

SCHOOL OF COMPUTER SCIENCE AND ARTIFICIAL INTELLIGENCE		DEPARTMENT OF COMPUTER SCIENCE ENGINEERING	
Program Name: B. Tech		Assignment Type: Lab	Academic Year: 2025-2026
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Course Code	24CS002PC215	Course Title	AI Assisted Coding
Year/Sem	II/I	Regulation	R24
Date and Day of Assignment	Week 7 - Wednesday	Time(s)	
Duration	2 Hours	Applicable to Batches	
Assignment Number: 13.3 (Present assignment number)/24 (Total number of assignments)			
Q.No.	Question		Expected Time to complete
1	Lab 13 – Code Refactoring: Improving Legacy Code with AI Suggestions Lab Objectives <ul style="list-style-type: none">To introduce the concept of code refactoring and why it matters (readability, maintainability, performance).		Week 5 - Monday

	<ul style="list-style-type: none"> • To practice using AI tools for identifying and suggesting improvements in legacy code. • To evaluate the before vs. after versions for clarity, performance, and correctness. • To reinforce responsible AI-assisted coding practices (avoiding over-reliance, validating outputs). <p>Learning Outcomes</p> <p>After completing this lab, students will be able to:</p> <ol style="list-style-type: none"> 1. Use AI to analyze and refactor poorly written Python code. 2. Improve code readability, efficiency, and error handling. 3. Document AI-suggested improvements through comments and explanations. 4. Apply refactoring strategies without changing functionality. 5. Critically reflect on AI's refactoring suggestions. <p>Task Description #1 – Remove Repetition</p> <p>Task: Provide AI with the following redundant code and ask it to refactor</p> <p>Python Code</p> <pre>def calculate_area(shape, x, y=0): if shape == "rectangle": return x * y elif shape == "square": return x * x elif shape == "circle": return 3.14 * x * x</pre> <p>Expected Output</p> <ul style="list-style-type: none"> • Refactored version with dictionary-based dispatch or separate functions. • Cleaner and modular design. <p>CODE:</p>	
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```

from typing import Optional
import math
def calculate_area(shape: str, x: float, y: Optional[float] = None) -> float:
    """Calculate the area of a basic geometric shape.

    Parameters:
        shape: One of "rectangle", "square", or "circle" (case-insensitive).
        x: For rectangle: width; for square/circle: side/radius.
        y: For rectangle only: height. Ignored for other shapes.

    Returns:
        The computed area as a float.

    Raises:
        ValueError: If inputs are invalid or shape is unsupported.
    """
    if not isinstance(shape, str):
        raise ValueError("shape must be a string")

    normalized_shape = shape.strip().lower()

    if normalized_shape == "rectangle":
        if y is None:
            raise ValueError("y (height) is required for rectangle")
        return float(x) * float(y)
    elif normalized_shape == "square":
        return float(x) * float(x)
    elif normalized_shape == "circle":
        return math.pi * float(x) * float(x)
    else:
        raise ValueError(f"unsupported shape: {shape}")

if __name__ == "__main__":
    # Example usages
    print("Rectangle 3 x 4:", calculate_area("rectangle", 3, 4))

    print("Square side=5:", calculate_area("square", 5))
    print("Circle r=2:", calculate_area("circle", 2))

```

OUTPUT:

```

C:\Users\user>python calculate_area.py
Rectangle 3 x 4: 12.0
Square side=5: 25.0
Circle r=2: 12.566370614359172

```

Task Description #2 – Error Handling in Legacy Code

Task: Legacy function without proper error handling

Python Code

```

def read_file(filename):
    f = open(filename, "r")
    data = f.read()
    f.close()
    return data

```

Expected Output:

AI refactors with with open() and try-except:

CODE:

```
from pathlib import Path
from typing import Union
def read_file(filename: Union[str, Path]) -> str:
    """Read and return the full contents of a text file as UTF-8.

    Raises:
        FileNotFoundError: If the path does not exist.
        IsADirectoryError: If the path is a directory.
        UnicodeDecodeError: If the file cannot be decoded as UTF-8.
    """
    path = Path(filename)
    if not path.exists():
        raise FileNotFoundError(f"Path does not exist: {path}")
    if path.is_dir():
        raise IsADirectoryError(f"Expected a file but got directory: {path}")

    with path.open("r", encoding="utf-8") as file:
        return file.read()

if __name__ == "__main__":
    sample_file = Path(__file__).with_name("sample.txt")
    sample_file.write_text("Hello, world!\nThis is a sample file.\n", encoding="utf-8")
    print("Reading:", sample_file.name)
    print(read_file(sample_file))
```

OUTPUT:

```
Reading: sample.txt
Hello, world!
This is a sample file.
```

Task Description #3 – Complex Refactoring

Task: Provide this legacy class to AI for readability and modularity improvements:

Python Code

class Student:

```
    def __init__(self, n, a, m1, m2, m3):
        self.n = n
        self.a = a
        self.m1 = m1
        self.m2 = m2
        self.m3 = m3
    def details(self):
        print("Name:", self.n, "Age:", self.a)
    def total(self):
```

```
return self.m1+self.m2+self.m3
```

Expected Output:

- AI improves naming (name, age, marks).
- Adds docstrings.
- Improves print readability.
- Possibly uses `sum(self.marks)` if marks stored in a list.

CODE:

```
class Student:
    def __init__(self, name: str, age: int, mark1: float, mark2: float, mark3: float) -> None:
        self.name = name
        self.age = age
        self.mark1 = mark1
        self.mark2 = mark2
        self.mark3 = mark3

    def print_details(self) -> None:
        print("Name:", self.name, "Age:", self.age)

    def calculate_total(self) -> float:
        return self.mark1 + self.mark2 + self.mark3

    def calculate_average(self) -> float:
        return self.calculate_total() / 3

if __name__ == "__main__":
    student = Student("Alice", 20, 85.0, 90.0, 88.0)
    student.print_details()
    print("Total:", student.calculate_total())
    print("Average:", student.calculate_average())
```

OUTPUT:

```
PS C:\Users\DEEKSHA\OneDrive\Desktop\AIAC\Lab-13> & C:/U
Name: Alice Age: 20
Total: 263.0
Average: 87.66666666666667
PS C:\Users\DEEKSHA\OneDrive\Desktop\AIAC\Lab-13>
```

Task Description #4 – Inefficient Loop Refactoring

Task: Refactor this inefficient loop with AI help

Python Code

```
nums = [1,2,3,4,5,6,7,8,9,10]
squares = []
for i in nums:
    squares.append(i * i)
```

Expected Output: AI suggested a list comprehension

CODE:

```
"""Compute squares of numbers 1 through 10 using a loop and print them.
```

```
Output: [1, 4, 9, 16, 25, 36, 49, 64, 81, 100]
```

```
"""
```

```
numbers = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
squares = []
# Use a for-loop to build the list of squares
for number in numbers:
    squares.append(number ** 2)
print(squares)
```

OUTPUT:

```
PS C:\Users\DEEKSHA\OneDrive\Desktop\AIAC\Lab-
[1, 4, 9, 16, 25, 36, 49, 64, 81, 100]
```