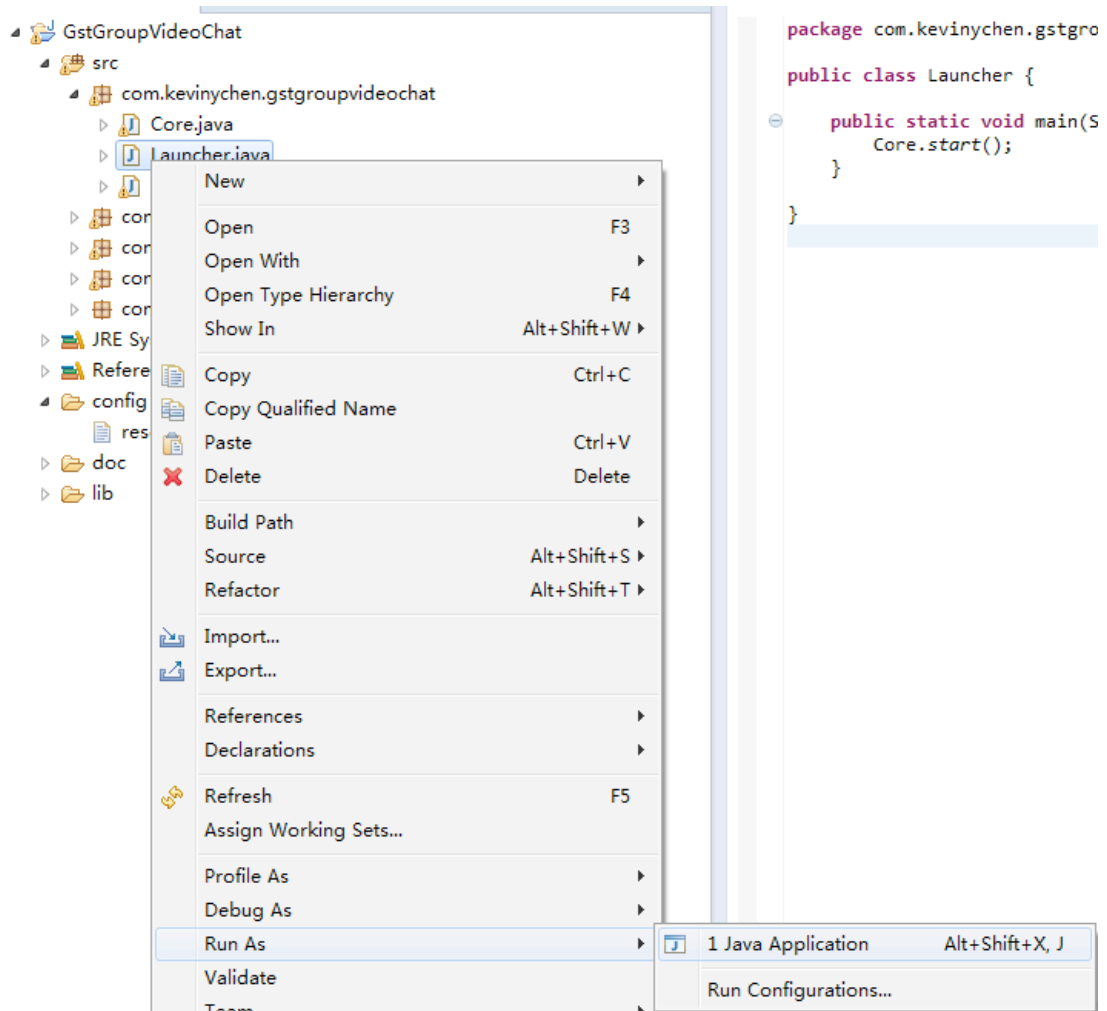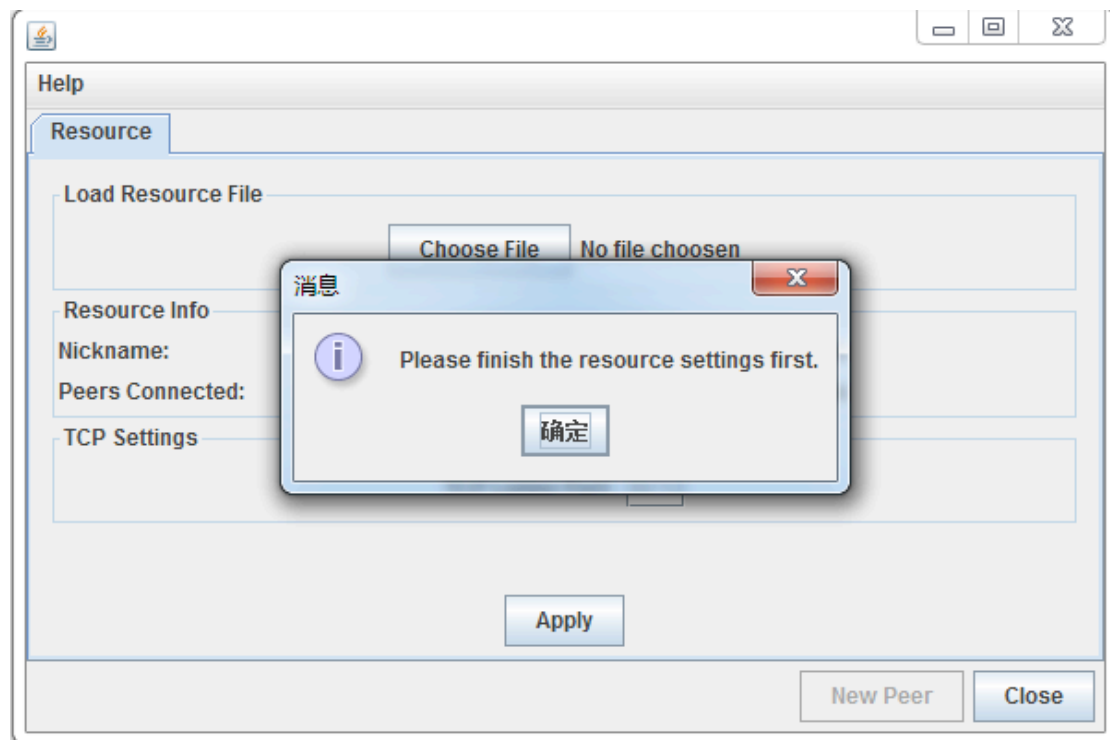Recommended OS: Linux/OS X/Windows7
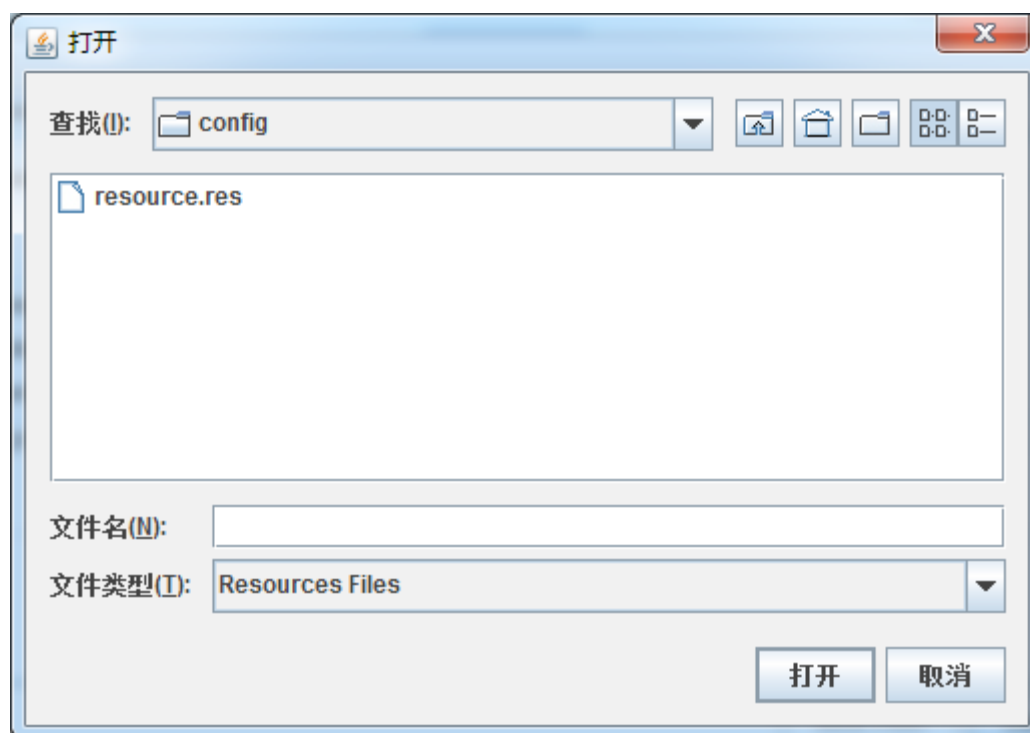Required SDK: gstreamer 0.10 and jre7+

1.Steps to launch:
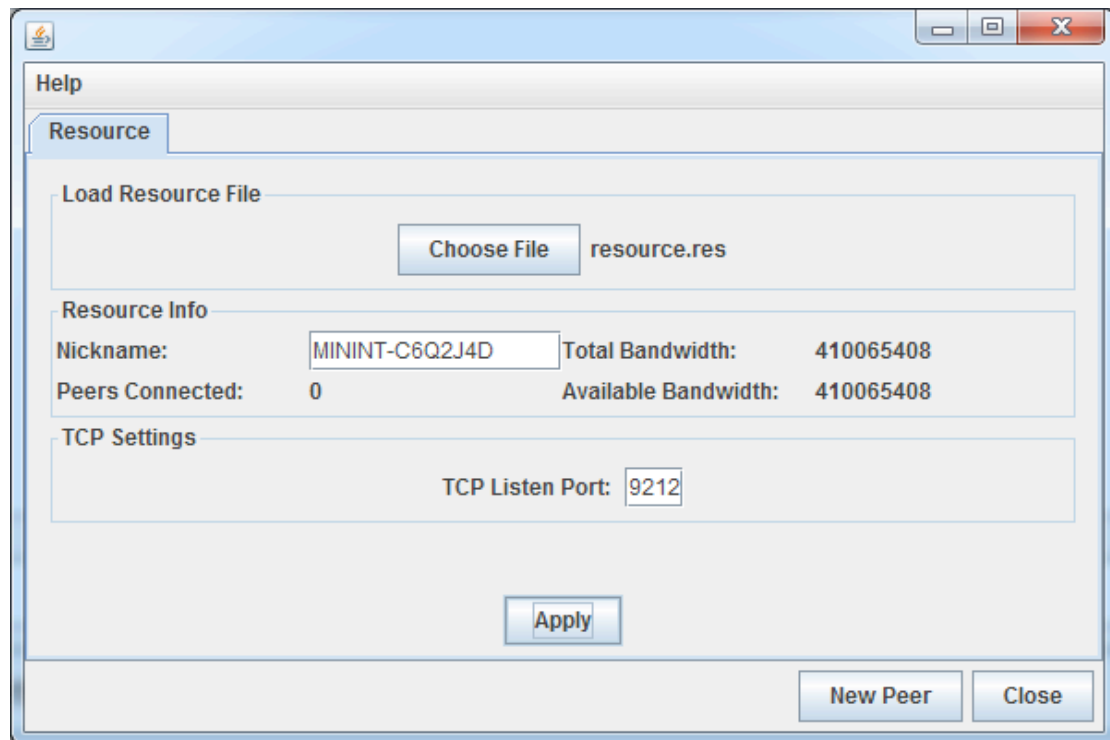Find the java file Launcher.java , right click on it and select Run as Java Application:

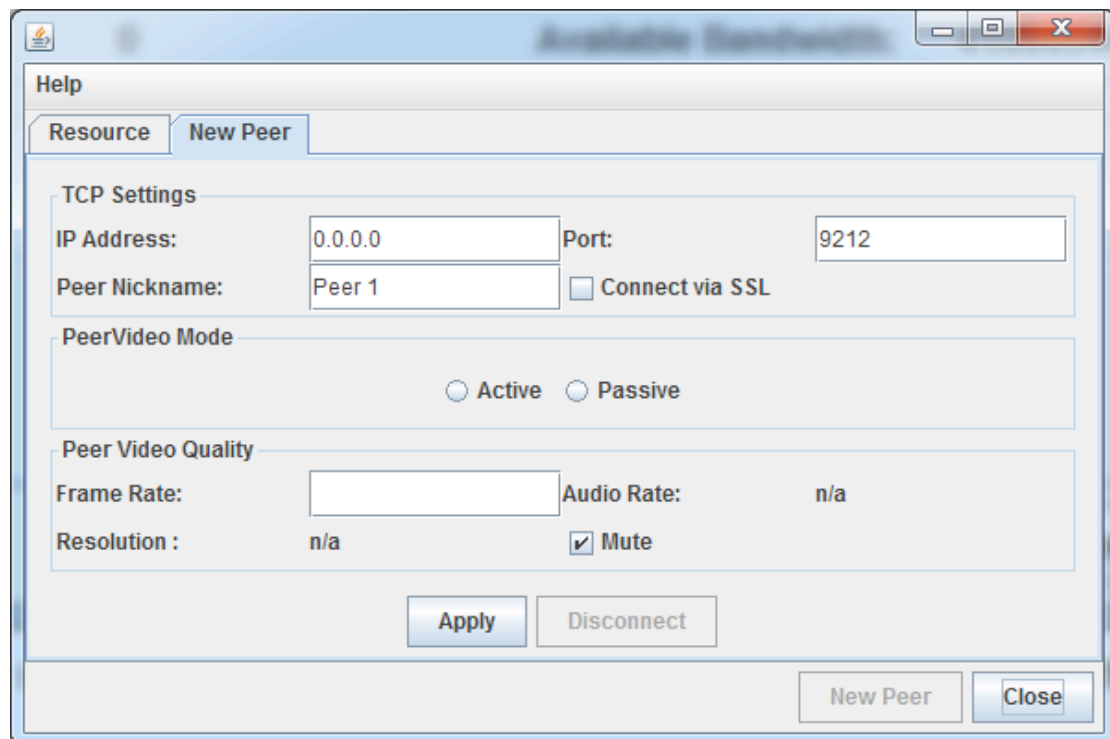2.There will be a new window popping out, telling you to select the resource file:

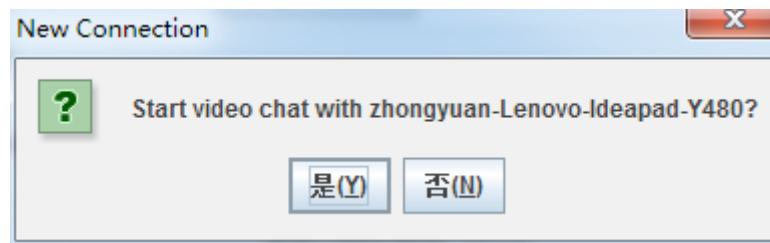3.Click choose file to select the source file to set up:

4.Click "Apply":

5.This completes the setup of the application, then we can click "New Peer" button to connect a new video chat peer:

By entering the target's IP Address and selecting the chatting mode and then clicking "Apply".

6.On the receiving end of the connection, there will be a window popping out, asking to accept or deny the connection:

By clicking yes, the connection will be established.