# BlazeHtml

A blazingly fast HTML combinator library

#### Goals

## Solve the HTML generation problem once and for all

- Efficiency
- Guarantee well-formedness
- Support XML/XHTML/...
- Composability
- Light-weight syntax

### Design

Actual (X)HTML combinators on top of the typeclass Typeclass providing core combinators Typeclass instances providing raw output formats

### An Example

```
-- Monad interface is NOT required... BUT convenient ;-)
myHtml :: (Html h) => h
myHtml = runHtmlMonad $ do
    h1 "BlazeHtml" ! A.class_ "fancy-header"
    img "logo.png" "BlazeHtml logo"

H.div ! [A.id "intro", A.class_ "fancy"] $ do
        text "A blazingly fast HTML combinator library."
        text "Based on a Builder Monoid."
    em $ text "BlazeHtml also supports a monad interface."
```

#### Implementation

```
{-# SPECIALIZE myHtml :: HtmlText #-}
```

- Builder Monoid for efficient append of Data. Text
- Fuse with encoding (e.g. encodeUtf8)

#### Outlook

- RFC will follow on haskell-cafe
- Follow planet-haskell for comparisons and benchmarks

#### For the curious:

http://github.com/jaspervdj/BlazeHtml

## Questions?