

Part 4 week 4

23. Subset

```
#include<stdio.h>
int main()
{
    int n1,n2,i,j,count=0;
    printf("\nEnter the number of elements in array 1 : ");
    scanf("%d", &n1);
    printf("\nEnter the number of elements in array 2 : ");
    scanf("%d", &n2);
    int arr1[n1],arr2[n2];
    printf("\nEnter the %d positive elements in array 1 : ",n1);
    for(i=0;i<n1;i++)
    {
        scanf("%d",&arr1[i]);
    }
    printf("\nEnter the %d positive elements in array 2 : ",n2);
    for(i=0;i<n2;i++)
    {
        scanf("%d",&arr2[i]);
    }
    for (i = 0; i < n2; i++)
    {
        for (j = 0; j < n1; j++)
        {
            if(arr2[i] == arr1[j])
            {
                count++;
                arr1[j]=-1;
                break;
            }
        }
    }
    if (count==n2)
        printf("\nArray 2 is a subset of Array 1\n ");
    else
        printf("\nArray 2 is not a subset of Array 1\n");
    return 0;
}
```

24. Frequency of all elements:

```
#include <stdio.h>
```

```
void findFrequency(int A[], int n)
{
    // create a count array of size `n` to store the count of all array elements
    int freq[n];

    for (int i = 0; i < n; i++) {
        freq[i] = 0;
    }

    // update frequency of each element
    for (int i = 0; i < n; i++) {
        freq[A[i]]++;
    }

    // iterate through the array to print frequencies
    for (int i = 0; i < n; i++)
    {
        if (freq[i]) {
            printf("%d appears %d times\n", i, freq[i]);
        }
    }
}
```

```
int main(void)
{
    int A[] = { 2, 3, 3, 2, 1 };
    int n = sizeof(A) / sizeof(A[0]);

    findFrequency(A, n);

    return 0;
}
```

25. find pair.

```
include <stdio.h>
```

```
void findPair (int nums[], int n, int target)
{
    int flag = 0;
```

```

for (int i = 0; i < n; i++)
{
    for (int j = i + 1; j < n; j++)
    {
        if (nums[i] + nums[j] == target)
        {
            printf ("Pair found (%d, %d) \n", nums[i], nums[j]);
            flag = 1;
        }
    }
}
if (flag == 0)
{
    printf ("Pair not found");
}
}

```

```

int main ()
{
    int nums[] = {5, 2, 3, 4, 1, 6, 7};
    int target = 7;

    int n = sizeof (nums) / sizeof (nums[0]);

    findPair (nums, n, target);

    return 0;
}

```

26. triplet sum

```

include <stdio.h>

```

```

bool find3Numbers(int A[], int arr_size, int sum)
{

```

```

    int l, r;

```

```

    // Fix the first element as A[i]

```

```

    for (int i = 0; i < arr_size - 2; i++) {

```

```

// Fix the second element as A[j]

for (int j = i + 1; j < arr_size - 1; j++) {

    // Now look for the third number

    for (int k = j + 1; k < arr_size; k++) {

        if (A[i] + A[j] + A[k] == sum) {

            printf("Triplet is %d, %d, %d",

                A[i], A[j], A[k]);

            return true;

        }

    }

}

// If we reach here, then no triplet was found

return false;
}

int main()
{

    int A[] = { 1, 4, 45, 6, 10, 8 };

    int sum = 22;

    int arr_size = sizeof(A) / sizeof(A[0]);

    find3Numbers(A, arr_size, sum);

```

```

    return 0;
}

```

27. 4 sum. C

```

#include <stdio.h>
#include <stdlib.h>
int* sort_array(int* nums, int numsSize) {
    for (int i = 0; i < numsSize - 1; i++) {
        for (int j = 0; j < numsSize - i - 1; j++) {
            if (nums[j] > nums[j + 1]) {
                int temp = nums[j];
                nums[j] = nums[j + 1];
                nums[j + 1] = temp;
            }
        }
    }
    return nums;
}

int** fourSum(int* nums, int numsSize, int target, int* returnSize, int** returnColumnSizes)
{
    nums = sort_array(nums, numsSize);

    *returnSize = 0;

    int **result = (int**)malloc(numsSize * numsSize * sizeof(int*));
    *returnColumnSizes = (int*)calloc(numsSize * numsSize, sizeof(int));

    for (int i = 0; i < numsSize - 3; i++) {
        // Skip duplicate elements
        if (i > 0 && nums[i] == nums[i - 1]) continue;

        for (int j = i + 1; j < numsSize - 2; j++) {
            // Skip duplicate elements
            if (j > i + 1 && nums[j] == nums[j - 1]) continue;

            int k = j + 1, l = numsSize - 1;
            while (k < l) {
                int current_sum = nums[i] + nums[j] + nums[k] + nums[l];
                if (current_sum == target) {

```

```

        result[*returnSize] = (int*)malloc(4 * sizeof(int));
        result[*returnSize][0] = nums[i];
        result[*returnSize][1] = nums[j];
        result[*returnSize][2] = nums[k];
        result[*returnSize][3] = nums[l];
        (*returnColumnSizes)[*returnSize] = 4;
        (*returnSize)++;

        while (k < l && nums[k] == nums[k + 1]) k++;
        while (k < l && nums[l] == nums[l - 1]) l--;

        k++;
        l--;
    } else if (current_sum > target) {
        l--;
    } else {
        k++;
    }
}
}
}
return result;
}

```

28.. triplet in zero

```

#include <stdbool.h>
#include <stdio.h>

// Prints all triplets in arr[] with 0 sum

void findTriplets(int arr[], int n)
{
    bool found = false;

    for (int i = 0; i < n - 2; i++) {

        for (int j = i + 1; j < n - 1; j++) {

```

```

        for (int k = j + 1; k < n; k++) {

            if (arr[i] + arr[j] + arr[k] == 0) {

                printf("%d %d %d\n", arr[i], arr[j],

                    arr[k]);

                found = true;

            }

        }

    }

}

```

```

    if (found == false)

        printf(" not exist \n");
}

```

```

int main()
{

    int arr[] = { 0, -1, 2, -3, 1 };

    int n = sizeof(arr) / sizeof(arr[0]);

    findTriplets(arr, n);

    return 0;
}

```

29. Count triplets

```

#include <algorithm>
#include <iostream>
#include <vector>

```

```
using namespace std;
```

```
int count_Triplets(int A[], int N){
    int count = 0;
    sort(A, A + N);
    for(int i = 0; i < N; i++){ // for first number
        for(int j = i + 1; j < N; j++){ // for second number
            for(int k = j + 1; k < N; k++){ // for third number
                if(A[i] + A[j] == A[k]){
                    count++; // increment count
                }
            }
        }
    }
    return count;
}
```

```
int main() {

    int A[] = {5,7,12,3,2};
    int N = 5;
    cout << count_Triplets(A, N);
    return 0;
}
```

30. Union and intersection :

```
#include <stdio.h>
```

```
void printArray(int arr[], int size) {
    for (int i = 0; i < size; i++) {
        printf("%d ", arr[i]);
    }
    printf("\n");
}
```

```
void findUnion(int arr1[], int size1, int arr2[], int size2) {
    int i = 0, j = 0;

    while (i < size1 && j < size2) {
        if (arr1[i] < arr2[j]) {
            printf("%d ", arr1[i++]);
        } else if (arr2[j] < arr1[i]) {
            printf("%d ", arr2[j++]);
        }
    }
}
```



```

        } else {
            printf("%d ", arr1[i++]);
            j++;
        }
    }

    while (i < size1) {
        printf("%d ", arr1[i++]);
    }

    while (j < size2) {
        printf("%d ", arr2[j++]);
    }
    printf("\n");
}

void findIntersection(int arr1[], int size1, int arr2[], int size2) {
    int i = 0, j = 0;

    while (i < size1 && j < size2) {
        if (arr1[i] < arr2[j]) {
            i++;
        } else if (arr2[j] < arr1[i]) {
            j++;
        } else {
            printf("%d ", arr1[i++]);
            j++;
        }
    }
    printf("\n");
}

int main() {
    int arr1[] = {1, 3, 5, 7};
    int arr2[] = {2, 4, 6, 7};

    int size1 = sizeof(arr1) / sizeof(arr1[0]);
    int size2 = sizeof(arr2) / sizeof(arr2[0]);

    printf("Array 1: ");
    printArray(arr1, size1);

    printf("Array 2: ");
    printArray(arr2, size2);
}

```

```

printf("Union: ");
findUnion(arr1, size1, arr2, size2);

printf("Intersection: ");
findIntersection(arr1, size1, arr2, size2);

return 0;
}

```

32. remove duplicate (different from already done)

```

#include <stdio.h>

int remove_duplicate(int A[], int N) {
    if (N == 0 || N == 1) {
        return N;
    }

    int X = 1; // Initial count of distinct elements
    for (int i = 1; i < N; i++) {
        if (A[i] != A[i - 1]) {
            A[X++] = A[i]; // Update array with distinct elements
        }
    }

    return X;
}

int main() {
    int A[] = {1, 2, 2, 3, 4, 4, 5};
    int N = sizeof(A) / sizeof(A[0]);

    printf("Original Array: ");
    for (int i = 0; i < N; i++) {
        printf("%d ", A[i]);
    }

    int distinctCount = remove_duplicate(A, N);

    printf("\nArray after removing duplicates: ");
    for (int i = 0; i < distinctCount; i++) {
        printf("%d ", A[i]);
    }
}

```

```

    }

    printf("\nNo. of distinct elements: %d\n", distinctCount);

    return 0;
}

```

33. K th element in array:

```

#include <stdio.h>

int kthElement(int arr1[], int arr2[], int N, int M, int K) {
    // Merge the arrays while maintaining sorted order
    int merged[N + M];
    int i = 0, j = 0, k = 0;

    while (i < N && j < M) {
        if (arr1[i] < arr2[j])
            merged[k++] = arr1[i++];
        else
            merged[k++] = arr2[j++];
    }

    while (i < N)
        merged[k++] = arr1[i++];

    while (j < M)
        merged[k++] = arr2[j++];
    return merged[K - 1];
}

int main() {
    int arr1[] = {2, 3, 4, 8, 12};
    int arr2[] = {1, 5, 7, 10};
    int N = sizeof(arr1) / sizeof(arr1[0]);
    int M = sizeof(arr2) / sizeof(arr2[0]);
    int K = 5;

    int result = kthElement(arr1, arr2, N, M, K);

    printf("The element at position %d is: %d\n", K, result);
}

```

```
    return 0;
}
```

34. length of largest sub array:

```
#include <stdio.h>
```

```
int lenOfLongSubarr(int A[], int n, int K) {
    int maxLength = 0;
    int currentSum = 0;
    int start = 0;

    for (int end = 0; end < n; ++end) {
        currentSum += A[end];

        while (currentSum > K && start <= end) {
            currentSum -= A[start];
            start++;
        }

        int currentLength = end - start + 1;
        if (currentLength > maxLength) {
            maxLength = currentLength;
        }
    }

    return maxLength;
}
```

```
// Example usage
```

```
int main() {
    int A[] = {1, 2, 3, 4, 5};
    int n = sizeof(A) / sizeof(A[0]);
    int K = 11;

    int result = lenOfLongSubarr(A, n, K);

    printf("The length of the longest subarray with sum at most %d is: %d\n", K, result);

    return 0;
}
```

35.

