

CODE PROGRAM JAVASCRIPT GARIS

```
<!DOCTYPE html>

<html lang="id">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Tugas Garis</title>

  <style>

    canvas {

      border: 1px solid rgb(0, 0, 0);

    }

  </style>

</head>

<body>

  <h1> Tugas Garis Grafkomp</h1>

  <canvas id="myCanvas" width="400" height="200"></canvas>

  <script>

    var canvas = document.getElementById('myCanvas');

    var ctx = canvas.getContext('2d');

    // Koordinat awal di kiri atas

    var startX = 50;

    var startY = 50;
```

```
// Koordinat akhir di kanan bawah  
var endX = 300;  
var endY = 150;  
  
ctx.beginPath();  
ctx.moveTo(startX, startY);  
ctx.lineTo(endX, endY);  
ctx.strokeStyle = 'black';  
ctx.lineWidth = 1;  
ctx.stroke();  
</script>  
  
</body>  
</html>
```