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SPECIALIZATION : AIML
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Task Description#1

Use AI to generate test cases for a function `is_prime(n)` and then implement the function.

Requirements:

- Only integers > 1 can be prime.
-

Check edge cases: 0, 1, 2, negative numbers, and large primes.

Expected Output#1

- A working prime checker that passes AI-generated tests using edge coverage.

Prompt:

Generate test cases and implement a function `is_prime(n)` that determines if an integer n is prime.

Requirements: Only integers > 1 can be prime, Check edge cases: 0, 1, 2, negative numbers, and large primes.

Code&Output:

The screenshot shows a Google Colab notebook with the following code:

```
def is_prime(n):  
    """Determines if an integer n is prime."""  
    if n <= 1:  
        return False  
    if n == 2:  
        return True  
    if n % 2 == 0:  
        return False  
    i = 3  
    while i * i <= n:  
        if n % i == 0:  
            return False  
        i += 2  
    return True  
  
# Test cases  
print(f"Is 0 prime? {is_prime(0)}")  
print(f"Is 1 prime? {is_prime(1)}")  
print(f"Is 2 prime? {is_prime(2)}")  
print(f"Is 4 prime? {is_prime(4)}")  
print(f"Is 7 prime? {is_prime(7)}")  
print(f"Is 10 prime? {is_prime(10)}")  
print(f"Is -5 prime? {is_prime(-5)}")  
print(f"Is 999983 prime? {is_prime(999983)}")
```

The output of the code is:

```
Is 0 prime? False
```

The screenshot shows the same Google Colab notebook with the test cases executed. The output is:

```
Is 0 prime? False  
Is 1 prime? False  
Is 2 prime? True  
Is 4 prime? False  
Is 7 prime? True  
Is 10 prime? False  
Is -5 prime? False  
Is 999983 prime? True
```

Observation:

This code defines a Python function called `is_prime` that checks if a given integer is a prime number, along with several test cases.

Here's a breakdown of the code:

1. Function Definition:

- `def is_prime(n)`: defines the function `is_prime` that takes one argument, `n`.

2. Base Cases:

- `if n <= 1`: checks if the number is less than or equal to 1. Prime numbers are defined as integers greater than 1, so it returns `False` for these cases.
- `if n == 2`: checks if the number is 2. 2 is the only even prime number, so it returns `True`.
- `if n % 2 == 0`: checks if the number is even (divisible by 2). Since 2 is handled in the previous step, any other even number is not prime, so it returns `False`.

3. Checking for Divisors:

- `i = 3` initializes a variable `i` to 3. This is the first odd number to check as a potential divisor.
- `while i * i <= n`: This loop continues as long as the square of `i` is less than or equal to `n`. We only need to check for divisors up to the square root of `n` because if `n` has a divisor larger than its square root, it must also have a divisor smaller than its square root.
- `if n % i == 0`: checks if `n` is divisible by `i` with no remainder. If it is, `n` has a divisor other than 1 and itself, so it's not prime, and the function returns `False`.
- `i += 2` increments `i` by 2. This ensures that we only check odd numbers as potential divisors, as even divisors (other than 2, which is already checked) would have made `n` not prime in the earlier check.

4. Returning True:

- If the loop completes without finding any divisors, it means `n` is not divisible by any number from 3 up to its square root (excluding even numbers), so it must be prime. The function then returns `True`.

5. Test Cases:

- The lines starting with `print(f"Is...")` are test cases that call the `is_prime` function with different inputs (including 0, 1, 2, small numbers, negative numbers, and a large prime) and print whether the function returns `True` or `False`

Task Description#2 (Loops)

- Ask AI to generate test cases for `celsius_to_fahrenheit(c)` and `fahrenheit_to_celsius(f)`.

Requirements

- Validate known pairs: 0°C = 32°F, 100°C = 212°F.
- Include decimals and invalid inputs like strings or None

Expected Output#2

Dual conversion functions with complete test coverage and safe type handling

Prompt:

Generate test cases and implement two functions: celsius_to_fahrenheit(c)

fahrenheit_to_celsius(f) Requirements • Validate known pairs: 0°C = 32°F, 100°C = 212°F. •

Include decimals and invalid inputs like strings or None.

Code&Output:

The image displays two screenshots of a Google Colab notebook. The top screenshot shows the initial code and its output. The bottom screenshot shows the implementation of the conversion functions and the same test cases.

Top Screenshot:

```

[12] ✓ 0s
print(f"100°C to Fahrenheit: {celsius_to_fahrenheit(100)}")
print(f"37.5°C to Fahrenheit: {celsius_to_fahrenheit(37.5)}")
print(f"-10°C to Fahrenheit: {celsius_to_fahrenheit(-10)}")
print(f'hello' to Fahrenheit: {celsius_to_fahrenheit('hello')})
print(f'None to Fahrenheit: {celsius_to_fahrenheit(None)})

print(f"\n32°F to Celsius: {fahrenheit_to_celsius(32)}")
print(f"212°F to Celsius: {fahrenheit_to_celsius(212)}")
print(f"99.5°F to Celsius: {fahrenheit_to_celsius(99.5)}")
print(f"14°F to Celsius: {fahrenheit_to_celsius(14)}")
print(f'world' to Celsius: {fahrenheit_to_celsius('world')})
print(f'None to Celsius: {fahrenheit_to_celsius(None)})

0°C to Fahrenheit: 32.0
100°C to Fahrenheit: 212.0
37.5°C to Fahrenheit: 99.5
-10°C to Fahrenheit: 14.0
'hello' to Fahrenheit: None
None to Fahrenheit: None

32°F to Celsius: 0.0
212°F to Celsius: 100.0
99.5°F to Celsius: 37.5
14°F to Celsius: -10.0
'world' to Celsius: None
None to Celsius: None

```

Bottom Screenshot:

```

[12] ✓ 0s
def celsius_to_fahrenheit(c):
    """Converts Celsius to Fahrenheit."""
    if not isinstance(c, (int, float)):
        return None # Handle invalid input
    return (c * 9/5) + 32

def fahrenheit_to_celsius(f):
    """Converts Fahrenheit to Celsius."""
    if not isinstance(f, (int, float)):
        return None # Handle invalid input
    return (f - 32) * 5/9

# Test cases
print(f"0°C to Fahrenheit: {celsius_to_fahrenheit(0)}")
print(f"100°C to Fahrenheit: {celsius_to_fahrenheit(100)}")
print(f"37.5°C to Fahrenheit: {celsius_to_fahrenheit(37.5)}")
print(f"-10°C to Fahrenheit: {celsius_to_fahrenheit(-10)}")
print(f'hello' to Fahrenheit: {celsius_to_fahrenheit('hello')})
print(f'None to Fahrenheit: {celsius_to_fahrenheit(None)})

print(f"\n32°F to Celsius: {fahrenheit_to_celsius(32)}")
print(f"212°F to Celsius: {fahrenheit_to_celsius(212)}")
print(f"99.5°F to Celsius: {fahrenheit_to_celsius(99.5)}")
print(f"14°F to Celsius: {fahrenheit_to_celsius(14)}")
print(f'world' to Celsius: {fahrenheit_to_celsius('world')})
print(f'None to Celsius: {fahrenheit_to_celsius(None)})

```

Observation:

This code defines two Python functions for converting temperatures between Celsius and Fahrenheit, and includes test cases to demonstrate their usage and handling of different inputs.

Here's a breakdown:

1. celsius_to_fahrenheit(c) Function:

- `def celsius_to_fahrenheit(c):` defines the function that takes a Celsius temperature `c` as input.
- `if not isinstance(c, (int, float)):` `return None` checks if the input `c` is not an integer or a float. If it's not a valid number type, the function returns `None`.
- `return (c * 9/5) + 32` performs the conversion from Celsius to Fahrenheit using the standard formula and returns the result.

2. fahrenheit_to_celsius(f) Function:

- `def fahrenheit_to_celsius(f):` defines the function that takes a Fahrenheit temperature `f` as input.
- `if not isinstance(f, (int, float)):` `return None` checks if the input `f` is not an integer or a float. If it's not a valid number type, the function returns `None`.
- `return (f - 32) * 5/9` performs the conversion from Fahrenheit to Celsius using the standard formula and returns the result.

3. Test Cases:

- The print statements demonstrate the usage of both functions with various inputs:
 - Known conversion pairs ($0^{\circ}\text{C} = 32^{\circ}\text{F}$, $100^{\circ}\text{C} = 212^{\circ}\text{F}$, $32^{\circ}\text{F} = 0^{\circ}\text{C}$, $212^{\circ}\text{F} = 100^{\circ}\text{C}$).
 - Inputs with decimal values.
 - Negative temperature inputs.
 - Invalid inputs like strings ('hello', 'world') and `None`, to show how the input validation is handled (returning `None`).

Task Description#3

Use AI to write test cases for a function `count_words(text)` that returns the number of words in a sentence.

Requirement

Handle normal text, multiple spaces, punctuation, and empty strings.

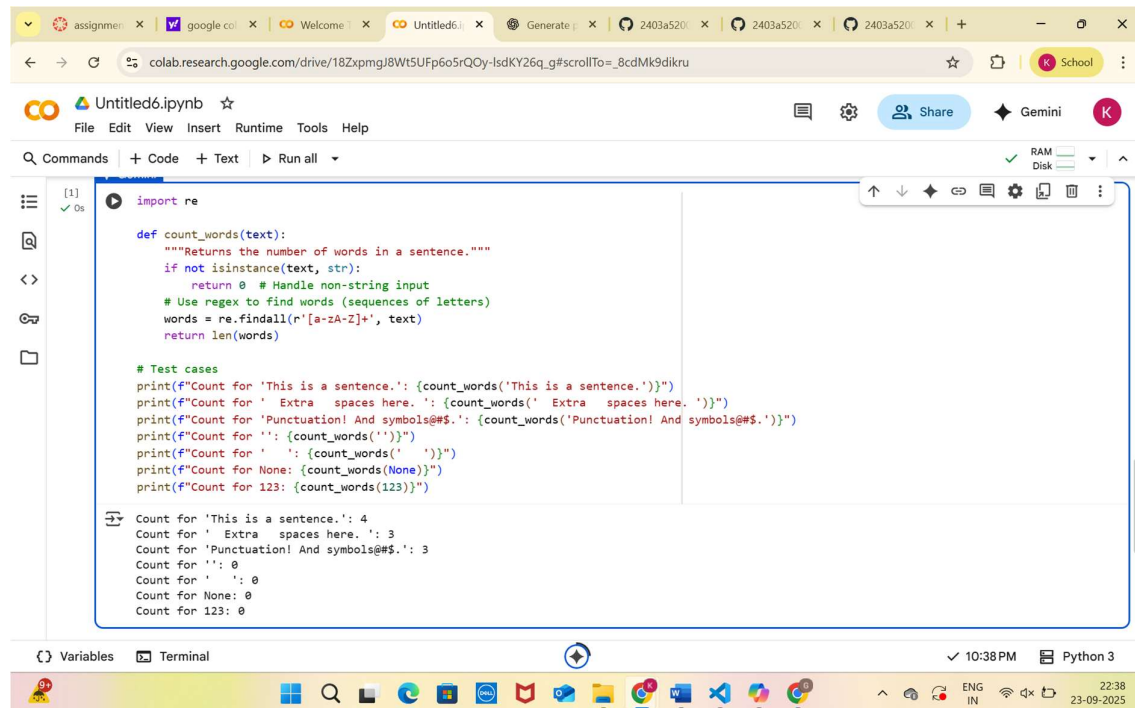
Expected Output#3

Accurate word count with robust test case validation.

Prompt:

Generate test cases and implement a function `count_words(text)` that returns the number of words in a sentence. Requirement Handle normal text, multiple spaces, punctuation, and empty strings.

Code&Output:



```
import re

def count_words(text):
    """Returns the number of words in a sentence."""
    if not isinstance(text, str):
        return 0 # Handle non-string input
    # Use regex to find words (sequences of letters)
    words = re.findall(r'[a-zA-Z]+', text)
    return len(words)

# Test cases
print(f"Count for 'This is a sentence.': {count_words('This is a sentence.')}")
print(f"Count for 'Extra spaces here.': {count_words('Extra spaces here.')}")
print(f"Count for 'Punctuation! And symbols@#$.': {count_words('Punctuation! And symbols@#$.')}")
print(f"Count for '': {count_words('')}")
print(f"Count for ' ': {count_words(' ')}")
print(f"Count for None: {count_words(None)}")
print(f"Count for 123: {count_words(123)}")
```

Count for 'This is a sentence.': 4
Count for 'Extra spaces here.': 3
Count for 'Punctuation! And symbols@#\$.': 3
Count for '': 0
Count for ' ': 0
Count for None: 0
Count for 123: 0

Observation:

This code defines a Python function called `count_words` that counts the number of words in a given text string.

Here's how it works:

1. Function Definition:

- `def count_words(text):` defines the function `count_words` that takes one argument, `text`.
2. Input Validation:
- `if not isinstance(text, str):` return 0 checks if the input `text` is actually a string. If it's not (e.g., if it's a number, `None`, or another data type), the function returns 0 because it cannot count words in non-string input.
3. Word Counting using Regular Expressions:
- `import re` imports the regular expression module in Python.
 - `re.findall(r'[a-zA-Z]+', text)` uses a regular expression to find all sequences of one or more letters (both lowercase a-z and uppercase A-Z) within the input text. This effectively finds what are considered "words" in this context, ignoring numbers, punctuation, and spaces.
 - `words = ...` stores the list of found words in the variable `words`.
 - `return len(words)` returns the number of items (words) found in the `words` list.
4. Test Cases:
- The lines starting with `print(f"Count for...")` demonstrate how to use the `count_words` function with various inputs:
 - A normal sentence.
 - Text with extra spaces.
 - Text with punctuation and symbols.
 - An empty string.
 - A string with only spaces.
 - `None` and an integer, to show the input validation in action.

Task Description#4

- Generate test cases for a `BankAccount` class with:

Methods:

`deposit(amount)`

`withdraw(amount)`

`check_balance()`

Requirements:

- Negative deposits/withdrawals should raise an error.

- Cannot withdraw more than balance.

Expected Output#4

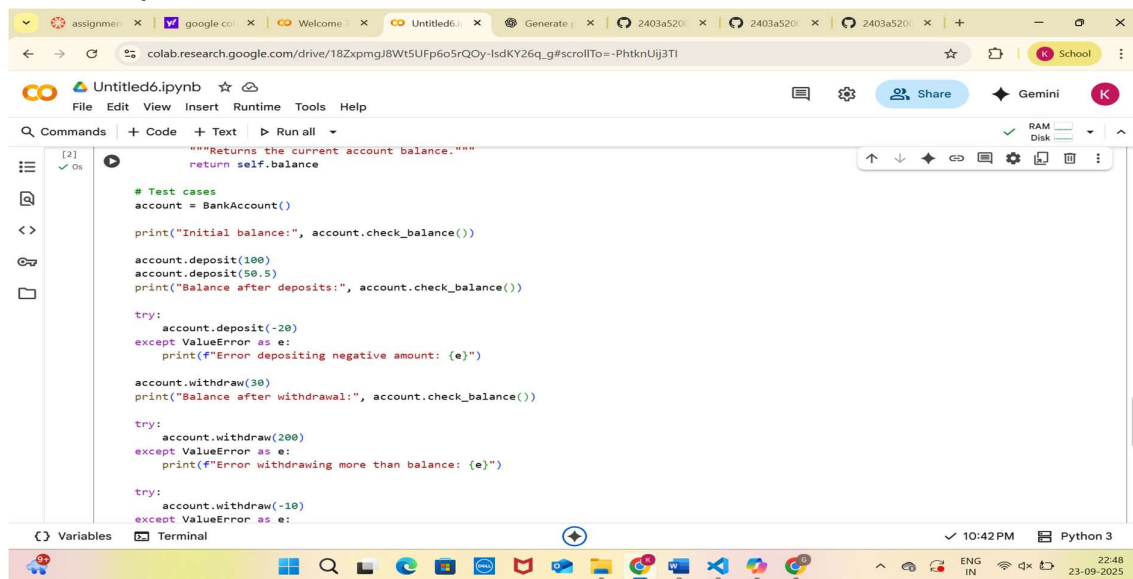
- AI-generated test suite with a robust class that handles all test cases.

Prompt:

Generate test cases and implement a BankAccount class with the following methods:

deposit(amount) withdraw(amount) check_balance() Requirements: • Negative deposits/withdrawals should raise an error. • Cannot withdraw more than balance.

Code&Output:



```

[2] ✓ 0s
"""Returns the current account balance."""
return self.balance

# Test cases
account = BankAccount()

print("Initial balance:", account.check_balance())

account.deposit(100)
account.deposit(50.5)
print("Balance after deposits:", account.check_balance())

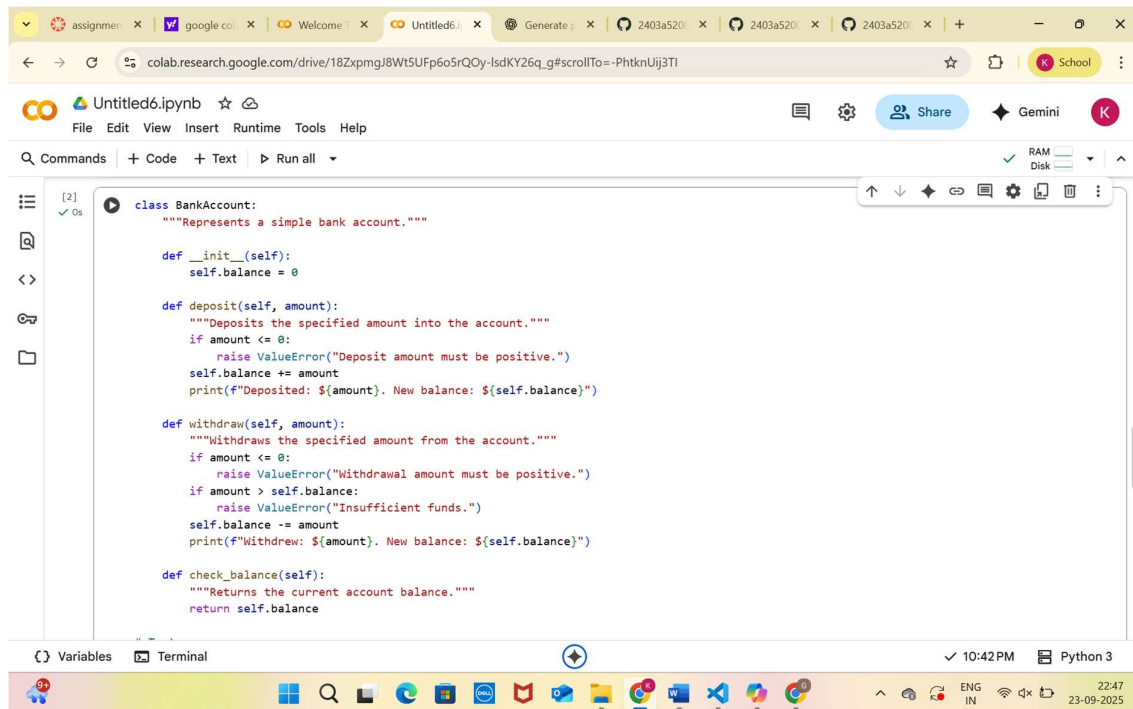
try:
    account.deposit(-20)
except ValueError as e:
    print(f"Error depositing negative amount: {e}")

account.withdraw(30)
print("Balance after withdrawal:", account.check_balance())

try:
    account.withdraw(200)
except ValueError as e:
    print(f"Error withdrawing more than balance: {e}")

try:
    account.withdraw(-10)
except ValueError as e:

```



```

[2] ✓ 0s
class BankAccount:
    """Represents a simple bank account."""

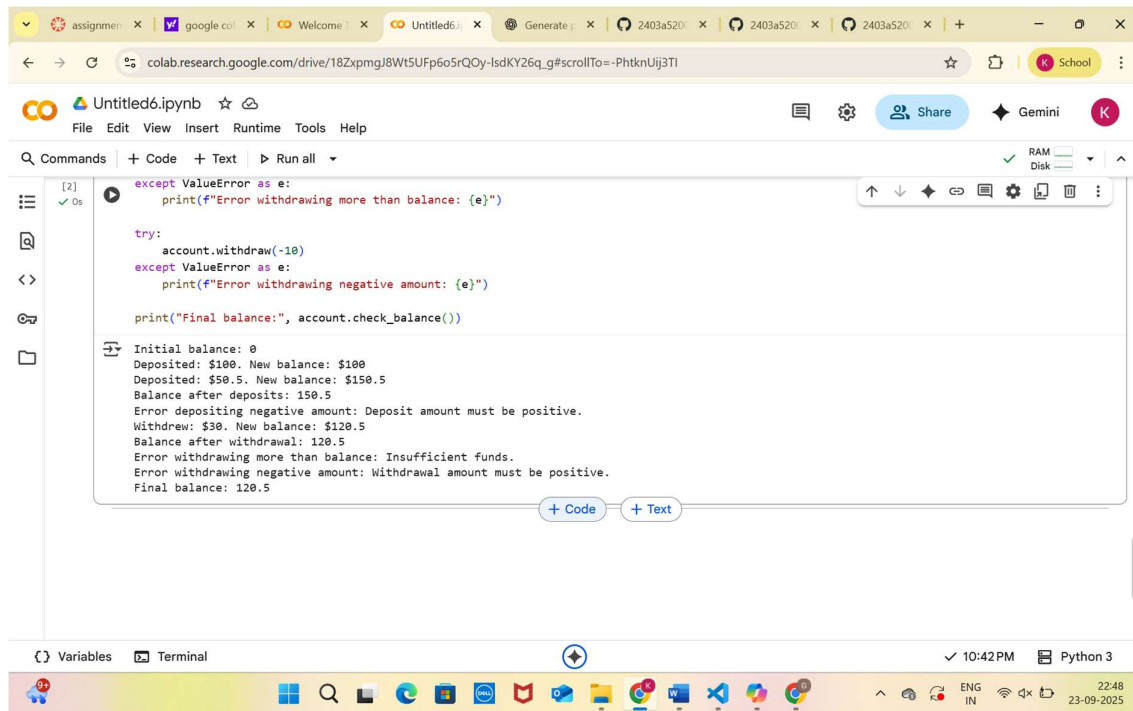
    def __init__(self):
        self.balance = 0

    def deposit(self, amount):
        """Deposits the specified amount into the account."""
        if amount <= 0:
            raise ValueError("Deposit amount must be positive.")
        self.balance += amount
        print(f"Deposited: ${amount}. New balance: ${self.balance}")

    def withdraw(self, amount):
        """Withdraws the specified amount from the account."""
        if amount <= 0:
            raise ValueError("Withdrawal amount must be positive.")
        if amount > self.balance:
            raise ValueError("Insufficient funds.")
        self.balance -= amount
        print(f"Withdrew: ${amount}. New balance: ${self.balance}")

    def check_balance(self):
        """Returns the current account balance."""
        return self.balance

```

```
[2] ✓ 0s
except ValueError as e:
    print(f"Error withdrawing more than balance: {e}")

try:
    account.withdraw(-10)
except ValueError as e:
    print(f"Error withdrawing negative amount: {e}")

print("Final balance:", account.check_balance())

Initial balance: 0
Deposited: $100. New balance: $100
Deposited: $50.5. New balance: $150.5
Balance after deposits: 150.5
Error depositing negative amount: Deposit amount must be positive.
Withdrew: $30. New balance: $120.5
Balance after withdrawal: 120.5
Error withdrawing more than balance: Insufficient funds.
Error withdrawing negative amount: Withdrawal amount must be positive.
Final balance: 120.5
```

Observation:

This code defines a Python class called `BankAccount` which simulates a simple bank account with methods for depositing, withdrawing, and checking the balance.

Here's a breakdown of the code:

1. Class Definition:

- `class BankAccount:` defines a new class named `BankAccount`.

2. Constructor (`__init__`):

- `def __init__(self):` is the constructor method, called when a new `BankAccount` object is created.
- `self.balance = 0` initializes the balance attribute of the account to 0. `self` refers to the instance of the class.

3. deposit Method:

- `def deposit(self, amount):` defines the method for depositing money. It takes `self` (the instance) and the amount to deposit as arguments.
- `if amount <= 0:` checks if the deposit amount is not positive.
- `raise ValueError("Deposit amount must be positive.")` raises a `ValueError` with a message if the amount is not positive.

- `self.balance += amount` adds the valid deposit amount to the account's balance.
- `print(f"Deposited: ${amount}. New balance: ${self.balance}")` prints a confirmation message.

4. **withdraw Method:**

- `def withdraw(self, amount):` defines the method for withdrawing money. It takes `self` and the amount to withdraw as arguments.
- `if amount <= 0:` checks if the withdrawal amount is not positive.
- `raise ValueError("Withdrawal amount must be positive.")` raises a `ValueError` if the amount is not positive.
- `if amount > self.balance:` checks if the withdrawal amount exceeds the current balance.
- `raise ValueError("Insufficient funds.")` raises a `ValueError` if there are insufficient funds.
- `self.balance -= amount` subtracts the valid withdrawal amount from the balance.
- `print(f"Withdrew: ${amount}. New balance: ${self.balance}")` prints a confirmation message.

5. **check_balance Method:**

- `def check_balance(self):` defines the method to check the current balance.
- `return self.balance` returns the current value of the balance attribute.

6. **Test Cases:**

- `account = BankAccount()` creates a new instance of the `BankAccount` class.
- The subsequent print statements and `try...except` blocks demonstrate how to use the `deposit`, `withdraw`, and `check_balance` methods, including testing the error handling for invalid deposit and withdrawal amounts, and insufficient funds.

Task Description#5

Generate test cases for `is_number_palindrome(num)`, which checks if an integer reads the same backward.

Examples:

121 → True

123 → False

0, negative numbers → handled gracefully

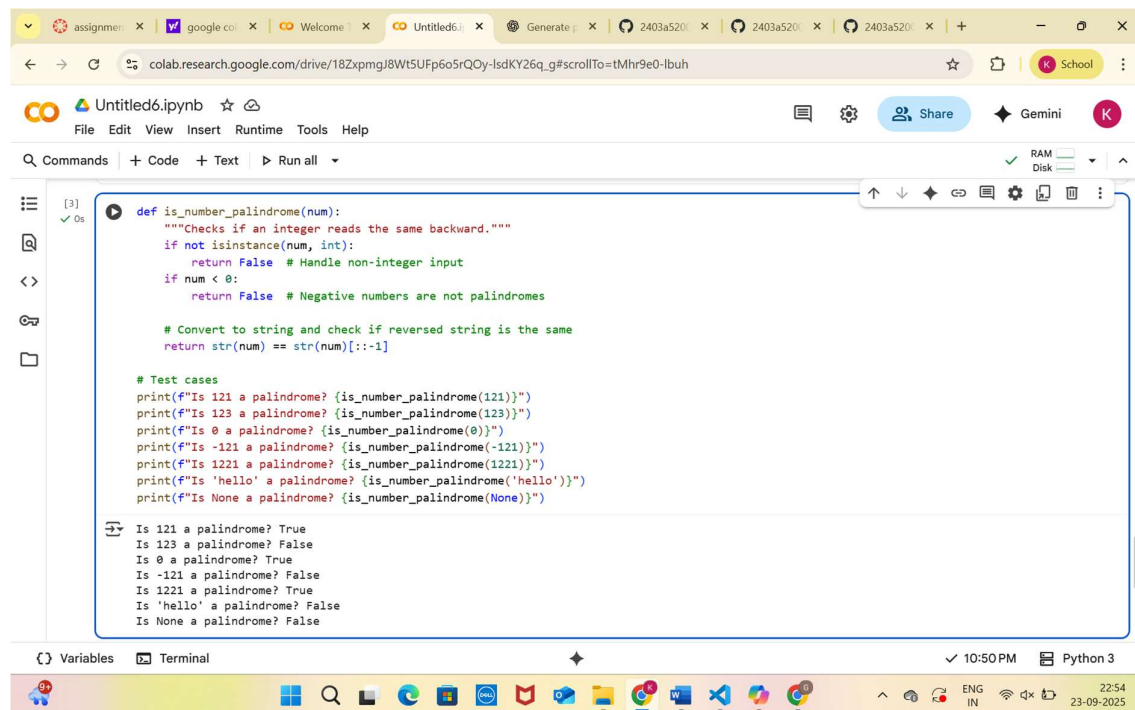
Expected Output#5

- Number-based palindrome checker function validated against test cases\

Prompt:

Generate test cases and implement a function `is_number_palindrome(num)` that checks if an integer reads the same backward. Examples: 121 → True 123 → False 0, negative numbers → handled gracefully

Code&Output:



```
[3] def is_number_palindrome(num):  
    """Checks if an integer reads the same backward."""  
    if not isinstance(num, int):  
        return False # Handle non-integer input  
    if num < 0:  
        return False # Negative numbers are not palindromes  
  
    # Convert to string and check if reversed string is the same  
    return str(num) == str(num)[::-1]  
  
# Test cases  
print(f"Is 121 a palindrome? {is_number_palindrome(121)}")  
print(f"Is 123 a palindrome? {is_number_palindrome(123)}")  
print(f"Is 0 a palindrome? {is_number_palindrome(0)}")  
print(f"Is -121 a palindrome? {is_number_palindrome(-121)}")  
print(f"Is 1221 a palindrome? {is_number_palindrome(1221)}")  
print(f"Is 'hello' a palindrome? {is_number_palindrome('hello')}")  
print(f"Is None a palindrome? {is_number_palindrome(None)}")  
  
Is 121 a palindrome? True  
Is 123 a palindrome? False  
Is 0 a palindrome? True  
Is -121 a palindrome? False  
Is 1221 a palindrome? True  
Is 'hello' a palindrome? False  
Is None a palindrome? False
```

Observation:

This code defines a function `is_number_palindrome` that checks if an integer is a palindrome (reads the same forwards and backwards).

Here's a breakdown:

1. Function Definition:

- `def is_number_palindrome(num):` defines the function that takes one argument, `num`.

2. Input Validation:

- `if not isinstance(num, int): return False` checks if the input `num` is an integer. If not, it returns `False`.

- if `num < 0`: return `False` checks if the number is negative. Negative numbers are not considered palindromes in this implementation.

3. Palindrome Check:

- `str(num)` converts the integer to a string.
- `str(num)[::-1]` creates a reversed version of the string. The `[::-1]` is a slicing technique that reverses a sequence.
- `str(num) == str(num)[::-1]` compares the original string with the reversed string. If they are equal, the number is a palindrome and the function returns `True`; otherwise, it returns `False`.

4. Test Cases:

- The lines starting with `print(f"Is...")` are test cases that call the `is_number_palindrome` function with different inputs (including palindromes, non-palindromes, negative numbers, strings, and `None`) and print the result.