Modern Application Development II - Detailed Study Notes

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JavaScript Fundamentals

Basic Syntax and Data Types

Variables and Declarations

```
// let - block scoped variable
let count = 0;

// const - immutable reference
const PI = 3.14;

// var - function scoped (avoid using)
var oldWay = "legacy";
```

Data Types

• Primitive Types:

```
Number: let age = 25;String: let name = "John";Boolean: let isActive = true;
```

Undefined: let x;

```
o Null: let empty = null;
```

• Complex Types:

```
Objects: let person = {name: "John", age: 25};
Arrays: let numbers = [1, 2, 3, 4];
Functions: function greet() { return "Hello"; }
```

Control Flow

```
// If-else
if (condition) {
    // code
} else {
    // code
}

// Loops
for (let i = 0; i < 5; i++) {
    console.log(i);
}

// While loop
while (condition) {
    // code
}</pre>
```

Advanced JavaScript Concepts

Functions and Scope

```
// Function Declaration
function add(a, b) {
    return a + b;
}

// Arrow Function
const multiply = (a, b) => a * b;

// Function Expression
const divide = function(a, b) {
    return a / b;
}
```

Promises and Async/Await

```
// Promise Example
const fetchData = new Promise((resolve, reject) => {
    setTimeout(() => {
        const data = {id: 1, name: "Test"};
        resolve(data);
    }, 2000);
});

// Async/Await
async function getData() {
    try {
        const result = await fetchData;
        console.log(result);
    } catch (error) {
        console.error(error);
    }
}
```

Vue.js Framework

Component Structure

```
<!-- MyComponent.vue -->
<template>
 <div class="component">
   <h1>{{ title }}</h1>
   {{ message }}
 </div>
</template>
<script>
export default {
 name: 'MyComponent',
 data() {
   return {
     title: 'Hello Vue!',
     message: 'Welcome to my component'
 }
</script>
```

Directives

```
<!-- Common Vue Directives -->
<template>
 <div>
   <!-- Conditional Rendering -->
   Visible when true
   <!-- List Rendering -->
   {{ item.name }}
    <!-- Event Handling -->
   <button v-on:click="handleClick">Click Me</button>
   <!-- Two-way Binding -->
   <input v-model="inputText">
 </div>
</template>
```

Frontend Development

Best Practices

1. Responsive Design

```
/* Mobile-first approach */
.container {
    width: 100%;
    padding: 15px;
}

@media (min-width: 768px) {
    .container {
        width: 750px;
        margin: 0 auto;
    }
}
```

2. Component Organization

State Management

Types of State

1. Local State

```
// Component-level state
data() {
    return {
        count: 0,
        userInput: ''
    }
}
```

2. Global State (Vuex)

```
// Store definition
const store = new Vuex.Store({
    state: {
        user: null,
        isAuthenticated: false
    },
    mutations: {
        setUser(state, user) {
            state.user = user;
            state.isAuthenticated = !!user;
        }
    }
});
```

Practice Questions

1. JavaScript Basics

- $\circ~$ Explain the difference between let, const, and ${\tt var.}$
- What is hoisting in JavaScript?
- How does closure work in JavaScript?

2. Vue.js Concepts

- What is the Vue instance lifecycle?
- Explain the difference between v-if and v-show.
- How does two-way binding work in Vue.js?

3. Coding Challenges

```
// Challenge 1: Implement a function that returns a Promise
// which resolves after a given number of milliseconds

function delay(ms) {
    // Your code here
}

// Challenge 2: Create a Vue component that displays a countdown timer
```

4. State Management

- What are the different types of state in a Vue application?
- When should you use Vuex vs local component state?
- Design a state management solution for a shopping cart feature.

Sample Solutions

```
// Delay function solution
function delay(ms) {
    return new Promise(resolve => setTimeout(resolve, ms));
}

// Usage
async function example() {
    console.log('Starting');
    await delay(2000);
    console.log('After 2 seconds');
}
```

```
<!-- Countdown Timer Component -->
<template>
 <div>
    <h2>Countdown: {{ timeLeft }} seconds</h2>
    <button @click="startTimer">Start</putton>
 </div>
</template>
<script>
export default {
 data() {
   return {
     timeLeft: 60,
     timerId: null
 },
 methods: {
   startTimer() {
     this.timerId = setInterval(() => {
       if (this.timeLeft > 0) {
         this.timeLeft--;
        } else {
         clearInterval(this.timerId);
     }, 1000);
 },
 beforeDestroy() {
   if (this.timerId) {
     clearInterval(this.timerId);
 }
</script>
```

Remember to:

- Practice writing code regularly
- Understand concepts through practical implementation
- Review and test your code
- · Follow Vue.js best practices and conventions
- Consider performance implications when managing state