

# Intermediate Microeconomic Theory

Tools and Step-by-Step Examples

## Chapter 8: Cost Minimization

# Outline

- Isocost Lines
- Cost-Minimization Problem
- Input Demands
- Cost Functions
- Type of Costs
- Average and Marginal Cost
- Economies of Scale, Scope, and Experience
- Appendix. Cost-Minimization Problem—A Lagrangian Analysis

# Isocost Lines

# Isocost Lines

- An **isocost line** is the set of input combinations that yield the same total cost for the firm.

That is, the combinations of  $L$  and  $K$  for which

$$TC = wL + rK,$$

where  $w > 0$  is the price of every unit of labor (wage per hour);

$r > 0$  is the cost of each unit of capital (interest rate);

$TC$  is a given total cost that the firm incurs.

# Isocost Lines

- This figure depicts the isocost line  $TC = wL + rK$  or after solving for  $K$ ,  $K = \frac{TC}{r} - \frac{w}{r}L$ .

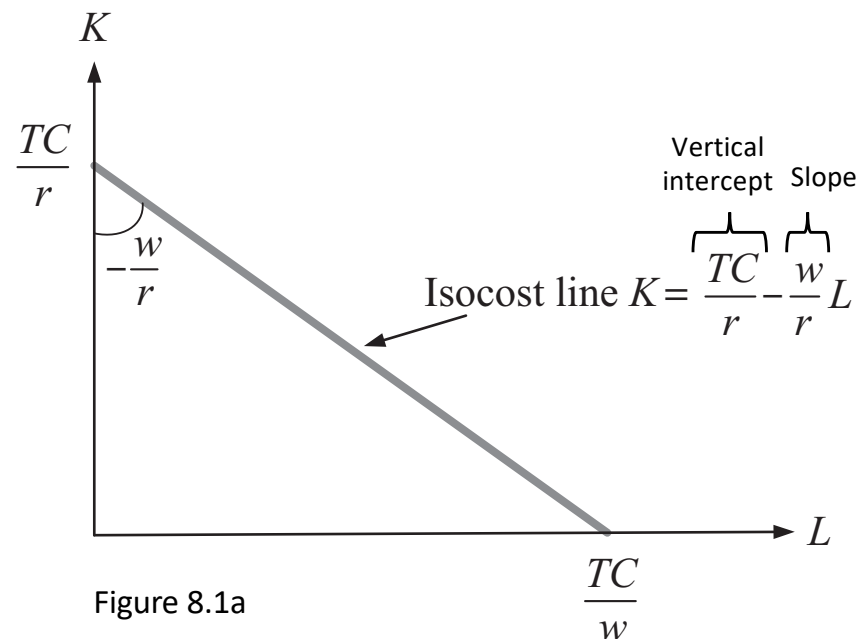


Figure 8.1a

- The firm faces a linear isocost regardless of its production function  $q = f(L, K)$ , because the isocost line is just a sum of costs.

# Isocost Lines

- An increase in  $TC$  produces an increase in both the vertical  $\frac{TC}{r}$  and horizontal  $\frac{TC}{w}$  intercept, without altering the slope  $\frac{w}{r}$ .
  - It produces a parallel upward shift in the isocost line.
  - As the firm can incur in larger cost, it can choose among higher input combinations.

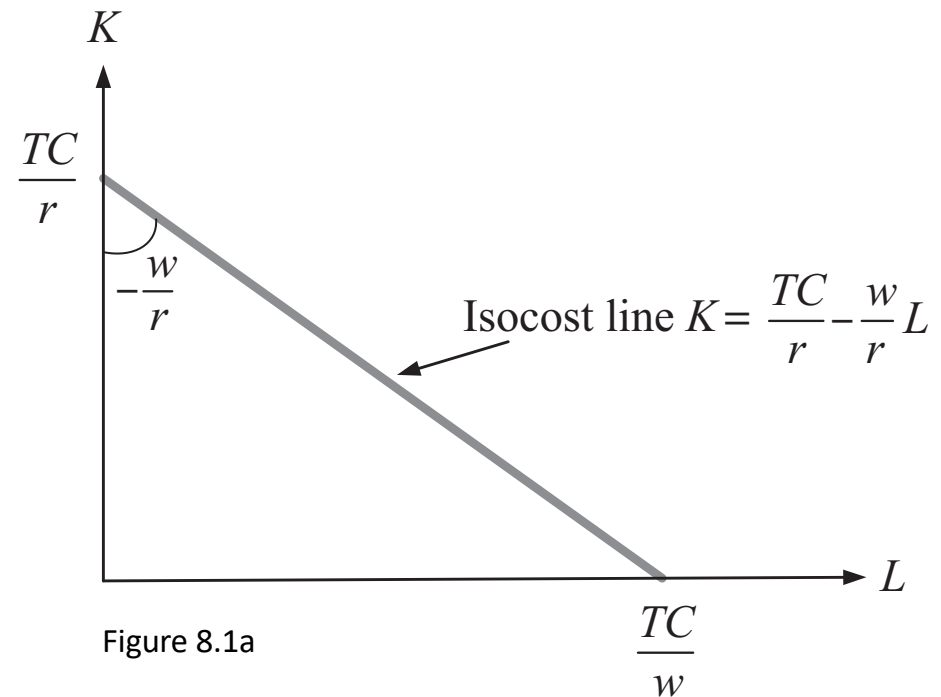


Figure 8.1a

# Isocost Lines

- If wages  $w$  increase, the vertical intercept  $\frac{TC}{r}$  is not affected, but the absolute value of the slope  $\left| \frac{w}{r} \right|$  increases.
  - The isocost becomes steeper.
  - The firm can afford to hire fewer workers as their wages increase.

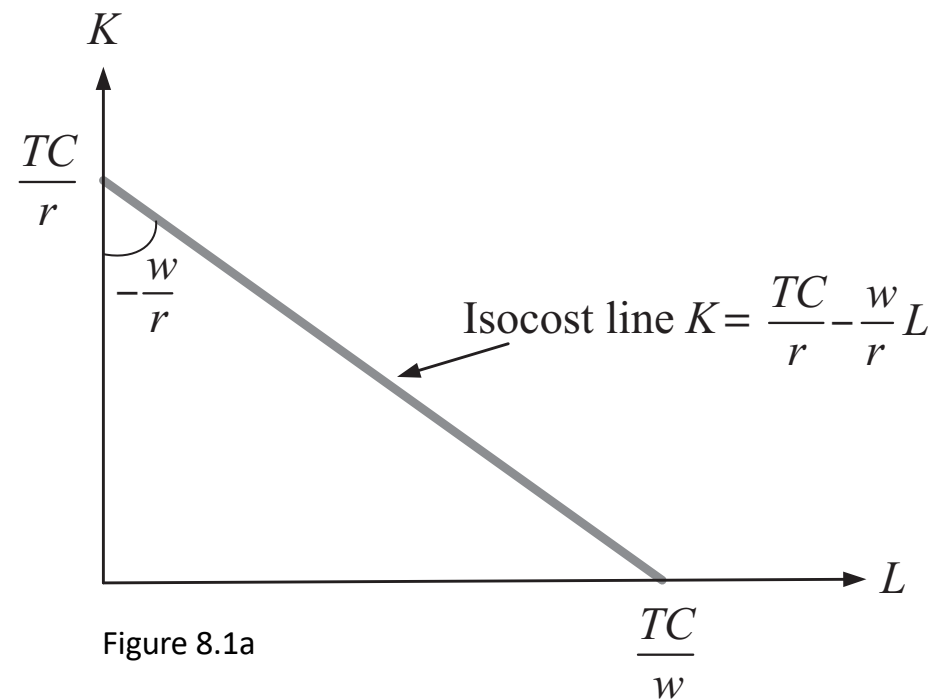


Figure 8.1a

# Isocost Lines

- If the interest rate  $r$  increases, the vertical intercept  $\frac{TC}{r}$  decreases, and the absolute value of the slope  $\left| \frac{w}{r} \right|$  decreases.
  - The isocost becomes flatter.
  - The firm can afford fewer units of capital as its price increases.

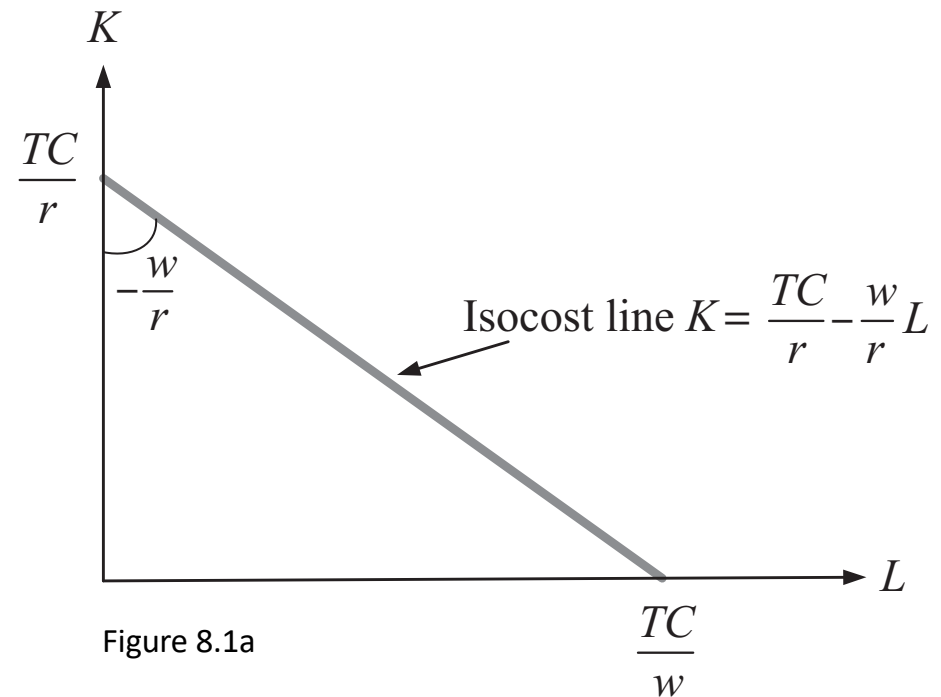


Figure 8.1a



# Isocost Lines

- *Example 8.1: A particular isocost.*

- Consider a firm facing  $w = \$10$ ,  $r = \$15$ , and incurring  $TC = \$200$ .
- Its isocost line would be  $200 = 10L + 15K$ , or after solving for  $K$ ,  $K = \frac{200}{15} - \frac{10}{15}L$ .

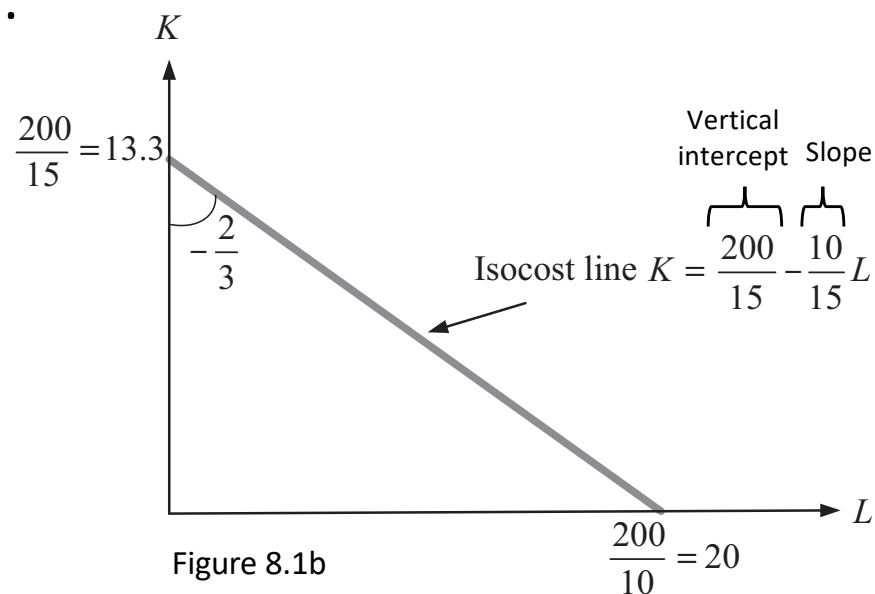


Figure 8.1b

# Cost-Minimization Problem

# Cost-Minimization Problem

- We combine the isoquant and the isocost to determine how many units of labor and capital the firm optimally hires.
- This figure depicts an isoquant line where the firm produces 100 units of inputs, with a set of isocosts each with a  $TC$ .

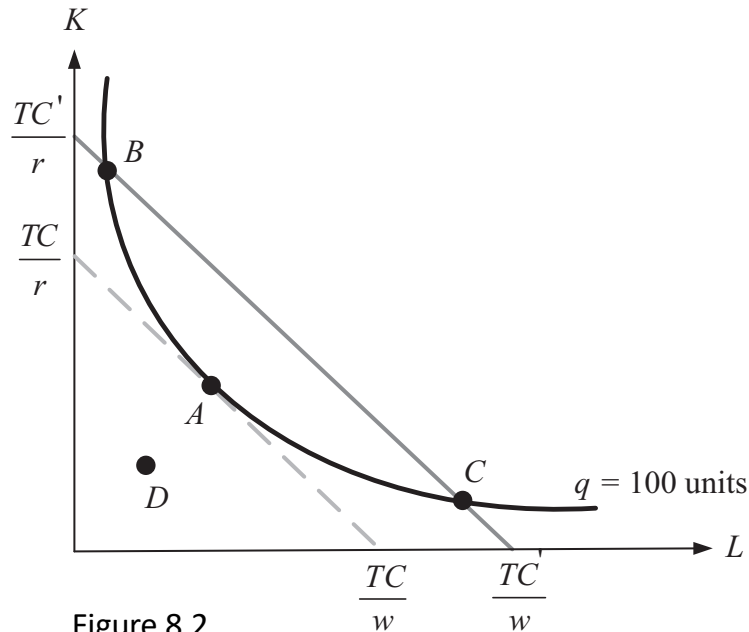


Figure 8.2

# Cost-Minimization Problem

- The cost-minimization problem (CMP) can be represented as

$$\begin{aligned} \min_{L,K} TC &= wL + rK \\ \text{subject to } 100 &= f(L, K). \end{aligned}$$

- The problem ask the firm:

*Choose the input combination that minimizes your total cost  $TC$ , reaching an output level of 100 units.*

# Cost-Minimization Problem

- The CMP entails pushing the isocost inward, and reach the isoquant where  $q = 100$ .
  - Points  $B$  or  $C$  cannot be cost minimizing because, while the firm reaches  $q = 100$ , it does at a cost that could be reduced.
  - At point  $A$ , the firm minimizes its total cost and reaches  $q = 100$ .
  - At point  $D$ , with cheaper combinations of inputs, the firm does not reach the target  $q = 100$ .

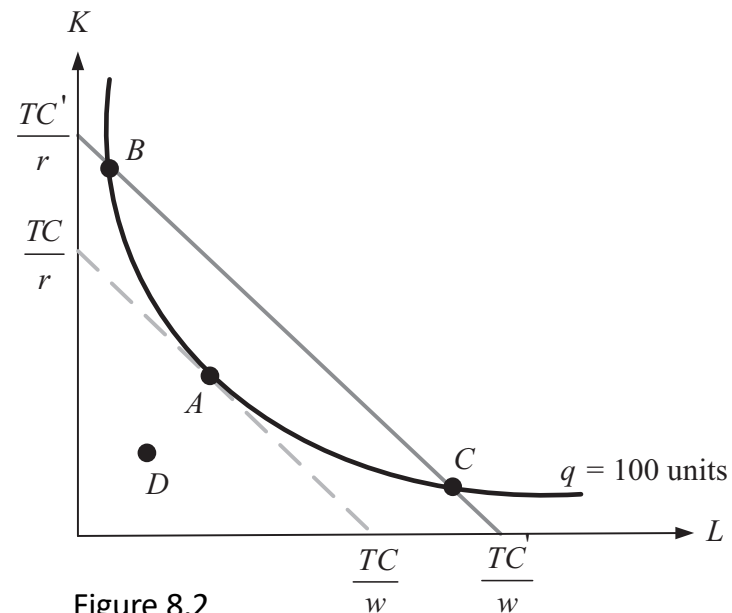


Figure 8.2

# Cost-Minimization Problem

- Combinations of labor and capital minimizing the firm's cost require that the firm's isoquant is tangent to its isocost
- This tangency condition implies that the slope of the isoquant (MRTS) and isocost coincide,

$$\frac{MP_L}{MP_K} = \frac{w}{r},$$

Or after cross-multiplying

$$\frac{MP_L}{w} = \frac{MP_K}{r}.$$

# Cost-Minimization Problem

- The condition  $\frac{MP_L}{w} = \frac{MP_K}{r}$  states that when minimizing its cost, the firm rearranges inputs until the point where marginal product per \$ spent on additional units of labor coincide with that of capital
  - *Bang for the buck* must be the same across all inputs.
- If  $\frac{MP_L}{w} > \frac{MP_K}{r}$ , the firm could decrease its total costs by acquiring fewer units of capital, and using the savings to hire more workers who provide a higher marginal product per \$.

# Cost-Minimization Problem

- Tool 8.1. *Procedure to solve the Cost-Minimization Problem (CMP):*

1. Set the tangency condition  $\frac{MP_L}{MP_K} = \frac{w}{r}$ . Cross-multiply and simplify.
2. If the expression for the tangency condition:
  - a. Contains both unknowns ( $L$  and  $K$ ), solve for  $K$ , and insert the result into the firm's output target  $q = f(L, K)$ .
  - b. Contains only one unknown ( $L$  or  $K$ ), solve for that unknown, and insert the result into the firm's output target  $q = f(L, K)$ .



# Cost-Minimization Problem

- Tool 8.1. *Procedure to solve the Cost-Minimization Problem (CMP)* (cont.):

2. If the expression for the tangency condition:

- c. Contains no input  $L$  or  $K$ , compare  $\frac{MP_L}{w}$  against  $\frac{MP_K}{r}$ .
- If  $\frac{MP_L}{w} > \frac{MP_K}{r}$ , set  $K = 0$  in the output target and solve for  $L$ .
  - If  $\frac{MP_L}{w} < \frac{MP_K}{r}$ , set  $L = 0$  in the output target and solve for  $K$ .

# Cost-Minimization Problem

- Tool 8.1. *Procedure to solve the Cost Maximization Problem (CMP)* (cont.):
  3. If in step 2, one of inputs is negative (e.g.,  $L = -2$ ), then set the amount of that input equal to 0 on the firm's output target (e.g.,  $q = a_0 + bK$ ), and solve for the remaining input.
  4. If the values for all the unknowns  $L$  and  $K$  have not been found yet, use the tangency conditions from step 1 to find the remaining unknown.

# Cost-Minimization Problem

- *Example 8.2: CMP with Cobb-Douglas production functions.*

- Consider a firm with Cobb-Douglas production function

$$q = L^{1/2}K^{1/2},$$

seeking to reach  $q = 100$  and facing  $w = \$40$ , and  $r = \$10$ .

- *Step 1.* Set the tangency condition,  $\frac{MP_L}{MP_K} = \frac{w}{r}$ ,

$$\frac{\frac{1}{2}L^{-1/2}K^{1/2}}{\frac{1}{2}L^{1/2}K^{-1/2}} = \frac{40}{10} \quad \Rightarrow \quad \frac{K}{L} = 4.$$

- Solving for  $K$ ,  $K = 4L$ .

This result contains both inputs  $K$  and  $L$ , so we move to step 2a.

# Cost-Minimization Problem

- *Example 8.2* (continued):

- *Step 2a.* Inserting  $K = 4L$  into the output target,  $q = 100$ ,  
 $100 = L^{1/2} K^{1/2}$ ,

$$100 = L^{1/2} \underbrace{(4L)^{1/2}}_K.$$

Rearranging and solving for  $L$ ,

$$100 = (4)^{1/2} L,$$

$$L = \frac{100}{(4)^{1/2}} = \frac{100}{2} = 50 \text{ workers.}$$

Because the firm hires a positive number of workers, we move to step 4.

- *Step 4.* Plugging  $L = 50$  into the tangency condition  $K = 4L$ , we find  $K = 4 \times 50 = 200$  units of capital.

# Cost-Minimization Problem

- *Example 8.2* (continued):

- *Summary.* The cost-minimizing input combination is  
 $(L, K) = (50, 200)$ .

The firm uses more capital than labor because labor is four times as expensive as capital, while their marginal productivities are symmetric.

# Cost-Minimization Problem

- *Example 8.3: CMP with linear production functions.*

- Consider a firm linear production function

$$q = 2L + 8K,$$

seeking to reach  $q = 100$  and facing  $w = \$40$ , and  $r = \$10$ .

- *Step 1.* Set the tangency condition,  $\frac{MP_L}{MP_K} = \frac{w}{r}$ ,

$$\frac{2}{8} = \frac{40}{10},$$

which cannot hold because each side corresponds to a different number!

As this result contains neither  $K$  nor  $L$ , we move to step 2c.

# Cost-Minimization Problem

- *Example 8.3* (continued):

- *Step 2c.* We obtained  $\frac{2}{8} < \frac{40}{10}$ , which entails  $\frac{MP_L}{MP_K} < \frac{w}{r}$ , or

$$\frac{MP_L}{w} < \frac{MP_K}{r}.$$

The firm increases its purchases of capital as much as possible, leading to a corner solution where the firm only purchases capital but no labor ( $L = 0$ ).

# Cost-Minimization Problem

- *Example 8.3* (continued):

- *Step 4.* Inserting  $L = 0$  into the output target of the firm,  $100 = 2L + 8K$ , and solving for  $K$ ,

$$100 = (2 \times 0) + 8K \quad \Rightarrow \quad K = \frac{100}{8} = 12.5 \text{ units.}$$

- *Summary.* The cost minimizing input combinations is  $(L, K) = (0, 12.5)$ .



# Input Demands

# Input Demands

- We now use the previous analysis in a more general setting, where input prices ( $w$  and  $r$ ) and output target  $q$  are not concrete numbers but parameters.
- It allows us to find labor and capital demands and do comparative statics.

# Input Demands

- *Example 8.4: Finding input demands with Cobb-Douglas production function.*

- Consider a firm with Cobb-Douglas production function

$$q = L^{1/2}K^{1/2},$$

seeking to reach  $q$ , and facing input prices  $w$  and  $r$ .

- *Step 1.* Set the tangency condition,  $\frac{MP_L}{MP_K} = \frac{w}{r}$ ,

$$\frac{\frac{1}{2}L^{-1/2}K^{1/2}}{\frac{1}{2}L^{1/2}K^{-1/2}} = \frac{w}{r} \quad \Rightarrow \quad \frac{K}{L} = \frac{w}{r}$$

- Solving for  $K$ ,  $K = \frac{w}{r}L$ .

This result contains both  $K$  and  $L$ , so we move to step 2a.

# Input Demands

- *Example 8.4* (continued):

- *Step 2a.* Inserting  $K = \frac{w}{r}L$  into the output target,  $q = L^{1/2}K^{1/2}$ ,

$$q = L^{1/2} \underbrace{\left(\frac{w}{r}L\right)}_K^{1/2}.$$

Rearranging, and solving for  $L$ ,

$$q = \left(\frac{w}{r}\right)^{1/2} L,$$
$$L = \frac{q}{\left(\frac{w}{r}\right)^{1/2}} = \frac{q\sqrt{r}}{\sqrt{w}}.$$

# Input Demands

- *Example 8.4* (continued):

- *Step 4.* Plugging labor demand  $L = \frac{q\sqrt{r}}{\sqrt{w}}$  into the tangency condition  $K = \frac{w}{r}L$ , we find that capital demand is

$$K = \frac{w}{r} \frac{q\sqrt{r}}{\sqrt{w}} = \frac{q\sqrt{w}}{\sqrt{r}}.$$

- If we evaluate labor and capital input demands at the parameter values in example 8.3, with  $q = 100$  units,  $w = \$40$ , and  $r = \$10$ , we obtain the same results,

$$L = \frac{100\sqrt{10}}{\sqrt{40}} = 50 \text{ workers,}$$

$$K = \frac{100\sqrt{40}}{\sqrt{10}} = 200 \text{ units of capital.}$$

# Input Demands

- Comparative statics with input demands from example 8.4. (with Cobb-Douglas production function):
  - Labor demand,  $L = \frac{q\sqrt{r}}{\sqrt{w}}$ :
    - *Increasing in  $q$ .* As the firm seeks to produce more units, it needs to hire more workers.
    - *Decreasing in  $w$ .* As it faces higher salaries, it responds hiring less workers.
    - *Increasing in  $r$ .* As capital becomes more expensive, labor becomes relatively more attractive, and the firm responds hiring more workers.
  - Capital demand,  $K = \frac{q\sqrt{w}}{\sqrt{r}}$ :
    - Increasing in  $q$ , decreasing in  $r$ , but increasing in  $w$ .

# Input Demands

- *Example 8.5: Finding input demands with a linear production function.*

- Consider a firm linear production function

$$q = 2L + 8K,$$

seeking to reach  $q$ , and facing input prices  $w$  and  $r$ .

- *Step 1.* Set the tangency condition,  $\frac{MP_L}{MP_K} = \frac{w}{r}$ ,

$$\frac{2}{8} = \frac{w}{r}.$$

As this result contains neither  $K$  nor  $L$ , we move to step 2c.

# Input Demands

- *Example 8.5* (continued):

- *Step 2c.* Comparing the marginal product per \$ across inputs,

$$\frac{MP_L}{w} < \frac{MP_K}{r} \text{ if } \frac{2}{8} < \frac{w}{r},$$
$$\frac{1}{4} < \frac{w}{r},$$

which induces the firm to hire no workers ( $L = 0$ ).

Otherwise, the marginal product per \$ spent on labor is now higher than that on capital, entailing that the firm hires no capital ( $K = 0$ ).



# Input Demands

- *Example 8.5* (continued):

- *Step 4:* If  $\frac{1}{4} < \frac{w}{r}$ ,  $L = 0$ .

The demand for capital is found inserting  $L = 0$  into output target  $q = 2L + 8K$  and solving for  $K$ ,

$$q = (2 \times 0) + 8K,$$

$$K = \frac{q}{8},$$

which is increasing in  $q$ .

# Input Demands

- *Example 8.5* (continued):
  - *Step 4* (cont.):
    - If  $\frac{1}{4} > \frac{w}{r}$ ,  $K = 0$ . The demand for labor is found inserting  $K = 0$  into output target  $q = 2L + 8K$  and solving for  $L$ ,  
 $q = 2L + (8 \times 0) \implies L = \frac{q}{2}$ , which is also increasing in  $q$ .

# Input Demands

- Comparative statics with input demands from example 8.5. (with linear production function):
  - Labor and capital demands,  $L = \frac{q}{2}$  and  $K = \frac{q}{8}$ , are increasing in the output  $q$  the firm seeks to produce.
  - An increase in salary  $w$  does not affect any of the input demands, except in one scenario:
    - When  $\frac{1}{4} > \frac{w}{r}$ , the firm produces using  $(L, K) = \left(\frac{q}{2}, 0\right)$ ; but if  $w$  increases enough to yield  $\frac{1}{4} < \frac{w}{r}$ , the firm changes its input usage to  $(L, K) = \left(0, \frac{q}{8}\right)$ .

# Input Demand–Responses

- *Response to changes in its own price.*
  - The demand for an input is decreasing in its own price → the input demand has a negative slope.

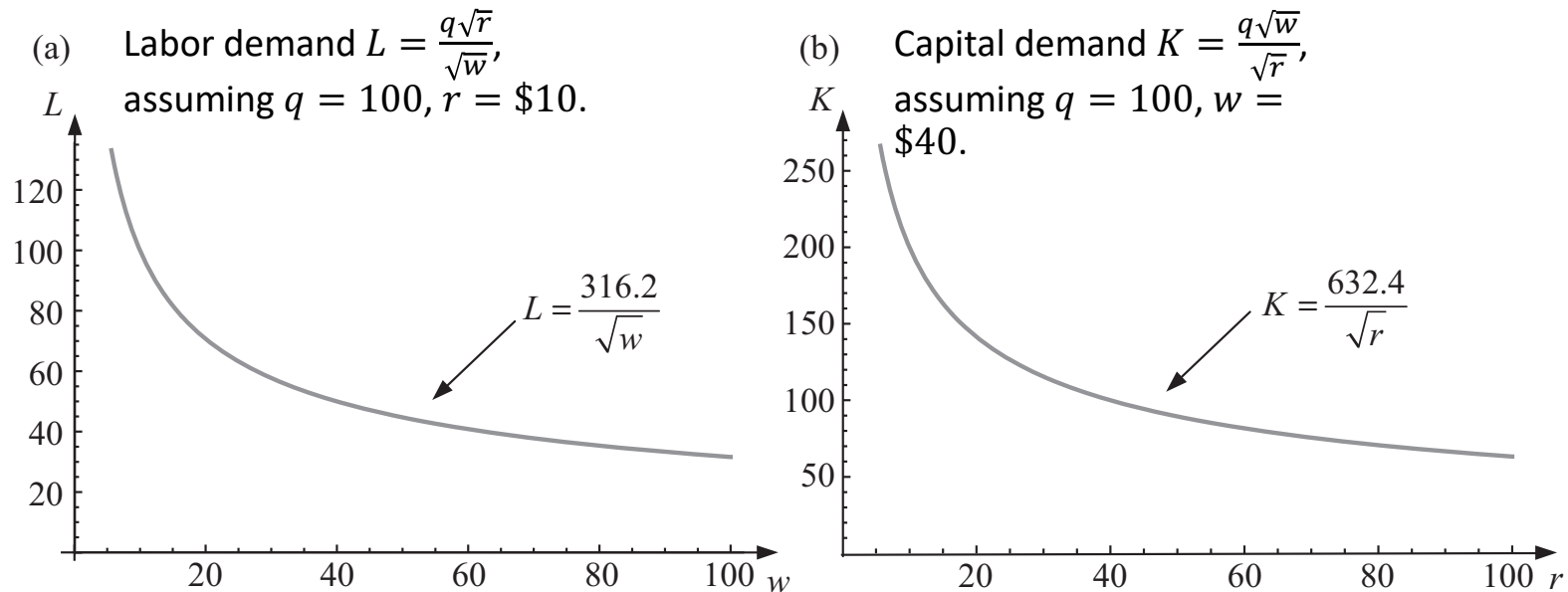


Figure 8.3

# Input Demand–Responses

- *Response to changes in its own price.*

- The sensitivity of input demand to variations in its price is measured using its price elasticity,

$$\varepsilon_{L,w} = \frac{\% \Delta L}{\% \Delta w} = \frac{\frac{\Delta L}{L}}{\frac{\Delta w}{w}} = \frac{\Delta L}{\Delta w} \frac{w}{L},$$

or, if the change in salary  $w$  is infinitely small,  $\varepsilon_{L,w} = \frac{\partial L}{\partial w} \frac{w}{L}$ ,  
where  $\frac{\partial L}{\partial w}$  represents the slope of the labor demand curve.

- If salaries  $w$  increase by 1%, the firm would reduce the number of workers its hires by  $\varepsilon_{L,w}$ %.
- Similarly, the elasticity of capital with respect to its price  $r$  is  $\varepsilon_{K,r} = \frac{\partial K}{\partial r} \frac{r}{K}$ .

# Input Demand–Responses

- *Response to changes in its own price.*
  - In the case of the fixed-proportion production function, input demand becomes vertical, as the firm does not change its input combination when input prices change.
    - The slope of labor demand is  $\frac{\partial L}{\partial w} = -\infty$ , yielding  $\varepsilon_{L,W} = -\infty$ .
  - In the case of a linear production function, its input demand is flat.
    - The slope of labor demand is  $\frac{\partial L}{\partial w} = 0$ , yielding  $\varepsilon_{L,W} = 0$ .

# Input Demand–Responses

- *Response to changes in the price of the other input.*
  - The demand for an input increases as we increase the price of the other input, shifting upwards.
    - As labor becomes more expensive (higher  $w$ ), capital becomes more attractive.
    - In example 8.4,
      - the demand for capital  $K = \frac{q\sqrt{w}}{\sqrt{r}}$  increases in salaries,  $w$ ;
      - the demand for labor  $L = \frac{q\sqrt{r}}{\sqrt{w}}$  increases in the price of capital  $r$ .
      - Graphically, the demand function for labor (capital) would shift outwards as the price of the other input, capital (labor), becomes more expensive.

# Input Demand–Responses

- *Response to changes output.*
  - When the firm increases the demand for inputs to produce more units of  $q$ , such input is *normal*.
  - When the firm's input demands decrease in  $q$ , the input is *inferior*.
  - *Example:* A firm with different types of labor:
    - Chief executive officers, midlevel managers, sellers, accountants, secretaries, information technology personnel, and janitors.
    - While it may initially hire more workers in all categories as it increases in output, it might sign software contracts when output is large enough, and as a result firing some secretaries which would become inferior inputs.



# Cost Functions

# Cost Functions

- **Total cost.** The expenditures that a firm incurs when hiring the optimal amounts of labor and capital identified by its labor and capital demand,

$$TC = wL^* + rK^*.$$

# Cost Functions

- *Example 8.6: Finding TC in the Cobb-Douglas case.*
  - Labor and capital demands found in example 8.4 were  $L = \frac{q\sqrt{r}}{\sqrt{w}}$  and  $K = \frac{q\sqrt{w}}{\sqrt{r}}$ .
  - Total cost is

$$\begin{aligned} TC &= w \overbrace{\frac{q\sqrt{r}}{\sqrt{w}}}^L + r \overbrace{\frac{q\sqrt{w}}{\sqrt{r}}}^K \\ &= qw^{1/2}r^{1/2} + qr^{1/2}w^{1/2} \\ &= 2q\sqrt{rw}. \end{aligned}$$

# Cost Functions

- *Example 8.6* (continued):

- Total cost

$$TC = 2q\sqrt{rw}$$

increases as  $q$ ,  $r$ , and  $w$  increase.

- If  $w = \$40$ ,  $r = \$10$  and  $q = 100$ , total cost simplifies to

$$TC = 2 \times 100 \sqrt{10 \times 40} = \$4,000.$$

# Cost Functions

- *Example 8.7: Finding TC in linear production case.*

- Labor and capital demands found in example 8.5 were

	When $\frac{1}{4} < \frac{w}{r} \Rightarrow r < 4w$	When $\frac{1}{4} < \frac{w}{r} \Rightarrow r > 4w$
	$L = 0$ and $K = \frac{q}{8}$	$L = \frac{q}{2}$ and $K = 0$
• Total cost is	$TC = w0 + r\frac{q}{8} = r\frac{q}{8}$	$TC = w\frac{q}{2} + r0 = w\frac{q}{2}$
	Increasing in $q$ and $r$ . Independent of $w$ .	Increasing in $q$ and $w$ . Independent of $r$ .

- If  $w$  increases enough, the condition  $r > 4w$  can revert to  $r < 4w$ .

# Sunk vs. nonsunk costs

- **Sunk costs.** Costs that cannot be recovered, even if the firm chooses to shut down its operations.
  - *Example:* The rental a firm pays for the building it uses, if the lease prohibits subletting.
- **Nonsunk costs.** Costs that can be sold back if the firm were to shut down its operations (recovering a portion of the cost).
  - *Example:* Most of raw materials.

# Long-run vs. short-run costs

- In the long run, the firm have enough time to vary the amount of all inputs as much as necessary.
- In the short run, the amount of at least one input is considered to be fixed.
- *Example:* Faculty positions at universities.
  - Acquiring a new computer (a form of capital) can be done in few hours.
  - Hiring a new professor would require a long process (4-5 months if not longer: posting ads, interviews of candidates, fly-outs, offer to selected candidate, and negotiation.
- Short-run costs are higher (or equal, but never lower) than long-run costs.

# Long-run vs. short-run costs

- *Example 8.8: Comparing long- and short-run costs.*

- Consider a firm with Cobb-Douglas production function  $q = L^{1/2}K^{1/2}$ .
- Capital in the short run is fixed at  $\bar{K} = 150$  units.
- We find the cost-minimizing units of labor inserting  $\bar{K} = 150$  into the firm's production function and solving for  $L$ ,

$$\begin{aligned}q &= L^{1/2}150^{1/2}, \\(q)^2 &= (L^{1/2}150^{1/2})^2, \\q^2 &= 150L \quad \Rightarrow L = \frac{q^2}{150}.\end{aligned}$$

which increases in  $q$ .



# Long-run vs. short-run costs

- *Example 8.8* (continued):

- In this context, the short-run total cost becomes

$$STC = wL^* + r\bar{K} = w \frac{q^2}{150} + r150.$$

- Considering the same input prices as in example 8.4.,  $w = \$40$  and  $r = \$10$ ,

$$STC = \$1,500 + \frac{4}{15}q^2,$$

which lies above the long-run total cost in example 8.6,  $TC = 40q$ .

# Long-run vs. short-run costs

- *Example 8.8* (continued):

- If  $q = 150$  units,  
 $STC = \$7,500$ ,  
 $TC = \$6,000$ .  
 $STC(150) > TC(150)$
- If  $q = 75$  units,  
 $STC(75) = TC(75)$

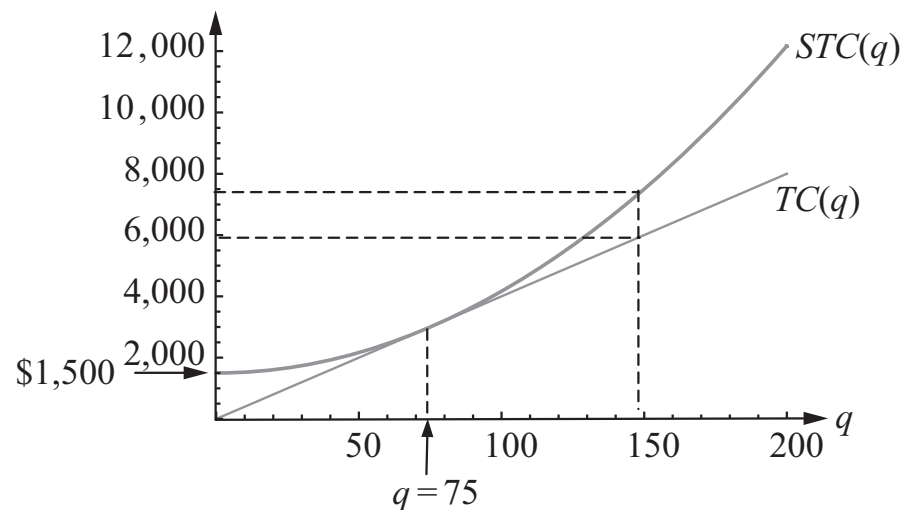


Figure 8.4

To produce  $q = 75$ , the firm has  $K = \frac{q\sqrt{w}}{\sqrt{r}} = \frac{75\sqrt{40}}{\sqrt{10}} = 150$ , which coincides with the fixed amount of capital  $\bar{K} = 150$  in the short run.

For all other  $q \neq 75$ , the fixed amount of capital  $\bar{K} = 150$ ,  $STC(q) = TC(q)$ .

# Average and Marginal Cost

# Average and Marginal Cost

- **Average cost (AC).** The total cost that the firm incurs per unit of output,

$$AC = \frac{TC}{q}.$$

- *Example:* If  $TC = \$1,000$  and  $q = 20$  monitors,  $AC = \frac{1000}{20} = \$50$  per monitor.

- **Marginal cost (MC).** The rate at which total costs increases as the firm produces 1 more unit,

$$AC = \frac{\partial TC}{\partial q}.$$

# Average and Marginal Cost

- Graphically,  $MC$  measures the slope of the  $TC$  curve:
  - When  $TC \uparrow$ , its slope must be positive  $\rightarrow MC$  is positive.
  - When  $TC \downarrow$ , its slope must be negative  $\rightarrow MC$  is negative.
- The  $AC$  and  $MC$  curves exhibit a similar relationship than the relationship between average and marginal product,  $AP$  and  $MP$ .
- The  $MC$  curve crosses the  $AC$  curve at its minimum.

# Average and Marginal Cost

- *Example 8.9: Finding average and marginal cost.*

- Consider a firm with Cobb-Douglas function in example 8.4,

$$q = L^{1/2}K^{1/2}$$

where  $TC = 40q$ .

- The firm's average cost and marginal cost are

$$AC = \frac{40q}{q} = 40,$$

$$MC = \frac{\partial(40q)}{\partial q} = 40.$$

- Hence,  $AC$  and  $MC$  curves are both constant, and  $AC = MC$ .
- Graphically they are depicted by a horizontal line at height \$40.

# Average and Marginal Cost

- *Example 8.9:* (continued):

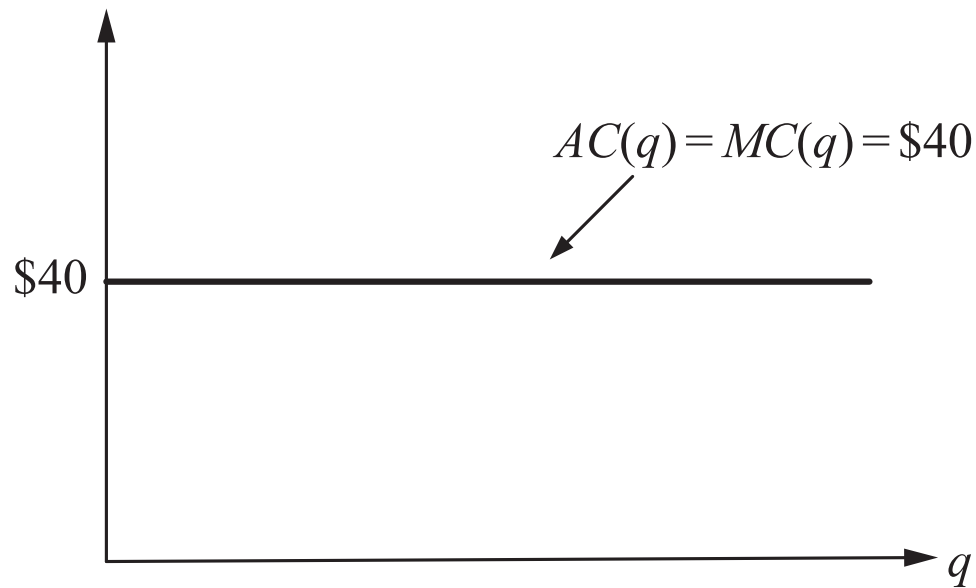


Figure 8.5

# Average and Marginal Cost

- *Example 8.9* (continued):
  - In the case of the linear production function in example 8.7,
    - $TC = r \frac{q}{8}$  when  $r < 4w$  (i.e., labor is expensive relative to capital).
    - $TC = w \frac{q}{2}$  when  $r > 4w$  (i.e., labor is relatively cheap).
  - In this context,
    - When  $r < 4w$ ,  $AC = \frac{r \frac{q}{8}}{q} = \frac{r}{8}$  and  $MC = \frac{\partial(r \frac{q}{8})}{\partial q} = \frac{r}{8}$ .
    - When  $r > 4w$ ,  $AC = \frac{w \frac{q}{2}}{q} = \frac{w}{2}$  and  $MC = \frac{\partial(w \frac{q}{2})}{\partial q} = \frac{w}{2}$ .
  - Hence,  $AC$  and  $MC$  are constant in  $q$ , and  $AC = MC$ .
  - Graphically,  $AC$  and  $MC$  overlap, being a flat line.



# Output Elasticity to Total Cost

- The marginal cost  $MC = \frac{\partial TC}{\partial q}$  measures how much total cost increases if the firm increases its output by 1 units.
- However, this measure is not unit-free.
- Consider a firm producing computer monitors in the US, and another firm producing cars in Germany.
  - The MC from the first firm would be in \$/monitor.
  - The MC from the second firm would be in €/car.
- We can apply the definition of elasticity to obtain a unit-free measure of how total cost changes in output.

# Output Elasticity to Total Cost

- Output elasticity of total cost is

$$\varepsilon_{TC,q} = \frac{\% \Delta TC}{\% \Delta q} = \frac{\frac{\Delta TC}{TC}}{\frac{\Delta q}{q}} = \frac{\Delta TC}{\Delta q} \frac{q}{TC},$$

or  $\varepsilon_{TC,q} = \frac{\partial TC}{\partial q} \frac{q}{TC}$  when the change  $q$  is small.

- Because  $MC = \frac{\partial TC}{\partial q}$ , this elasticity can be rewritten as

$$\varepsilon_{TC,q} = MC \frac{q}{TC}.$$

- As  $AC = \frac{TC}{q}$ , its inverse is  $\frac{1}{AC} = \frac{q}{TC}$ ,

$$\varepsilon_{TC,q} = MC \frac{1}{AC} \Rightarrow \varepsilon_{TC,q} = \frac{MC}{AC}.$$

# Output Elasticity to Total Cost

- When  $MC > AC$ ,  $\varepsilon_{TC,q} = \frac{MC}{AC}$  satisfies  $\varepsilon_{TC,q} > 1$ .
  - Total costs increase *more* than proportionally to 1% increase in output.
- When  $MC < AC$ ,  $\varepsilon_{TC,q} = \frac{MC}{AC}$  satisfies  $\varepsilon_{TC,q} < 1$ .
  - Total costs increase *less* than proportionally to 1% increase in output.
- When  $MC = AC$ ,  $\varepsilon_{TC,q} = \frac{MC}{AC}$  satisfies  $\varepsilon_{TC,q} = 1$ .
  - Total costs responds *proportionally* to 1% increase in output.

# Output Elasticity to Total Cost

- *Example 8.10: Output elasticity in the Cobb-Douglas case.*

- Consider the firm with Cobb-Douglas function in example 8.4,

$$q = L^{1/2} K^{1/2}$$

where  $TC = 40q$ .

- The total elasticity is

$$\varepsilon_{TC,q} = \frac{\partial TC}{\partial q} \frac{q}{TC} = 40 \frac{q}{40q} = 1.$$

- If the firm increases its output by 1%, its total costs also increase by 1%.

# Average and Marginal Cost

- *Example 8.10* (continued):

- In the firm has the linear production function in example 8.7,

- $TC = r \frac{q}{8}$  when  $r < 4w$ .
- $TC = w \frac{q}{2}$  when  $r > 4w$ .

- When  $4r < w$ , output elasticity becomes

$$\varepsilon_{TC,q} = \frac{\partial TC}{\partial q} \frac{q}{TC} = \frac{r}{8} \frac{q}{r \frac{q}{8}} = \frac{q}{r}.$$

- If the firm seeks to produce 1% more units of output, its total cost increase by  $\frac{q}{r}\%$ .
- When  $r > 4w$ ,  $\varepsilon_{TC,q} = \frac{q}{w}$ .

# Economies of Scale, Scope, and Experience

# Economies of Scale

- A firm experiences **economies of scale** when its average cost,  $AC$ , decreases in output  $q$ .
  - *Examples:*
    - Task specialization.
    - Large capital investments spreaded over large output levels.
- A firm suffers from **diseconomies of scale** when its average cost,  $AC$ , increases in output  $q$ .
  - *Example:* Managerial diseconomies.

# Economies of Scale

- *Example 8.11: Testing for economies of scale.*

- Consider a firm with  $TC = a + bq + cq^2$ , where  $a, b, c \geq 0$ . The average cost is

$$AC = \frac{TC}{q} = \frac{a + bq + cq^2}{q} = \frac{a}{q} + b + cq.$$

- This expression reaches its minimum at

$$\begin{aligned}\frac{\partial AC}{\partial q} &= 0, \\ -\frac{a}{q^2} + c &= 0, \\ q &= \left(\frac{a}{c}\right)^{1/2}.\end{aligned}$$



# Economies of Scale

- *Example 8.11* (continued):

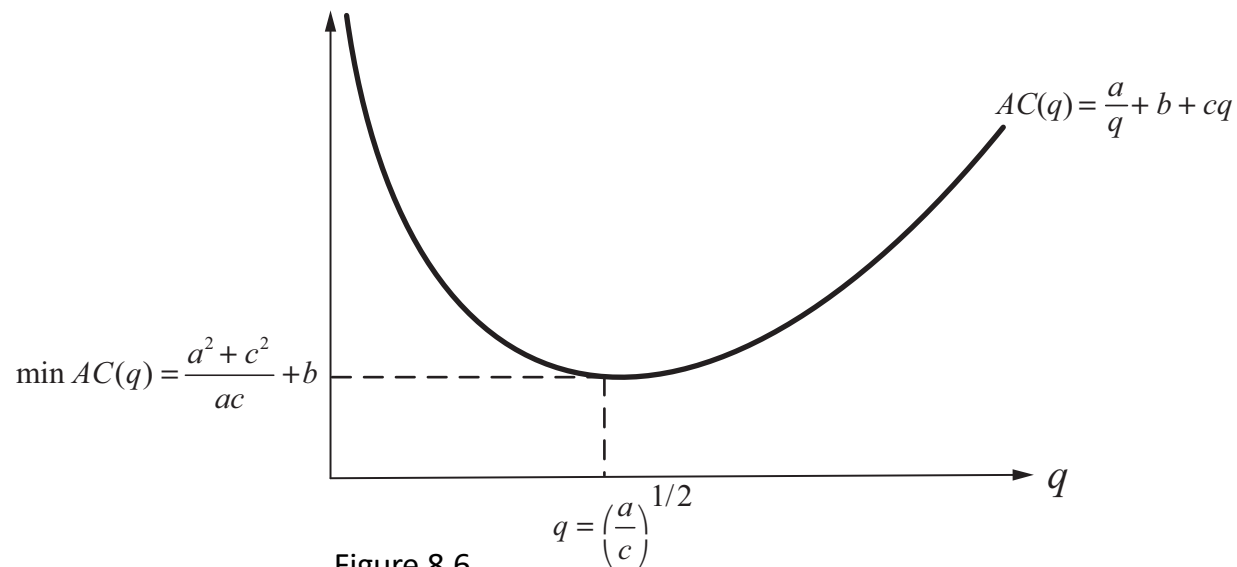


Figure 8.6

- For  $q < \left(\frac{a}{c}\right)^{1/2}$ ,  $AC$  curve is decreasing  $\rightarrow$  economies of scale.
- For  $q > \left(\frac{a}{c}\right)^{1/2}$ ,  $AC$  curve is increasing  $\rightarrow$  diseconomies of scale.

# Economies of Scale

- *Example 8.11* (continued):

- The minimum of the  $AC$  curve,  $q = \left(\frac{a}{c}\right)^{1/2}$ , could alternatively be found by using the property that the  $MC$  and  $AC$  cross each other at the minimum of the  $AC$  curve.

- First, we find  $MC$ ,

$$MC = \frac{\partial TC}{\partial q} = b + 2cq.$$

- Second,  $MC$  and  $AV$  curves cross where  $MC = AC$ ,

$$b + 2cq = \frac{a}{q} + b + cq.$$

- Rearranging and solving for  $q$ ,

$$\frac{a}{q} = cq \quad \Rightarrow \quad q = \left(\frac{a}{c}\right)^{1/2}.$$

# Economies of Scale

- *Example 8.11* (continued):

- Consider the firm's total cost function is

$$TC = 10 + 2q + q^2,$$

which implies that  $a = 10$ ,  $b = 2$ , and  $c = 1$ .

- The  $AC$  curve becomes

$$AC = \frac{10}{q} + 2 + q,$$

which reaches its minimum at  $q = \left(\frac{10}{1}\right)^{1/2} \cong 3.16$  units.

- For all  $q < 3.16$ , the firm's  $AC$  curve decreases in  $q$ , while for all  $q > 3.16$  it increases in  $q$ .

# Economies of Scope

- **Economies of scope.** The situation where a firm incurs a lower total cost producing two different products than the total cost that two firms would incur producing each good separately,

$$TC(q_1, q_2) < TC(q_1, 0) + TC(0, q_2).$$

- Because often  $TC(0,0) = 0$ ,

$$TC(q_1, q_2) < TC(q_1, 0) + TC(0, q_2) - \underbrace{TC(0,0)}_{\text{zero}}.$$

# Economies of Scope

- After rearranging,

$$TC(q_1, q_2) - TC(q_1, 0) < TC(0, q_2) - TC(0, 0).$$

The increase in cost from starting to produce one good alone is larger than the additional costs of adding one more good to the firm's product line.

- *Example:* Television channels in a satellite network.

# Economies of Scope

- *Example 8.12: Economies of Scope.*

- Consider a soda company producing 2 types of cola.
- When the firm only produces regular cola (good 1),

$$TC = (q_1, 0) = 3q_1 + 10.$$

- When the firm only produces diet cola (good 2),

$$TC(0, q_2) = 4q_2 + 10.$$

# Economies of Scope

- *Example 8.12* (continued):

- When it simultaneously produces both types of colas,

$$TC(q_1, q_2) = (3 - \alpha)q_1 + (4 - \alpha)q_2 + (10 + \beta),$$

where  $\alpha > 0$  indicates the cost savings effect that producing related products has on the unit cost of both regular and diet cola.

$\beta > 0$  represents the increased in fixed costs when producing 2 types of cola rather than 1.

# Economies of Scope

- *Example 8.12* (continued):

- The firm exhibits economies of scope if

$$TC(q_1, q_2) < TC(q_1, 0) + TC(0, q_2),$$

$$(3 - \alpha)q_1 + (4 - \alpha)q_2 + (10 + \beta) < [3q_1 + 10] + [4q_2 + 10],$$

which simplifies to

$$\beta < 10 + \alpha(q_1 + q_2).$$

The firm benefits from economies of scope if the increase in the fixed costs from producing both goods (measured by  $\beta$ ) is relatively lower than the cost-saving effect from producing both goods (measured by  $\alpha$ ).



# Economies of Experience

- **Economies of experience.** The average variable cost (AVC) decreases during the firm's production history.
  - Often emerge because workers learn from previous periods to avoid product defect, because managers arrange workstations to improve work productivity, or achieve higher material yield.
- Economies of experience are expressed as

$$AVC(E) = \frac{A}{E^{\varepsilon}}.$$

where  $A > 0$  denotes the AVC from the 1<sup>st</sup> unit;

$E = q_{t-1} + q_{t-2} \dots$ , measures experience from production in previous periods;

$\varepsilon \in (0,1)$  represents experience elasticity.

# Economies of Experience

- Elasticity of experience  $\varepsilon$  is

$$\begin{aligned}\varepsilon_{AVC,E} &= \frac{\% \Delta AVC}{\% \Delta E} \\ &= \frac{\frac{\Delta AVC}{AVC}}{\frac{\Delta E}{E}} \\ &= \frac{\Delta AVC}{\Delta E} \frac{E}{AVC}.\end{aligned}$$

- Or when the change in  $E$  is relatively small,

$$\varepsilon_{AVC,E} = \frac{\partial AVC}{\partial E} \frac{E}{AVC}.$$

# Economies of Experience

- Because  $AVC(E) = \frac{A}{E^\varepsilon}$ ,  $\frac{\partial AVC}{\partial E} = -A\varepsilon E^{-(1+\varepsilon)}$ .

- Then, experience elasticity becomes

$$\varepsilon_{AVC,E} = -A\varepsilon E^{-(1+\varepsilon)} \frac{E}{\frac{A}{E^\varepsilon}}.$$

- A 1% increase in the firm's production experience,  $E$ , decreases its average variable costs by  $\varepsilon\%$ .

# Economies of Experience

- *Example 8.13: Slope of the experience curve.*

- We can analyze the responsiveness of a firm's average costs ( $AVC$ ) to its production experience by focusing on the slope of the experience curve,

$$\text{Slope of the experience curve} = \frac{AVC(2E)}{AVC(E)} = \frac{\frac{A}{(2E)^\varepsilon}}{\frac{A}{E^\varepsilon}} = \frac{E^\varepsilon}{2^\varepsilon E^\varepsilon} = \frac{1}{2^\varepsilon}.$$

- This slope measures how much the  $AVC$  decreases when cumulative output ( $E$ ) doubles.
- Because  $\varepsilon \in (0,1)$ , an increase in  $\varepsilon$  entails a larger slope of the experience curve.

# Appendix. Cost-Minimization— A Lagrangian Analysis

# CMP–A Lagrangian Analysis

- The firm's cost-minimization problem is

$$\begin{aligned} \min_{L \geq 0, K \geq 0} TC &= wL + rK \\ \text{subject to } q &= f(L, K). \end{aligned}$$

- This is a constrained minimization problem, in which the constraint is given by the output target,  $q = f(L, K)$ .
- This problem has the Lagrangian function

$$\mathcal{L} = wL + rK + \lambda[q - f(L, K)].$$

where  $\lambda$  denotes the Lagrange multiplier associated with the constraint.

# CMP–A Lagrangian Analysis

- Differentiating with respect to  $L$ ,

$$w + \lambda \left[ \underbrace{-\frac{\partial f(L,K)}{\partial L}}_{MP_L} \right] = 0 \text{ or } \frac{w}{MP_L} = \lambda.$$

- Differentiating with respect to  $K$ ,

$$r + \lambda \left[ \underbrace{-\frac{\partial f(L,K)}{\partial K}}_{MP_K} \right] = 0 \text{ or } \frac{r}{MP_K} = \lambda.$$

- Differentiating with respect to  $\lambda$ ,

$$q - f(L, K) = 0 \text{ or } q = f(L, K).$$

which coincides with the constraint.

# CMP–A Lagrangian Analysis

- Because the results after differentiating with respect to  $L$  and  $K$  are both equal to  $\lambda$ ,

$$\frac{w}{MP_L} = \frac{r}{MP_K}.$$

- After cross multiplying,

$$\frac{MP_L}{w} = \frac{MP_K}{r}.$$

When minimizing cost, the firm adjusts its inputs until it gets the same bang for the buck across all inputs.

- This result can be rewritten as  $\frac{MP_L}{MP_K} = \frac{w}{r}$ , which says that the firm hires inputs until the point in which the isoquant is tangent to the isocost.