

Proyecto De Unidad

Miguel Eduardo Marroquin Almengor

Colegio Salesiano Don Bosco

Programación

V Bachillerato

Sección B

Clave 14

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MENU PRINCIPAL



CODIGO

```
1 referencia
private void delisleACelsiusToolStripMenuItem_Click(object sender, EventArgs e)
{
    Form2 f = new Form2();
    f.Show();
    this.Hide();
}

1 referencia
private void celsiusADelisleToolStripMenuItem_Click(object sender, EventArgs e)
{
    Form3 g = new Form3();
    g.Show();
    this.Hide();
}

1 referencia
private void rømerACelsiusToolStripMenuItem_Click(object sender, EventArgs e)
{
    Form4 y = new Form4();
    y.Show();
    this.Hide();
}
```

1 referencia

```
private void celsiusARømerToolStripMenuItem_Click(object sender, EventArgs e)
{
    Form5 v = new Form5();
    v.Show();
    this.Hide();
}
```

1 referencia

```
private void réaumurAFahrenheitToolStripMenuItem_Click(object sender, EventArgs e)
{
    Form6 k = new Form6();
    k.Show();
    this.Hide();
}
```

1 referencia

```
private void fahrenheitARéaumurToolStripMenuItem_Click(object sender, EventArgs e)
{
    Form7 i = new Form7();
    i.Show();
    this.Hide();
}
```

1 referencia

```
private void newtonACelsiusToolStripMenuItem_Click(object sender, EventArgs e)
{
    Form8 p = new Form8();
    p.Show();
    this.Hide();
}
```

1 referencia

```
private void celsiusANewtonToolStripMenuItem_Click(object sender, EventArgs e)
{
    Form9 q = new Form9();
    q.Show();
    this.Hide();
}
```

1 referencia

```
private void rankineAKelvinToolStripMenuItem_Click(object sender, EventArgs e)
{
    Form10 o = new Form10();
    o.Show();
    this.Hide();
}
```

1 referencia

```
private void kelvinARankineToolStripMenuItem_Click(object sender, EventArgs e)
{
    Form11 m = new Form11();
    m.Show();
    this.Hide();
}
```

FORMS1-Delisle a Celsius

The screenshot shows a web application window titled "FORMS1-Delisle a Celsius". The window has a menu bar with the following items: "Delisle a Celsius", "Celsius a Delisle", "Rømer a Celsius", "Celsius a Rømer", "Réaumur a Fahrenheit", "Fahrenheit a Réaumur", "Newton a Celsius", "Celsius a Newton", "Rankine a Kelvin", and "Kelvin a Rankine". The main content area has a light gray background. On the left, the text "Delisle a Celsius" is displayed in a large, bold, black font. To the right of this text, there are two input fields. The first field is labeled "DELISLE" and contains the value "1". The second field is labeled "CELSIUS" and is empty. Below these fields is a button labeled "Convertir".

The screenshot shows the same web application window as above, but now the "CELSIUS" field contains the value "99.33". The "DELISLE" field still contains "1". The "Convertir" button is still present.

Código

```
1 referencia
private void button1_Click(object sender, EventArgs e)
{
    double valor;
    if (double.TryParse(textBox1.Text, out valor))
    {
        double resultado = 100 - (valor * 2.0 / 3.0);
        textBox2.Text = resultado.ToString("0.00");
    }
    else
    {
        textBox2.Text = "Error";
    }
}
```

FORMS2-Celsius a Delisle

Form3

Delisle a Celsius Celsius a Delisle Réaumur a Fahrenheit Fahrenheit a Réaumur Newton a Celsius Celsius a Newton Rankine a Kelvin Kelvin a Rankine

**Celsius
a
Delisle**

CELSIUS

DELISLE

Convertir

Form3

Delisle a Celsius Celsius a Delisle Réaumur a Fahrenheit Fahrenheit a Réaumur Newton a Celsius Celsius a Newton Rankine a Kelvin Kelvin a Rankine

**Celsius
a
Delisle**

CELSIUS

DELISLE

1

148.50

Convertir

Codigo

```
1 referencia
private void button1_Click(object sender, EventArgs e)
{
    double valor;
    if (double.TryParse(textBox1.Text, out valor))
    {
        double resultado = (100 - valor) * 1.5;
        textBox2.Text = resultado.ToString("0.00");
    }
    else
    {
        textBox2.Text = "Error";
    }
}
```

FORMS3-Rømer a Celsius

Form4

Delisle a Celsius Celsius a Delisle Rømer a Celsius Celsius a Rømer Réaumur a Fahrenheit Fahrenheit a Réaumur Newton a Celsius Celsius a Newton Rankine a Kelvin Kelvin a Rankine

Rømer

Rømer

a

Celsius

Convertir

Form4

Delisle a Celsius Celsius a Delisle Rømer a Celsius Celsius a Rømer Réaumur a Fahrenheit Fahrenheit a Réaumur Newton a Celsius Celsius a Newton Rankine a Kelvin Kelvin a Rankine

Rømer

Rømer

a

Celsius

Convertir

Codigo

```
1 referencia
private void button1_Click(object sender, EventArgs e)
{
    double valor;
    if (double.TryParse(textBox1.Text, out valor))
    {
        double resultado = (valor - 7.5) * 40 / 21;
        textBox2.Text = resultado.ToString("0.00");
    }
    else
    {
        textBox2.Text = "Error";
    }
}
```

FORMS4-Celsius a Rømer

Form5

Delisle a Celsius Celsius a Delisle Rømer a Celsius Celsius a Rømer Réaumur a Fahrenheit Fahrenheit a Réaumur Newton a Celsius Celsius a Newton Rankine a Kelvin Kelvin a Rankine

Celsius
a
Rømer

Celsius

Rømer

Convertir

Form5

Delisle a Celsius Celsius a Delisle Rømer a Celsius Celsius a Rømer Réaumur a Fahrenheit Fahrenheit a Réaumur Newton a Celsius Celsius a Newton Rankine a Kelvin Kelvin a Rankine

Celsius
a
Rømer

Celsius

Rømer

Convertir

Código

1 referencia

```
private void button1_Click(object sender, EventArgs e)
{
    double valor;
    if (double.TryParse(textBox1.Text, out valor))
    {
        double resultado = (valor * 21 / 40) + 7.5;
        textBox2.Text = resultado.ToString("0.00");
    }
    else
    {
        textBox2.Text = "Error";
    }
}
```

FORMS5-Réaumur a Fahrenheit

Form6

Delisle a Celsius Celsius a Delisle Rømer a Celsius Celsius a Rømer Réaumur a Fahrenheit Fahrenheit a Réaumur Newton a Celsius Celsius a Newton Rankine a Kelvin Kelvin a Rankine

Réaumur
a
Fahrenheit

Réaumur

Fahrenheit

Convertir

Form6

Delisle a Celsius Celsius a Delisle Rømer a Celsius Celsius a Rømer Réaumur a Fahrenheit Fahrenheit a Réaumur Newton a Celsius Celsius a Newton Rankine a Kelvin Kelvin a Rankine

Réaumur
a
Fahrenheit

Réaumur

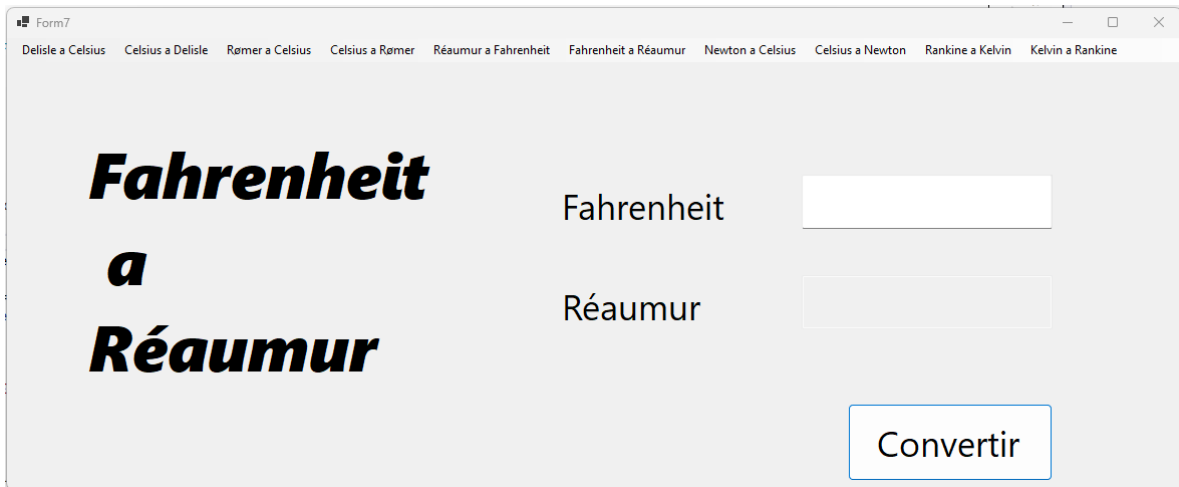
Fahrenheit

Convertir

Código

```
1 referencia
private void button1_Click(object sender, EventArgs e)
{
    double valor;
    if (double.TryParse(textBox1.Text, out valor))
    {
        double resultado = (valor * 2.25) + 32;
        textBox2.Text = resultado.ToString("0.00");
    }
    else
    {
        textBox2.Text = "Error";
    }
}
```


FORMS6-Fahrenheit a Réaumur



The screenshot shows a Windows application window titled 'Form7'. The menu bar includes: Delisle a Celsius, Celsius a Delisle, Rømer a Celsius, Celsius a Rømer, Réaumur a Fahrenheit, Fahrenheit a Réaumur, Newton a Celsius, Celsius a Newton, Rankine a Kelvin, and Kelvin a Rankine. The main content area has a light gray background. On the left, the text 'Fahrenheit a Réaumur' is displayed in a large, bold, black serif font. On the right, there are two text boxes: the top one is labeled 'Fahrenheit' and the bottom one is labeled 'Réaumur'. Both boxes are empty. Below these boxes is a button labeled 'Convertir'.



This screenshot shows the same application window as the previous one, but with data entered. The 'Fahrenheit' text box now contains the number '1', and the 'Réaumur' text box contains the value '-13.78'. The 'Convertir' button remains visible at the bottom right.

Código

```
1 referencia
private void button1_Click(object sender, EventArgs e)
{
    double valor;
    if (double.TryParse(textBox1.Text, out valor))
    {
        double resultado = (valor - 32) / 2.25;
        textBox2.Text = resultado.ToString("0.00");
    }
    else
    {
        textBox2.Text = "Error";
    }
}
```

FORMS7-Newton a Celsius

**Newton
a
Celsius**

Newton

Celsius

Convertir

**Newton
a
Celsius**

Newton

Celsius

Convertir

Codigo

```
1 referencia
private void button1_Click(object sender, EventArgs e)
{
    double valor;
    if (double.TryParse(textBox1.Text, out valor))
    {
        double resultado = valor * 100 / 33;
        textBox2.Text = resultado.ToString("0.00");
    }
    else
    {
        textBox2.Text = "Error";
    }
}
```

FORMS8-Celsius a Newton

Form9

Delisle a Celsius Celsius a Delisle Réaumur a Celsius Celsius a Réaumur Réaumur a Fahrenheit Fahrenheit a Réaumur Newton a Celsius Celsius a Newton Rankine a Kelvin Kelvin a Rankine

**Celsius
a
Newton**

Celsius

Newton

Convertir

Form9

Delisle a Celsius Celsius a Delisle Réaumur a Celsius Celsius a Réaumur Réaumur a Fahrenheit Fahrenheit a Réaumur Newton a Celsius Celsius a Newton Rankine a Kelvin Kelvin a Rankine

**Celsius
a
Newton**

Celsius

Newton

Convertir

Codigo

```
1 referencia
private void button1_Click(object sender, EventArgs e)
{
    double valor;
    if (double.TryParse(textBox1.Text, out valor))
    {
        double resultado = valor * 33 / 100;
        textBox2.Text = resultado.ToString("0.00");
    }
    else
    {
        textBox2.Text = "Error";
    }
}
```

FORMS9-Rankine a Kelvin

Form10

Delisle a Celsius Celsius a Delisle Rømer a Celsius Celsius a Rømer Réaumur a Fahrenheit Fahrenheit a Réaumur Newton a Celsius Celsius a Newton Rankine a Kelvin Kelvin a Rankine

Rankine

Rankine

a

Kelvin

Kelvin

Convertir

Form10

Delisle a Celsius Celsius a Delisle Rømer a Celsius Celsius a Rømer Réaumur a Fahrenheit Fahrenheit a Réaumur Newton a Celsius Celsius a Newton Rankine a Kelvin Kelvin a Rankine

Rankine

Rankine

a

Kelvin

Kelvin

Convertir

Codigo

```
1 referencia
private void button1_Click(object sender, EventArgs e)
{
    double valor;
    if (double.TryParse(textBox1.Text, out valor))
    {
        double resultado = valor * 5 / 9;
        textBox2.Text = resultado.ToString("0.00");
    }
    else
    {
        textBox2.Text = "Error";
    }
}
```

FORMS10-Kelvin a Rankine

Form11

Delisle a Celsius Celsius a Delisle Rømer a Celsius Celsius a Rømer Réaumur a Fahrenheit Fahrenheit a Réaumur Newton a Celsius Celsius a Newton Rankine a Kelvin Kelvin a Rankine

Kelvin

a

Rankine

Kelvin

Rankine

Convertir

Form11

Delisle a Celsius Celsius a Delisle Rømer a Celsius Celsius a Rømer Réaumur a Fahrenheit Fahrenheit a Réaumur Newton a Celsius Celsius a Newton Rankine a Kelvin Kelvin a Rankine

Kelvin

a

Rankine

Kelvin

Rankine

1

1.80

Convertir

Codigo

```
1 referencia
private void button1_Click(object sender, EventArgs e)
{
    double valor;
    if (double.TryParse(textBox1.Text, out valor))
    {
        double resultado = valor * 1.8;
        textBox2.Text = resultado.ToString("0.00");
    }
    else
    {
        textBox2.Text = "Error";
    }
}
```

GITHUB: <https://github.com/24MMA01MiguelMarroquin/Proyecto-de-unidad-P2-.git>