



Digital Logic and System Design

2: Representation

COL215, I Semester 2024-2025

Venue: LHC 114

'E' Slot: Tue, Wed, Fri 10:00-11:00

Instructor: Preeti Ranjan Panda

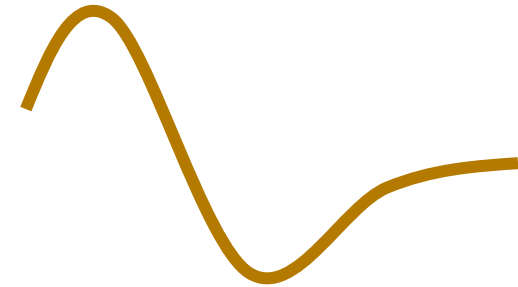
panda@cse.iitd.ac.in

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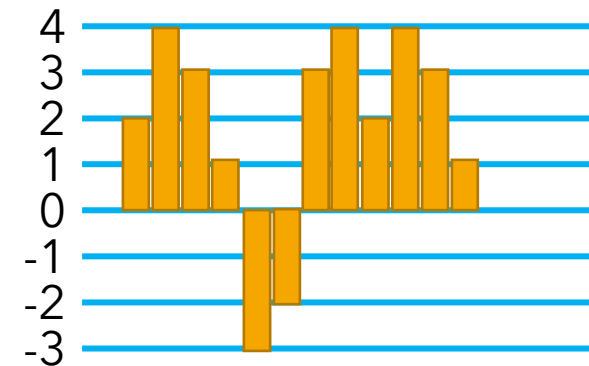
Dept. of Computer Science & Engg., IIT Delhi

A Digital System

- Represent and Manipulate **DISCRETE** Values
 - Instead of **CONTINUOUS** Values (Analog System)
- **FINITE** set of elements



Analog

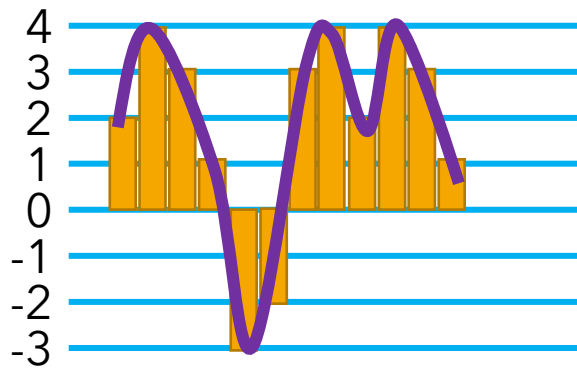


Digital

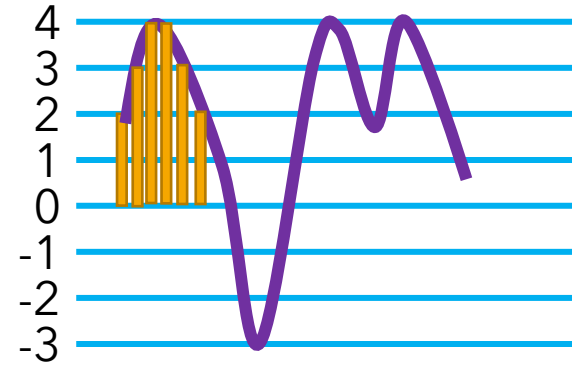
Why Digital?

- Information is lost! Why bother?
- Precise representation
- Reproducibility of results
 - E.g., fewer errors due to environmental conditions
- Ease of design
 - We'll see in this course!
- Sophisticated automation techniques
- High speed
- Low cost

Can we reduce the information loss?



Digital:
Large errors



Digital:
Smaller errors

Errors can be reduced by taking more data points

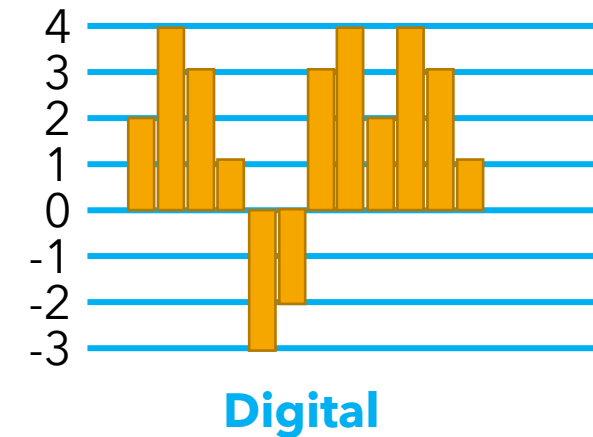
[Recall Fundamental Theorem of Integral Calculus]

Example Digital Systems

- Camera
 - Where is the digital element?
- Phone (over data connection)
 - What is digital about it?
- Computer
 - Was always digital

Representation

- Need ways to represent data
 - Store and Retrieve
 - Manipulate
- How do we represent the data on right?
- Sequence of **NUMBERS**

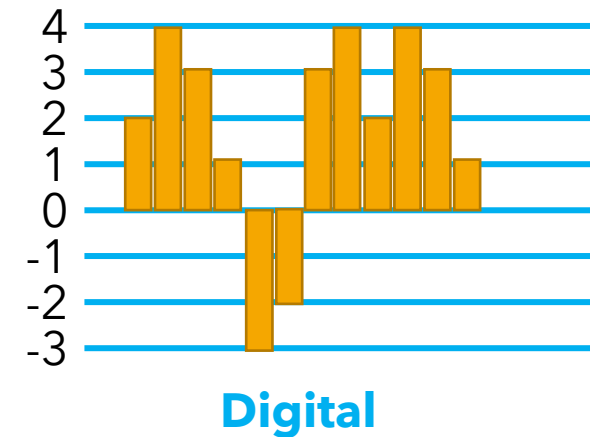


Representation:

[2, 4, 3, 1, -3, -2, 3, 4, 2, 4, 3, 1]

Representing a Number

- Can a number be represented **exactly**?
 - Integer?
 - Rational number?
 - Real number?
 - Complex number?
- Needs to be element of a **FINITE set**



Representation:
[2, 4, 3, 1, -3, -2, 3, 4, 2, 4, 3, 1]

Need to impose some restrictions

- Limited range
 - e.g., [-100, 200]
- Simple way:
 - **FIXED** number of digits
 - Each digit can take a **FIXED** number of values

Decimal Representation

- Number **3465** is a DECIMAL number
 - **base** is **10**
 - each **digit** of number $\in \{0,1,2,3,4,5,6,7,8,9\}$
- Interpretation:
$$\mathbf{3465} = \mathbf{3} \times 10^3 + \mathbf{4} \times 10^2 + \mathbf{6} \times 10^1 + \mathbf{5} \times 10^0$$

Other Bases

- We could represent the same number in a different **BASE** (also called **RADIX**)
 - E.g., Base **12**
 - in Base 12, each digit of number $\in \{0,1,2,3,4,5,6,7,8,9,10,11\}$
 - $3465_{10} = 2009_{12} = 2 \times 12^3 + 0 \times 12^2 + 0 \times 12^1 + 9 \times 12^0$
- ...or base **5**
 - in this base, each digit of number $\in \{0,1,2,3,4\}$
 - $3465_{10} = 102330_5 = 1 \times 5^5 + 0 \times 5^4 + 2 \times 5^3 + 3 \times 5^2 + 3 \times 5^1 + 0 \times 5^0$

Representing Integers in Arbitrary Bases

- Base r
- n -digit number $a_{n-1}a_{n-2}a_{n-3} \dots a_2a_1a_0$
 - Digits $a_{n-1}, a_{n-2}, \dots, a_2, a_1, a_0 \in \{0, 1, 2, \dots, r-1\}$
- Interpretation of number in base r :
$$a_{n-1} \times r^{n-1} + a_{n-2} \times r^{n-2} + \dots + a_2 \times r^2 + a_1 \times r^1 + a_0 \times r^0$$

Binary Numbers

- Binary number: **Base 2**
- n-digit number $a_{n-1}a_{n-2}a_{n-3}a_{n-4}a_{n-5}a_{n-6}a_{n-7}a_{n-8}a_{n-9}a_{n-10}a_{n-11}a_{n-12}a_{n-13}a_{n-14}a_{n-15}a_{n-16}a_{n-17}a_{n-18}a_{n-19}a_{n-20}a_{n-21}a_{n-22}a_{n-23}a_{n-24}a_{n-25}a_{n-26}a_{n-27}a_{n-28}a_{n-29}a_{n-30}a_{n-31}$
 - Digits $a_{n-1}, a_{n-2}, \dots, a_2, a_1, a_0 \in \{0, 1\}$
- Interpretation of number in base 2:
$$a_{n-1} \times 2^{n-1} + a_{n-2} \times 2^{n-2} + \dots + a_2 \times 2^2 + a_1 \times 2^1 + a_0 \times 2^0$$
- $1101_2 = 1 \times 2^3 + 1 \times 2^2 + 0 \times 2^1 + 1 \times 2^0$
$$= 1 \times 8 + 1 \times 4 + 0 \times 2 + 1 \times 1$$
$$= 8 + 4 + 1 = 13_{10}$$
- Thus, 1101_2 is another way to represent thirteen

Which base should we use?

- Need **reliable** way to:
 - **Store** numbers
 - **Manipulate** numbers
- Decimal system:
 - need to find a way to represent 10 different entities for each digit
- Binary system:
 - find a way to represent 2 different things
- Modern digital systems: 2 voltage levels
 - 1 V (or 2V, etc.) represents '1'
 - 0 V represents '0'

13 or 15 or 1101?

Decimal Octal Binary
System System System

Choice based on engineering efficiency

- Should be easy/efficient to:
 - **Store/Retrieve** number
 - **Manipulate** numbers
- **Charge** stored on a capacitor
 - if capacitor is **charged**, a '**1**' is stored
 - if capacitor is **discharged**, a '**0**' is stored
 - Other physical phenomena could be used (e.g., magnetization direction)
- Since ANY number can be represented as a binary number, we have a way to store anything we want
- Binary is popular: **easier to distinguish between 2 values**
 - Exceptions: some memory types
 - Manipulation/computation usually in binary