Arduino connections:

16x2 Lcd display:	27, 2, 4, 5, 6, 7
Matrices:	32, 28, 30
Player 1 Console Button:	50
Player 1 Console Joystick Vertical:	A1
Player 1 Console Joystick Horizontal:	A2
Player 1 Console Joystick SW-button:	51
Player 1 Console Button:	26
Player 1 Console Joystick Vertical:	A4
Player 1 Console Joystick Horizontal:	A5
Player 1 Console Joystick SW-button:	Not used
Buzzer:	45