

# Frontend Development with React.js

## Project Documentation – Rhythmic Tune

### 1. Introduction

- o Project Title: Rhythmic Tune
- o Team Members:
  - Gopika .L(Code execution)
  - Kaviya .M(Demo video)
  - Kavipriya .P(Demo video)
  - Monika .S(Documentation)

### 2. Project Overview

Purpose:

Rhythmic Tune is a music-based web application that allows users to explore, play, and organize their favorite tunes. It provides a smooth, interactive, and visually appealing interface for discovering songs and creating playlists.

Features:

- o Music player with play, pause, next, and previous controls
- o Playlist creation and management
- o Search functionality for tracks/artists
- o Responsive UI for mobile and desktop
- o Dark/Light mode support

### 3. Architecture

- o Component Structure:
  - App.js – Root component
  - Navbar.js – Navigation bar
  - MusicPlayer.js – Core music player controls
  - Playlist.js – Playlist management
  - SearchBar.js – Search functionality
  - SongCard.js – Individual song display
- o State Management:
  - Context API is used for global state (e.g., currently playing song,

playlists).

o Routing:

React Router is used with routes such as:

- Home (trending tunes)
- playlist – User playlists
- search – Search result

#### 4. Setup Instructions

o Prerequisites:

- Node.js, npm, Git

o Installation:

- git clone - <https://github.com/24bca04-lqtm/Rhythmic-Tunes-.git>
- cd rhythmic-tune
- npm install
- npm start

#### 5. Folder Structure

o Client:

- src/
- components/
- Navbar.js
- MusicPlayer.js
- Playlist.js
- SongCard.js
- pages/
- Home.js
- Search.js
- Playlist.js
- assets/
- images/
- icons/
- utils/
- helpers.js

- o Utilities:
  - Helper functions for API calls and reusable hooks.

## 6. Running the Application

- o Frontend:
  - npm start

## 7. Component Documentation

- o Key Components:
  - MediaPlayer – Handles audio controls, progress bar, volume.
  - Playlist – Stores and displays songs added by the user.
  - SearchBar – Allows searching for tracks/artists.
- o Reusable Components:
  - SongCard – Displays song details consistently across pages.
  - Button – Custom reusable button component.

## 8. State Management

- o Global State:
  - Current track, playlist data, theme (dark/light).
- o Local State:
  - Input fields for search, toggle states for UI elements.

## 9. User Interface

- o Demo Link-[https://drive.google.com/file/d/1ihSCO2s3YjHqM1rJ5WoSaYgydMJxJlc/view?usp=drive\\_link](https://drive.google.com/file/d/1ihSCO2s3YjHqM1rJ5WoSaYgydMJxJlc/view?usp=drive_link)

## 10. Styling

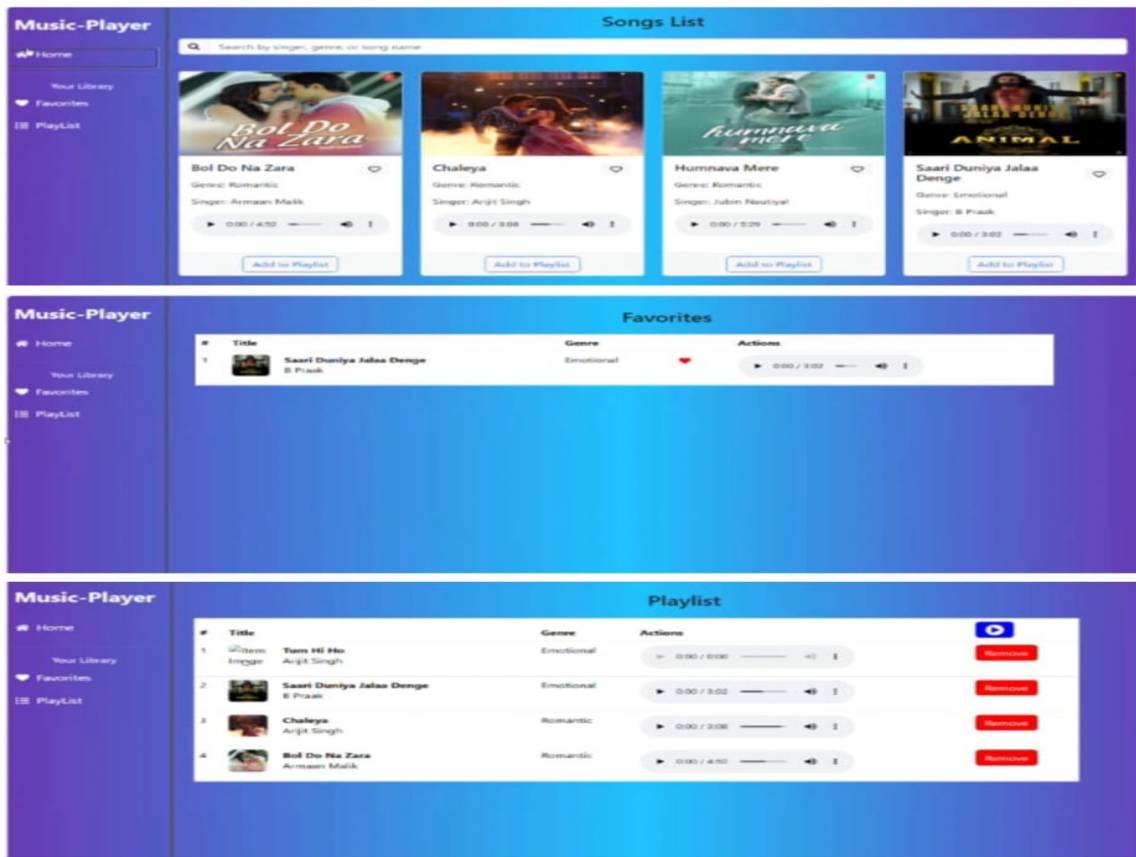
- o CSS Frameworks/Libraries:
  - Tailwind CSS for styling
  - Styled-Components for scoped CSS.
- o Theming:
  - Dark/Light theme toggle with persistent local storage.

## 11. Testing

- o Testing Strategy:
  - Unit testing with Jest for core functions
  - Component testing with React Testing Library
  - Integration testing for player and playlist

- o Code Coverage:
  - Measured using Jest coverage tools.

## 12. Screenshots or Demo



## 13. Known Issues

- o Limited offline support.
- o Audio may lag on very low-end devices.
- o Currently supports only basic playlist features (no sharing)

## 14. Future Enhancements

- o Add user authentication for personalized playlists.
- o Support for offline playback.
- o Integration with third-party music APIs (Spotify, SoundCloud).
- o Advanced audio visualizations and animations.
- o Social features – share playlists with friends.