Mikhail Glushenkov

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Work Experience Haskell.org

Summer 2013, Google Summer of Code Student

(Work in progress.) I'm adding support for module-level parallel builds to Cabal, a system for

building and packaging Haskell libraries and programs.

Haskell.org

Summer 2012, Google Summer of Code Student

Added support for sandboxed builds and isolated environments to Cabal. Sandboxing partially solves the important "Cabal hell" problem. Code ships with Cabal since version 1.18.

Haskell.org

Summer 2011, Google Summer of Code Student

Parallelised the standard cabal-install tool, making it possible to build multiple Cabal packages in parallel. Code ships with Cabal since version 1.16.

Codedgers Inc.

December 2007-May 2011, Software Engineer

Worked on Morpher (http://morpher.com/), an LLVM-based code obfuscator. Wrote a generic compiler driver (llvmc). Implemented a dynamic software watermarking tool suite.

EDUCATION

Umeå University, Umeå, Sweden

MSc(Eng) in Computer Science, May 2014 (expected)

Technical University of Denmark, Copenhagen, Denmark

Types at Work Summer School (http://typesatwork.imm.dtu.dk/), August 2009

PORTFOLIO

ghc-parmake, 2011-now

https://github.com/23Skidoo/ghc-parmake

A parallel driver for the GHC Haskell Compiler. It can build a Haskell program in parallel using multiple cores (à la make -j). Used as a drop-in replacement for ghc --make.

Haskell Platform, 2009-now

http://hackage.haskell.org/platform/

The Haskell Platform is a single, standard Haskell distribution for every system, in the form of a blessed library and tool suite for Haskell. I maintain the Windows installer.

llvmc, 2007-2011

http://llvm.org/releases/2.9/docs/CompilerDriver.html

A generic compiler driver, designed to be customisable and extensible. Generates a C++ driver program from a declarative description. Used to be a part of the LLVM project.

Open source

I worked on patches for various open source projects including Doxygen, LLVM, GHC and Cabal. I'm 23Skidoo on GitHub.

Blog, 2011-now

http://coldwa.st/e

SKILLS

Programming Languages: Proficient in Haskell, C++, C, Python. Familiar with Ocaml, Java,

Assembly (x86/MIPS/AVR), Matlab, SQL, Scheme, Lua, UNIX shell.

Tools: Emacs, Git, SVN, MSVC, NSIS, etc. Platforms: UNIX-like (preferable), Win32.

Right to work in EU and EFTA countries. Willing to relocate.

Misc