

SCHOOL OF COMPUTER SCIENCE AND ARTIFICIAL INTELLIGENCE		DEPARTMENT OF COMPUTER SCIENCE ENGINEERING	
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Course Code	24CS002PC215	Course Title	AI Assisted Coding
Year/Sem	II/I	Regulation	R24
Date and Day of Assignment	Week6 - Thursday	Time(s)	
Duration	2 Hours	Applicable to Batches	
AssignmentNumber:12.1(Present assignment number)/24(Total number of assignments)			
Q.No.	Question	Expected Time to complete	
1	Lab 12: Algorithms with AI Assistance – Sorting, Searching, and Optimizing Algorithms Lab Objectives: <ul style="list-style-type: none"> Apply AI-assisted programming to implement and optimize sorting and searching algorithms. 	Week6 - Thursday	

- Compare different algorithms in terms of efficiency and use cases.
- Understand how AI tools can suggest optimized code and complexity improvements.

Task 1: Implementing Bubble Sort with AI Comments

- **Task:** Write a Python implementation of **Bubble Sort**.
- **Instructions:**
 - Students implement Bubble Sort normally.
 - Ask AI to generate **inline comments explaining key logic** (like swapping, passes, and termination).
 - Request AI to provide **time complexity analysis**.
- **Expected Output:**
 - A Bubble Sort implementation with AI-generated explanatory comments and complexity analysis.

Ass1.py > ...

```

1  def bubble_sort(arr):
2
3      # Outer loop for each pass through the list
4      for i in range(n - 1):
5          # Flag to check if any swapping happened in this pass
6          swapped = False
7
8          # Inner loop for comparing adjacent elements
9          for j in range(0, n - i - 1):
10             # Compare current element with the next one
11             if arr[j] > arr[j + 1]:
12                 # Swap if elements are in the wrong order
13                 arr[j], arr[j + 1] = arr[j + 1], arr[j]
14                 swapped = True # Mark that a swap occurred
15
16             # If no swaps occurred, the list is already sorted → stop early
17             if not swapped:
18                 break
19
20     return arr
21
22
23 # --- User Input and Output ---
24 arr = list(map(int, input("Enter numbers separated by spaces: ").split()))
25 print("Original List:", arr)
26 sorted_arr = bubble_sort(arr)
27 print("Sorted List:", sorted_arr)
28
29 # --- Time Complexity Analysis ---
30 print("\nTime Complexity Analysis:")
31 print("Best Case: O(n) – when the list is already sorted (no swaps).")
32 print("Average Case: O(n²) – general case with multiple swaps per pass.")
33 print("Worst Case: O(n²) – when the list is in reverse order (maximum swaps).")
34

```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS QUERY RESULTS

```

/usr/local/bin/python3 /Users/brungisrikar/Desktop/WTMP/Ass1.py
/dev/fd/13:25: command not found: compdef
/Users/brungisrikar/.zshrc:5: no such file or directory: /opt/homebrew/bin/brew
brungisrikar@Brungis-MacBook-Pro WTMP % /usr/local/bin/python3 /Users/brungisrikar/Desktop/WTMP/Ass1.py
Enter numbers separated by spaces: 5 3 8 4 2
Original List: [5, 3, 8, 4, 2]
Sorted List: [2, 3, 4, 5, 8]

```

```

Time Complexity Analysis:
Best Case: O(n) – when the list is already sorted (no swaps).
Average Case: O(n²) – general case with multiple swaps per pass.
Worst Case: O(n²) – when the list is in reverse order (maximum swaps).

```

brungisrikar@Brungis-MacBook-Pro WTMP %

Task 2: Optimizing Bubble Sort → Insertion Sort

- **Task:** Provide Bubble Sort code to AI and ask it to suggest a **more efficient algorithm** for partially sorted arrays.
- **Instructions:**
 - Students implement Bubble Sort first.
 - Ask AI to suggest an alternative (Insertion Sort).
 - Compare performance on nearly sorted input.
- **Expected Output:**
 - Two codes (Bubble Sort + Insertion Sort).
 - AI explanation of why Insertion Sort is more efficient for partially sorted data.

```
Ass1.py > insertion_sort
1 def bubble_sort(arr):
2     """Bubble Sort algorithm - simple but inefficient for large or partially sorted data."""
3     n = len(arr)
4     for i in range(n - 1):
5         swapped = False
6         for j in range(0, n - i - 1):
7             if arr[j] > arr[j + 1]:
8                 arr[j], arr[j + 1] = arr[j + 1], arr[j]
9                 swapped = True
10        if not swapped: # Optimization: stop if no swaps occurred
11            break
12    return arr
13
14
15 def insertion_sort(arr):
16     """Insertion Sort algorithm - efficient for small or nearly sorted datasets."""
17     for i in range(1, len(arr)):
18         key = arr[i] # Current element to insert
19         j = i - 1
20         # Move elements greater than key one position ahead
21         while j >= 0 and arr[j] > key:
22             arr[j + 1] = arr[j]
23             j -= 1
24         arr[j + 1] = key # Insert key into correct position
25    return arr
26
27
28 # --- User Input ---
29 arr = list(map(int, input("Enter numbers separated by spaces: ").split()))
30
31 # --- Sorting and Comparison ---
32 print("\nOriginal List:", arr)
33
34 PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS QUERY RESULTS
35
36 brungisrikar@Brungis-MacBook-Pro WTMP % /usr/local/bin/python3 /Users/brungisrikar/Desktop/WTMP/Ass1.py
37
38 Original List: [1, 2, 3, 4, 5]
39 Sorted by Bubble Sort: [1, 2, 3, 4, 5]
40 Sorted by Insertion Sort: [1, 2, 3, 4, 5]
41
42 Performance Comparison and Explanation:
43
44 Bubble Sort:
45 - Works by repeatedly swapping adjacent elements.
46 - Requires multiple passes even for nearly sorted arrays.
47 - Time Complexity:  $O(n^2)$  in all but best cases.
48 - Best Case:  $O(n)$  if already sorted (with early stop optimization).
```

Task 3: Binary Search vs Linear Search

- **Task:** Implement both **Linear Search** and **Binary Search**.

- **Instructions:**
 - Use AI to generate docstrings and performance notes.
 - Test both algorithms on sorted and unsorted data.
 - Ask AI to explain when Binary Search is preferable.
- **Expected Output:**
 - Two implementations with docstrings.
 - A student observation table comparing performance (Linear vs Binary Search).

```

Ass1.py > ...
23 def binary_search(arr, target):
40
41     while low <= high:
42         mid = (low + high) // 2 # Find middle index
43         if arr[mid] == target:
44             return mid
45         elif arr[mid] < target:
46             low = mid + 1 # Search in right half
47         else:
48             high = mid - 1 # Search in left half
49     return -1
50
51
52 # --- User Input Section ---
53 arr = list(map(int, input("Enter numbers separated by spaces: ").split()))
54 target = int(input("Enter number to search: "))
55
56 print("\n--- Linear Search on Unsorted Data ---")
57 lin_result = linear_search(arr, target)
58 print(f"Result: {'Found at index ' + str(lin_result) if lin_result != -1 else 'Not found'}")
59
60 print("\n--- Binary Search on Sorted Data ---")
61 sorted_arr = sorted(arr)
62 print(f"Sorted List: {sorted_arr}")
63 bin_result = binary_search(sorted_arr, target)
64 print(f"Result: {'Found at index ' + str(bin_result) if bin_result != -1 else 'Not found'}")
65
66 # --- AI Explanation and Comparison Table ---
67 print("""
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS  QUERY RESULTS

brungisrikar@Brungis-MacBook-Pro WTMP % /usr/local/bin/python3 /Users/brungisrikar/Desktop/WTMP/Ass1.py
Enter number to search: 6

--- Linear Search on Unsorted Data ---
Result: Found at index 3

--- Binary Search on Sorted Data ---
Sorted List: [1, 3, 3, 5, 6, 8, 9]
Result: Found at index 3

Performance Comparison Table
+-----+-----+-----+
| Search Type | Time Complexity | Works On |
+-----+-----+-----+
| Linear Search | O(n) | Sorted/Unsorted Data |
| Binary Search | O(log n) | Sorted Data Only |
+-----+-----+-----+

```

- Task 4: Quick Sort and Merge Sort Comparison**
- **Task:** Implement Quick Sort and Merge Sort using recursion.
 - **Instructions:**
 - Provide AI with partially completed functions for recursion.
 - Ask AI to complete the missing logic and add docstrings.

	<ul style="list-style-type: none">○ Compare both algorithms on random, sorted, and reverse-sorted lists.● Expected Output:<ul style="list-style-type: none">○ Working Quick Sort and Merge Sort implementations.○ AI-generated explanation of average, best, and worst-case complexities.	
	<div><div>Ass1.py > ...</div><div><pre>2 3 def quick_sort(arr): 4 """ 5 Recursively sorts an array using the Quick Sort algorithm. 6 Args: 7 arr (list): List of elements to sort. 8 Returns: 9 list: Sorted list. 10 """ 11 if len(arr) <= 1: 12 return arr 13 pivot = arr[0] 14 left = [x for x in arr[1:] if x < pivot] 15 right = [x for x in arr[1:] if x >= pivot] 16 return quick_sort(left) + [pivot] + quick_sort(right) 17 18 19 def merge_sort(arr): 20 """ 21 Recursively sorts an array using the Merge Sort algorithm. 22 Args: 23 arr (list): List of elements to sort. 24 Returns: 25 list: Sorted list. 26 """ 27 if len(arr) <= 1: 28 return arr 29 mid = len(arr) // 2</pre></div><div>PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS QUERY RESULTS</div><div><pre>/usr/local/bin/python3 /Users/brungisrikar/Desktop/WTMP/Ass1.py /dev/fd/13:25: command not found: compdef /Users/brungisrikar.zshrc:5: no such file or directory: /opt/homebrew/bin/brew ● brungisrikar@Brungis-MacBook-Pro: WTMP % /usr/local/bin/python3 /Users/brungisrikar/Desktop/WTMP/Ass1.py Original Random List: [22, 15, 49, 59, 96, 43, 37, 31, 94, 58] Quick Sort: [15, 22, 31, 37, 43, 49, 58, 59, 94, 96] Merge Sort: [15, 22, 31, 37, 43, 49, 58, 59, 94, 96] Already Sorted List: [15, 22, 31, 37, 43, 49, 58, 59, 94, 96] Quick Sort: [15, 22, 31, 37, 43, 49, 58, 59, 94, 96] Merge Sort: [15, 22, 31, 37, 43, 49, 58, 59, 94, 96] Reverse Sorted List: [96, 94, 59, 58, 49, 43, 37, 31, 22, 15] Quick Sort: [15, 22, 31, 37, 43, 49, 58, 59, 94, 96] Merge Sort: [15, 22, 31, 37, 43, 49, 58, 59, 94, 96] ❖ brungisrikar@Brungis-MacBook-Pro: WTMP %</pre></div><div>Ln 75, Col 1 Spaces</div></div>	
	<p>Task 5: AI-Suggested Algorithm Optimization</p> <ul style="list-style-type: none">● Task: Give AI a naive algorithm (e.g., $O(n^2)$ duplicate search).● Instructions:<ul style="list-style-type: none">○ Students write a brute force duplicate-finder.○ Ask AI to optimize it (e.g., by using sets/dictionaries with $O(n)$ time).○ Compare execution times with large input sizes.● Expected Output:<ul style="list-style-type: none">○ Two versions of the same algorithm (brute force +	

optimized).

- AI explanation of how complexity was improved.

```
Ass1.py > ...
21 def find_duplicates_optimized(arr):
33     if item in seen:
34         duplicates.add(item)
35     else:
36         seen.add(item)
37     return list(duplicates)
38
39
40 # Example Input
41 example_input = [5, 3, 8, 5, 2, 3, 9, 1, 8]
42
43 # Expected Output: [5, 3, 8] (order may vary)
44 print("Input List:", example_input)
45 print("Brute Force Duplicates:", find_duplicates_brute(example_input))
46 print("Optimized Duplicates:", find_duplicates_optimized(example_input))
47
48 # Performance Comparison on Large Input
49 large_input = [random.randint(0, 10000) for _ in range(10000)]
50
51 def time_function(func, arr):
52     start = time.time()
53     result = func(arr)
54     end = time.time()
55     return result, end - start
56
57 brute_result, brute_time = time_function(find_duplicates_brute, large_input)
58 opt_result, opt_time = time_function(find_duplicates_optimized, large_input)
59
60 print("\nⓈ Performance on Large Input (10,000 elements):")
61 print(f"Brute Force Time: {brute_time:.4f}s")
62 print(f"Optimized Time: {opt_time:.4f}s")
63 print("Same Results: ", set(brute_result) == set(opt_result))

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS QUERY RESULTS

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● brungisrikar@Brungis-MacBook-Pro WTMP % /usr/local/bin/python3 /Users/brungisrikar/Desktop/WTMP/Ass1.py
Input List: [5, 3, 8, 5, 2, 3, 9, 1, 8]
Brute Force Duplicates: [5, 3, 8]
Optimized Duplicates: [8, 3, 5]

Ⓢ Performance on Large Input (10,000 elements):
Brute Force Time: 2.3887s
Optimized Time: 0.0018s
Same Results: True
❖ brungisrikar@Brungis-MacBook-Pro WTMP %
```