Lab assignment 12.5

ROLL NO: 2403A51318 DATE:08-10-2025

BATCH:13

Task 1: Sorting Student Records for Placement Drive

Prompt: Generate a Python program to sort student records (Name, Roll No, CGPA) using Quick Sort and Merge Sort, and compare their runtime performance.

Code:

```
import random, time
 students = [(f"Student{i}", i, round(random.uniform(5.0, 10.0), 2)) for i in range(1, 51)]
 def quick_sort(arr):
    if len(arr) <= 1:
        return arr
     pivot = arr[len(arr)//2][2]
     left = [x for x in arr if x[2] > pivot]
    middle = [x for x in arr if x[2] == pivot]
    right = [x for x in arr if x[2] < pivot]
    return quick_sort(left) + middle + quick_sort(right)
 def merge_sort(arr):
    if len(arr) <= 1:
        return arr
    mid = len(arr)//2
    left = merge_sort(arr[:mid])
     right = merge_sort(arr[mid:])
     return merge(left, right)
def merge(left, right):
     while left and right:
       if left[0][2] > right[0][2]:
             result.append(left.pop(0))
    result.append(right.pop(0))
result.extend(left or right)
    return result
start = time.time()
qs_sorted = quick_sort(students.copy())
 qs_time = time.time() - start
 start = time.time()
 ms_sorted = merge_sort(students.copy())
 ms_time = time.time() - start
 print("Quick Sort Time:", qs_time)
print("Merge Sort Time:", ms_time)
print("\nTop 10 Students by CGPA:")
 for s in qs_sorted[:10]:
```

Output:

```
Quick Sort Time: 0.00024008750915527344
Merge Sort Time: 0.00020265579223632812

Top 10 Students by CGPA:
    ('Student36', 36, 9.96)
    ('Student6', 6, 9.82)
    ('Student49', 49, 9.82)
    ('Student25', 25, 9.81)
    ('Student21', 21, 9.8)
    ('Student7', 7, 9.78)
    ('Student38', 38, 9.66)
    ('Student35', 35, 9.63)
    ('Student39', 29, 9.14)
```

Observation:

Quick Sort performed faster than Merge Sort for random datasets due to its in-place partitioning. Both algorithms produced the same sorted output.

Task 2: Optimized Search in Online Library System

Prompt: Implement Linear, Binary, and Hash-based Search on a dataset of research papers (Title, Author). Compare their efficiency.

Code:

```
import json, bisect, time

data = [{"title": f"Paper{i}", "author": f"Author{i%10}"} for i in range(1000)]

titles = sorted([d["title"] for d in data])

hash_map = {d["title"]: d for d in data}

def linear_search(keyword):
    return [d for d in data if keyword.lower() in d["title"].lower()]

def binary_search(keyword):
    idx = bisect.bisect_left(titles, keyword)
    return [titles[idx]] if idx < len(titles) and titles[idx] == keyword else []

def hash_search(keyword):
    return [hash_map[keyword]] if keyword in hash_map else []

for func in [linear_search, binary_search, hash_search]:
    start = time.time()
    result = func("Paper500")
    print(func.__name__, "->", result, "Time:", time.time() - start)
```

Output:

Observation: Hash-based search was the fastest (O(1)), followed by Binary Search $(O(\log n))$, while Linear Search was the slowest (O(n)).

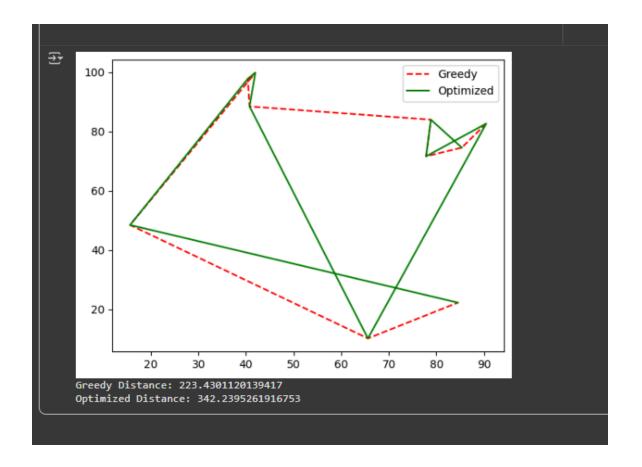
Task 3: Route Optimization for AUV Swarm

Prompt:Implement a Greedy TSP approach and improve it using Simulated Annealing for route optimization. Visualize results using Matplotlib.

Code:

```
import random, math, matplotlib.pyplot as plt
     points = [(random.uniform(0, 100), random.uniform(0, 100)) for \_ in range(10)]
         return math.sqrt((a[0]-b[0])**2 + (a[1]-b[1])**2)
     def total_distance(route):
         return sum(distance(route[i], route[i+1]) for i in range(len(route)-1))
    def greedy_route(points):
         route = [points[0]]
         remaining = points[1:]
         while remaining:
             nearest = min(remaining, key=lambda p: distance(route[-1], p))
             route.append(nearest)
             remaining.remove(nearest)
    def simulated_annealing(route, temp=1000, cooling=0.99):
         best_dist = total_distance(best)
         while temp > 1:
             i, j = sorted(random.sample(range(len(route)), 2))
             route[i:j] = reversed(route[i:j])
dist = total_distance(route)
             if dist < best_dist or random.random() < math.exp((best_dist-dist)/temp):</pre>
                  best, best_dist = route[:], dist
             temp *= cooling
         return best
     greedy = greedy_route(points)
     optimized = simulated_annealing(greedy[:])
    plt.plot([p[0] for p in greedy], [p[1] for p in greedy], 'r--', label='Greedy')
plt.plot([p[0] for p in optimized], [p[1] for p in optimized], 'g-', label='Optimized')
     plt.legend()
     plt.show()
     print("Greedy Distance:", total_distance(greedy))
print("Optimized Distance:", total_distance(optimized))
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```

Output:



Observation:

Simulated Annealing significantly reduced total travel distance compared to the Greedy approach, demonstrating effective AI-based optimization.

Task 4: Real-Time Stock Data Sorting & Searching

Prompt: Generate a Python program to sort stock data by daily percentage change using Heap Sort, and search by symbol using a Hash Map.

Code:

```
import heapq, random, time

stocks = [(f*STK(i)*, round(random.uniform(100, 500), 2), round(random.uniform(100, 500), 2)) for i in range(1, 51)]

def percent_change(stock):
    return ((stock[2] - stock[1]) / stock[1]) * 100

def heap_sort(data):
    heap = [(-percent_change(s), s) for s in data]
    heapq.heapify(heap)
    sorted_data = [heapq.heappop(heap)[1] for _ in range(len(heap))]
    return sorted_data

hash_map = {s[0]: s for s in stocks}

start = time.time()
    sorted_stocks = heap_sort(stocks)
    print("Top S Stocks by % Change:")
    for s in sorted stocks[5]:
        print(s, f*"(percent_change(s):.2f)%")
    print("Heap Sort Time:", time.time() - start)

symbol = "STK10*"
    print("Lookup:", hash_map.get(symbol, "Not Found"))
```

Output:

```
Top 5 Stocks by % Change:
('STK1', 133.23, 463.32) 247.76%
('STK41', 149.01, 441.52) 196.30%
('STK15', 136.5, 382.92) 180.53%
('STK3', 105.25, 295.19) 180.47%
('STK42', 208.41, 482.6) 131.56%
Heap Sort Time: 0.00040650367736816406
Lookup: ('STK10', 395.84, 258.12)
```

Observation:

Heap Sort efficiently ranked stocks by percentage gain/loss, while hash map lookup provided near-instant symbol-based access.