locally in Python.

Resource Allocation

- **Platform:** Python (SimPy) - define edge and cloud nodes, each with fixed CPU and memory capacities.
- Task Modeling: Represent each computation as a task.
- **Scheduling:** FCFS, Load Balancing, and Latency-Aware Scheduling.

Communication Simulation

- **Platform:** Python (MQTT with paho-mqtt)
- Tag → Edge → Cloud
- Simulate network latency & bandwidth constraints.

User Interaction

- **Platform:** Python GUI (Tkinter) & **Web dashboard (Flask + HTML).**
- Worker searches by entering material ID → instant coarse location from edge
- Refined location from cloud displayed after SLGT processing.
- Manual “Item Found” button for validation.

Visualization

matplotlib.animation → live plot of tags, gateways, positions and CPU load per node
Dashboard map → display positions & node load.

Task Split-up

1. **Environment & Signal Simulation** - *Geethika*
2. **Processing Flow (Algorithm)** - *Kanishka*
3. **Resource Allocation & Communication** - *Meera*
4. **User Interaction & Visualization** - *Adwaith*