

FACULTY OF SCIENCE, ENGINEERING AND AGRICULTURE DEPARTMENT OF MATHEMATICAL AND COMPUTATIONAL SCIENCES

MODULE: COM2301

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Lost and Found Application

The Lost and Found Application is designed to help users easily report lost items and search for found belongings within an organization or community but specifically made for students. It provides a simple and user-friendly interface where users can enter details about what they have lost or found, browse through available listings, and connect with others to claim items. This system reduces the hassle of manually tracking items, making it more efficient to reunite owners with their belongings. We chose this application for students because it is easy for students to lose their accessories, especially when there is an event at campus, students usually lose their stuff that is why we chose this application so that students no longer find difficulties finding their stuff.

The application is built using HTML, CSS, and JavaScript and java was used as a backend but has no effect on the code, ensuring accessibility through any modern web browser without requiring additional installation and being user friendly so that the users can find it easy to use and to meet the user's requirements. It follows a clean structure with dedicated files for styling and interactivity, making it easy to understand and modify. Whether for a school or university, this application can be customized to fit specific needs and serve as a reliable tool for managing lost and found items.

We also used the database(SQL) to store names, student numbers, admin and categories like the student's accessories and also store the location where the item was lost and found also where the item will be collected.