

## TUTORIAL SHEET 12

1. The directed Hamiltonian Cycle Problem is as follows: given a directed graph  $G$ , is there a cycle which contains all the vertices? Suppose you have a polynomial time algorithm for this problem. Show that you can also find such a cycle (if it exists) in polynomial time.

**Solution:** Suppose  $G$  is Hamiltonian. Let  $C$  be any Hamiltonian cycle in  $G$ . Then, if we remove any edge not in  $C$ , the resulting graph will still be Hamiltonian. Thus, we get the following algorithm (let  $\mathcal{A}$  denote the algorithm which given a graph, decides whether it is Hamiltonian or not): first run  $\mathcal{A}$  on  $G$  to check if  $G$  is Hamiltonian or not. Assume  $G$  is Hamiltonian. While  $G$  has more than  $n$  edges, find an edge  $e$  in  $G$  such that  $\mathcal{A}(G - e)$  returns true. As we argued above, there must exist such an edge – so we can try each edge in  $G$  and see if  $\mathcal{A}(G - e)$  is true or not. Let  $e$  be such an edge. Then, we remove  $e$ , and repeat this process. Finally, when  $G$  has only  $n$  edges, these must form a Hamiltonian cycle.

2. The undirected Hamiltonian Cycle Problem can be defined similarly as above. The undirected Hamiltonian Path problem is as follows: given an undirected graph  $G$ , is there a path which contains all the vertices? Show that the undirected Hamiltonian path is polynomial time reducible to the undirected Hamiltonian Cycle problem.

**Solution:** Let  $\mathcal{I}$  be an input to the Hamiltonian path problem. Note that  $\mathcal{I}$  consists of an undirected graph  $G$ . We need to produce a graph  $G'$  such that  $G$  has a Hamiltonian path if and only if  $G'$  has a Hamiltonian cycle. We proceed as follows: add a new vertex  $v$  to the graph  $G$  and add edges between  $v$  and every vertex in  $G$  – call this graph  $G'$ . Now if  $P$  is a Hamiltonian path in  $G$  starting at vertex  $s$  and ending at  $t$ , then  $v, s, P, t, v$  is a Hamiltonian cycle in  $G'$ . Conversely, if  $C$  is a Hamiltonian cycle in  $G'$ , then removing the vertex  $v$  from  $C$  gives a Hamiltonian path in  $G$ .

3. [KT-Chapter8] Consider a set  $A = \{a_1, \dots, a_n\}$  and a collection  $B_1, B_2, \dots, B_m$  of subsets of  $A$ . (That is,  $B_i \subseteq A$  for each  $i$ .) We say that a set  $H \subseteq A$  is a hitting set for the collection  $B_1, B_2, \dots, B_m$  if  $H$  contains at least one element from each  $B_i$  – that is, if  $H \cap B_i$  is not empty for each  $i$ . We now define the Hitting Set problem as follows. We are given a set  $A = \{a_1, \dots, a_n\}$ , a collection  $B_1, B_2, \dots, B_m$  of subsets of  $A$ , and a number  $k$ . We are asked: is there a hitting set  $H \subseteq A$  for  $B_1, B_2, \dots, B_m$  so that the size of  $H$  is at most  $k$ ? Prove that Hitting Set is NP-complete.

**Solution:** It is easy to show that Hitting Set is in NP. A solution just needs to exhibit the set  $H$  – one can easily verify in polynomial time whether  $H$  is of size  $k$  and intersects each of the sets  $B_1, \dots, B_m$ .

We reduce from vertex cover. Consider an instance of the vertex cover problem – graph  $G = (V, E)$  and a positive integer  $k$ . We map it to an instance of the hitting set

problem as follows. The set  $A$  is the set of vertices  $V$ . For every edge  $e \in E$ , we have a set  $S_e$  consisting of the two end-points of  $e$ . It is easy to see that a set of vertices  $S$  is a vertex cover of  $G$  iff the corresponding elements form a hitting set in the hitting set instance.

4. [KT-Chapter8] You have a set of friends  $F$  whom you're considering to invite, and you're aware of a set of  $k$  project groups,  $S_1, \dots, S_k$ , among these friends (these sets need not be disjoint). The problem is to decide if there is a set of  $n$  of your friends whom you could invite so that not all members of any one group are invited. Prove that this problem is NP-complete.

**Solution:** It is in NP because a solution can just exhibit such a set of friends, and the verifying algorithm has to just check that for each group this set does not contain all the elements from that set – a task which can be easily done in polynomial time.

To prove NP-completeness, we reduce from independent set. Consider a graph  $G$  and a number  $k$ . We map it to an instance of this problem as follows: set of friends  $F$  correspond to the set of vertices in  $G$ . For every edge  $e = (u, v)$  in  $G$ , we have a set  $S_e$  consisting of  $\{u, v\}$  only. It is easy to check that  $G$  has an independent set of size  $k$  iff the instance of this problem has a set of friends of size  $k$  with the desired property.

5. [KT-Chapter9] Give an algorithm for the Hamiltonian path problem in a directed graph whose running time is  $O(2^n p(n))$ , where  $p(n)$  is a polynomial in  $n$  (here,  $n$  denotes the number of vertices in the graph).

**Solution:** This is done by dynamic programming. For every subset  $S$  of vertices, let  $G[S]$  denote the subgraph of  $G$  induced by  $S$ , i.e., those edges of  $G$  which have both end-points in  $S$ . For every set of vertices  $S$  and vertices  $v \in S$ , we have a table entry  $T[S, v]$  which is supposed to store a Hamiltonian path in  $G[S]$  which starts with  $v$  (if there exists such a path, otherwise it stores NO). Now the recursive definition of  $T$ . Let  $N_v$  be the set of neighbors of  $v$  in the set  $S$ . Then  $T[S, v]$  is false if  $T[S - v, w]$  is false for all  $w \in N_v$ . Otherwise suppose  $T[S - v, w]$  is a path  $P$ . Then  $T[S, v]$  stores the path  $v$  followed by  $P$ . It is easy to check that the time taken by the algorithm is  $O(2^n n^2)$ .

6. [KT-Chapter8] Consider the following problem. You are given positive integers  $x_1, \dots, x_n$ , and numbers  $k$  and  $B$ . You want to know whether it is possible to partition the numbers  $\{x_i\}$  into  $k$  sets  $S_1, \dots, S_k$  so that the squared sums of the sets add up to at most  $B$ :

$$\sum_{i=1}^k \left( \sum_{x_j \in S_i} x_j \right)^2 \leq B.$$

Show that this problem is NP-complete.

**Solution:** A solution just needs to exhibit the partition. Since addition and multiplication take polynomial time, we can easily verify a solution in polynomial time. We reduce PARTITION to this problem. Recall that an input to partition consists of a set of positive numbers  $x_1, \dots, x_n$ , and we need to check if they can be divided into two parts, each of which has the same sum. We map this to our problem as follows:

the set of numbers is  $x_1, \dots, x_n$  again. The parameter  $k = 2$ , and  $B = \Sigma^2/2$ , where  $\Sigma$  is the sum of these  $n$  numbers. Now suppose there were a partition of  $x_1, \dots, x_n$  into two sets  $A$  and  $B$  of equal sum. Then, the same partition in our problem will have the sum  $\Sigma^2/2$ .

Now we show the converse. Suppose it is possible to partition the numbers into parts  $A$  and  $B$  such that  $\Sigma_A^2 + \Sigma_B^2 \leq \Sigma^2/2$ , where  $\Sigma_A$  denotes the total sum of numbers in  $A$  (and similarly for  $\Sigma_B$ ). But note that  $\Sigma_A + \Sigma_B = \Sigma$ . It is an easy exercise to show that  $\Sigma_A^2 + \Sigma_B^2 \geq \Sigma^2/2$  with equality if and only if  $\Sigma_A = \Sigma_B$ . Thus,  $\Sigma_A = \Sigma_B$ .

7. **[KT-Chapter8]** Given an undirected graph  $G = (V, E)$ , a feedback set is a set  $X \subseteq V$  with the property that  $G - X$  has no cycles. The undirected feedback set problem asks: given  $G$  and  $k$ , does  $G$  contain a feedback set of size at most  $k$ ? Prove that the undirected feedback set problem is NP-complete.

**Solution:** Easy to check that the problem is in NP: a solution needs to show a set of vertices  $S$ . The verifying algorithm first removes  $S$ , and then checks that the resulting graph does not have a cycle (can be done by any graph traversal algorithm).

We reduce from vertex cover. Let  $G, k$  be an instance of vertex cover. We produce a graph  $G' = (V', E')$  from  $G = (V, E)$  as follows: for every vertex  $v$  in  $G$ , we have a vertex  $v$  in  $G'$  as well ( $G'$  will have some more vertices). For an edge  $e = (u, v)$  in  $G$ , we create a new vertex  $v_e$  in  $G'$ , and add edges  $(u, v_e), (v_e, v), (u, v)$  in  $G'$ . Now, suppose  $G$  have a vertex cover of size  $k$ . Let these vertices be  $S$ . We claim that  $S$  will be a feedback set in  $G'$ . Indeed, any cycle in  $G'$  must contain a pair  $u, v$ , where  $(u, v)$  is an edge in  $G$ . Since  $S$  contains at least one of  $u$  and  $v$ ,  $S$  must intersect this cycle. Thus after removing  $S$  from  $G'$ , we will not have any cycle.

Conversely, consider a feedback set  $S$  of size  $k$  in  $G'$ . First we claim that  $S$  need not contain any of the vertices  $v_e$  – indeed, if  $e = (x, y)$ , then any cycle containing  $v_e$  must also contain  $x$ . Thus we can replace  $v_e$  by  $x$ . Finally, any feedback set in  $S'$  must contain a vertex from the cycle  $x, y, v_e$  in  $G'$ , where  $e = (x, y)$  is an edge in  $E$ . We just argued that  $S$  must contain either  $x$  or  $y$ . Thus,  $S$  is a vertex cover in  $G$ .