

AI CODING

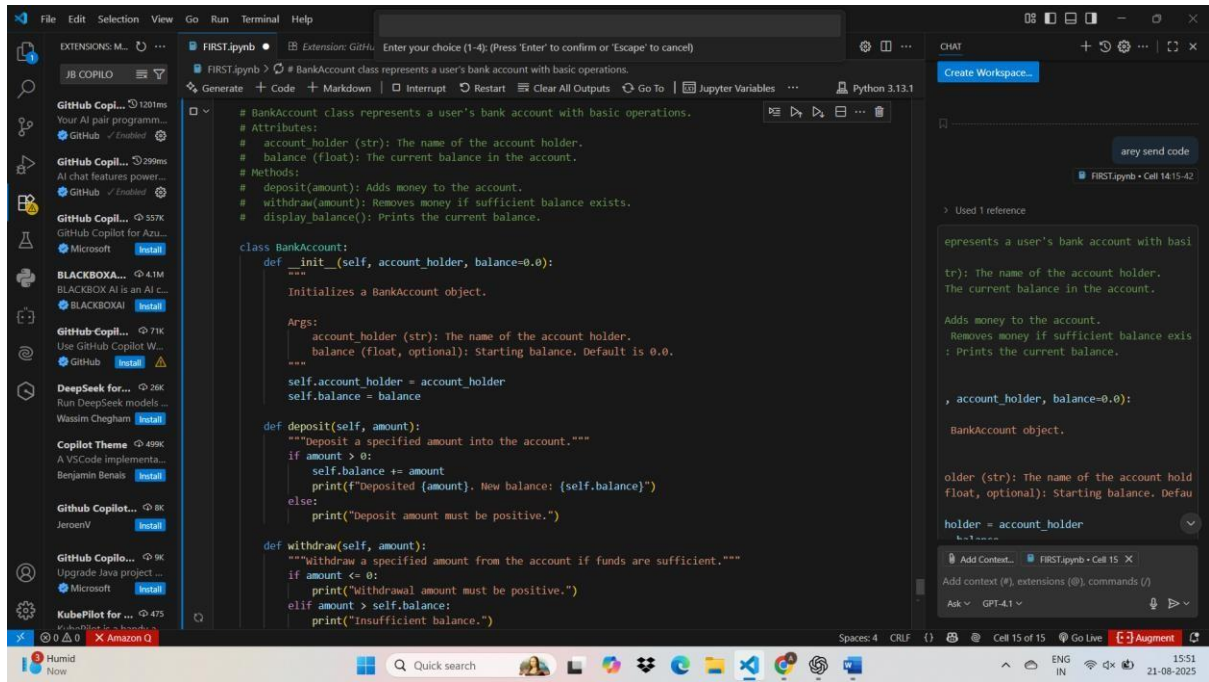
ASSIGNMENT-4.4

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TASK-1:

CODE:



The screenshot shows the VS Code editor with a file named `FIRST.ipynb`. The code defines a `BankAccount` class with the following methods: `__init__` (initializes the account holder and balance), `deposit` (adds money to the account), `withdraw` (removes money if sufficient balance exists), and `display_balance` (prints the current balance). The left sidebar shows the Extensions view with various AI-related extensions installed. The right sidebar shows the Chat view with a prompt: "represents a user's bank account with basic operations. Add context (#), extensions (@), commands (/)".

```
# BankAccount class represents a user's bank account with basic operations.
# Attributes:
#   account_holder (str): The name of the account holder.
#   balance (float): The current balance in the account.
# Methods:
#   deposit(amount): Adds money to the account.
#   withdraw(amount): Removes money if sufficient balance exists.
#   display_balance(): Prints the current balance.

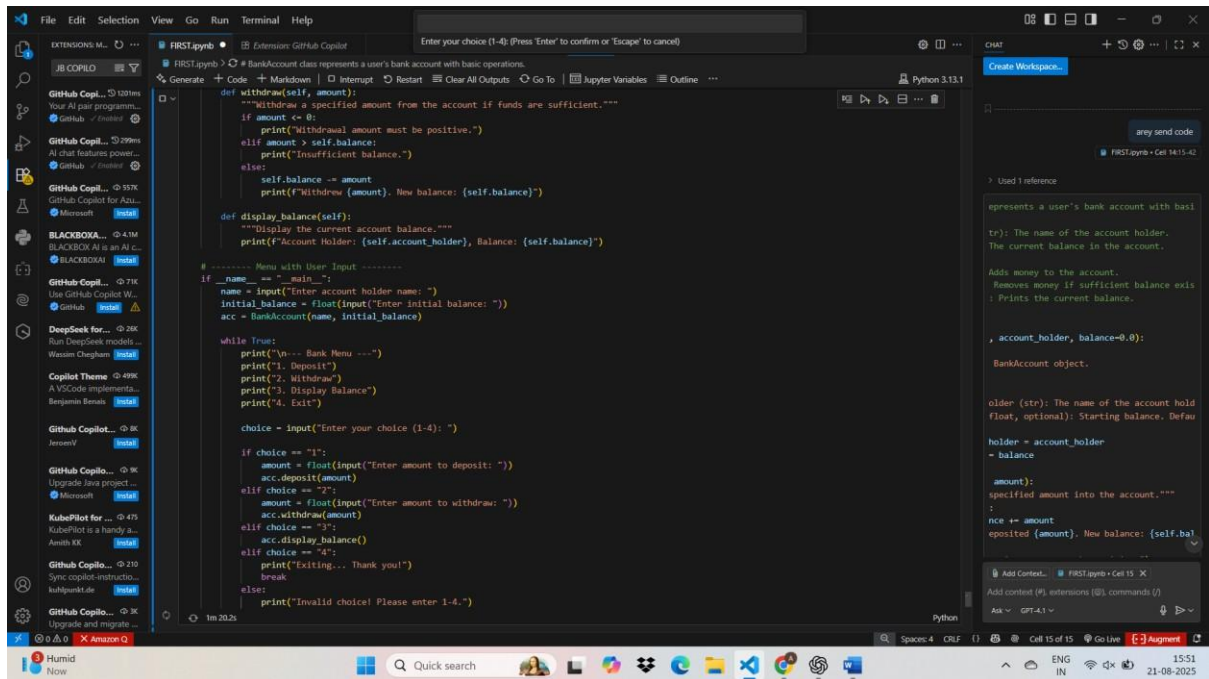
class BankAccount:
    def __init__(self, account_holder, balance=0.0):
        """
        Initializes a BankAccount object.

        Args:
            account_holder (str): The name of the account holder.
            balance (float, optional): Starting balance. Default is 0.0.
        """
        self.account_holder = account_holder
        self.balance = balance

    def deposit(self, amount):
        """Deposit a specified amount into the account."""
        if amount > 0:
            self.balance += amount
            print(f"Deposited {amount}. New balance: {self.balance}")
        else:
            print("Deposit amount must be positive.")

    def withdraw(self, amount):
        """Withdraw a specified amount from the account if funds are sufficient."""
        if amount <= 0:
            print("Withdrawal amount must be positive.")
        elif amount > self.balance:
            print("Insufficient balance.")
        else:
            self.balance -= amount
            print(f"Withdrew {amount}. New balance: {self.balance}")

    def display_balance(self):
        """Display the current account balance."""
        print(f"Account Holder: {self.account_holder}, Balance: {self.balance}")
```



The screenshot shows the VS Code editor with the same file `FIRST.ipynb`. The code now includes a menu-driven interface for the `BankAccount` class. The `__main__` block prompts the user to enter an account holder name, initial balance, and then enters a loop where the user can choose to deposit, withdraw, display balance, or exit. The `display_balance` method is also updated to print the account holder's name along with the balance.

```
def withdraw(self, amount):
    """Withdraw a specified amount from the account if funds are sufficient."""
    if amount <= 0:
        print("Withdrawal amount must be positive.")
    elif amount > self.balance:
        print("Insufficient balance.")
    else:
        self.balance -= amount
        print(f"Withdrew {amount}. New balance: {self.balance}")

def display_balance(self):
    """Display the current account balance."""
    print(f"Account Holder: {self.account_holder}, Balance: {self.balance}")

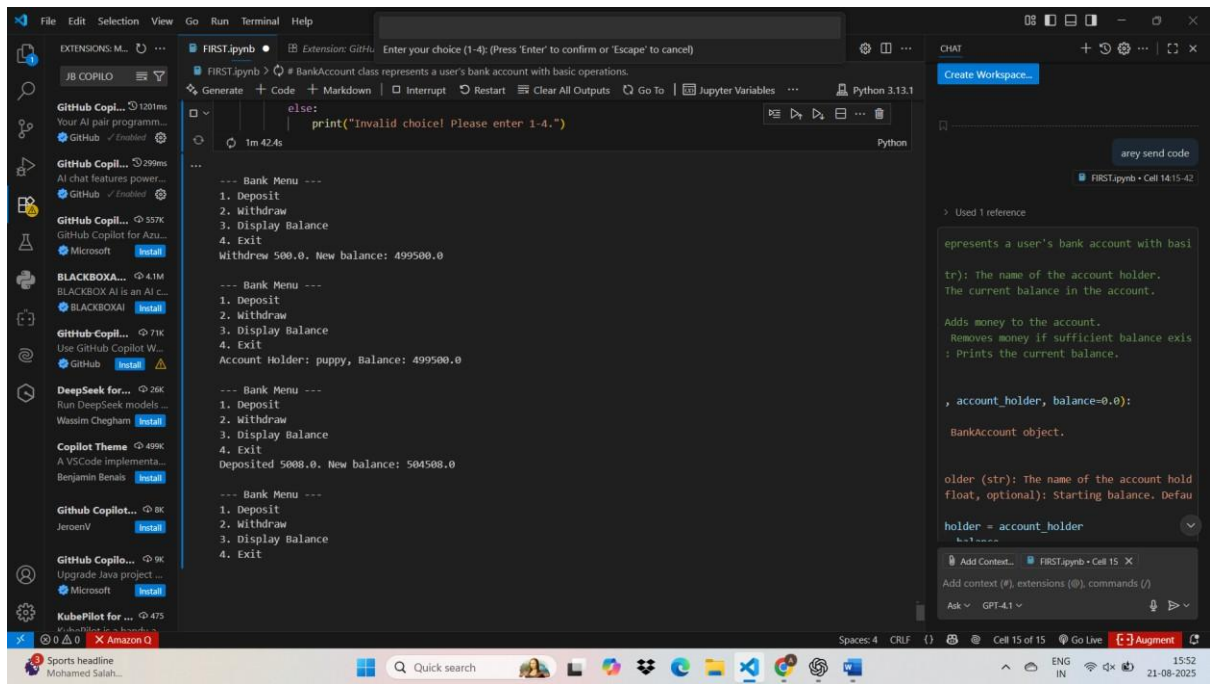
# ----- Menu with User Input -----
if __name__ == "__main__":
    name = input("Enter account holder name: ")
    initial_balance = float(input("Enter initial balance: "))
    acc = BankAccount(name, initial_balance)

    while True:
        print("\n--- Bank Menu ---")
        print("1. Deposit")
        print("2. Withdraw")
        print("3. Display Balance")
        print("4. Exit")

        choice = input("Enter your choice (1-4): ")

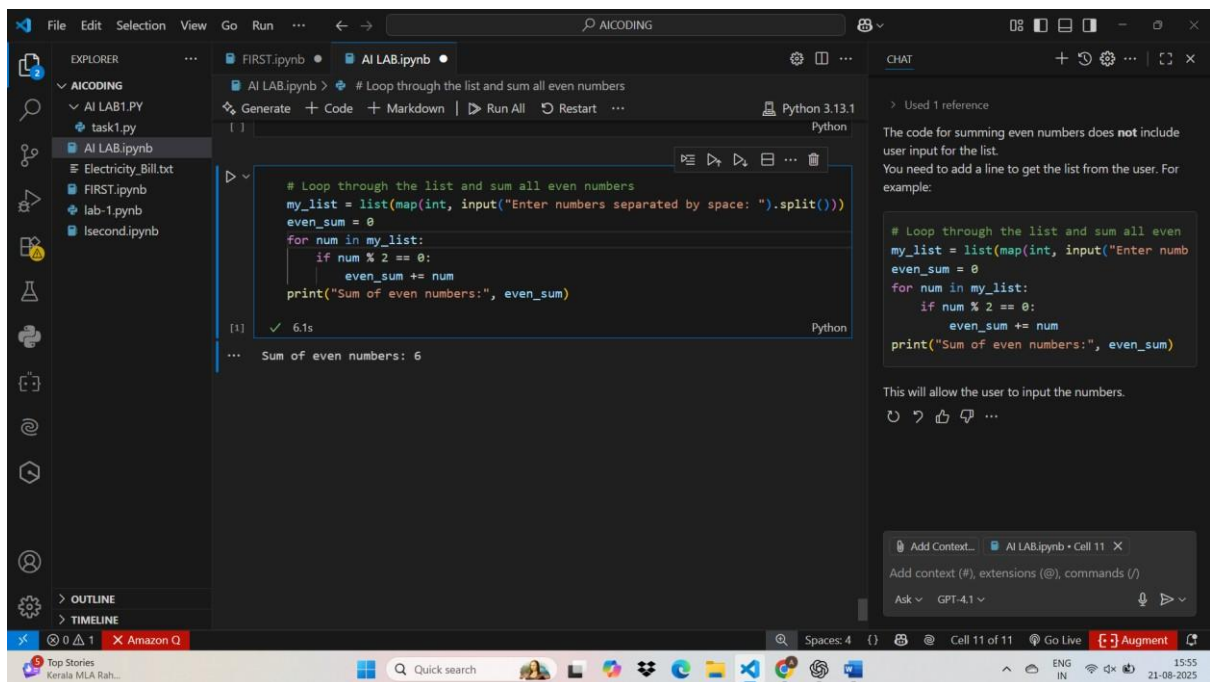
        if choice == "1":
            amount = float(input("Enter amount to deposit: "))
            acc.deposit(amount)
        elif choice == "2":
            amount = float(input("Enter amount to withdraw: "))
            acc.withdraw(amount)
        elif choice == "3":
            acc.display_balance()
        elif choice == "4":
            print("Exiting... Thank you!")
            break
        else:
            print("Invalid choice! Please enter 1-4.")
```

OUTPUT:



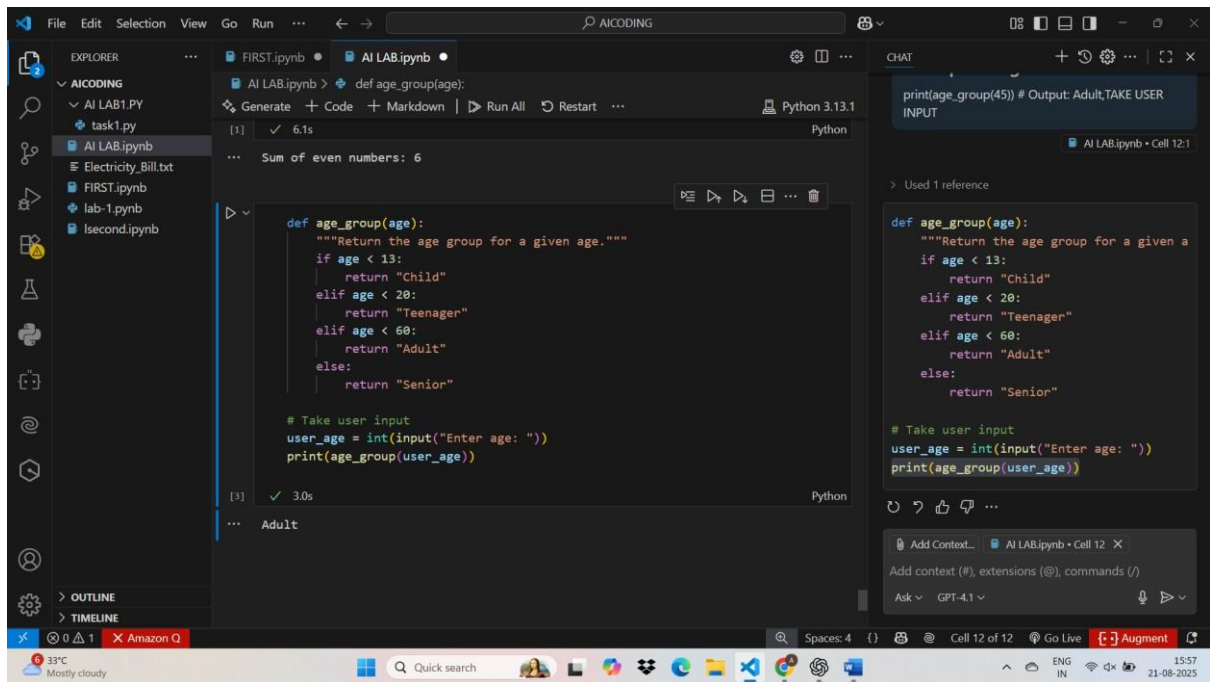
TASK-2

CODE WITH OUTPUT:



TASK3:

CODE WITH OUTPUT:



The screenshot shows the VS Code AI CODING interface. The Explorer panel on the left shows a project named 'AI LAB' with files 'FIRST.ipynb', 'lab-1.ipynb', and 'Isecond.ipynb'. The main editor displays a Python function 'def age_group(age):' with a docstring and a user input loop. The output of the function is 'Adult'. The Chat panel on the right shows a conversation with GPT-4.1, with the user asking for the output of 'print(age_group(45))' and the assistant responding with 'Adult, TAKE USER INPUT'.

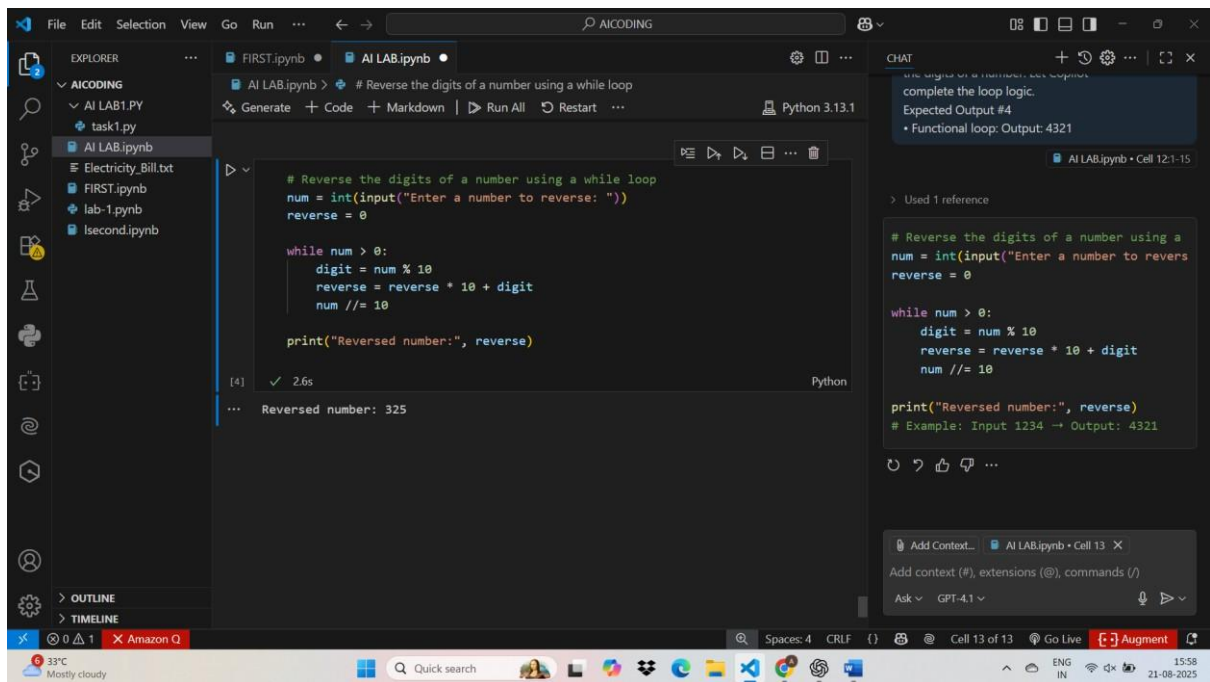
```
def age_group(age):  
    """Return the age group for a given age."""  
    if age < 13:  
        return "Child"  
    elif age < 20:  
        return "Teenager"  
    elif age < 60:  
        return "Adult"  
    else:  
        return "Senior"  
  
    # Take user input  
    user_age = int(input("Enter age: "))  
    print(age_group(user_age))
```

Output: Adult

Chat: print(age_group(45)) # Output: Adult, TAKE USER INPUT

TASK-4:

CODE WITH OUTPUT



The screenshot shows the VS Code AI CODING interface. The Explorer panel on the left shows a project named 'AI LAB' with files 'FIRST.ipynb', 'lab-1.ipynb', and 'Isecond.ipynb'. The main editor displays a Python function for reversing a number using a while loop. The output of the function is 'Reversed number: 325'. The Chat panel on the right shows a conversation with GPT-4.1, with the user asking for the output of 'print("Reversed number:", reverse)' and the assistant responding with 'Reversed number: 325'.

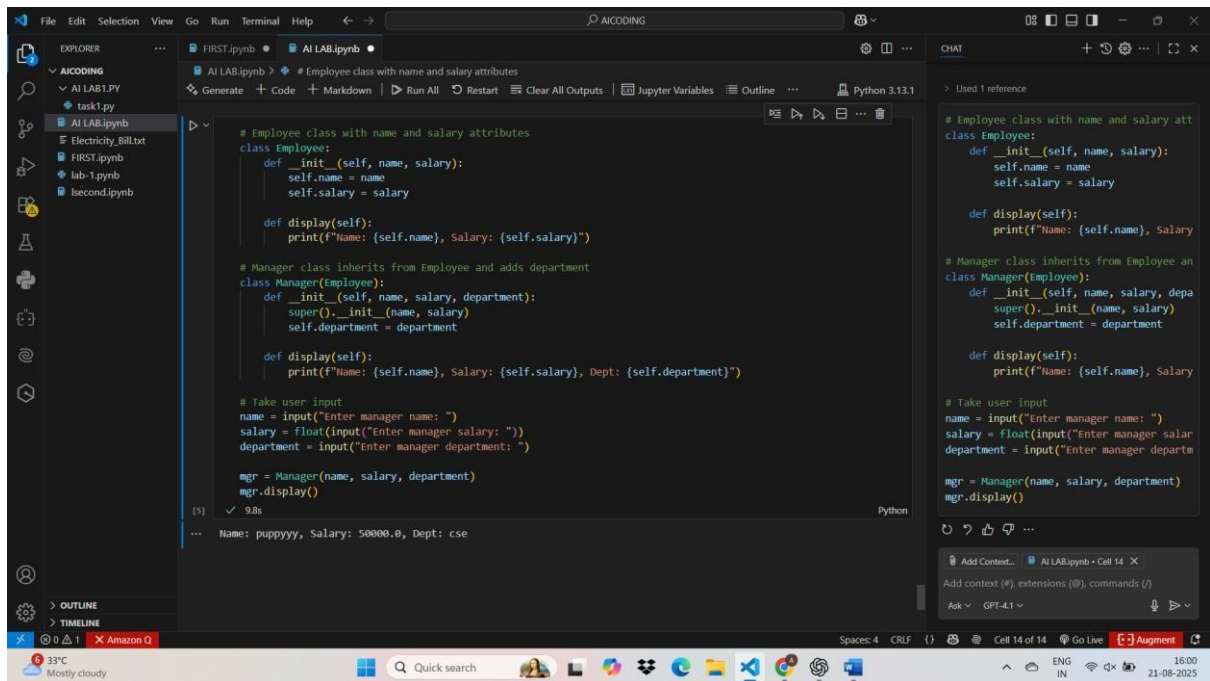
```
# Reverse the digits of a number using a while loop  
num = int(input("Enter a number to reverse: "))  
reverse = 0  
  
while num > 0:  
    digit = num % 10  
    reverse = reverse * 10 + digit  
    num //= 10  
  
print("Reversed number:", reverse)
```

Output: Reversed number: 325

Chat: print("Reversed number:", reverse) # Example: Input 1234 -> Output: 4321

TASK 5:

Code with output:



The screenshot displays a Jupyter Notebook environment with the following components:

- EXPLORER:** Lists files including `AI LAB1.PY`, `task1.py`, `AI LAB.ipynb`, `Electricity_Bill.txt`, `FIRST.ipynb`, `lab-1.ipynb`, and `second.ipynb`.
- Code Editor:** Contains the following Python code:

```
# Employee class with name and salary attributes
class Employee:
    def __init__(self, name, salary):
        self.name = name
        self.salary = salary

    def display(self):
        print(f"Name: {self.name}, Salary: {self.salary}")

# Manager class inherits from Employee and adds department
class Manager(Employee):
    def __init__(self, name, salary, department):
        super().__init__(name, salary)
        self.department = department

    def display(self):
        print(f"Name: {self.name}, Salary: {self.salary}, Dept: {self.department}")

# Take user input
name = input("Enter manager name: ")
salary = float(input("Enter manager salary: "))
department = input("Enter manager department: ")

mgr = Manager(name, salary, department)
mgr.display()
```
- Output:** The execution result shows: `Name: puppyyy, Salary: 50000.0, Dept: cse`.
- CHAT:** Displays a reference to the code and a prompt to add context.
- Bottom Bar:** Shows system status (33°C, Mostly cloudy), search bar, and date/time (21-08-2025, 16:00).