SCHOOLOFCOMPUTER SCIENCE AND ARTIFICIAL INTELLIGENCE		DEPARTMENTOFCOMPUTER SCIENCE ENGINEERING				
ProgramName:B. Tech		AssignmentType: Lab Ac		AcademicYear:2025-2026		
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	24CS002PC2	NS_2 (Mounika) AI Assisted Coding		oding		
CourseCode	15	CourseTitle		Al Assisted Co	Jung	
Year/Sem	II/I	Regulation		R24		
DateandDay of Assignment	Week7 - WednesDay	Time(s)				
Duration	2 Hours	Applicableto Batches				
AssignmentNumber:13.3(Presentassignmentnumber)/24(Totalnumberofassignments)						

	Question	Expec tedTi me to compl ete
ľ	Lab 13 – Code Refactoring: Improving Legacy	Week
1	Code with AI Suggestions	5 -
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	Lab Objectives	ay

- To introduce the concept of code refactoring and why it matters (readability, maintainability, performance).
- To practice using AI tools for identifying and suggesting improvements in legacy code.
- To evaluate the before vs. after versions for clarity, performance, and correctness.
- To reinforce responsible AI-assisted coding practices (avoiding over-reliance, validating outputs).

Learning Outcomes

After completing this lab, students will be able to:

- 1. Use AI to analyze and refactor poorly written Python code.
- 2. Improve code readability, efficiency, and error handling.
- 3. Document AI-suggested improvements through comments and explanations.
- 4. Apply refactoring strategies without changing functionality.
- 5. Critically reflect on AI's refactoring suggestions.

Task Description #1 – Remove Repetition

Task: Provide AI with the following redundant code and ask it to refactor

Python Code

```
def calculate_area(shape, x, y=0):
  if shape == "rectangle":
     return x * y elif
  shape == "square":
  return x * x elif shape
  == "circle": return
3.14 * x * x
```

Expected Output

• Refactored version with dictionary-based dispatch or

separate functions.

• Cleaner and modular design.

```
PROMPT:
refactor the following redundant python code...
def calculate_area(shape, x, y=0):
if shape == "rectangle":
return x * y
elif shape == "square":
 return x * x
elif shape == "circle":
 return 3.14 * x * x
CODE:
 def calculate_area(shape, x, y=0):
         area_calculators = {
             "rectangle": lambda x, y: x * y,
             "square": lambda x: x * x,
             "circle": lambda x: 3.14 * x * x
         if shape in area_calculators:
             if shape == "rectangle":
                 return area_calculators[shape](x, y)
             else:
                 return area_calculators[shape](x)
         else:
             return "Invalid shape"
     # Example usage
     print(calculate_area("rectangle", 5, 10))
     print(calculate_area("square", 7))
     print(calculate_area("circle", 3))
     print(calculate_area("triangle", 4, 6))
→ 50
     28.25999999999998
     Invalid shape
```

OBSERVATION:

This code defines a function calculate_area that computes the area of rectangles, squares, and circles using a dictionary to map shape names to their respective area calculation formulas. The output shows the calculated areas for the example shapes and indicates "Invalid shape" for a triangle, as it's not supported.

Task Description #2 – Error Handling in Legacy Code

Task: Legacy function without proper error handling

Python Code

```
def read_file(filename):
f = open(filename, "r")
data = f.read()
f.close() return data
the
```

Expected Output:

AI refactors with with open() and try-except:

PROMPT:

Generate Legacy function without proper error handling for given python code: def read_file(filename): f = open(filename, "r") data = f.read() f.close() return data the

OUTPUT:

```
def read_file_legacy(filename):
    """
    A legacy function to read a file without proper error handling.
    This function will raise an error if the file does not exist,
    if there are permission issues, or if the file cannot be closed.
    """
    f = open(filename, "r")
    data = f.read()
    f.close()
    return data

# Example usage (will likely raise an error if the file doesn't exist)
# try:
# content = read_file_legacy("non_existent_file.txt")
# print(content)
# except FileNotFoundError:
# print("File not found, as expected with legacy code.")
# except Exception as e:
# print(f"An unexpected error occurred: {e}")
```

OBSERVATION:

My observation is that the provided read_file_legacy function lacks error handling, making it vulnerable to crashes if the specified file doesn't exist or has permission issues.

THE ERROR IS:

Based on the code for read_file_legacy and its lack of error handling, the most likely error if the specified file does not exist is a FileNotFoundError.

Task Description #3 – Complex Refactoring

Task: Provide this legacy class to AI for readability and modularity improvements:

Python Code

```
class Student:
    def __init__(self, n, a, m1, m2, m3):
        self.n = n
        self.a = a
```

Expected Output:

- AI improves naming (name, age, marks).
- · Adds docstrings.
- Improves print readability.
- Possibly uses sum (self.marks) if marks stored in a list.

PROMPT:

```
Generate this legacy class for readability and modularity
                                   class Student:
improvements:
                 Python code:
                                                     def
 init (self, n, a, m1, m2, m3):
     self.n = n
self.a = a
self.m1 = m1
self.m2 = m2
self.m3 = m3
                def
details(self):
     print("Name:", self.n, "Age:", self.a)
def total(self):
     return self.m1+self.m2+self.m3
```

OUTPUT:

```
class Student:
        """Represents a student with their details and marks."""
        def __init__(self, name, age, mark1, mark2, mark3):
            Initializes a Student object.
                name (str): The name of the student.
                age (int): The age of the student.
                mark1 (int): The mark in the first subject.
               mark2 (int): The mark in the second subject.
               mark3 (int): The mark in the third subject.
            self.name = name
            self.age = age
            self.marks = [mark1, mark2, mark3]
        def details(self):
            """Prints the student's name and age."""
            print(f"Student Details:\n Name: {self.name}\n Age: {self.age}")
        def total(self):
            """Calculates and returns the total marks of the student."""
            return sum(self.marks)
    # Example usage (will be added in a new cell):
    # student1 = Student("Alice", 16, 85, 90, 78)
    # student1.details()
    # print(f" Total marks: {student1.total()}")
    # student2 = Student("Bob", 17, 92, 88, 95)
    # student2.details()
    # print(f" Total marks: {student2.total()}")
```

OBSERVATION:

This code defines a Student class to manage student details and marks, including methods to display details and calculate the total marks.

Task Description #4 – Inefficient Loop Refactoring

Task: Refactor this inefficient loop with AI help

Python Code

```
nums = [1,2,3,4,5,6,7,8,9,10]
squares = []
for i in nums:
squares.append(i * i)
```

Expected Output: AI suggested a list comprehension

PROMPT:

```
nums = [1,2,3,4,5,6,7,8,9,10]
squares = [] for i in nums:
squares.append(i * i)
```

Refactor this code with inefficient loop with help of list comprehension.

OUTPUT:

```
# Original loop

nums = [1,2,3,4,5,6,7,8,9,10]

squares_loop = []

for i in nums:
    squares_loop.append(i * i)

print("Output from original loop:", squares_loop)

# Refactored with list comprehension

squares_comprehension = [i * i for i in nums]

print("Output from list comprehension:", squares_comprehension)

Output from original loop: [1, 4, 9, 16, 25, 36, 49, 64, 81, 100]

Output from list comprehension: [1, 4, 9, 16, 25, 36, 49, 64, 81, 100]
```

OBSERVATION:

The list comprehension [i * i for i in nums] effectively replaces the explicit loop for creating the squares list. Both the original loop and the list comprehension produce the same output, demonstrating that list comprehension is a concise and efficient way to achieve the same result as the loop in this case.