

# LAB ASSIGNMENT – 3. 2

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**ASSIGNMENT** : 3.2

## PROMPT 01 :

```
def compound_interest(principal, rate, time):
    """Calculates the compound interest.

    Args:
        principal: The initial amount of money.
        rate: The annual interest rate (as a decimal).
        time: The number of years the money is invested.

    Returns:
        The compound interest earned.
    """
    # Calculate the final amount
    amount = principal * (1 + rate) ** time

    # Calculate the compound interest
    interest = amount - principal

    return interest

# Example usage:
principal = 1000 # Initial amount
rate = 0.05 # 5% annual interest rate
time = 3 # 3 years

interest_earned = compound_interest(principal, rate, time)
print(f"Compound interest earned: ${interest_earned:.2f}")
```

## OUTPUT :

```
Compound interest earned: $157.63
```

## **CODE EXPLANATION :**

- `def compound_interest(principal, rate, time):`: This line defines a function named `compound_interest` that takes three arguments: `principal`, `rate`, and `time`.
- `amount = principal * (1 + rate) ** time`: Inside the function, this line calculates the final amount after applying compound interest. It uses the formula:  $\text{Amount} = \text{Principal} * (1 + \text{Rate})^{\text{Time}}$ .
- `interest = amount - principal`: This line calculates the compound interest earned by subtracting the initial principal from the calculated amount.
- `return interest`: The function then returns the calculated interest.
- `principal = 1000, rate = 0.05, time = 3`: These lines set the values for the principal amount, interest rate (as a decimal), and time in years for the example usage.
- `interest_earned = compound_interest(principal, rate, time)`: This line calls the `compound_interest` function with the specified values and stores the returned interest in the `interest_earned` variable.
- `print(f"Compound interest earned: ${interest_earned:.2f}")`: This line prints the calculated compound interest, formatted to two decimal places.

## **PROMPT 02 :**

I NEED A PYHTON CODE , FUNCTION TO CALCULATE AVERAGE , MEDIAN AND MODE OF A LIST OF NUMBERS

## CODE :

```
▶ import statistics

def calculate_stats(data):
    """Calculates the average, median, and mode of a list of numbers.

    Args:
        data: A list of numbers.

    Returns:
        A dictionary containing the average, median, and mode.
    """
    average = sum(data) / len(data)
    median = statistics.median(data)
    try:
        mode = statistics.mode(data)
    except statistics.StatisticsError:
        mode = "No unique mode" # Handle cases with no unique mode
    return {"average": average, "median": median, "mode": mode}

# Example usage:
numbers = [1, 2, 3, 4, 5, 5, 6, 7, 8, 9, 10]
stats = calculate_stats(numbers)
print(f"The statistics for the list {numbers} are: {stats}")

numbers_with_no_mode = [1, 2, 3, 4, 5, 6]
stats_no_mode = calculate_stats(numbers_with_no_mode)
print(f"The statistics for the list {numbers_with_no_mode} are: {stats_no_mode}")

numbers_with_multiple_modes = [1, 1, 2, 2, 3, 4]
stats_multiple_modes = calculate_stats(numbers_with_multiple_modes)
print(f"The statistics for the list {numbers_with_multiple_modes} are: {stats_multiple_modes}")
```

## OUTPUT :

```
→ The statistics for the list [1, 2, 3, 4, 5, 5, 6, 7, 8, 9, 10] are: {'average': 5.454545454545454, 'median': 5}
The statistics for the list [1, 2, 3, 4, 5, 6] are: {'average': 3.5, 'median': 3.5, 'mode': 1}
The statistics for the list [1, 1, 2, 2, 3, 4] are: {'average': 2.1666666666666665, 'median': 2.0, 'mode': 1}
```

## CODE EXPLANATION :

- `import statistics`: This line imports the `statistics` module, which provides functions for mathematical statistics.
- `def calculate_stats(data)::` This line defines a function named `calculate_stats` that takes one argument: `data`, which is expected to be a list of numbers.
- `average = sum(data) / len(data)`: This line calculates the average (mean) of the numbers in the `data` list by dividing the sum of the elements by the number of elements.
- `median = statistics.median(data)`: This line uses the `median()` function from the `statistics` module to calculate the median of the numbers in the `data` list.

- try...except statistics.StatisticsError:: This block attempts to calculate the mode using statistics.mode(data). The statistics.mode() function raises a StatisticsError if there is no unique mode (i.e., all values appear the same number of times or there are multiple values with the highest frequency).
- mode = statistics.mode(data): If a unique mode exists, this line calculates it using the mode() function.
- mode = "No unique mode": If a StatisticsError occurs (meaning no unique mode), this line sets the mode variable to the string "No unique mode".
- return {"average": average, "median": median, "mode": mode}: The function returns a dictionary containing the calculated average, median, and mode.
- Example Usage: The code then provides example lists (numbers, numbers\_with\_no\_mode, numbers\_with\_multiple\_modes) and calls the calculate\_stats function with each list, printing the results.

### **PROMPT 03 :**

I NEED A PYHTON CODE , FUNCTION THAT CONVERTS THE NUMER INTO BINAY  
**CODE :**

```
[3] def decimal_to_binary(number):
    """Converts a decimal number to its binary representation.

    Args:
        number: An integer.

    Returns:
        A string representing the binary form of the number.
    """
    if number == 0:
        return "0"
    binary = ""
    while number > 0:
        remainder = number % 2
        binary = str(remainder) + binary
        number = number // 2
    return binary

# Example usage:
decimal_num = 10
binary_representation = decimal_to_binary(decimal_num)
print(f"The binary representation of {decimal_num} is: {binary_representation}")

decimal_num = 255
binary_representation = decimal_to_binary(decimal_num)
print(f"The binary representation of {decimal_num} is: {binary_representation}")

decimal_num = 0
binary_representation = decimal_to_binary(decimal_num)
print(f"The binary representation of {decimal_num} is: {binary_representation}")
```

## OUTPUT :

```
↪ The binary representation of 10 is: 1010
The binary representation of 255 is: 11111111
The binary representation of 0 is: 0
```

## CODE EXPLANATION :

- `def decimal_to_binary(number)::` This line defines a function called `decimal_to_binary` that takes one argument, `number`, which is the decimal integer you want to convert.
- `if number == 0::` This is a base case. If the input number is 0, the binary representation is simply "0", so the function immediately returns "0".
- `binary = ""`: Initializes an empty string called `binary`. This string will be used to build the binary representation.
- `while number > 0::` This starts a loop that continues as long as the value of `number` is greater than 0.

- remainder = number % 2: Inside the loop, this line calculates the remainder when number is divided by 2. In binary conversion, this remainder (either 0 or 1) is the next digit in the binary representation, starting from the rightmost digit.
- binary = str(remainder) + binary: This line converts the remainder (which is an integer) to a string and adds it to the *beginning* of the binary string. This is because we are calculating the binary digits from right to left.
- number = number // 2: This line updates the number by performing integer division by 2. This prepares for the next iteration of the loop to find the next binary digit.
- return binary: Once the while loop finishes (when number becomes 0), the function returns the binary string, which now contains the complete binary representation of the original decimal number.
- Example Usage: The code then shows how to use the function with different decimal numbers (10, 255, and 0) and prints the results.

## PROMPT 04 :

I NEED A CODE IN PYTHON TO CREATE AN USER INTERFACE FOR AN HOTEL TO GENERATE BILL BASED ON CUSTOMER REQUIREMENTS , need just a simple code as a student

NOTE : the code is runned in vs code because , directly using libraries like tkinter for a graphical user interface is not supported in this Colab environment.

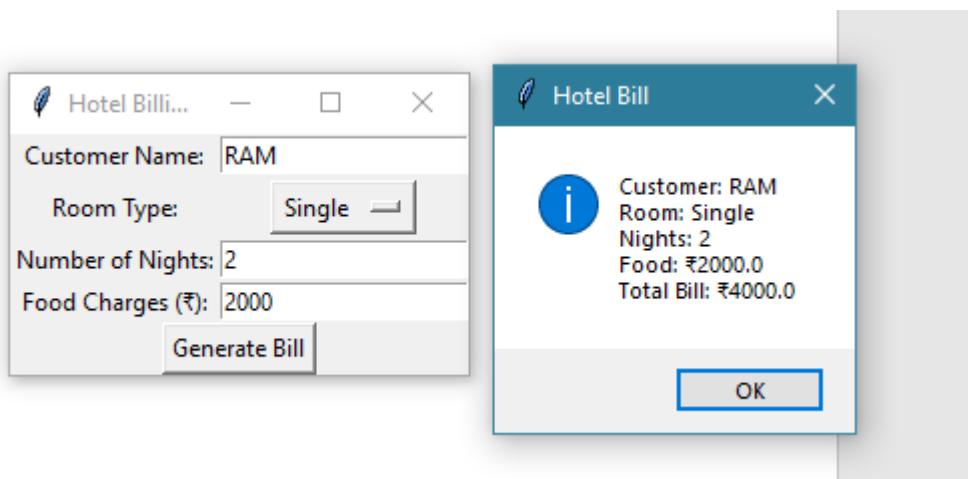
## CODE :

```

AI 3.2.py > ...
1 import tkinter as tk
2 from tkinter import messagebox
3 def calculate_bill():
4     name = entry_name.get()
5     room_type = room_var.get()
6     nights = int(entry_nights.get())
7     food = float(entry_food.get())
8     # Simple room rates
9     rates = {'Single': 1000, 'Double': 1800, 'Suite': 2500}
10    room_rate = rates.get(room_type, 0)
11    total = (room_rate * nights) + food
12    bill_text = f"Customer: {name}\nRoom: {room_type}\nNights: {nights}\nFood: ₹{food}\nTotal Bill: ₹{total}"
13    messagebox.showinfo("Hotel Bill", bill_text)
14 root = tk.Tk()
15 root.title("Hotel Billing System")
16 tk.Label(root, text="Customer Name:").grid(row=0, column=0)
17 entry_name = tk.Entry(root)
18 entry_name.grid(row=0, column=1)
19 tk.Label(root, text="Room Type:").grid(row=1, column=0)
20 room_var = tk.StringVar(value="Single")
21 tk.OptionMenu(root, room_var, "Single", "Double", "Suite").grid(row=1, column=1)
22 tk.Label(root, text="Number of Nights:").grid(row=2, column=0)
23 entry_nights = tk.Entry(root)
24 entry_nights.grid(row=2, column=1)
25 tk.Label(root, text="Food Charges (₹):").grid(row=3, column=0)
26 entry_food = tk.Entry(root)
27 entry_food.grid(row=3, column=1)
28 tk.Button(root, text="Generate Bill", command=calculate_bill).grid(row=4, column=0, columnspan=2)
29 root.mainloop()

```

## OUTPUT :



## CODE EXPLANATION :

### 1. Imports tkinter modules:

- o Imports [tkinter](#) for GUI and [messagebox](#) for pop-up dialogs.

2. Defines calculate\_bill function:
  - Gets user inputs (name, room type, nights, food charges).
  - Uses a dictionary for room rates.
  - Calculates total bill: (room rate × nights) + food charges.
  - Shows the bill in a pop-up message box.
3. Creates main window:
  - Sets the window title to "Hotel Billing System".
4. Adds input fields:
  - Customer name (Entry box).
  - Room type (Dropdown: Single, Double, Suite).
  - Number of nights (Entry box).
  - Food charges (Entry box).
5. Adds button:
  - "Generate Bill" button calls calculate\_bill when clicked.
6. Runs the GUI loop:
  - root.mainloop() keeps the window open and responsive.

## PROMPT 05 :

I NEED A PYTHON CODE THAT CONVERTS CELCIUS , FAREN HEIT , KELVIN INTO THE INSTRUCTUION GIVEN

## CODE :

```
✓ 0s  def celsius_to_fahrenheit(celsius):
        """Converts Celsius to Fahrenheit."""
        fahrenheit = (celsius * 9/5) + 32
        return fahrenheit

def fahrenheit_to_celsius(fahrenheit):
        """Converts Fahrenheit to Celsius."""
        celsius = (fahrenheit - 32) * 5/9
        return celsius

def celsius_to_kelvin(celsius):
        """Converts Celsius to Kelvin."""
        kelvin = celsius + 273.15
        return kelvin

def kelvin_to_celsius(kelvin):
        """Converts Kelvin to Celsius."""
        celsius = kelvin - 273.15
        return celsius

def fahrenheit_to_kelvin(fahrenheit):
        """Converts Fahrenheit to Kelvin."""
        celsius = fahrenheit_to_celsius(fahrenheit)
        kelvin = celsius_to_kelvin(celsius)
        return kelvin

def kelvin_to_fahrenheit(kelvin):
        """Converts Kelvin to Fahrenheit."""
        celsius = kelvin_to_celsius(kelvin)
        fahrenheit = celsius_to_fahrenheit(celsius)
        return fahrenheit

# Example usage:
celsius_temp = 25
print(f"{celsius_temp}°C is equal to {celsius_to_fahrenheit(celsius_temp)}°F")
print(f"{celsius_temp}°C is equal to {celsius_to_kelvin(celsius_temp)}K")

fahrenheit_temp = 77
print(f"{fahrenheit_temp}°F is equal to {fahrenheit_to_celsius(fahrenheit_temp)}°C")
print(f"{fahrenheit_temp}°F is equal to {fahrenheit_to_kelvin(fahrenheit_temp)}K")

kelvin_temp = 300
print(f"{kelvin_temp}K is equal to {kelvin_to_celsius(kelvin_temp)}°C")
print(f"{kelvin_temp}K is equal to {kelvin_to_fahrenheit(kelvin_temp)}°F")
```

## OUTPUT :

```
25°C is equal to 77.0°F  
25°C is equal to 298.15K  
77°F is equal to 25.0°C  
77°F is equal to 298.15K  
300K is equal to 26.850000000000023°C  
300K is equal to 80.33000000000004°F
```

## CODE EXPLANATION :

- **celsius\_to\_fahrenheit(celsius)**: Converts a temperature from Celsius to Fahrenheit using the formula  $(celsius * 9/5) + 32$ .
- **fahrenheit\_to\_celsius(fahrenheit)**: Converts a temperature from Fahrenheit to Celsius using the formula  $(fahrenheit - 32) * 5/9$ .
- **celsius\_to\_kelvin(celsius)**: Converts a temperature from Celsius to Kelvin by adding 273.15.
- **kelvin\_to\_celsius(kelvin)**: Converts a temperature from Kelvin to Celsius by subtracting 273.15.
- **fahrenheit\_to\_kelvin(fahrenheit)**: Converts a temperature from Fahrenheit to Kelvin by first converting Fahrenheit to Celsius and then Celsius to Kelvin.
- **kelvin\_to\_fahrenheit(kelvin)**: Converts a temperature from Kelvin to Fahrenheit by first converting Kelvin to Celsius and then Celsius to Fahrenheit.
- **Example Usage**: The code then demonstrates how to use these functions with example temperatures for each conversion type, printing the results.