

CT WEEK 7 : Dictionary and Table

Lecture 1 : Examples to introduce dictionary

Week - 7 (L.7.1) (Examples to Introduce Dictionary)

* Dictionary is a Collection where you have Values but for each Value there is a way to get to that Value so it's like a key. (key : Value) pair

• Seen Math Pairs
 { 2 : True } [16, 4], [16, 9, 5]
 key Value
 Index ↗
 10 list → (Sig of Value)

• 16 : True
• Use of dictionary

Nested Iteration, when we want to touch more than 2 card.

• Key - Unique.
• Value can be anything.

letter card
2 : 111
3 : 11111
10 : 11

QN :

Lecture 2 : Concept of dictionary to solve birthday paradox problem

L.7.Q. (Concept of 'Dictionary to solve
Birthday Paradox Problem')

- * 2 students have same birthday or not.

(Check Using Dictionary) → # Date as key - (Day / Month)

- count how many have same birthday.

Jan	Feb	Mar	Apr	May	Jun	Jul	Aug	Sep	Oct	Nov	Dec
						17 Jun - 22					
						23 Jul - 14					
							22 Sep - 15				
				5 May - 3				7 Nov - 0			
					3 Jun - 1			12 Nov - 4			

→ One item with 2 element is what we are looking for.

Lecture 3 : Pseudocode for dictionaries

Pseudocode: Introducing dictionaries

Indexed collections

- A list keeps a sequence of values
- Can iterate through a list, but **random access** is not possible
 - To get the value at position *i*, need to start at the beginning and walk down *i - 1* steps
- A **dictionary** stores key-value pairs. For instance
 - Chemistry marks (value) for each student (key)
 - Source station (value) of a train route (key)
- Present the key to extract the value — takes the same time for all keys, random access
 - `m = chemMarks["Rahul"]`
 - `s = sourceStation["10215"]`

Pseudocode for dictionaries

- At a “raw” level, sequence of `key:value` pairs within braces
 - `{"Rahul":92, "Clarence":73, "Ritika":89}`
- Empty dictionary, `{}`
- Access value by providing key within square brackets
 - `s = sourceStation["10215"]`
- Assigning a value — replace value or create new key-value pair
 - `chemMarks["Rahul"] = 92`
- Dictionary must exist to create new entry
 - Initialize as `d = {}`

Example

Collect Chemistry marks in a dictionary

```
chemMarks = {}
while (Table 1 has more rows) {
    Read the first row X in Table 1
    name = X.Name
    marks = X.ChemistryMarks
    chemMarks[name] = marks
}
Move X to Table 2
}
```



Processing dictionaries

- How do we iterate through a dictionary?
- `keys(d)` is the list of keys of `d`

```
foreach k in keys(d) {
    Do something with d[k]
}
```
- Example
 - Compute average marks in Chemistry

```
total = 0
count = 0
foreach k in keys(chemMarks) {
    total = total + chemMarks[k]
    count = count + 1
}
chemavg = total/count
```

Checking for a key

- Typical use of a dictionary is to accumulate values
 - `runs["Kohli"]`, runs scored by Virat Kohli
- Process a data set with runs from different matches
- Each time we see an entry for Kohli, update his score
 - `runs["Kohli"] = runs["Kohli"] + score`
- What about the first score for Kohli?
 - Create a new key and assign score
 - `runs["Kohli"] = score`
- Implementing `isKey(d,k)`
 - Iterate through `keys(d)` searching for the key `k`
- Takes time proportional to size of the dictionary
- Instead, assume `isKey(d,k)` is given to us, works in constant time
 - Random access

- How do we know whether to create a fresh key or update an existing key?

- `isKey(d,k)` — returns `True` if `k` is a key in `d`, `False` otherwise

- Typical usage

```
if isKey(runs, "Kohli") {
    runs["Kohli"] = runs["Kohli"]
        + score
}
else{
    runs["Kohli"] = score
}
```

Procedure `isKey(D,k)`

```
found = False
foreach key in keys(D) {
    if (key == k) {
        found = True
        exitloop
    }
}
return(found)
```

End `isKey`

Summary

- A dictionary stores a collection of key:value pairs
- Random access — getting the value for any key takes constant time
- Dictionary is sequence
 $\{k_1:v_1, k_2:v_2, \dots, k_n:v_n\}$
- Usually, create an empty dictionary and add key-value pairs

```
d = {}  
d[k1] = v1  
d[k7] = v7
```

- Iterate through a dictionary using `keys(d)`

```
foreach k in keys(d) {  
    Do something with d[k]  
}
```

- `isKey(d,k)` reports whether `k` is a key in `d`

```
if isKey(d,k){  
    d[k] = d[k] + v  
}  
else{  
    d[k] = v  
}
```



QN : 4

Lecture 4 : Relations among customers based on their spending patterns (Part 1)

L-7.4 (Relations among Customers based on their Spending Patterns (Part 1))

*. Customer Similarity :- Similar purchasing patterns,
↳ category.

Customer	Category	C-1	C-2	C-3	—	—
Customer-1		2	0	3	—	—

- People who purchased on item.
- Few Item
- More Item

QN : 3,4

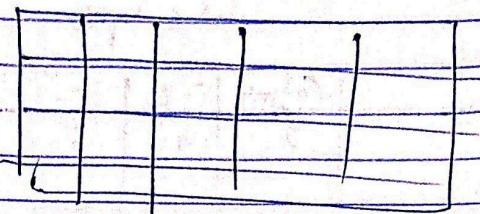
Lecture 5 : Relations among customers based on their spending patterns (Part 2)

3③

C.7.5

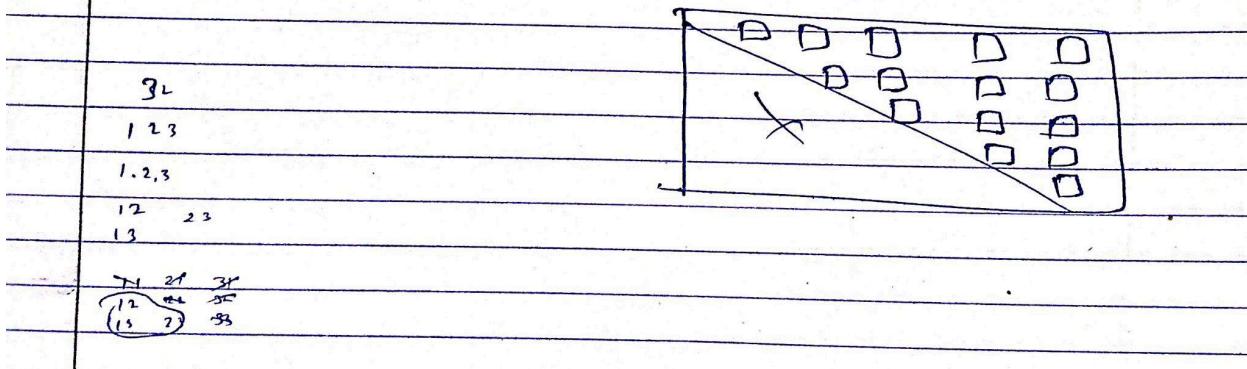
(Relation Among Customers based on their spending patterns (Part -2))

Distance = Difference column wise



1.2 2.3
1.3 2.4 3.4
1.4 2.5 3.5 4.5
1.5 2.6 3.6 4.6
1.6 5.6

Subtract each item no. and add to get distance



Lecture 6 : Introduction to dictionary data structure

L.7.6 :- (Introduction to dictionary structure)

Food SVN for each Shop ~

CV \rightarrow 0 \rightarrow 8 \rightarrow 14 \rightarrow 17

SVN \rightarrow 0 \rightarrow 1

BIG = 0

Dictionary

- Existing \rightarrow Update
- Not exist \rightarrow Create and Assign

ABC \rightarrow 0

PUB \rightarrow 1

222 \rightarrow 100

QN : 2,3,4

Lecture 7 : Pseudocodes for real-time examples using dictionaries

Pseudocode: Dictionaries, Examples

Customers buying food items

- Find the customer who buying the highest amount of food items
- Create a dictionary to store food purchases
 - Customer names as keys
 - Number of food items purchased as values

```
foodD = {}
while (Table 1 has more rows) {
    Read the first row X in Table 1
    customer = X.CustomerName
    items = X.Items
    foreach row in items {
        if (row.Category == "Food") {
            if (isKey(foodD, customer)) {
                foodD[customer]
                    = foodD[customer] + 1
            }
            else {
                foodD[customer] = 1
            }
        }
    }
    Move X to Table 2
}
```

Birthday paradox

- Find a birthday shared by more than one student
- Create a dictionary with dates of births as keys
- Record duplicates in a separate dictionary

```
birthdays = {}
duplicates = {}
while (Table 1 has more rows) {
    Read the first row X in Table 1
    dob = X.Dob
    if (isKey(birthdays,dob)) {
        duplicates[dob] = True
    }
    else {
        birthdays[dob] = True
    }
    Move X to Table 2
}
```

- Find a birthday shared by more than one student
- Create a dictionary with dates of births as keys
- Record duplicates in a separate dictionary
- If we want to record the names of those who share the birthday, store a list of student ids against each date of birth

```
birthdays = {}
duplicates = {}
while (Table 1 has more rows) {
    Read the first row X in Table 1
    dob = X.Dob
    seqno = X.SeqNo
    if (isKey(birthdays,dob)) {
        duplicates[dob] = True
        birthdays[dob] =
            birthdays[dob] ++ [seqno]
    }
    else {
        birthdays[dob] = [seqno]
    }
    Move X to Table 2
}
```

- Find a birthday shared by more than one student
- Create a dictionary with dates of births as keys
- Record duplicates in a separate dictionary
- If we want to record the names of those who share the birthday, store a list of student ids against each date of birth
- Can also store the students associated with each date of birth as a dictionary

```

birthdays = {}
duplicates = {}
while (Table 1 has more rows) {
    Read the first row X in Table 1
    dob = X.DoB
    seqno = X.SeqNo
    if (isKey(birthdays,dob)) {
        duplicates[dob] = True
        birthdays[dob][seqno] = True
    }
    else {
        birthdays[dob] = {}
        birthdays[dob][seqno] = True
    }
    Move X to Table 2
}

```

Resolving pronouns

- Resolve each pronoun to matching noun
 - Nearest noun preceding the pronoun
- Create a dictionary with part of speech as keys, sorted list of card numbers as values.

```
partOfSpeech = []
partOfSpeech['Noun'] = []
partOfSpeech['Pronoun'] = []

while (Table 1 has more rows) {
    Read the first row X in Table 1
    if (X.PartOfSpeech == 'Noun') [
        partOfSpeech['Noun'] =
            partOfSpeech['Noun']
            ++ [X.SerialNo]
    }
    if (X.PartOfSpeech == 'Pronoun') [
        partOfSpeech['Pronoun'] =
            partOfSpeech['Pronoun']
            ++ [X.SerialNo]
    ]
    Move X to Table 2
}
```

- Resolve each pronoun to matching noun
 - Nearest noun preceding the pronoun
- Create a dictionary with part of speech as keys, sorted list of card numbers as values.
- Iterate through the dictionary to match pronouns
- Note that `partOfSpeech['Noun']` and `partOfSpeech['Pronoun']` are both sorted in ascending order of `SerialNo`

```
matchD = {}
foreach p in partOfSpeech['Pronoun'] {
    matched = -1
    foreach n in partOfSpeech['Noun'] {
        if (n < p) {
            matched = n
        }
        else {
            exitloop
        }
    }
    matchD[p] = matched
}
```

QN : 2,3

PA : 2,3,4,5,7,8,9,10

GA : 4,7,10